# Lab Assignment 7

**Course:** CS202 Software Tools and Techniques for CSE **Lab Topic:** Reaching Definitions Analyzer for C Programs

Date: 15th September 2025

## **Objective**

The purpose of this lab is to implement program analysis techniques taught. Students will construct Control Flow Graphs (CFGs) and perform Reaching Definitions Analysis on non-trivial programs. This assignment is designed to make students go beyond toy examples and engage in structured program analysis that a software tool performs behind the scenes.

## **Learning Outcomes**

By the end of this lab, students will be able to:

- ✓ Construct and visualize CFGs for small-to-medium programs.
- ✓ Implement Reaching Definitions Analysis using data-flow equations.

## **Lab Requirements**

- Any Operating System (Windows, Linux, MacOS, etc.).
- Programming Language: Python 3.10 or later
- Read <u>Lecture 7</u> slides carefully.
- Required Tools:
  - **Graphviz** (for CFG visualization)
  - Matplotlib (for plotting graphs)

#### **Lab Activities:**

#### 1. Program Corpus Selection:

Choose <u>three</u> C programs (200-300 LOC each). The source files should be standalone source files for ease of analyses. This means each program is exactly one .c file with a main() function). For simplification, you may consider only programs with a single function and perform intraprocedural analysis instead of interprocedural analysis.

- Programs should include:
  - Conditionals (if/else).
  - Loops (while, for).
  - Multiple variables with reassignments.

List the chosen programs with a **short justification** (why selected).

## 2. CFG (Control Flow Graph) Construction:

- > Rules to find **leaders** (the first instructions of basic blocks):
  - The **first instruction** of the program is a leader.
  - Any instruction that is the **target of a branch/jump/loop** is a leader.
  - Any instruction that comes **immediately after a branch/jump/loop** is also a leader.
  - Example C code:

```
int main() {
    int x = 0;
    int y = 5;
```

- ➤ Identify Basic Blocks:
  - A **basic block** is a maximal sequence of instructions that:

Has exactly one entry point.

Has exactly one exit point.

Grouping into basic blocks (Example based on the above C code):

```
    B0: int x = 0; int y = 5;
    B1: if (y > 0)
    B2: x = y + 1;
    B3: x = y - 1;
    B4: printf("%d", x); return 0;
```

- Construct the CFG:
  - Each basic block corresponds to one node in the CFG.
  - Add **edges** according to control flow:

**Sequential flow** → edge from block to the next.

**If/else** → branch from condition block to each branch body.

**While/for loop** → edge from condition block to loop body and to exit; edge from loop body back to condition (back edge).

- Adding Edges (Example based on the above C code):
  - 1. Sequential: B0 → B1
  - 2. If condition:  $B1 \rightarrow B2$  (true branch),  $B1 \rightarrow B3$  (false branch)
  - 3. After if/else:  $B2 \rightarrow B4$ ,  $B3 \rightarrow B4$
- Use **Graphviz** to draw the CFG. To do this, first store CFG information in .dot format (a plain text graph description language used by **Graphviz**).
- Each node in the .dot file should be labeled with the actual code of the basic block. Then, render the .dot file into an image (PNG/PDF) using the dot command.
- For example,

For each **basic block**, create a node in DOT with a label showing its code. B0 [label="B0:\nint x=0;\nint y=5;"];

For each control flow edge, add a directed edge in DOT.

```
B1 -> B2 [label = "true"];
B1 -> B3 [label = "false"];
```

Save the description with . dot extension and use **Graphviz** to generate the corresponding CFG.

• Provide **CFG diagrams** for each program.

## 3. Compute Cyclometric Metric Complexity Metrics:

- For each program, extend your **CFG construction tool** to automatically calculate the following metrics:
  - N (Number of Nodes) = Number of basic blocks.
  - **E (Number of Edges)** = Number of control flow edges.

**Note:** These metrics must be computed **automatically by your tool**, not manually.

- Cyclomatic Complexity (CC): E N + 2
   (This is a well-known measure of program complexity. Higher CC → more complex control flow.)
- Provide a metrics table:

Program No.	No. Of Nodes (N)	No. Of Edges (E)	Cyclomatic Complexity (CC)	

## 4. Reaching Definitions Analysis:

- Identify Definitions:
  - A **definition** is any assignment statement (e.g., x = 5;)
  - Give each definition a unique ID (D1, D2, D3, ...).
  - Write down the mapping between each definition ID and the corresponding code line.
- Compute gen[B] and kill[B] for Each Basic Block B:
  - gen[B] (generated definitions):

All definitions that are created inside block B.

• kill[B] (killed definitions):

All other definitions of the same variables that exist outside block B.

- Apply dataflow equations:
  - For each basic block B, compute:

```
in[B] = U out[P] where P = predecessors of B.
out[B] = gen[B] U (in[B] - kill[B]). Where,
```

- The set in[B]: all definitions that can reach block B from its predecessors.
- The set **out[B]**: definitions created in B plus the ones from predecessors that are not overwritten in B.
- Iterative Computation Until Convergence:
  - Initialize all sets (in[B], out[B]) as empty.
  - Apply the equations repeatedly.
  - Stop when the sets stop changing (this is called **convergence**).
- > Produce results in a **tabular format for each iteration**:

Basic-Block	gen[B]	kill[B]	in[B]	out[B]
			•••	
•••	•••	•••	•••	

Interpretation of Results:

Based on in[B] and out[B] sets and explain:

Which variables may have **multiple possible reaching definitions** at the same program point?

## Resources

- Lecture 7 Slides
- <a href="https://en.wikipedia.org/wiki/Data-flow\_analysis">https://en.wikipedia.org/wiki/Data-flow\_analysis</a>
- https://graphviz.org/
- <a href="https://pygraphviz.github.io/">https://pygraphviz.github.io/</a>
- https://dl.acm.org/doi/pdf/10.1109/ICSE-SEIP58684.2023.00025