



HOW THINGS ARE CURRENTLY DONE

The gaps that made it possible for our solution to come about.



Outdated model

Manual
advertisement
through email, social
media and flyers
around the University
campus



Lack of information

Event goers that aren't knowledgeable with the way the campus is organized get lost when trying to go to events



Lack of a centralized system

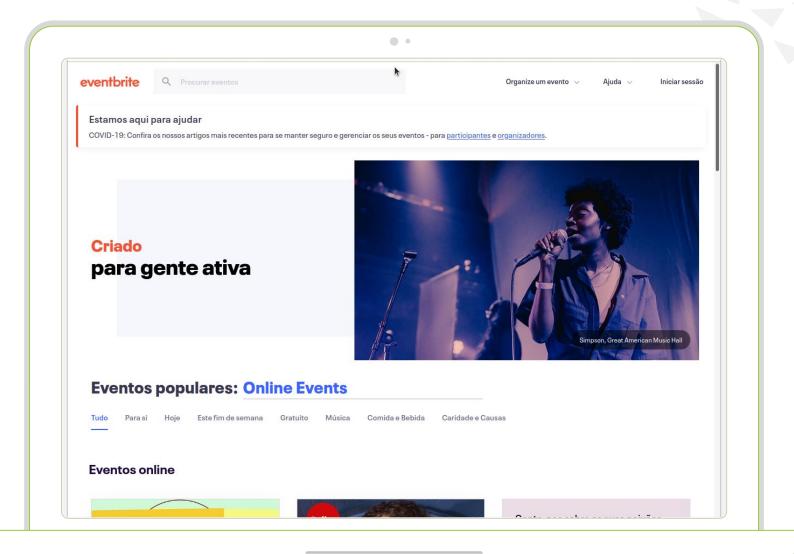
Currently there's no system working as an event repository, nor is there an automated way to book rooms.



SYSTEMS SIMILIAR TO OUR SOLUTION

https://www.eventbrite.pt/

- Works as a centralized system of information for events
- Used worldwide
- In-app payments allowed

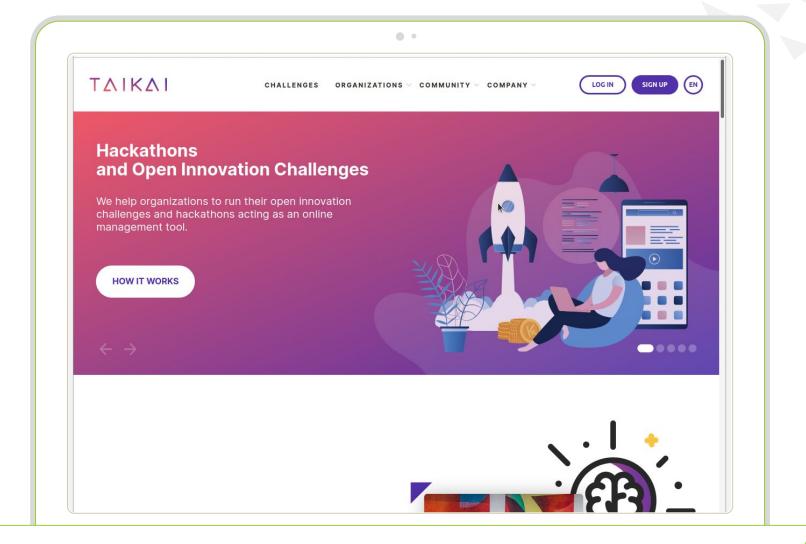




SYSTEMS SIMILIAR TO OUR SOLUTION

https://taikai.network/en

- Also works as a centralized system of information for events
- Specialized in hackathons





WHERE BOTH FAILED TO OUR SYSTEM



Not specialized in UA's events (making it impossible to harbor the relevant maps for a specific event)



No booking feature relative to UA (which is normal, as this is a niche solution)



GOALS FOR THE SYSTEM



Easier booking

Our application
will make
booking spaces
for events a lot
easier



Easier purchases

Every time an event requires payment, you'll be able to pay in-app



Information

A centralized hub for all the important information regarding events



Navigation

In-app maps will make it easier to get to where you need to be



Options

As an event organizer, you'll be able to give event-goers options for "rainy day" situations



Tools

Asking for tools for certain events, be it extra space or devices, will be easier





FUNCTIONAL REQUIREMENTS











Fully integrated with APIs

The several APIs will have to be functional and well connected

Functional database

The database will have to be accessible and be well structured

Mobile app

The mobile app is a focal point of the system, as it will be there that the user will access "on the fly" information

Event management

As it's an event management platform, it's important that the user can manage the events they created

Access to the platform

Make the platform accessible without requiring the user to be in UA



NON-FUNCTIONAL REQUIREMENTS











Ease of use

In a heuristic evaluation (Spencer, 2000) we aim to have nothing above 3



As there will be monetary transactions, users will have to feel safe using the app and all information needs to be secured

Accurate information

The system will hold
accurate and
up-to-date
information, if it
didn't it would be
useless

Congruent with other applications

The system must have the same look and feel as other UA applications

Capacity

The system will handle a large number of users simultaneously and still work



ACTORS











Internal User

- Can sign up for events
- Can access campus maps
- Simple register IDP

External User

- Same as internal user
- More complex register – doesn't have access to IDP authentication

Manager

- Can create events
- Can manage speakers attending said events

Speaker

- Can see private information about an event
- Can edit the event's micro-website

Administrator

- Can administrate and create events
- Manage platform

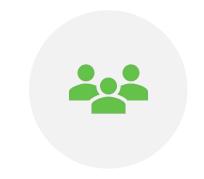


USE CASES











Information retrieval

USER: Any

- Looking for an event
- Looking for maps

Information editing

USER: Manager and administrator

- Creating event
- Change event information

System management

USER: Administrator

- Review error logs
- Updating the system
- Assisting users

User information editing

USER: Any

Change profile details

Event customization

USER: Speaker and manager

 Edit the event's micro-website





