

Arrays & Pointers - Part VIII

Comprehensive Course on C- Programming



CS & IT Engineering

C Programming
Arrays & Pointers-VIII



Lecture Number- 26

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Topics

to be covered

1

Arrays & Pointers-VIII



10	20	30	40	50	60
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```
void main() {
```

```
int a[2][3] = {10, 20, 30, 40, 50, 60};
```

```
fun(a);
```

```
printf("1.1.1", a[0][0], a[0][1],  
        a[0][2]);
```

```
void fun(int (*p)[3])
```

```
{
```

```
1 + p;
```

```
printf("1.1", ((-p + 1) + 1));
```


$$p = \&a[1]$$

$$\star p = \star \&a[1]$$

$$\star p = a[1]$$

$$\star p = \&(a[1][0])$$

$$(\star p + 1) = \&a[1][1]$$

$$((\star p + 1) + 1) = \&a[1][2]$$

$$\star ((\star p + 1) + 1)$$

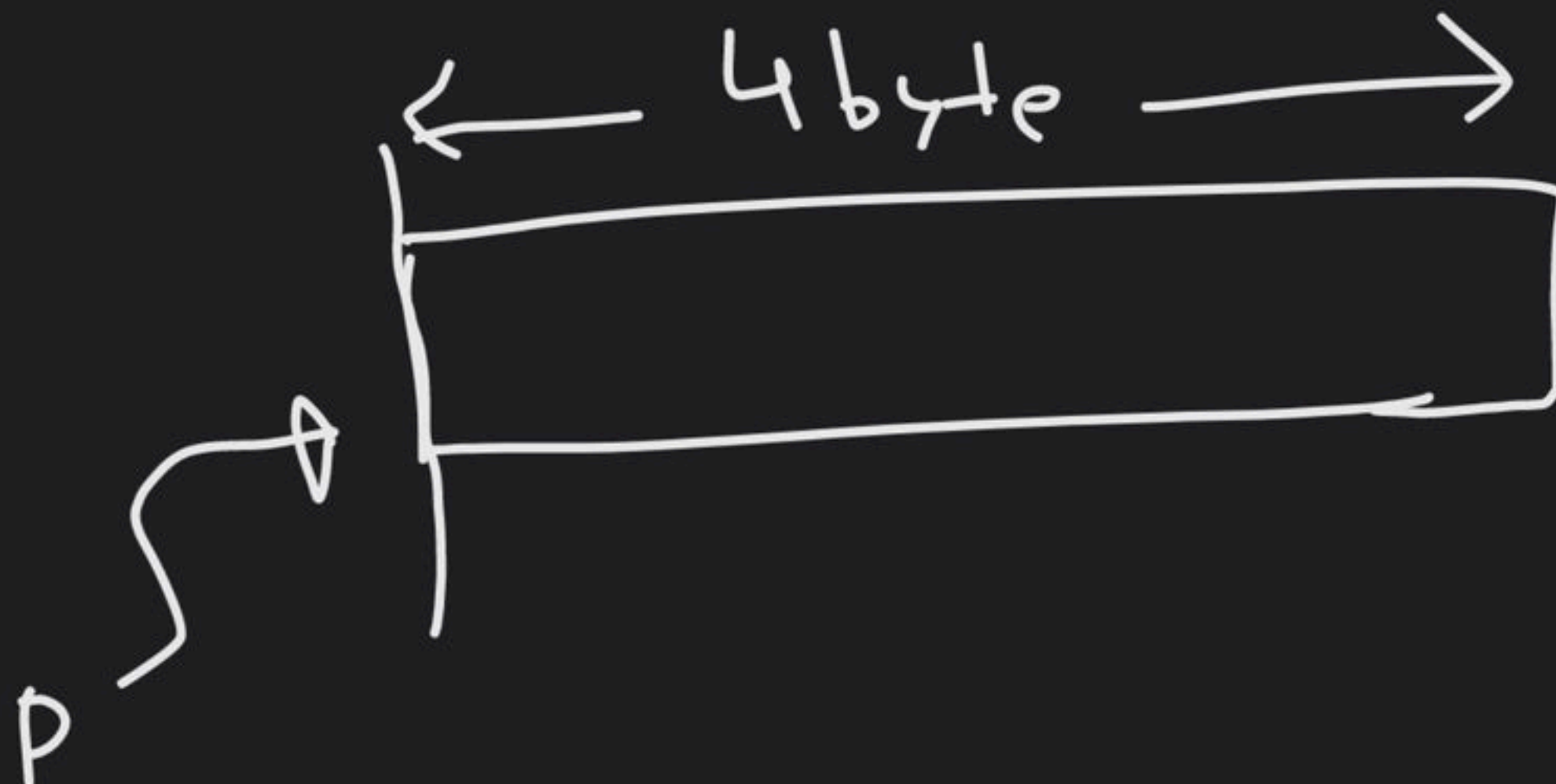
$$= \star \&a[1][2]$$

$$= a[1][2]$$

60

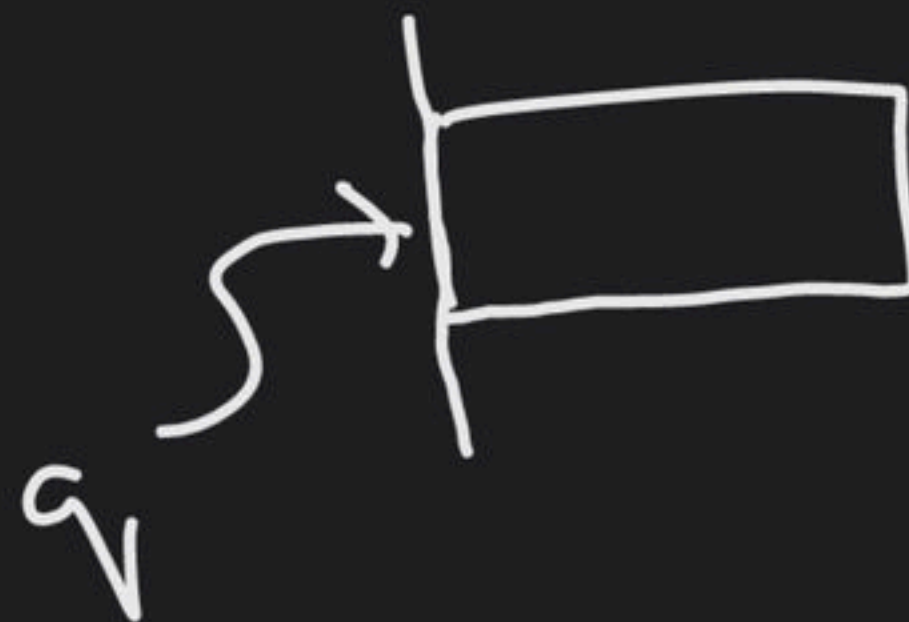


`int* p;`



`p++` → 4 byte

`char* q;`



`q++` 1 byte

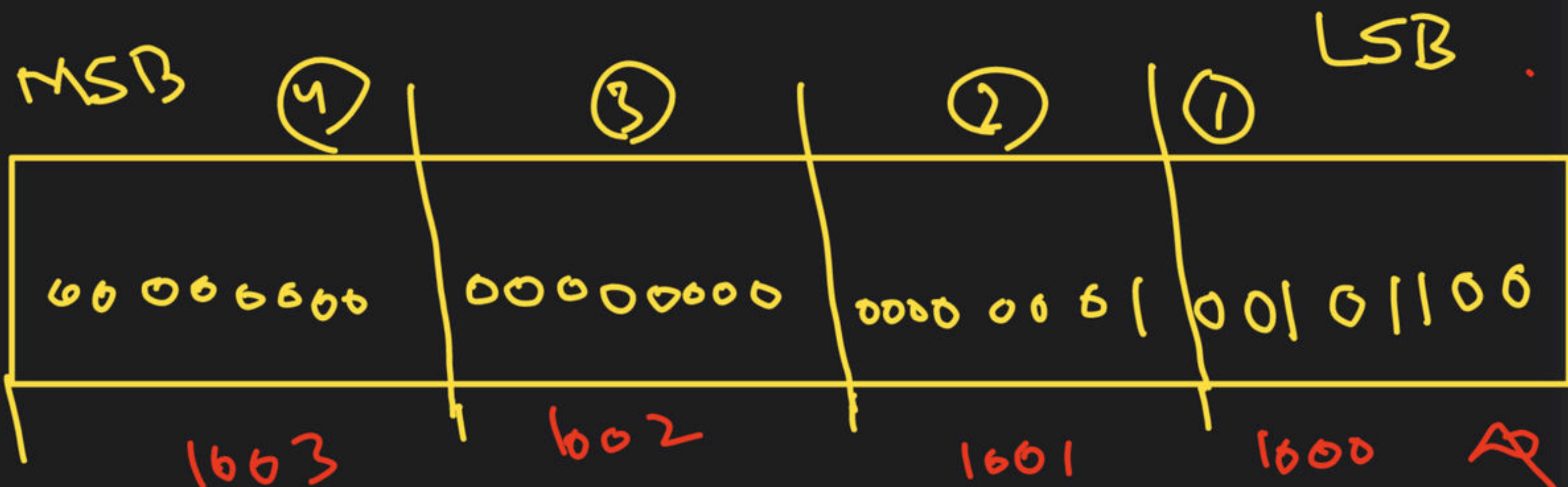
$$256 + 32 + 8 + 4$$

```
int a = 300;
```

```
char* p;
```

```
p = (char*)&a;
```

↑
typecasting



```
printf("%.1d", *p);
```

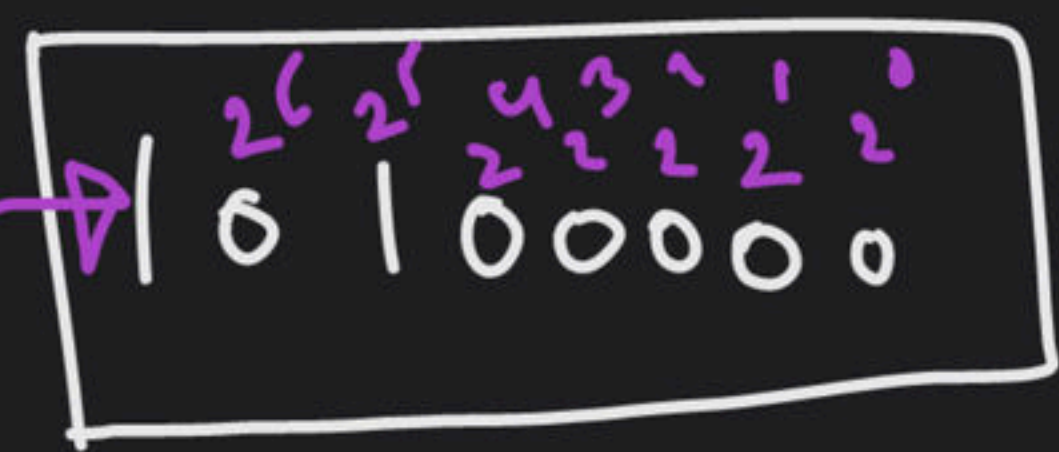
44

1000

Ex 2.

$$128 + 32$$

```
int a = 160;
char *p;
p = (char*) &a;
printf("%i", *p);
```



-v²

$$\begin{aligned}
 & -2^6 - 2^4 - 2^3 - 2^2 - 2^1 - 2^0 - 1 \\
 & -64 - 16 - 8 - 4 - 2 - 1 - 1
 \end{aligned}$$

→ -96

④ ③ ① ②
`int * (*P) [5]`



P is a pointer to an array of 5 pointer to integer

`int a[5] = {10, 20, 30, 40, 50};`

`int* b[5] = {a+1, a+2, a, a+3, a+4};`

`P = &b;`

int a[5] = {10, 20, 30, 40, 50};

An array of 5 (pointer to integer)

int *b[5] = {a+1, a+2, a, a+3, a+4};

p = &b;

a[0]	a[1]	a[2]	a[3]	a[4]
10	20	30	40	50

&a[1]	&a[2]	&a[0]	&a[3]	&a[4]
-------	-------	-------	-------	-------

b[0] b[1] b[2] b[3] b[4]

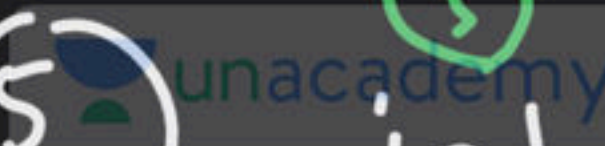
p



③ ① ②
int (*p)()

int add(int, int)
return type arg. list

p is a pointer to function that takes
no argument and it returns
an integer value.

5  ^③ int ^① (*p) ^② (int, int);

P is a pointer to function that takes two integer argument and it returns an integer value.

6 ^③ int ^① (*p) ^② (char*);

P is a pointer to function that takes a pointer to char as argument and it return an integer.

unacademy
7) ^③ int ^① (*p) ^② (int *);

p is a pointer to function that takes
a pointer to integer as argument and
it returns an integer.

Function pointer (Pointer to function)

Q1. Can we pass a value to a function.

```
int a=10, b=20, result;
```

```
result = add(a, b);
```



2 Can we pass an address to a function.

```
int a[4] = {10, 20, 30, 40};  
fun(a);
```




```
#include <stdio.h>
```

```
void fun() {
```

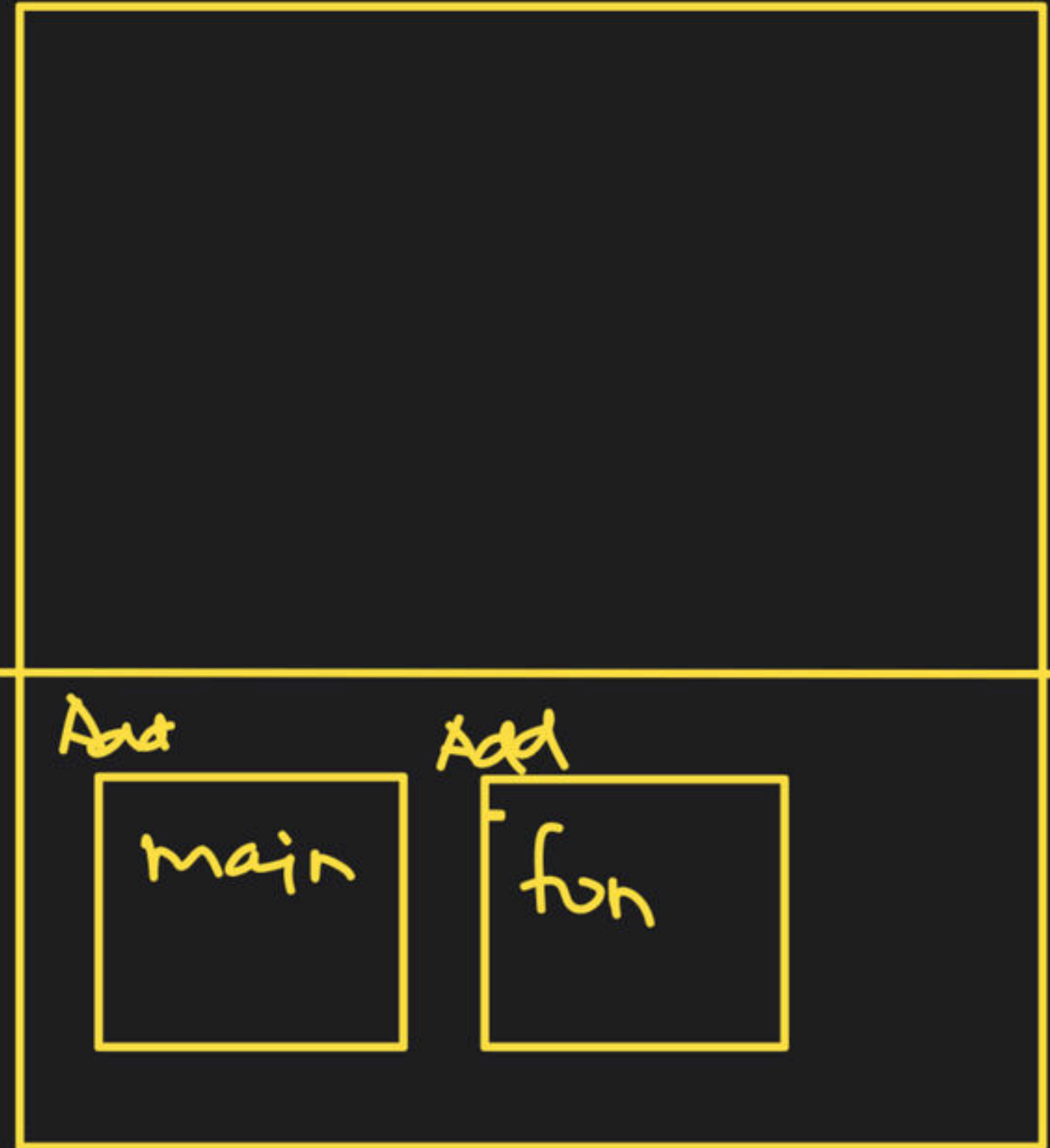
```
    printf("Hello");  
}
```

```
void main() {
```

```
    fun();
```

```
    fun();
```

```
}
```



$$e^x = 1 + \frac{x}{1!} + \frac{x^2}{2!} + \dots$$



factorial ✓

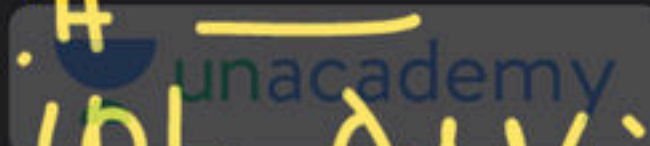

```
int a = 10;  
int *p;
```

```
float b = 9.8  
float *ptr;
```

How to declare a pointer to function
(function pointer).

`int Add(int, int);`
③ ① ②
`int (*p)(int, int);`

→ P is a pointer to
function that takes
2 integers as arg.
& it returns an
integer.


int Add(int, int);

void main(){

int (*P)(int, int);

P = &Add;

printf("%d", (*P)(10, 20));
}

✓ Add(10, 20); \Rightarrow (*P)(10, 20)

```
#include <stdio.h>
```

```
int add(int x, int y) {
    return x + y;
}
```

```
int sub(int a, int b) {
    return a - b;
}
```

```
int Prod(int a, int b)
{
    return a * b;
}
```

```
void main() {
```

```
    int (*P)(int, int);
    P = &add;
```

```
    pf("%d", (*P)(10, 20));
    P = &sub;
```

```
    pf("%d", (*P)(10, 20));
    P = &Prod;
```

```
    pf("%d", (*P)(10, 20));
}
```



① $P = \&add$ ✓

\Rightarrow

$(*P)(10, 20)$

② $P = add$

\Rightarrow

$(*P)(10, 20);$

③ $P = add$

\Rightarrow

$(P)(10, 20);$

④ $P = \&add$

\Rightarrow

$(P)(10, 20);$

array of
structure

Roll name add.

1	"Abc"	—
---	-------	---

2		
---	--	--

Numbers

Sort(Array, func)

↓
comparison

basis

How to
Sort

$a[0]$	$a[1]$	$a[2]$	$a[3]$
10	20	30	40
106	164	168	

int $a[4] = \{10, 20, 30, 40\};$

int $*p[4] = \{a+3, a+2, a+1, a\};$

int $y;$

$y = --P[0] - P[1];$

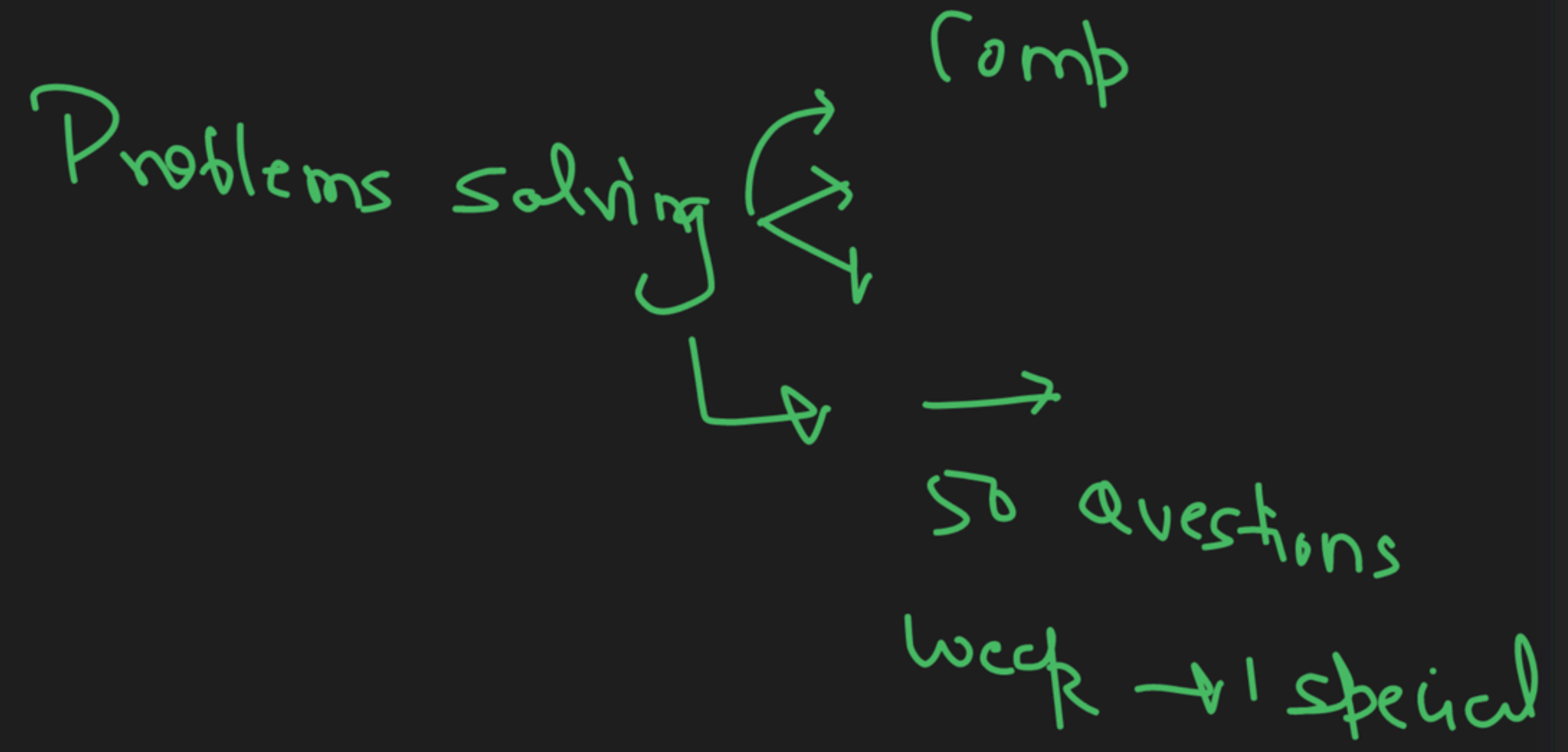
pf("1.d", y); ~~40~~
pf("1.d", $*p[0]$); 30

$\rightarrow (i) P[0] = P[0] - 1$
 $\Delta a[3] - 1$
 $\Delta a[2]$

$y = P[0] - P[1]$
 $\frac{168 - 168}{4} = \frac{0}{4} = 0$

$a[2]$	$a[2]$	$a[1]$	$a[0]$
$P[0]$	$P[1]$	$P[2]$	$P[3]$

$*P[0]$
 ~~$a[2]$~~
 $a[2] \rightarrow \textcircled{30}$



--	--	--	--	--



THANK YOU!

Here's to a cracking journey ahead!