

SDS 385: Stat Models for Big Data

Lecture 2: Linear Regression

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Linear regression: recap

Given n pairs $(\mathbf{x}_i, y_i) \in \mathbb{R}^{p+1 \times 1}$, consider the model:

$$\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\epsilon} \quad \epsilon_i \sim N(0, \sigma^2)$$

where:

$$\mathbf{y} = \begin{bmatrix} Y_1 \\ Y_2 \\ \vdots \\ Y_n \end{bmatrix}, \boldsymbol{\epsilon} = \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \epsilon_n \end{bmatrix}, \boldsymbol{\beta} = \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix}, \text{ and } \mathbf{x} = \begin{bmatrix} 1 & x_{12} & \dots & x_{1p} \\ 1 & x_{22} & \dots & x_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n2} & \dots & x_{np} \end{bmatrix}$$

- \mathbf{X}, \mathbf{y} are given, you need to estimate $\boldsymbol{\beta}$.

$$f(\mathbf{y}|\mathbf{X}; \boldsymbol{\beta}) \propto \exp\left(\frac{-(\mathbf{y} - \mathbf{X}\boldsymbol{\beta})^T (\mathbf{y} - \mathbf{X}\boldsymbol{\beta})}{2\sigma^2}\right)$$

- Take Log, we can get:

$$\frac{-(\mathbf{y} - \mathbf{X}\boldsymbol{\beta})^T (\mathbf{y} - \mathbf{X}\boldsymbol{\beta})}{2\sigma^2} \tag{1}$$

- Same drill – differentiate and set it to zero.

$$-\mathbf{X}^T (\mathbf{y} - \mathbf{X}\hat{\boldsymbol{\beta}}) = 0 \rightarrow \mathbf{X}^T \mathbf{X} \hat{\boldsymbol{\beta}} = \mathbf{X}^T \mathbf{y} \rightarrow \hat{\boldsymbol{\beta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

- What happens when $p \gg n$? $\mathbf{X}^T \mathbf{X}$ is not invertible.

Ridge regression

- Add a prior to β , i.e. $\beta \sim N(0, \lambda I_p)$, or think of adding a regularization that penalizes large values of $\beta^T \beta$.
- So now we have:

$$f(\mathbf{y}|\mathbf{X}, \beta) \propto \exp\left(\frac{-(\mathbf{y} - \mathbf{X}\beta)^T (\mathbf{y} - \mathbf{X}\beta)}{2\sigma^2} - \lambda \beta^T \beta\right)$$

- Differentiating and setting to zero gives:

$$\hat{\beta} = (\mathbf{X}^T \mathbf{X} + \lambda I_p)^{-1} \mathbf{X}^T \mathbf{y}$$

- Phew! – no issues with invertibility of $\mathbf{X}^T \mathbf{X}$

Exact computation

- If \mathbf{X} was dense, how much time would the computation of $\mathbf{X}^T \mathbf{X}$ take?
- Wait, what is dense?
- Well dense means, \mathbf{X} has about $\Theta(np)$ non-zero elements.

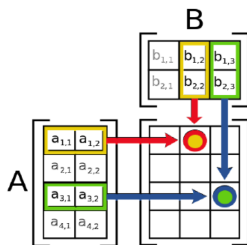


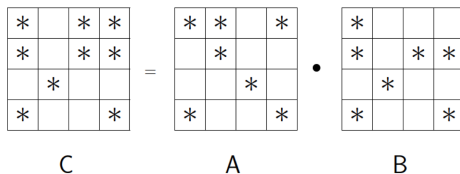
Figure 1: Dense matrix multiplication¹

- So $O(n)$ computation for each of p^2 entries, and hence np^2 .

¹Borrowed from Cho-Jui Hsieh's classnotes at UC-Davis.

Sparse matrix data structures

- How do you store a sparse vector?
- All you need is two vectors: one is of the indices of nonzero elements and one is the values.



$$C_{ij} = \sum_k A_{ik} \cdot B_{kj}$$

Figure 2: Sparse matrix multiplication²

- If A has nnz non-zeroes, then worst case, the complexity is $O(n \times nnz)$ operations for multiplying a sparse matrix with another dense matrix.

²Borrowed from Grey Ballard and Alex Druinsky, SIAM conf. on Lin. Algebra

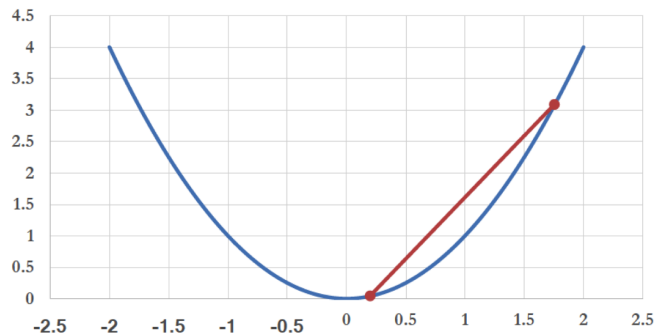
Back to regression

- Inverting a $p \times p$ matrix takes $O(p^3)$ time.
- Alternatives: use linear solvers of the form $A\mathbf{u} = \mathbf{v}$.
- Here $A = \mathbf{X}^T \mathbf{X} + \lambda I_p$, $\mathbf{v} = \mathbf{X}^T \mathbf{y}$ and $\mathbf{u} = \boldsymbol{\beta}$.
- Unless your matrix A has some structure, linear solvers can also be expensive. However, if it does have structure, e.g. its diagonally dominant, etc, then there are nearly linear time solvers.
- Typically for regression, we don't expect to have such structure.
- So, what can be done?

Iterative solvers

- Lets talk about gradient descent type methods.
- Model: $\sum_{i=1}^n f(\underbrace{x_i}_{\text{data}}; \underbrace{\beta}_{\text{parameter}})$
- Example of f : negative log-likelihood over iid data-points, e.g. linear regression, logistic regression, etc.
- Goal: $\hat{\beta} = \arg \min_{\beta} f(x_i; \beta)$
- Lets deal with convex loss functions.

Convex functions



$$f(x) = x^2$$

Figure 3: A convex function

$$\forall \alpha \in [0, 1], f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y)$$

Quadratic function $f(y) = y^2$

$$\begin{aligned} f(\alpha x + (1 - \alpha)y) &= (\alpha x + (1 - \alpha)y)^2 \\ &= \alpha^2 x^2 + (1 - \alpha)^2 y^2 + 2\alpha(1 - \alpha)xy \\ &\leq \alpha^2 x^2 + (1 - \alpha)^2 y^2 + \alpha(1 - \alpha)(x^2 + y^2) \\ &= \alpha x^2 + (1 - \alpha)y^2 \end{aligned}$$

- Where did I use $\alpha \in [0, 1]$?

Convex functions $f(y) = |y|$

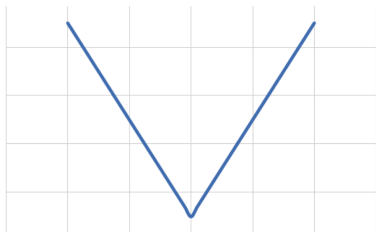


Figure 4: $f(y) = |y|$

$$\begin{aligned} f(\alpha x + (1 - \alpha)y) &= |\alpha x + (1 - \alpha)y| \\ &\leq |\alpha x| + |(1 - \alpha)y| \\ &\leq \alpha|x| + (1 - \alpha)|y| \end{aligned}$$

Local optima is also global optima

Theorem

Consider an optimization problem $\min_x f(x)$ where f is convex. Let x^* be a local minima. Prove that it is also a global minima.

Proof.

- By definition, $\exists p > 0$, such that $\forall x \in B(x^*, p)$, $f(x) \geq f(x^*)$.
- If x^* is not the global optima, $z \notin B(x^*, p)$ such that $f(z) < f(x^*)$.
- Take $t \in [0, 1]$ and the point $y = tx^* + (1 - t)z$.
 $f(y) \leq tf(x^*) + (1 - t)f(z) < f(x^*)$
- Now $|y - x^*| = (1 - t)|z - x^*|$. If we take t large enough such that $(1 - t)|z - x^*| \leq p$, then $y \in B(x^*, p)$ but $f(y) < f(x^*)$, which is a contradiction.



Properties of convex functions

- Non-negative combinations of convex functions is also convex.
- A convex function composed with an affine function is also convex.
- Point-wise maxima of convex functions is convex.

Properties of convex functions

- Compositions of convex functions not necessarily convex
- f, g convex.
 - Is $f - g$ convex?
 - Is fg convex?

Convex functions: other definitions

- First order:

$$\langle x - y, \nabla f(x) - \nabla f(y) \rangle \geq 0$$

- Second order:

$$\nabla^2 f(x) \succeq 0$$

- Example: $f(x) = x^2$. $(x - y)^2 > 0$ and $f''(x) = 2 \geq 0$.
- Example: $f(x) = \log(1 + e^x)$.
 - $f'(x) = \frac{1}{1 + e^{-x}}$ is monotonically increasing with x and so the first order condition is satisfied.
 - Second order: $f''(x) = f(x)(1 - f(x)) \geq 0$

Strongly convex functions – add curvature

- First order:

$$\langle x - y, \nabla f(x) - \nabla f(y) \rangle \geq \mu \|x - y\|^2$$

- Second order:

$$\nabla^2 f(x) \succeq \mu I$$

- So you add a margin to each inequality.

Gradient descent

$$\beta \leftarrow \beta - \alpha \nabla f(\beta)$$

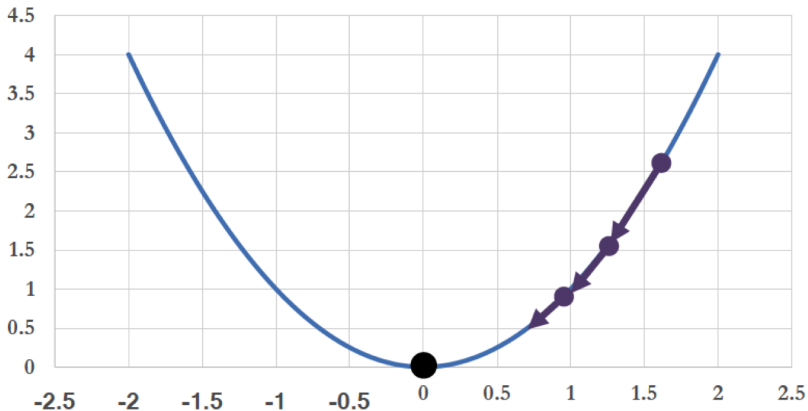
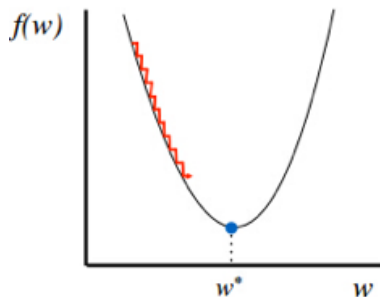
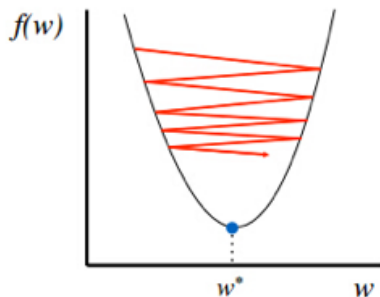


Figure 5: Convex function minimization with gradient descent

Step size



Too small: converge
very slowly



Too big: overshoot and
even diverge

Figure 6: Choice of step size is crucial

Gradient Descent

- for $t = 1 : T$ (or until convergence)
- Do $\beta_{t+1} \leftarrow \beta_t - \alpha \nabla f(\beta)$

Theorem

Let β^ is the global minima, and the second derivative is bounded as $\mu I \preceq \nabla^2 f(\beta) \preceq LI$. Then with $\alpha = 2/(L + \mu)$, gradient descent converges geometrically, i.e.*

$$\|\beta_{t+1} - \beta^*\| \leq \frac{L - \mu}{L + \mu} \|\beta_t - \beta^*\|$$

- Lets look at the distance from the optima:

$$\begin{aligned}\beta_{t+1} - \beta^* &= \beta_t - \beta^* - \alpha(\nabla f(\beta_t) - \nabla f(\beta^*)) \\ &= \beta_t - \beta^* - \alpha \nabla^2 f(z_t)(\beta_t - \beta^*) \\ &= (I - \alpha \nabla^2 f(z_t))(\beta_t - \beta^*)\end{aligned}$$

- Now take norm of both sides and use Triangle.

$$\begin{aligned}\|\beta_{t+1} - \beta^*\| &\leq \|I - \alpha \nabla^2 f(z_t)\| \|\beta_t - \beta^*\| \\ &\leq \max(|1 - \alpha\mu|, |1 - \alpha L|) \|\beta_t - \beta^*\|\end{aligned}$$

Geometric convergence

- Set $\alpha = 2/(L + \mu)$. You get

$$\|\beta_{t+1} - \beta^*\| \leq \frac{L - \mu}{L + \mu} \|\beta_t - \beta^*\|$$

- Finally after T iterations, we have:

$$\|\beta_{t+1} - \beta^*\| \leq \left(\frac{L - \mu}{L + \mu} \right)^T \|\beta_t - \beta^*\|$$

- This is a typical contraction result.

Scalability concerns

- You have to calculate the gradient every iteration.
- Take ridge regression.
- You want to minimize $1/n(\mathbf{y} - \mathbf{X}\beta)^T(\mathbf{y} - \mathbf{X}\beta) - \lambda\beta^T\beta$
- Take a derivative: $-2\mathbf{X}^T(\mathbf{y} - \mathbf{X}\beta) - 2\lambda\beta$
- Grad descent update takes $\beta^{t+1} \leftarrow \beta^t + \alpha(\mathbf{X}^T(\mathbf{y} - \mathbf{X}\beta^t) + \lambda\beta^t)$
- What is the complexity?
 - Trick: first compute $\mathbf{y} - \mathbf{X}\beta$.
 - np for matrix vector multiplication, $\text{nnz}(\mathbf{X})$ for sparse matrix vector multiplication.
 - Remember the examples with humongous n and p ?

So what to do?

- Permute your data in a random order σ .
- For $i = 1 : n$
 - $\beta_{t+1} = \beta_t - \alpha \nabla f(x_{\sigma_i}; \beta_t)$
- In expectation,

$$E[\beta_{t+1}] = E[\beta_t] - \alpha \nabla E f(x_{\sigma_i}; \beta_t)$$

