

Przemysław Kuczyński

Software Engineer

Education

2012 – 2016 **Bachelor of Computer Science**, *University of Warsaw*, Graduation July 2016.

Experience

Vocational

Jul - Sep 2014 **Samsung Electronics R&D Institute Poland**, *Trainee*, Development of WebKit project for Samsung Smart TV with Tizen OS platform.

Miscellaneous

2016 **DVP, Data Validation Platform**, (*also my Bachelor's thesis*), Built a complex system for big data processing and storage targeted for the renewable energy market. The platform allowed connecting external modules responsible for refining raw data. For example, the machine learning component can be used to detect wind turbines downtimes.

Used technologies: Apache Spark, Apache Ignite, AngularJS, Kafka

2014 **Open Source contributions for WebKit.org project**, *Bug fixes related to WebKit development in Samsung R&D.*

2014 **Game development in team of four using Unity 3D engine**, *Unity, C#.*

2013 **TCP/IP Client-Server application for transferring data through the network**, *C++, Boost libraries*, The application was capable of live streaming audio between clients which could send or receive data.

2008 – 2012 **Participation in algorithmic contests including Polish Olympiad in Informatics**.
Finalist of the 3rd edition of Olimpiada Informatyczna Gimnazjalistów (2009).

Languages

Polish Mother tongue

English Fluent

German Elementary

Skills

Programming Languages C/C++, Python, Java, JavaScript

Others Algorithms & Data structures, Design patterns, Databases, Networking & TCP/IP, Django, AngularJS, Twitter Bootstrap, Linux, Bash, Git, Browsers and Web Multimedia, Android

Interests

Jogging & active lifestyle, cinema, photography, travels

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