

# Voice Recognition through Machine Learning

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**Abstract**—This manual shows how to develop a voice recognition algorithm and use it to control a toy car.

## 1 DATASET

- 1.1 Record 'forward' 80 times in your laptop and save as 'forwardi.wav' for  $i = 1, \dots, 80$ .
- 1.2 Record files by entering this command in terminal - "arecord filename.wav" and press Ctrl+C to stop recording.(make sure your recorded audios are less than 3 sec of duration.)
- 1.3 Repeat by recording 'left', 'right', 'back' and 'stop'. Make sure that the audio files for each command are in separate directories. Download the following directory for reference

[https://github.com/gadepall/EE1390/trunk/AI-ML/audio\\_dataset](https://github.com/gadepall/EE1390/trunk/AI-ML/audio_dataset)

- 1.4 Use the following script to generate a dataset for 'back' command. Explain through a block diagram.

<https://github.com/raktimgg/Voice-recognition-bot/blob/master/AI-ML/codes/25files.py>

**Solution:** to generate the dataset needed for training. The following diagram explains how this is done for the back command.

back (80 files)  $\xrightarrow{25\text{files.py}}$  2000files.

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- 1.5 After creating 2000 back files rename all the files in the format 'backi.wav' for  $i = 1, \dots, 2000$ . Use the given link for renaming.

[https://github.com/raktimgg/Voice-recognition-bot/blob/master/AI-ML/codes/rename\\_back.py](https://github.com/raktimgg/Voice-recognition-bot/blob/master/AI-ML/codes/rename_back.py)

- 1.6 Suitably modify the above script to generate similar datasets for 'left', 'right', 'stop' and 'forward'. So now we have 10000 audio files in total.
- 1.7 Store the complete dataset in a directory and run **code.py** from within the directory. Note that this should be done on a powerful workstation.

<https://github.com/raktimgg/Voice-recognition-bot/blob/master/AI-ML/codes/code.py>

- 1.8 This will generate two files **W1.out** and **b.out**. Save the files in same directory.

## 2 IMPLEMENTATION

- 2.1 Execute **record.py** and issue any of the commands 'forward', 'left', 'right', 'back' and 'stop'. The output will be as per the following table.

back	0
forward	1
left	2
right	3
stop	4

- 2.2 Now Save the files 'W1.out' and 'b.out' in raspberry pi.
- 2.3 Implementation on raspberry pi.(yet to be done )

## 3 BUILDING THE NEURAL NETWORK

### 3.1 Problem Statement

- 3.1.1 Consider  $\mathbf{x}$  be  $4043 \times 1$  to be human voice issuing either 'forward', 'left', 'right', 'back' and 'stop'. Let  $\mathbf{W}$  be  $4043 \times 5$  and  $\mathbf{b}$  be  $1 \times 5$ .

$\mathbf{W}$  and  $\mathbf{b}$  are the machine parameters. Then the machine makes a decision based on

$$\mathbf{y1} = \mathbf{x}^T \mathbf{W} + \mathbf{b} \quad (3.1)$$

3.1.2 Now, apply the sigmoid function to all the elements of the output matrix ( $\mathbf{y1}$ ) to scale the values between 0 and 1.

$$\hat{\mathbf{y}} = 1 \div (1 + \exp(-\mathbf{y1})) \quad (3.2)$$

3.1.3 The problem is to estimate  $\mathbf{W}$  and  $\mathbf{b}$ . This is done by considering the error(cost) function,

$$J(\mathbf{W}, \mathbf{b}) = \frac{1}{2} \|\mathbf{y} - \hat{\mathbf{y}}\|^2 \quad (3.3)$$

3.1.4 We need to find the minimum of error function for optimising the equations.

### 3.2 Solution: Gradient Descent

3.2.1  $\mathbf{W}$  and  $\mathbf{b}$  can be estimated from (3.3) using

$$\mathbf{W}(n+1) = \mathbf{W}(n) - \frac{\alpha}{2} \frac{\partial J(\mathbf{W}, \mathbf{b})}{\partial \mathbf{W}} \mathbf{W}(n) \quad (3.4)$$

$$\mathbf{b}(n+1) = \mathbf{b}(n) - \frac{\alpha}{2} \frac{\partial J(\mathbf{W}, \mathbf{b})}{\partial \mathbf{b}} \quad (3.5)$$

Show that (3.4) can be expressed as

$$\begin{aligned} \mathbf{W}(n+1) = \mathbf{W}(n) - \alpha \left[ \mathbf{x}^T(n) \mathbf{x}(n) \mathbf{W}(n) \right. \\ \left. + \mathbf{x}^T(n) \mathbf{b}(n) - \mathbf{x}^T(n) \mathbf{y}(n) \right] \end{aligned} \quad (3.6)$$

$$\mathbf{b}(n+1) = \mathbf{b}(n) - \alpha [\mathbf{xW} - \mathbf{b} - \mathbf{y}] \quad (3.7)$$

**Solution:** From (3.3) and (3.2),

$$J(\mathbf{W}, \mathbf{b}) = \frac{1}{2} \|\mathbf{y} - \hat{\mathbf{y}}\|^2 \quad (3.8)$$

$$= (\mathbf{xW} + \mathbf{b} - \mathbf{y})^T (\mathbf{xW} + \mathbf{b} - \mathbf{y}) \quad (3.9)$$

$$= (\mathbf{W}^T \mathbf{x}^T + \mathbf{b}^T - \mathbf{y}^T) (\mathbf{xW} + \mathbf{b} - \mathbf{y}) \quad (3.10)$$

$$= \mathbf{W}^T \mathbf{x}^T \mathbf{xW} + \mathbf{W}^T \mathbf{x}^T \mathbf{b} - \mathbf{W}^T \mathbf{x}^T \mathbf{y} \quad (3.11)$$

$$+ \mathbf{b}^T \mathbf{xW} + \mathbf{b}^T \mathbf{b} - \mathbf{b}^T \mathbf{y} - \mathbf{y}^T \mathbf{xW} \quad (3.12)$$

$$- \mathbf{y}^T \mathbf{b} + \mathbf{y}^T \mathbf{y} \quad (3.13)$$

Using

$$\frac{\partial}{\partial \mathbf{W}} \mathbf{W}^T \mathbf{x}^T \mathbf{xW} = \quad (3.14)$$

### 3.3 Dataset

3.3.1 Record as many audio files of each of the words given below.

- 1)Forward
- 2)Left
- 3)Right
- 4)Back
- 5)Stop

3.3.2 Recreate these by adding empty elements in the front and back in many different combinations to create a dataset.

### 3.4 Training

3.4.1 Import these soundfiles to an array in a python program using *soundfile* library and convert to mfcc format using *pythonspeechfeatures* library.

3.4.2 Extend the program to train the data, taking help from 1.6. Also add a function to test the accuracy.

3.4.3 Note the accuracy.

3.4.4 Add to the program, some code to store the generated weights( $\mathbf{W1}$ ) and biases( $\mathbf{b}$ ).