

SILVER OAK COLLEGE OF COMPUTER APPLICATION				
BACHELOR OF COMPUTER APPLICATION				
MID SEMESTER SYLLABUS A. Y. 2022 - 2023				
2ND SEMESTER(BCA)				
SR NO	SUBJECT CODE	SUBJECT	MID SEM SYLLABUS	SUBJECT COORDINATOR
1	1040273102	Statistical Methods and Operations Research	Unit-1: Operations Research and Linear Programming Problem <input type="checkbox"/> Introduction to Operations Research and Linear Programming Problem <input type="checkbox"/> Utility of OR <input type="checkbox"/> Graphical solution of L.P.P. with two variables <input type="checkbox"/> Transportation problem, Assignment Problem and Sequencing problem <input type="checkbox"/> Applications Unit-2: Game theory and Networks <input type="checkbox"/> Characteristics of games <input type="checkbox"/> Maximin, minimax criteria of optimality <input type="checkbox"/> dominance property <input type="checkbox"/> algebraic and graphical method of solution of solving 2 x 2 games <input type="checkbox"/> Network Minimization <input type="checkbox"/> PERT and CPM <input type="checkbox"/> Applications Unit-3: Measures of Central Tendency and Dispersion <input type="checkbox"/> Concept of central Tendency <input type="checkbox"/> Requirements of good measures of central tendency <input type="checkbox"/> Mean: Arithmetic mean, Geometric mean, Harmonic mean <input type="checkbox"/> Median <input type="checkbox"/> Mode <input type="checkbox"/> Concept of dispersion <input type="checkbox"/> Absolute and relative measures of dispersion Unit-4: Probability <input type="checkbox"/> Experiments and random experiments <input type="checkbox"/> Ideas of deterministic and non-deterministic experiments <input type="checkbox"/> Definition of sample space, discrete sample space, events	Ajay Yadav
2	1040233105	Logic Development and Programming-II	Unit 1 Functions and Recursion: Concepts of functions with various types of parameters, various types of parameter passing mechanisms, recursive functions and implementation of these concepts in 'C', macros and preprocessors Unit 2 Pointer: Definition and Concept, Advantage of using pointer, Pointer Arithmetic, Array of Pointers, Pointers and Functions, Pointers with UDFs Unit 3 Structures & Unions: Structures <input type="checkbox"/> Defining a structure <input type="checkbox"/> Accessing a structure variable <input type="checkbox"/> Operations on structure members <input type="checkbox"/> Copying and comparing variables <input type="checkbox"/> Arrays of structure <input type="checkbox"/> Arrays within Structures Unions <input type="checkbox"/> Defining Unions	Jignasha Rajput
3	1040233106	Database Management Systems	Unit 1: Introduction: Introduction and applications of DBMS, Purpose of data base, Data, Independence, Database System architecture- levels, Mappings, Database, users and DBA. Unit 2: Data models: Entity-relationship model, network model, relational and object-oriented data models, integrity constraints, data manipulation operations, Extended E-R Features, Design of an E-R Database Schema Reduction of an E-R Schema to Tables Unit 3: Relational query languages: Relational algebra, Tuple and domain relational calculus, SQL3, DDL and DML constructs, Open source and Commercial DBMS - MYSQL, ORACLE, DB2, SQL server. Unit 9 SQL Concepts : Basics of SQL, DDL,DML,DCL, structure – creation, alteration, defining constraints – Primary key, foreign key, unique, not null, check, IN operator; aggregate functions, Built-in functions – numeric, date, string functions, set operations, sub-queries, correlated sub-queries, join, Exist, Any, All ,view and its types., transaction control commands.	Kinjal Patel

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4	1040233107	Data Structures	Unit 1 INTRODUCTION TO DATA STRUCTURE: Data Management concepts, Data types – primitive and nonprimitive, Performance analysis and measurement – (Time and Space analysis of algorithms - Average, best and worst case analysis), Types of Data Structures- Linear & Non Linear Data Structures Unit 2 Linear data structures – Array and Stack: Array -Representation of arrays, Application of array Stack –Concepts and representation, Operations on stack, Applications of stacks, Polish expression, Reverse polish expression and their compilation, Recursion, Tower of Hanoi Unit 4 NONLINEAR DATA STRUCTURE – TREE AND GRAPH: Tree: Definitions , Properties of trees , Representation of binary tree, Binary tree traversal - Inorder, Postorder, Preorder; Threaded binary tree, Binary search trees, Balanced Tree - AVL trees and weighted balance tree Graph: Basic Concept of Graph Theory and its Properties, Matrix Representation Of Graphs, Elementary Graph operations, Breadth First Search, Depth First Search, Spanning Trees, Shortest path, Minimal spanning tree Unit 6 SORTING & SEARCHING: Sorting – Bubble Sort, Selection Sort, Quick Sort, Merge Sort, Insertion sort. Searching – Sequential Search and Binary Search	Krupa Vyas
5	1040233108	Operating Systems	Unit 1 Introduction: Computer system overview, Architecture, Goals & Structures of O.S, Basic functions, Interaction of O.S. & hardware architecture, System calls, Batch, multiprogramming. Multitasking, time sharing, parallel, distributed & realtime O.S. Unit 2 Process Management: Process Concept, Process states, Process control, Threads, Uniprocessor Scheduling: Types of scheduling: Preemptive, Non preemptive, Scheduling algorithms: FCFS, SJF, RR, Priority, Thread Scheduling, Real Time Scheduling. System calls like ps, fork, join, exec family, wait. Unit 3 Inter Process Communication: Race Conditions, Critical Section, Mutual Exclusion, Hardware Solution, Strict Alternation, Peterson's Solution Unit 4 Deadlock: Deadlock Problem, Deadlock Characterization, Deadlock Detection, Deadlock recovery, Deadlock avoidance: Banker's algorithm for single & multiple resources, Deadlock Prevention.	Payal Dhanesha