

An Introduction to HPC — Exercises

Stuart Rankin

`sjr20@cam.ac.uk`

Research Computing Services (<http://www.hpc.cam.ac.uk/>)

University Information Services (<http://www.uis.cam.ac.uk/>)

Exercise 1: Login

- Using MobaXterm, login to your HPCS training account.

Hints: Start MobaXterm by double clicking on the file `MobaXterm_Personal_7.3.exe` in the folder `U:\\MobaXterm`. Press **Session** (top left) and **SSH** in the settings panel which appears.

The remote host is `login-gfx2.hpc.cam.ac.uk`. Specify the username — this is the same name as your MCS Desktop training account (i.e. `z4XY`).

N.B. If in doubt about the name of your training account, check the number of your station (see the label on the top of the box), then station `1XY` should correspond to account `z4XY`.

Enter your password as supplied on the sheet.

Alternatively Linux or Mac users may prefer to start a MobaXterm command line and use the `ssh` command as in the course notes instead.

Exercise 2: File transfer

- ▶ Using MobaXterm, SFTP the file `exercises.tgz` to your HPCS training account.
- ▶ Switch back to the SSH session you created in the previous exercise. Verify that the file is now present by using `ls`.
- ▶ Unpack the tar archive to create an exercise subdirectory.

Exercise 2: File transfer

- ▶ Using MobaXterm, SFTP the file `exercises.tgz` to your HPCS training account.

Hints: Start a SFTP session, using the same remote host, username and password as in the previous exercise.

Drag the `exercises.tgz` file from the **U drive** to your home directory on the HPCS (this is the initial directory viewed after the connection is made).

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Hints: Do `ls -al exercise*`

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Hints: Do `tar -zxvf exercises.tgz`

Exercise 3: Remote desktop [Optional]

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- Using MobaXterm, connect to the remote desktop running on `login-gfx2.hpc.cam.ac.uk` on display 66. The VNC password is *“trAin99”*.

Hints: Start a VNC session. Because the HPCS only allows SSH connections, to use VNC we need to tunnel via SSH.

Use `localhost` as the remote hostname, and set the Port to $5900 + 66 = 5966$.

Now go to Advanced VNC settings, tick **Connect through SSH gateway** and enter `login-gfx2.hpc.cam.ac.uk` as the gateway server, with your training account ID as the user. Click OK.

You should be prompted first for your training account password, then for the VNC password which is *“trAin99”*. Note that this is a view-only password.

Exercise 4: Modules and Compilers

- ▶ Go to the [exercises](#) directory of your HPCS training account.
- ▶ Try to compile the [hello.c](#) program using the default [icc](#) compiler (it will fail because there is a deliberate bug).
- ▶ To fix the problem, open the [hello.c](#) file in the [gedit](#) editor.

Exercise 4: Modules and Compilers

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Hints: Firstly you may need to review Exercise 1 in order to reconnect to your HPCS training account. (Note that your earlier SSH session may in fact be saved on the left side.) At the HPCS command prompt, change to the exercises directory (`cd ~/exercises`).

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Hints: `icc hello.c -o hello`

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Hints: Launch `gedit` in the background by doing `gedit&`. A `gedit` window should appear. Remove the word `BUG` and save the file.

Exercise 4: Modules and Compilers (ctd)

- ▶ Try again to compile the `hello.c` program using the default `icc` compiler, and run it. You should see “*node* says: Hello, World!”.
 - ▶ Which version of `icc` did you use? Find this out by listing the current modules loaded.
- ▶ Compile and run the `hello.c` program in the `exercises` directory using a non-default C compiler.

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Hints: `module list` — the Intel compiler modules are named `intel/cce/version`. You can also work out the version directly by finding the location of the binary, e.g. doing `which icc` which should return the path:

`/usr/local/Cluster-Apps/intel/cce/version/bin/icc`.

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Hints: E.g. load the latest PGI C compiler (`pgcc`) with `module load pgi`. `module av` will show all possible choices (not all of which are compilers).

Exercise 5: Submitting Jobs

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Hints: 1. Edit the script `job_script` in your exercises directory.

Set:

```
#SBATCH -nodes=4
```

```
#SBATCH -ntasks=96
```

```
application="./hello"
```

In the module section, make sure that the module you used to compile `hello` is also loaded (last).

2. Submit the job with `sbatch job_script`. The jobid is then printed.
3. Watch the job in the queue with `squeue`.
4. After it has disappeared, open the output file `slurm-jobid.out` in your editor. There should be 24 “Hello, World!” messages from 4 different nodes.

Exercise 6: Submitting Jobs (ctd)

- ▶ Experiment with changing the number of nodes and tasks by changing and submitting `job_script` (you are limited to 8 nodes in total).