

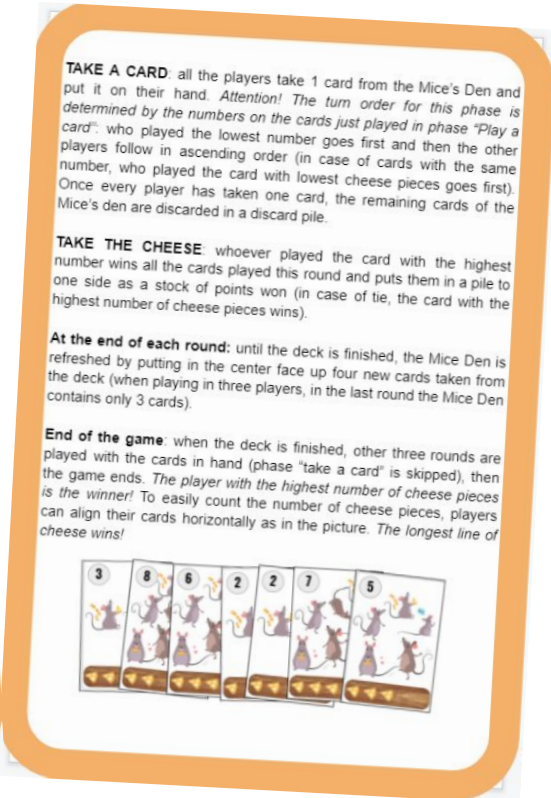
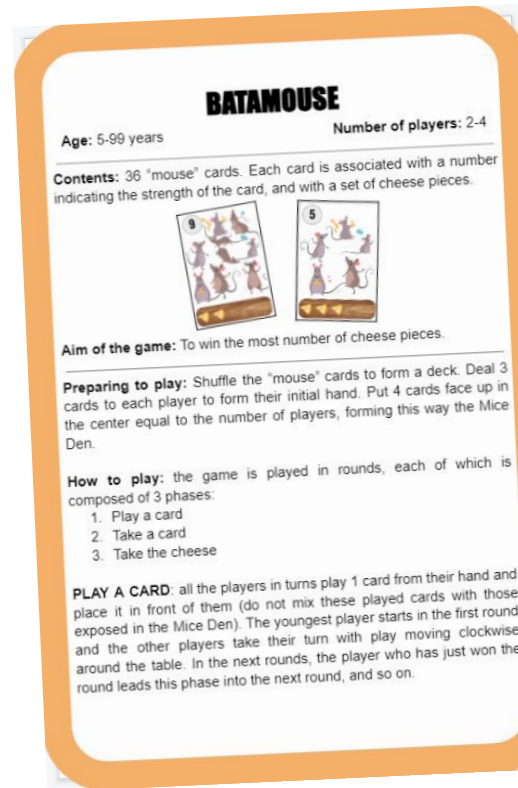
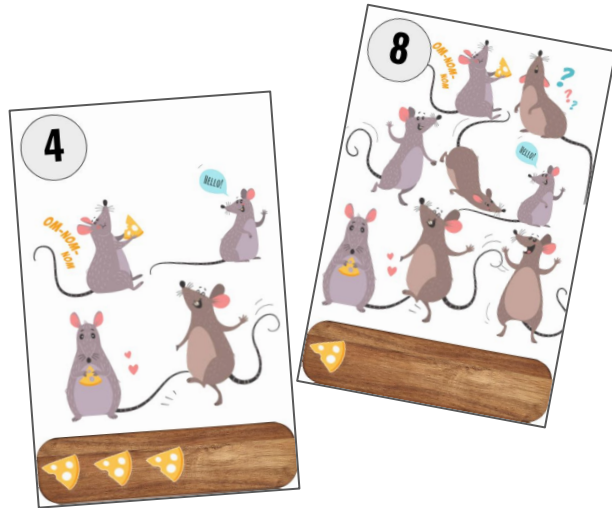
# BATAMOUSE

A battle game in the bata-style with a strategic flavour

**Age:** 5-99 years

**Number of players:** 2-4

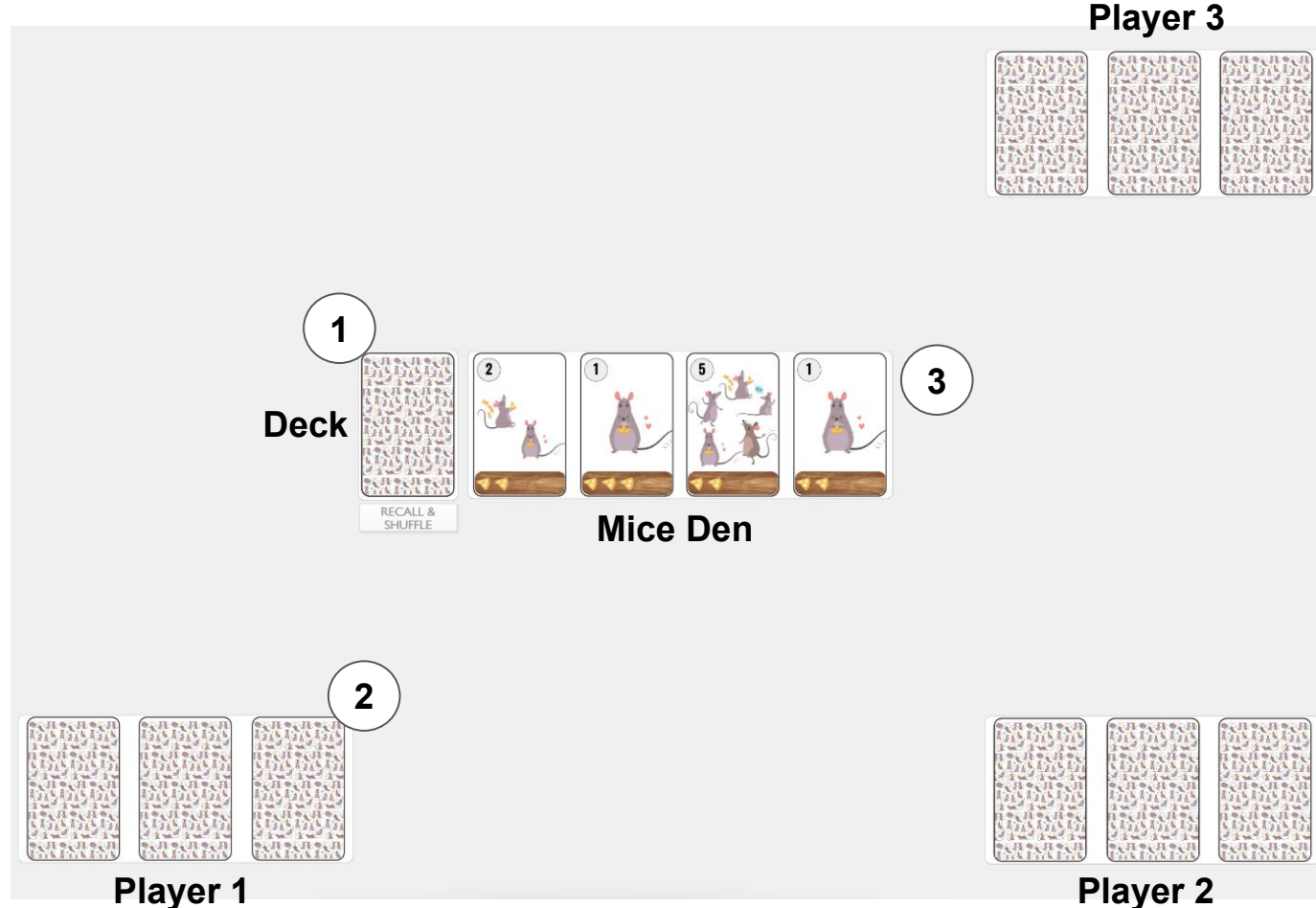
**Contents:** 36 "mouse" cards. Each card is associated with a number indicating the strength of the card, and with a set of cheese pieces.



# BATAMOUSE

## GAME PREPARATION

- 1) Shuffle the “mouse” cards to form a deck.
- 2) Deal 3 cards to each player to form their initial hand.
- 3) Put 4 cards face up in the center equal to the number of players, forming this way the Mice Den.



# BATAMOUSE

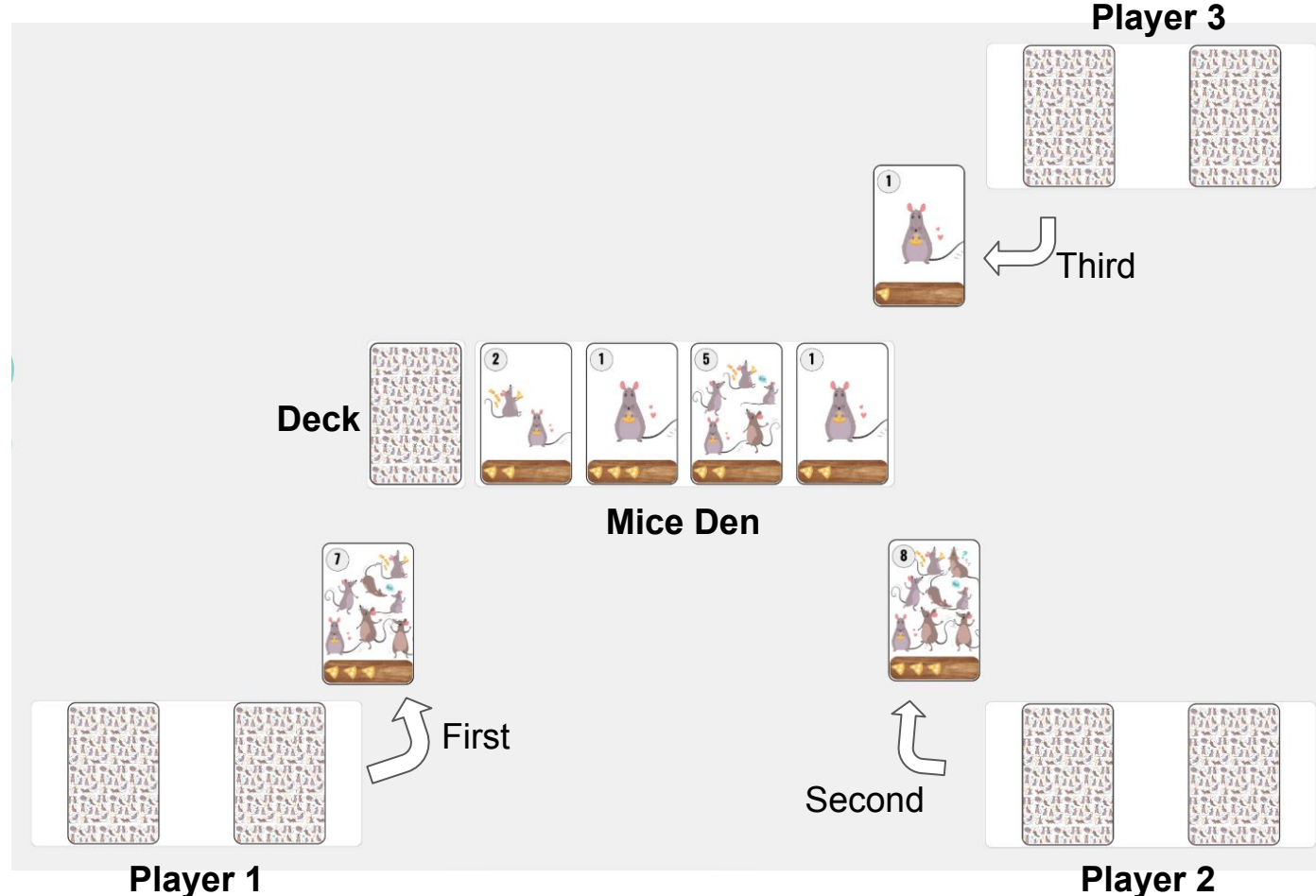
## GAMEPLAY:

The game is played in rounds, each of which is composed of 3 phases:

1. Play a card
2. Take a card
3. Take the cheese

**PLAY A CARD:** all the players in turns play 1 card from their hand and place it in front of them.

The youngest player starts in the first round and the other players take their turn with play moving **clockwise around the table**. In the next rounds, the player who has just won the round leads this phase into the next round, and so on

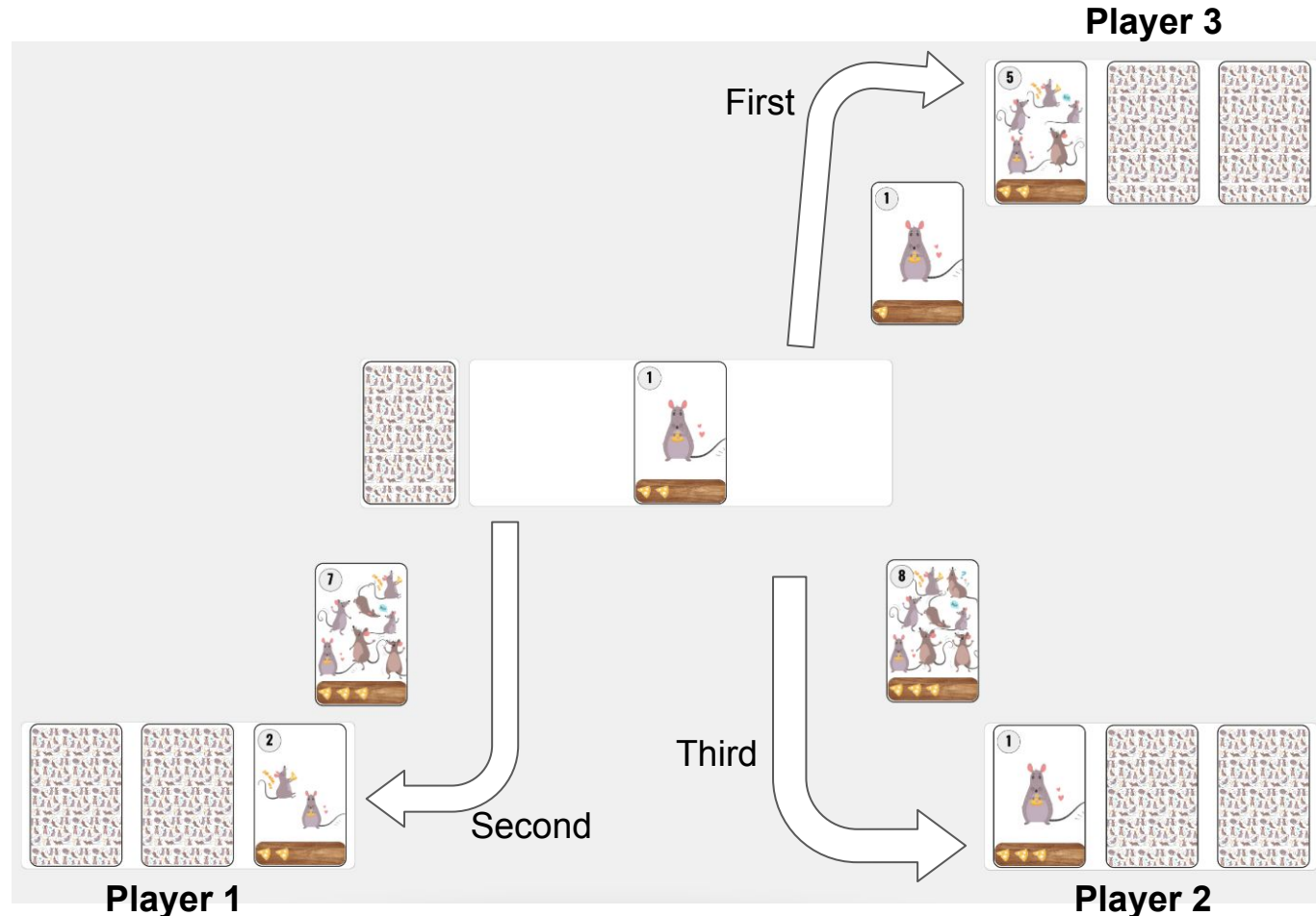


# BATAMOUSE

**TAKE A CARD:** all the players take 1 card from the Mice Den and put it on their hand.

*Attention! The turn order for this phase is determined by the numbers on the cards just played in phase "Play a card": who played the lowest number goes first and then the other players follow in ascending order (in case of cards with the same number, who played the card with lowest cheese pieces goes first).*

Once every player has taken one card, the remaining cards of the Mice Den are discarded in a discard pile.

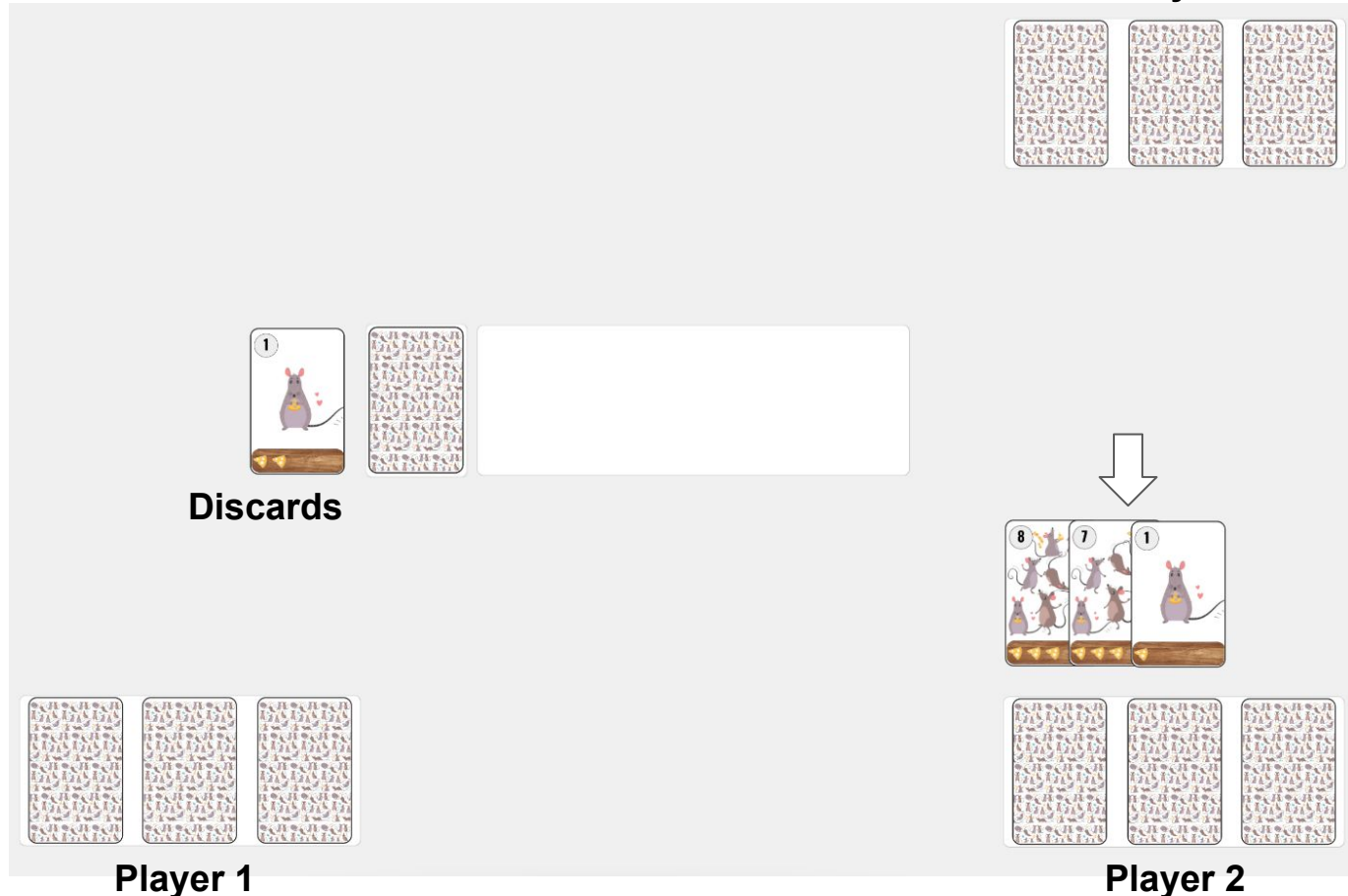


# BATAMOUSE

## TAKE THE CHEESE:

whoever played the card with the **highest number wins** all the cards played this round and puts them in a pile to one side as a stock of points won

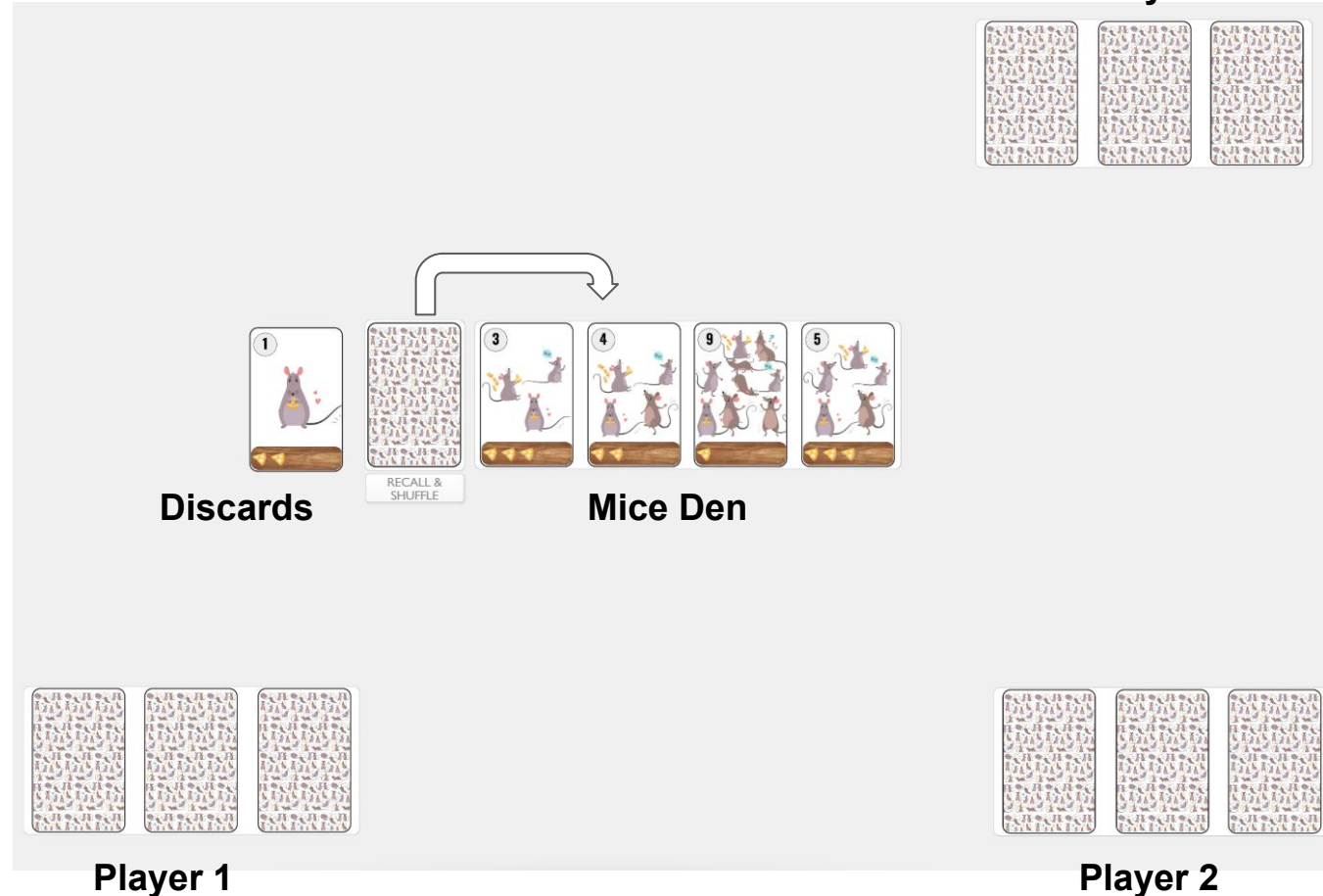
(in case of tie, the card with the highest number of cheese pieces wins).



# BATAMOUSE

At the end of each round:

until the deck is finished, the Mice Den is refreshed by putting in the center face up four new cards taken from the deck





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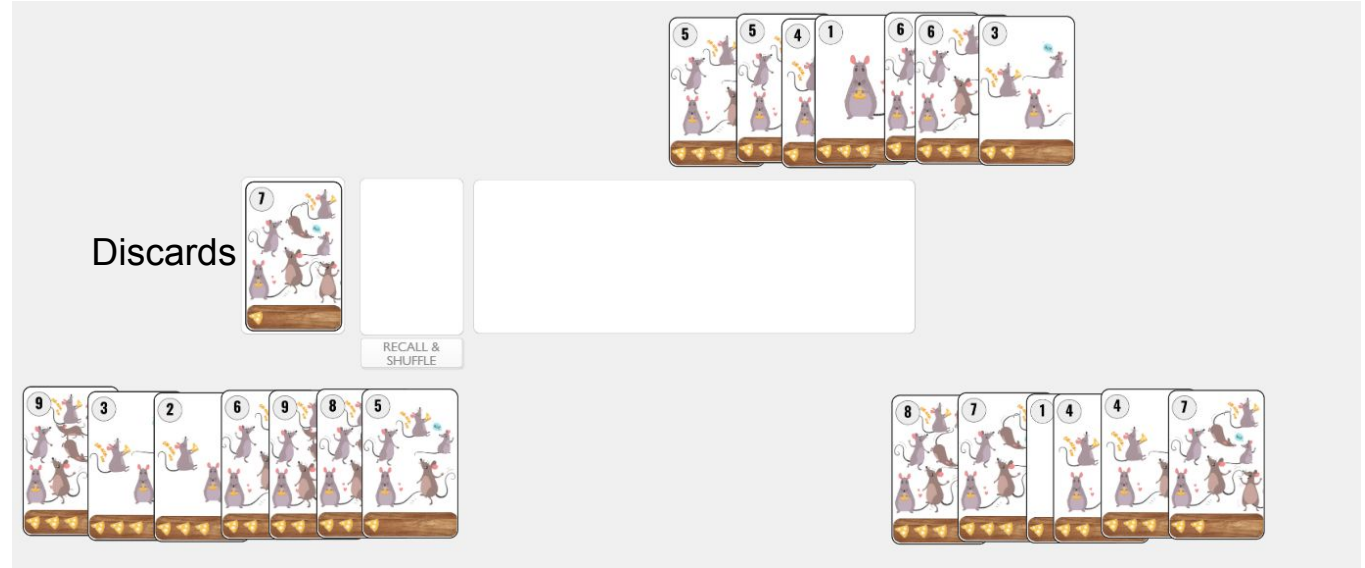
## End of the game:

when the deck is finished, other three rounds are played with the cards in hand (phase “take a card” is skipped), then the game ends.

***The player with the highest number of cheese pieces is the winner!***

To easily count the number of cheese pieces, players can align their cards horizontally as in the picture. *The longest line of cheese wins!*

**Player 3 = 15 cheese pieces**



**Player 1 = 16 cheese pieces**

**Player 2 = 14 cheese pieces**

# BATAMOUSE

Age: 5-99 years

Number of players: 2-4

**Contents:** 36 "mouse" cards. Each card is associated with a number indicating the strength of the card, and with a set of cheese pieces.



**Aim of the game:** To win the most number of cheese pieces.

**Preparing to play:** Shuffle the "mouse" cards to form a deck. Deal 3 cards to each player to form their initial hand. Put 4 cards face up in the center equal to the number of players, forming this way the Mice Den.

**How to play:** the game is played in rounds, each of which is composed of 3 phases:

1. Play a card
2. Take a card
3. Take the cheese

**PLAY A CARD:** all the players in turns play 1 card from their hand and place it in front of them (do not mix these played cards with those exposed in the Mice Den). The youngest player starts in the first round and the other players take their turn with play moving clockwise around the table. In the next rounds, the player who has just won the round leads this phase into the next round, and so on.

**TAKE A CARD:** all the players take 1 card from the Mice's Den and put it on their hand. *Attention! The turn order for this phase is determined by the numbers on the cards just played in phase "Play a card":* who played the lowest number goes first and then the other players follow in ascending order (in case of cards with the same number, who played the card with lowest cheese pieces goes first). Once every player has taken one card, the remaining cards of the Mice's den are discarded in a discard pile.

**TAKE THE CHEESE:** whoever played the card with the highest number wins all the cards played this round and puts them in a pile to one side as a stock of points won (in case of tie, the card with the highest number of cheese pieces wins).

**At the end of each round:** until the deck is finished, the Mice Den is refreshed by putting in the center face up four new cards taken from the deck (when playing in three players, in the last round the Mice Den contains only 3 cards).

**End of the game:** when the deck is finished, other three rounds are played with the cards in hand (phase "take a card" is skipped), then the game ends. *The player with the highest number of cheese pieces is the winner!* To easily count the number of cheese pieces, players can align their cards horizontally as in the picture. *The longest line of cheese wins!*

