HEALTHY BALL
Stay Fit ...

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Description

·Its a collaborative game
·Every participant is expected to move the wrist up & down
·A Ball appears on the screen which moves in sync with wrist movement
·The game provides feedback at regular intervals.

Challenges

·To sync up the ball movement with wrist movement.
·Multiple ball games exists in market but none provide collaborative environment coupled with simple exercises
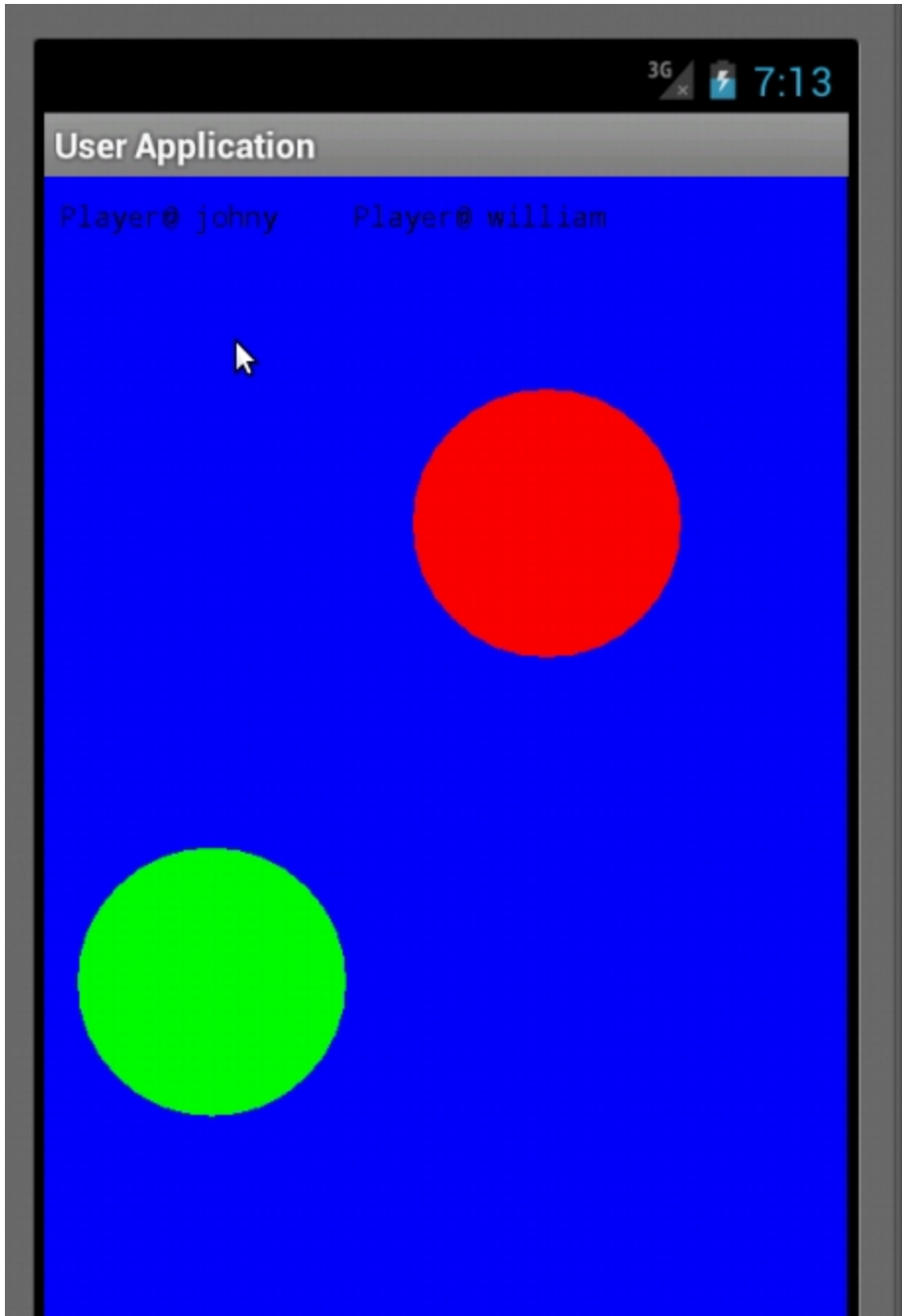·To design a simple UI and keep the user engaged.
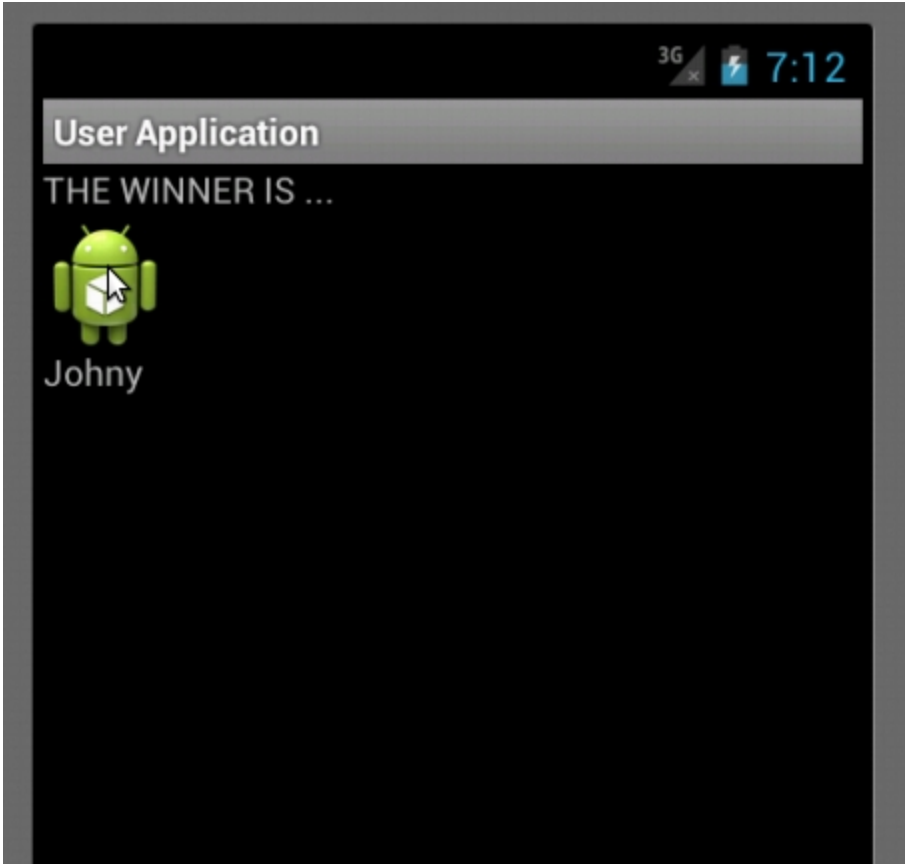
Solution – HEALTHY BALL
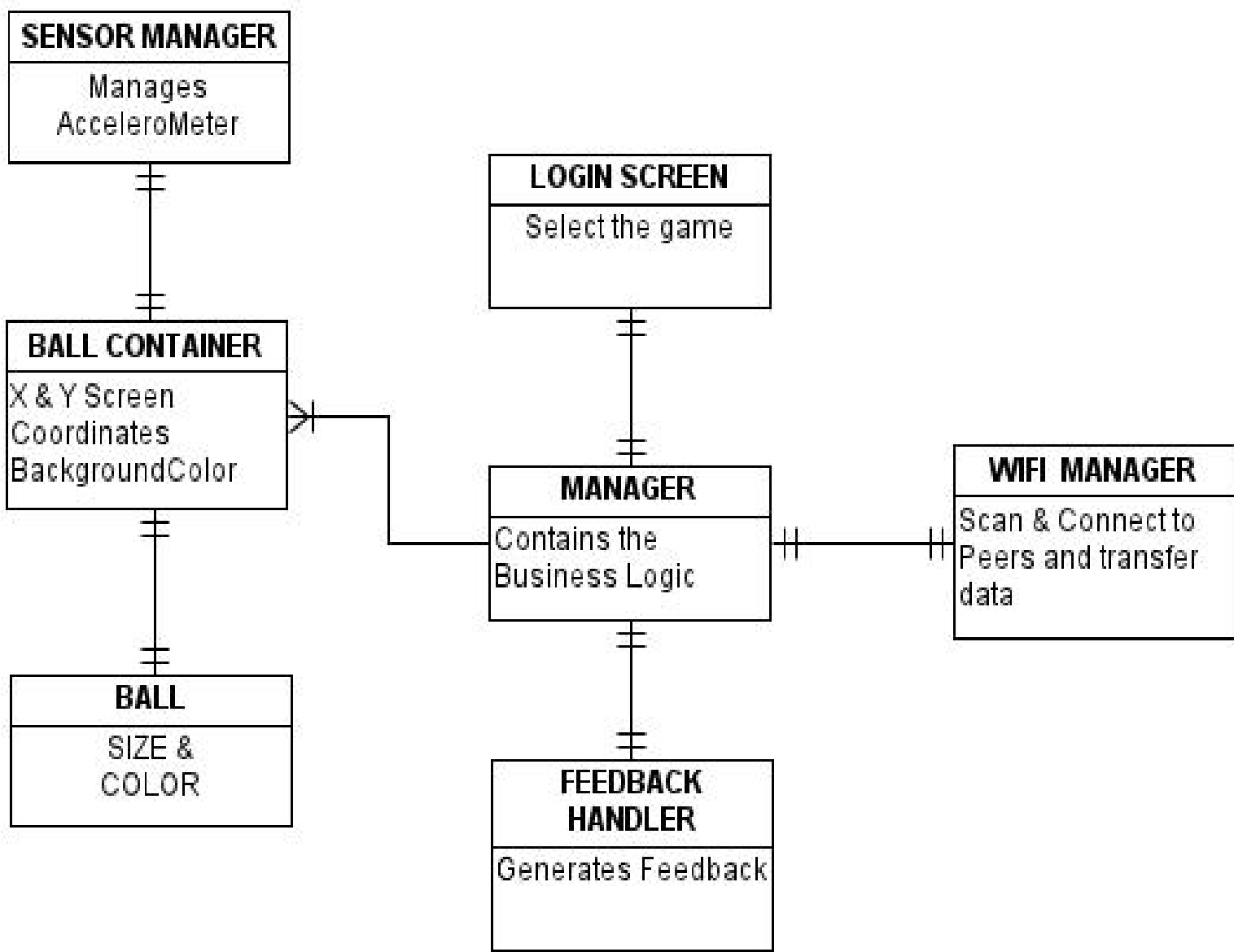
Game Selection
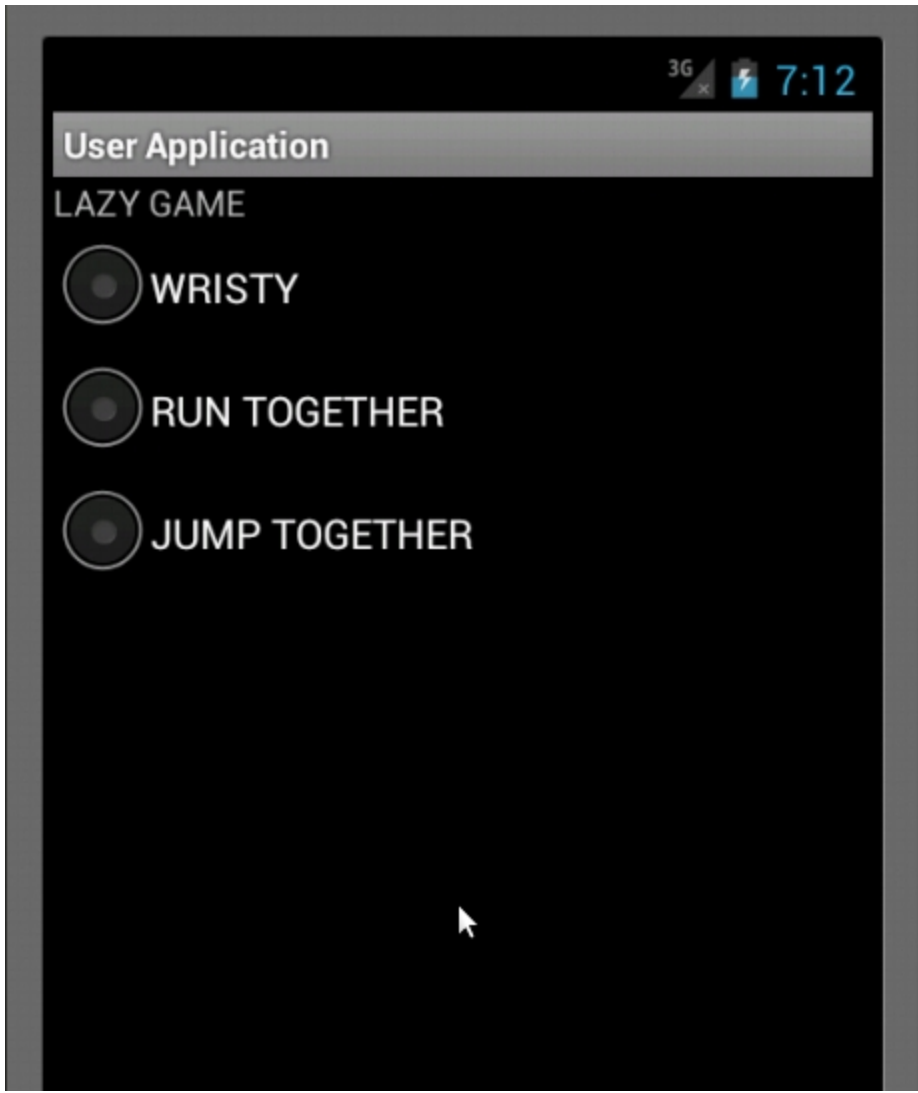
Select Wristy

WRISTY

·Start moving your
·wrist up and down
·Move your wrist
·faster
·Listen to the
·feed-back
·The Color of
·the ball changes
·with every feedback

WINNER

Try to win the game

LAZY GAME Architecture

Roadmap

·Allow user to leave the game just by calling out commands.
·Add more games like jumping, running etc
·Instead of colored ball insert user's photo in the ball.
·Add Calorimeter and timers and provide feedback based on them.

References

□ Official Android reference
http://developer.android.com/reference/android
  Stack Overflow (Learn experience of other android developers)
    http://stackoverflow.com/
□ The Busy Coder's Guide to Android Development
□ Android Bootcamp Screencast Series - Marakana

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