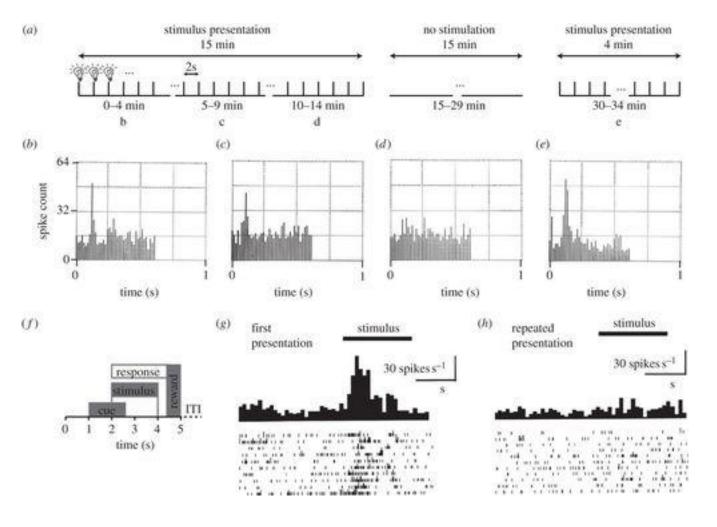


Repetition suppression effects



Repeated exposure to the same stimulus may reduce

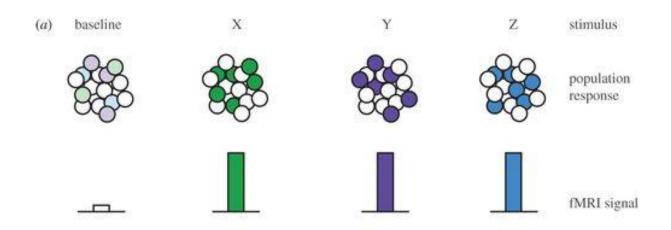
Evoke neural activity with faster behavioral response

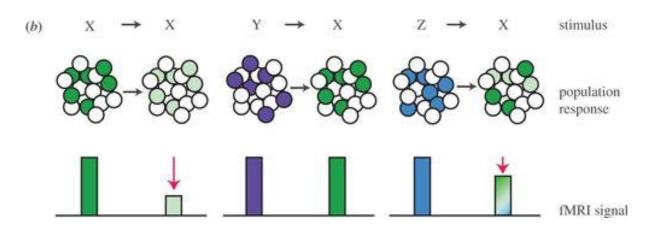
First reported from single-unit recordings in the primate

IT (inferotemporal) cortex

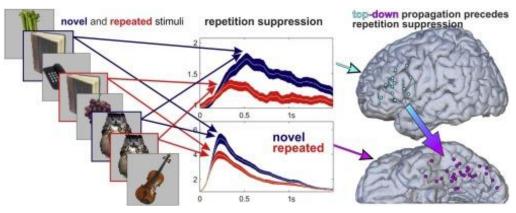
Gross et al., J Neuropysiol., 1967

Principle underlying fMRI adaptation

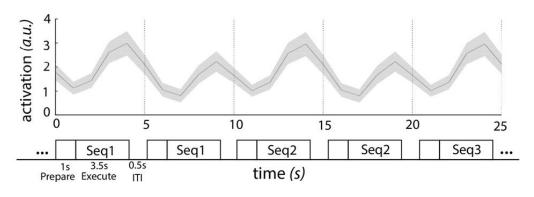




Barron et al., Phil Trans Royal Soc, 2016



Korzeniewksa et al., Prog Neurobiol, 2020



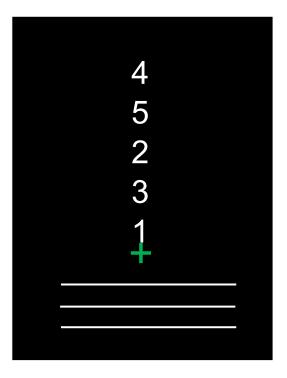
Berlot et al., J Neurosci, 2021

Experiment design

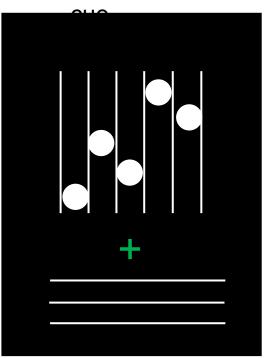
Four motor sequences with two different visual cues

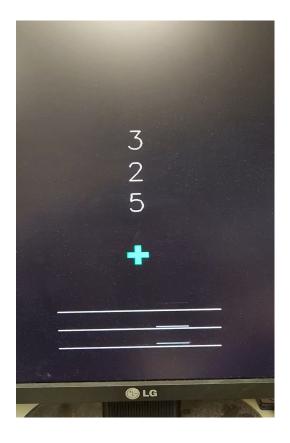
Motor sequences

Letter cue



Spatial





N th trial

		Letter Cue				Spatial Cue			
N-1 th trial	1	1 B4	2 C	С	3 C	1 S4	N N	N	3 N
	Letter Cut	С	В	С	С	N	S	N	N
	Letter 3	С	С	В	С	N	N	S	N
	4	С	С	С	В	N	N	N	S
	1	S	N	N	N	В	С	С	С
	Spatial Scue S	N	S	N	N	С	В	С	C
	Spa	N	N	S	N	С	С	В	С
	4	N	N	N	S	C	C	С	В

First finger repetition

B: both of cue and sequence repetition (8 trials)

S: only sequence repetition (8 trials)

C: only cue repetition (24 trials)

N: no repeition (24 trials)

Experiment design

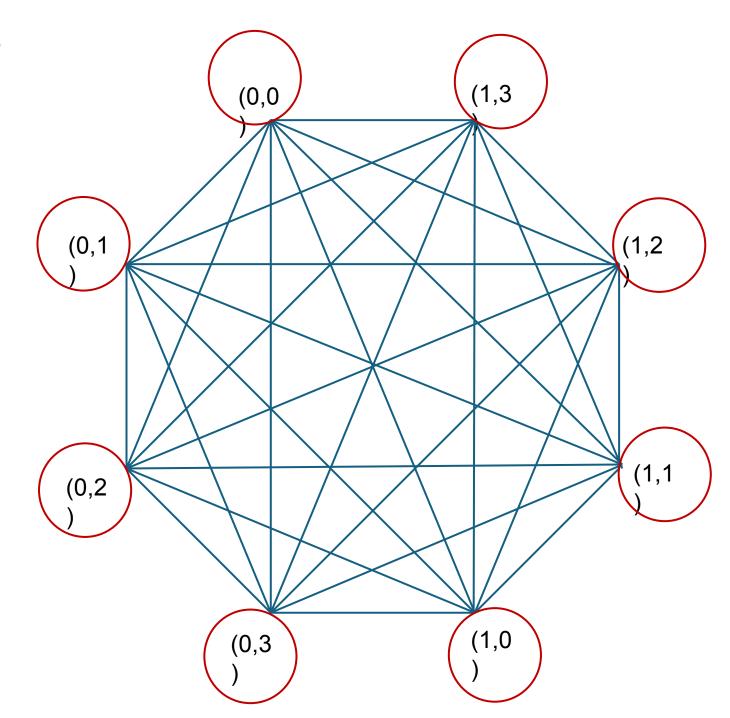
- 8 trial states : 2 types of cue (letter, spatial) , 4 sequences
 - TS = (c, s) (c: cue type; s: sequence type; c= 0, 1; s = 0, 1, 2, 3)
- 64 transitions between the previous and the current trials
 - Do all the 64 transitions between trials can be implemented by 65 trials?

Can you draw this with one stroke?

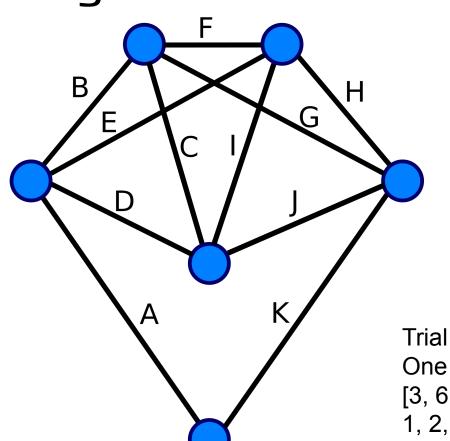
Blue line: You should draw twice

bidirectionally

Red circle: You should draw once



Euler found the solution about 300 years ago...



Euler's Theorem

A connected graph has an Euler cycle <u>if and only</u> <u>if</u> every vertex has even degree.

-1873 by Carl Hierholzer

Trial state = 0, 1, 2, ..., 7

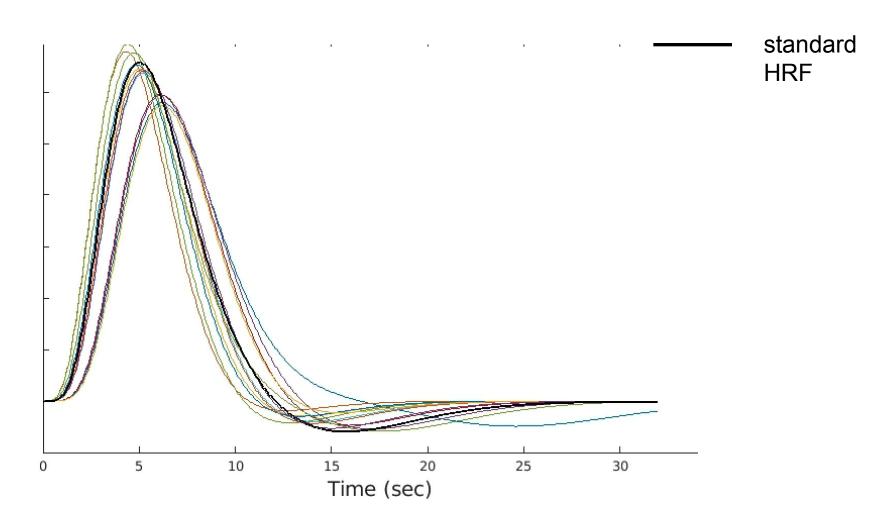
One of solutions:

[3, 6, 5, 0, 6, 0, 0, 3, 2, 1, 6, 1, 3, 4, 5, 4, 0, 2, 2, 4, 7, 0, 4, 3, 1, 1, 4, 6, 4, 1, 2, 7, 1, 7, 2, 3, 5, 3, 3, 0, 1, 0, 5, 5, 6, 6, 7, 5, 1, 5, 7, 7, 4, 4, 2, 6, 3, 7, 6, 2, 5, 2, 0, 7, 3]

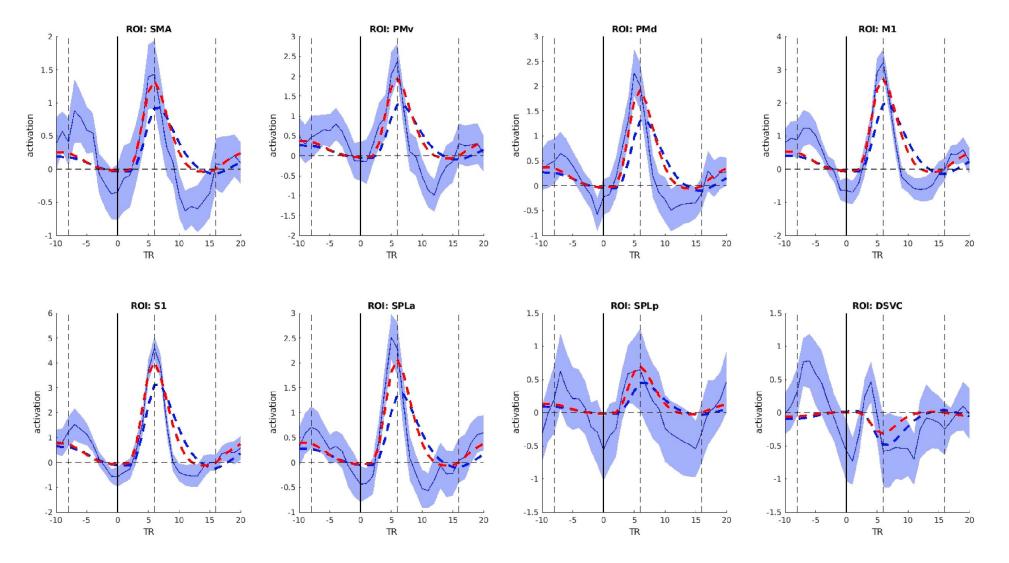
fMRI experiment

- 12 participants
- 2 sessions
- Each session: 8 runs with 68 trials
 (4 blocks, 17 trials for each block), additional run with long-ISI
 (~
- The starting trial states are randomly permuted
- 5 s for each trial (preparation: 1 s, movement: 3 s, ISI: 1s)
- Long resting period between blocks (~16 seconds)
- Each run takes about 7 minutes

Fitted HRF for individual participants

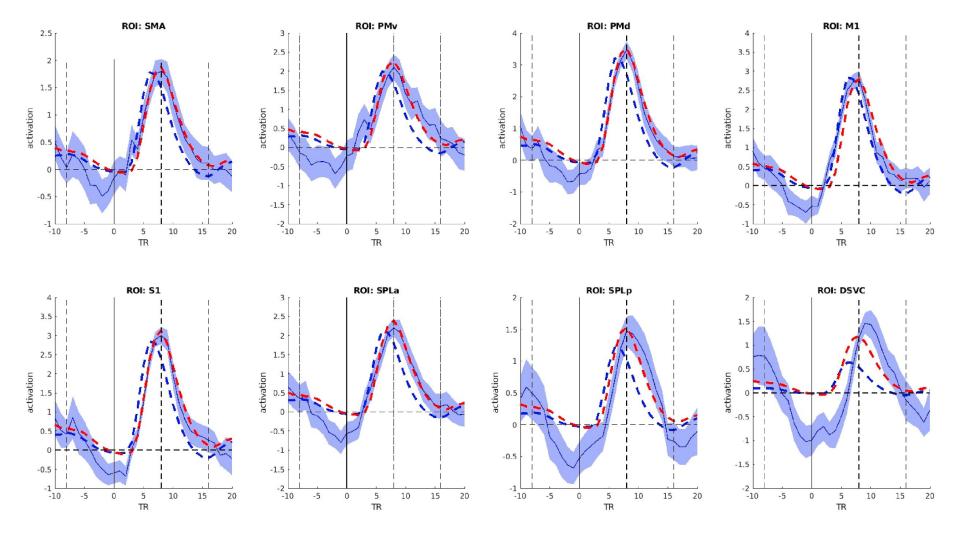


HRF parameter fitting (example 1)



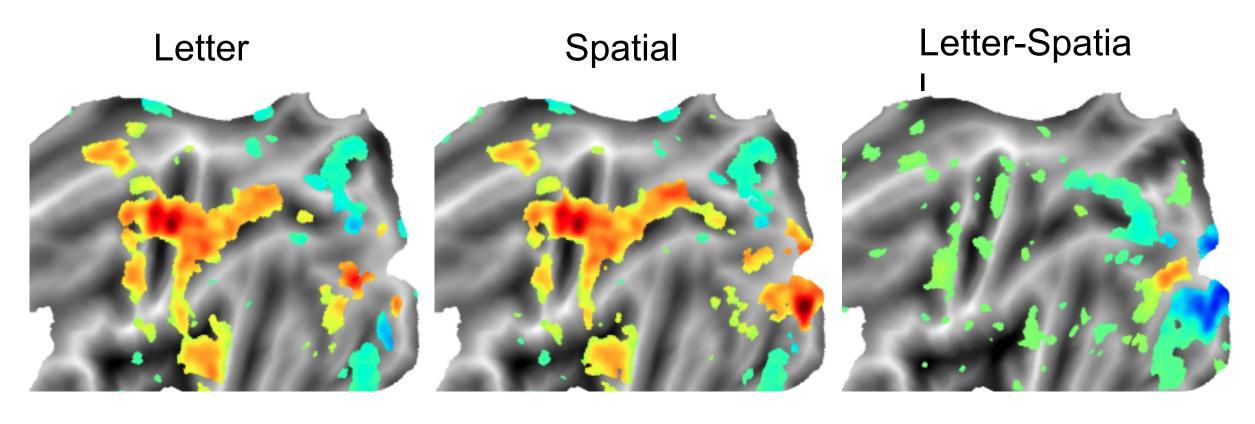
Standard
HRF
Fitted
HRF
Actual data

HRF parameter fitting (example 2)



Standard
HRF
Fitted
HRF
Actual data

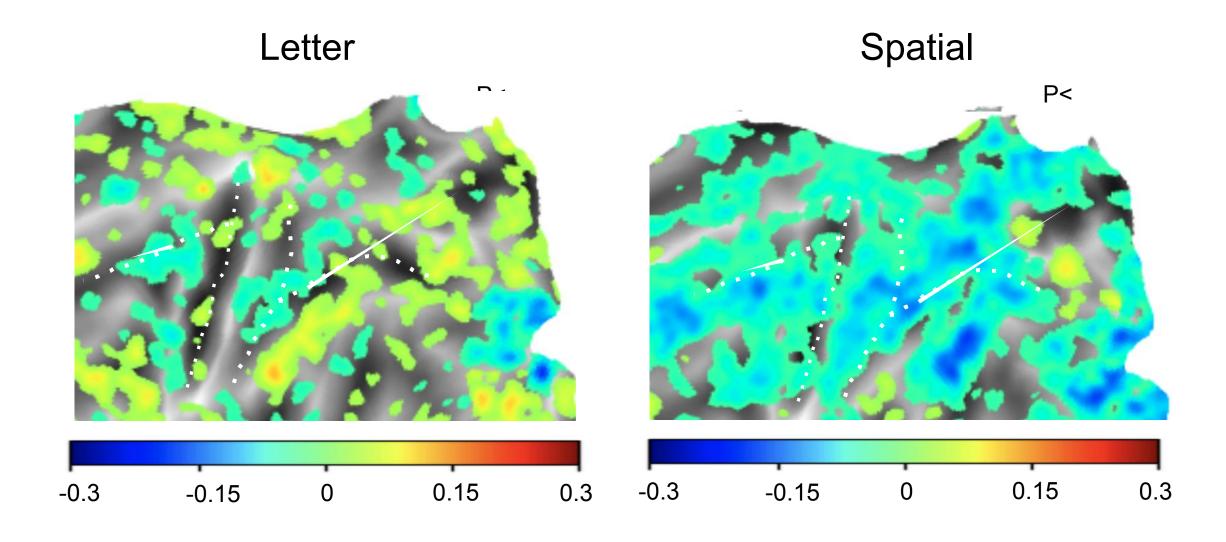
Task-related regions



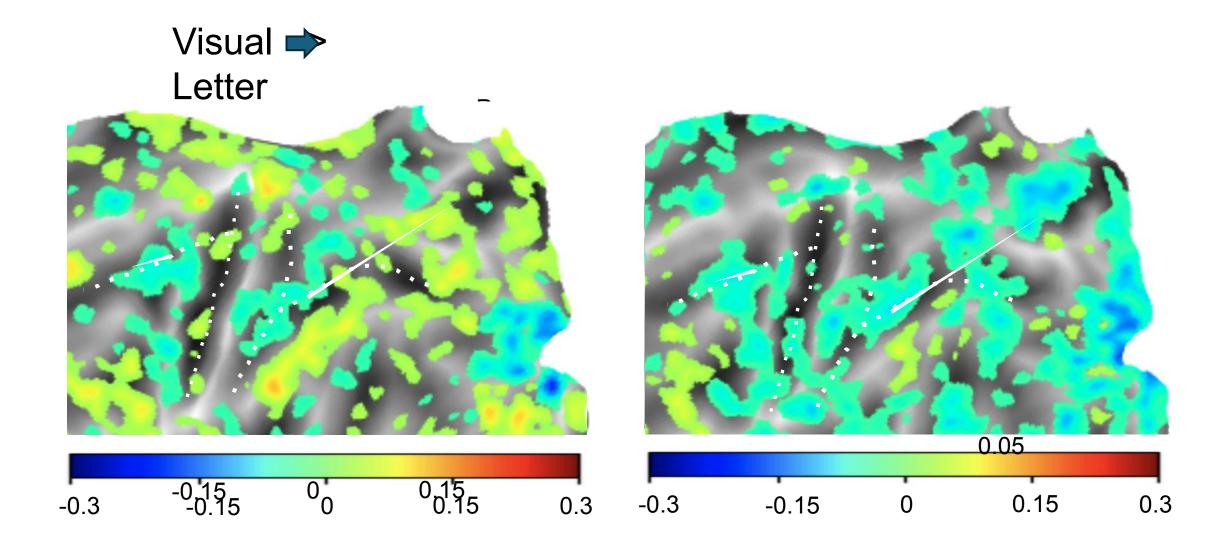
Percent signal

-2 0

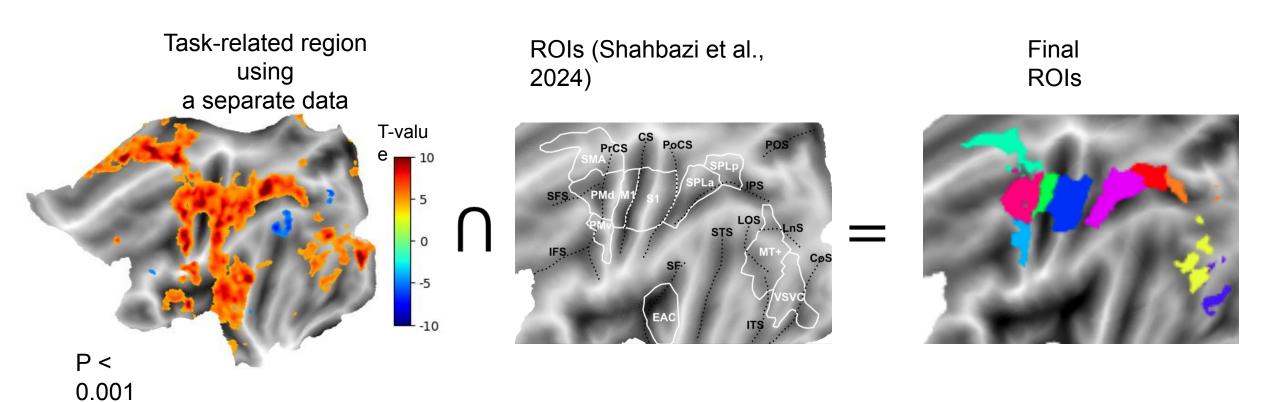
RS effects within cues



RS effects across cues

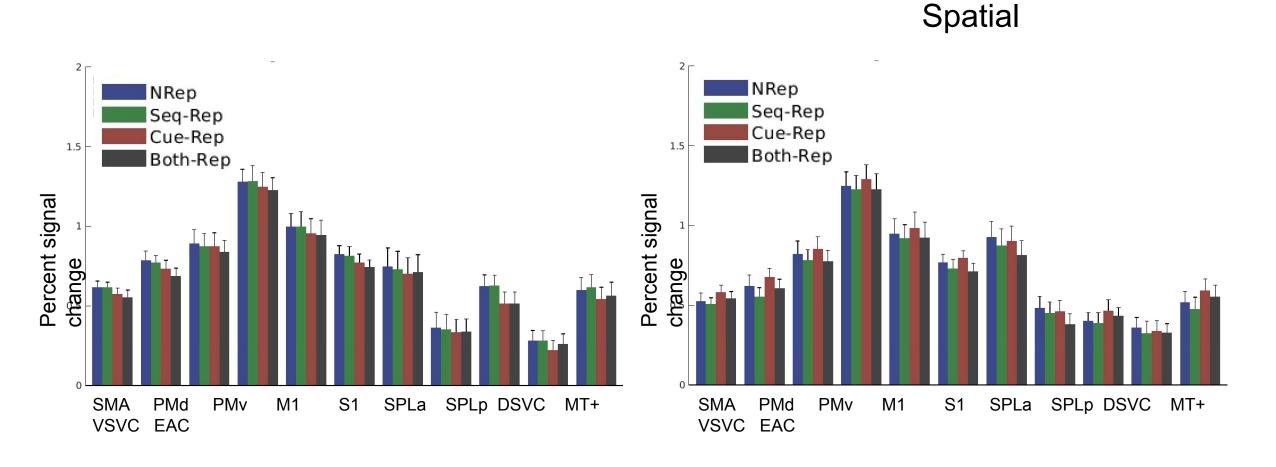


Defining regions of interest (ROIs)

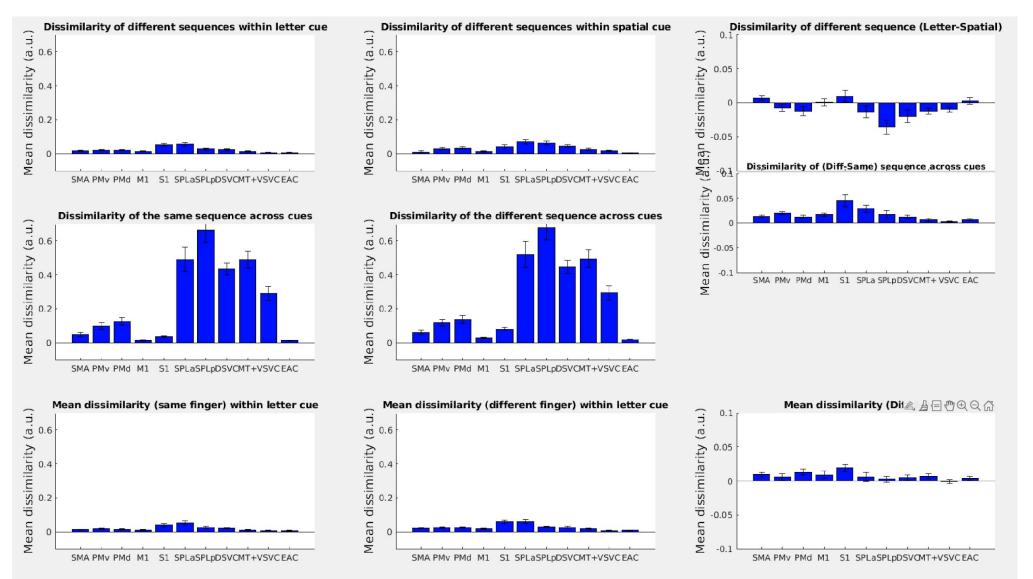


Behavioral results: Seq-Rep NRep Cue-Rep Seq-Rep Both-Rep Cue-Rep ** Both-Rep 1300 ** ** 500 Movement time (ms) Reaction time (ms) 1200 400 1100 300 Letter Spatial Letter Spatial

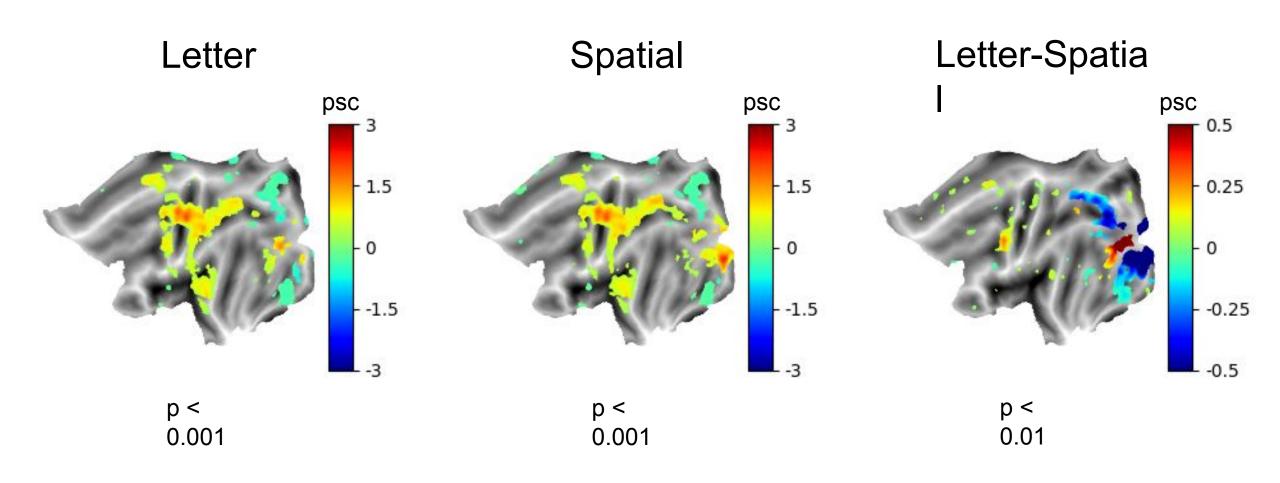
RS effects (Univariate analysis)

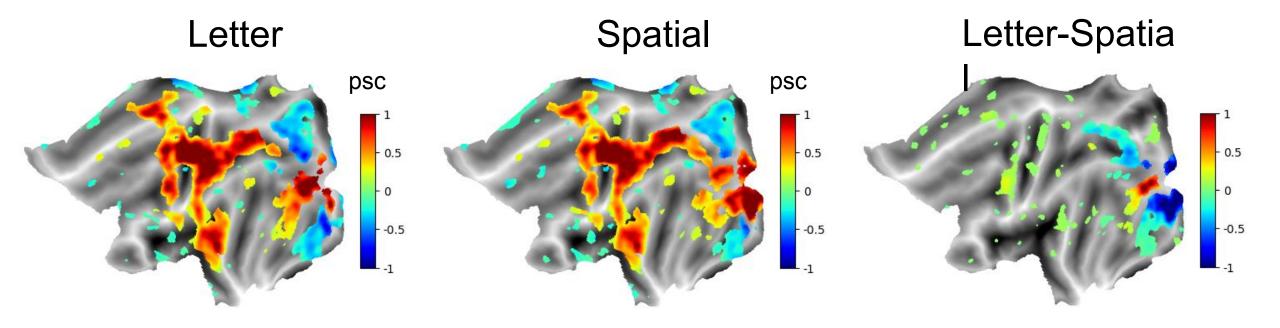


Multivariate: pattern dissimilarity

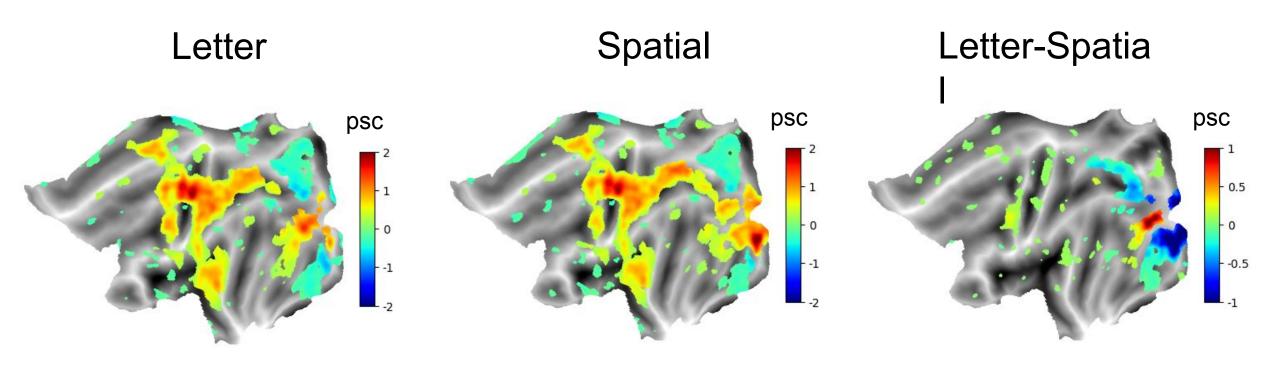


Task-related regions





Task-related regions



RS effects (Univariate analysis)

