OpenMP Usage and Code Optimization

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The provided serial PI program has a for loop that can be parallelized. We used OpenMP to explore different ways of make this:

- Usage for reduction and private OpenMP clauses.
- Usage for teams and distributed OpenMP clases.
- Usage for num_threads, single and reduction OpenMP clauses.

The results for the experiments are shown in the figure 1. The figure 2 shows the execution time vs the thread's number, in this case our ideal threas number is 3.

```
e$ ./pi
pi with 100000000 steps is 3.141593 in 0.138698 seconds
                                                           e$ ./pi_omp_private
oamela@pamela-Inspiron-5379:~
pi with 100000000 steps is 3.141593 in 0.046024 seconds
                                                            e$ ./pi_omp_teams
pi with 100000000 steps is 3.141593 in 0.133901 seconds
oamela@pamela-Inspiron-5379:~/pamela_hpec/Homework2/sour
                                                           {\sf ce}$ ./{\sf pi}_omp_threads
num_threads = 1
oi with 100000000 steps is 3.141593 in 0.143272 seconds
num_threads = 2
oi with 100000000 steps is 3.141593 in 0.063103 seconds
num_threads = 3
oi with 100000000 steps is 3.141593 in 0.046345 seconds
num threads = 4
  with 100000000 steps is 3.141593 in 0.048781 seconds
```

Figure 1: Output of the original code and the parallelized codes

Time vs Threads' Number 0.16 0.14 0.12 (s) 0.18 E 0.08 E 0.06 0.1 0.04 0.02 0 2 2.5 Thread's Number 0 0.5 1 1.5 3 3.5 4.5

Figure 2: Time vs thread's number