



ISO:9001:2015

PADMA SESHADRI BALA BHAVAN GROUP OF SCHOOLS
(Affiliated to CBSE, New Delhi)



REVERBERATIONS 2019

REELive

It's Showtime

Lights... Camera... Action!

THE RULE BOOK



EVENTS

GENERAL INSTRUCTIONS

- Registrations should be done online ONLY.
- Registration will close 48 hours prior to the day of Reverberations '19
- Registration will be done on a first come first serve basis for specific events due to limitation on the number of participants/ teams.

Portal for registration: reverberations@psbbschools.ac.in

- Confirm your registration and collect your wrist bands at the registration desk. Only students of class XI and XII are allowed to participate.
- Participants MUST be accompanied by a teacher from their school . The accompanying teacher should stay till his/her school participants complete their events.
- Participants should bring their school ID cards & bonafide certificates.
- Participants must adhere to the specified rules and time limit for the events, failing to do so will result in negative marking.
- The use of vernacular languages is discouraged.
- Vulgarity in any form will NOT be encouraged.
- The decision of the judges is final and binding.
- Creative linking with the theme will fetch brownie points.



BLOCK AND TACKLE

Indhran Chandran



DAY1



Classroom (Prelims)
SJ Hall (Finals)



09:00 - 12:00 (Prelims)
14:45 - 15:30 (Finals)

No. of participants per school : 2 (Maximum)
Maximum Number of Schools : 20

- Each participant will be given a Theme based topic with 2 minutes to perform.
- Participants will be asked to alternate between the following modes:
 - ❖ BLOCK - defend the topic
 - ❖ TACKLE - oppose the topic
 - ❖ BLOCKLE - support both sides of the topic
 - ❖ SPOCKLE - be irrelevant to the topic
- Participants are expected to:
 - Make smooth transitions between modes
 - Exhibit spontaneity
 - Display wit

Use of vernacular languages will not be entertained
Any form of vulgarity will lead to immediate disqualification.



ADZAP

Supermarket Is Super Marketing



DAY 2



Classroom (Prelims)
SJ Hall (Finals)



09:00 - 11:00 (Prelims)
11:30 - 13:00 (Finals)

No. of participants per school : 4-6 (1 Team)

Maximum No. of schools : 20

- Each team will be given a certain product to advertise by the judges.
- Teams are given 1 minute for preparation, 3 minutes to present their advertisement (which may be subject to questions from the panel).
- The top 6 teams will move on to the finals, where the teams will be given 4 minutes to present their advertisement.
- Teams are expected to
 - ❖ Display wit
 - ❖ Show originality and creativity in their approach

Use of vernacular languages will not be entertained
Any form of vulgarity will lead to immediate disqualification.



JAM

Tik Tik Tik



DAY 1



Classroom (Prelims)
Dr.(Mrs.)YGP Auditorium (Finals)



09:00 - 10:30 (Prelims)
13:15 - 14:30 (Finals)

No. of participants per school : 2 (Individual Event)
Maximum No. of schools : 20

- Participants will be divided into a number of panels during both preliminary and final rounds. The number of panels in each round will be decided during the event.
- All members of one panel will have a combined speaking time of one minute, on a Theme based topic provided by the moderator.
- In each panel, only one is allowed to speak at a time while the others can raise objections to 'steal the mic'.
- Objections will be clarified by the moderator before the event.
- MOD IS GOD

Any form of vulgarity will lead to immediate disqualification.



SHIPWRECK

Kappal Otiya Thamizhan



DAY 1



Classroom (Prelims)
SJ Hall (Finals)



09:00 - 12:00 (Prelims)
13:15 - 14:30 (Finals)

No. of participants per school : 2 (Individual Event)
Maximum No. of schools : 20

- Participants will be allotted roles on the spot, given 1 minute to prepare, and 3 minutes to perform.
- The event will include face-offs between participants and questions from judges.
- Participants are expected to exhibit wit, spontaneity, fluency, persuasiveness & adaptability to their role.

Use of vernacular languages will not be entertained
Any form of vulgarity will lead to immediate disqualification.



WHOSE LINE IS IT ANYWAY?

Talk The Talk



DAY 1



Classroom
(Prelims & Finals)



13:15 - 15:15 (Prelims)
15:30 - 16:15 (Finals)

No. of students per school : 2 (Individual Event)

Maximum No. of schools : 20

- Participants will be grouped into panels by the moderator.
- Each panel will have a maximum of 3 minutes to perform, with individual members being given 15 seconds each, for each turn.
- Members of a panel will be given a scenario to act out/improvise upon.
- Performance is judged based on quick thinking, spontaneity, creativity, humour and originality.

Use of vernacular languages will not be entertained
Any form of vulgarity will lead to immediate disqualification.



CHANNEL SURFING

Switch



DAY1



SJ Hall (Prelims)

Dr.(Mrs.) YGP Auditorium (Finals)



09:00 - 12:00 (Prelims)

14:45 - 16:00 (Finals)

No. of participants per school : 4-6 (1 team)

Maximum No. of schools : 20

- Each team will be given 4 minutes to perform. There will be no preparation time.
- Teams will have to enact sequences in multiple channels as per the judges discretion, and one channel of their choice.
- Teams may be asked to pause, rewind, fast forward, etc. during their performance.
- Teams are expected to incorporate creativity, spontaneity, humour, smooth transitions, coordination & quality into their skits.

Any form of vulgarity will lead to immediate disqualification.



GREEN SCREEN

Pachai Nirame



DAY 1



Classroom (Prelims & Finals)



09:00 - 11:30 (Prelims)

11:45 - 12:45 (Finals)

No. of participants per school : 2 (Individual Event)

Maximum No. of schools : 20

- Participants will be blindfolded and a muted video clip depicting Indian Culture will be played during the event.
- Judges will provide clues to the participant to help them guess the video being played.
- Participants are expected to show creativity, humor, spontaneity, and deductive skills in their interaction with the judges while trying to guess the video clip.

MALPRACTICE IN ANY FORM WILL LEAD TO IMMEDIATE DISQUALIFICATION.

Use of vernacular languages will not be entertained

Any form of vulgarity will lead to immediate disqualification



SURPRISE EVENT



DAY1 (Prelims)
Day 2 (Finals)



Classroom (Prelims)
SJ Hall (Finals)



13:15 - 15:30 (Prelims)
09:30 - 11:15 (Finals)

No. of participants per school : 1 Team (3 members)
Maximum No. of schools : 20

- “Cinephiles” Alert
- The top 6 teams will qualify for the finals.
- Teams must report on time, else their performance time will be reduced.

Any form of vulgarity will lead to immediate disqualification

FACE PAINTING & MONOACTING

The Mask



DAY 2



Classroom



09:00 - 12:45

No. of participants per school : 1 Team (1 Painter, 1 Actor)

Maximum No. of schools : 15

- Teams will be given a Theme-based topic on the day of the event.
- Painters will be given 1 hour to paint, following which a 30 minute break will be given.
- After the break, actors must perform with the face painting on.
- Teams will be judged on the basis of creativity, design, spontaneity, originality, and humour.

FUTSAL

Goal!



DAY1



Playground



09:30 – 16:00

No. of participants per school: 1 Team (7 Members)

Maximum No. of schools : 16

- Each match will consist of two halves. Each is 6 minutes long in the preliminary rounds and 8 minutes long in the Semi-finals & Finals, with a halftime break of 1 minute in between.
- The tournament will be conducted in a Knockout format.
- A team can only have 5 players on the playing field at a time. Rolling substitution is allowed.
- The ball can be played within bounds, and on exceeding bounds, will be returned to play with a kick-in.
- Goalkeepers are not allowed to kick the ball after collecting it. Their throws cannot cross the half-line.
- The referee's decision is final.

Teams should report 5 minutes before the start of the game.

Match draw -shootout.

Other rules will be clarified before the event.

VOICE OVER

Touring Talkies



DAY1



Classroom



13:15 - 15:30

No. of participants per school : 2 (1 Team)

Maximum No. of schools : 20

- Each team will be shown a theme based video clip. They will be given 30 seconds to prepare before viewing the same video clip which is muted.
- Teams will have to provide a voice over for the muted video clip.
- The voice over should be engaging, original and humorous.

Any form of vulgarity will lead to immediate disqualification

DANCE

Footloose



DAY 1



Dr.(Mrs.) YGP Auditorium
(Prelims and Finals)



09:00 - 11:15 (Prelims)
11:30 - 12:30 (Finals)

No. of participants per school : 6 - 8 (1Team)

Maximum No. of schools : 15

- The songs chosen for the performance must depict Indian Culture. Troupes are required to bring their music in pen drives and/or CDs for submission during registration. Should be semi-classical.
- Songs must not have any form of vulgarity or negative expression. Songs that do not satisfy the given criteria will not be allowed.
- Each troupe will be given 5 minutes to present its performance. The top 6 troupes will proceed to the finals where one nominated member from each troupe will compete in a dance-off to decide the winner.
- Performances are expected to be well-coordinated and relevant to the theme.

PHOTOGRAPHY

Capture



DAY1 & 2



School Campus



09:30 onwards

No. of participants per school : 2 (Individual Event)

- Participants must bring their own cameras. Photography using mobile phones will not be allowed.
- Photographers are allowed to take photographs only inside the school campus.
- Usage of editing apps will lead to disqualification of the photos.
- 3 photographs along with a caption based on the theme must be submitted on Day 2 at 10:00.

Further details will be given on the day of the event.

PLOT WRITING

The Black List



DAY 2



Classroom



09:30-11:00

No. of participants per school : 2 (Individual event)

- Participants will be given a topic based on Indian Culture for which they have to write a short film plot in 1 hour.
- Participants will be judged on creativity, grammar and structure, originality, writing style, content, and adherence to the theme.
- Participants are requested to write neatly. Bad handwriting is up to open interpretation.

LAWYER-UP

The Verdict



DAY 2



Classroom



09:30-12:00

No. of participants per school : 2 (1 Team)

Maximum No. of schools : 20

- Participants will be allotted roles of either plaintiff or defendant and given their cases by the judge.
- Each side will be given 1 minute to prepare and two minutes to present their opening statement.
- The opening statements will be followed by rounds of cross questioning between the two sides.
- The judges will also ask questions to either side.
- Each side will give a 2 minute closing statement after the questioning.

BOX CRICKET

The Final Test



DAY1



Playground



09:30 – 16:00

No. of participants per school : 1 Team (8 Members)

No. of schools : 20

- A team can only have seven players on the field at a time
- Each innings will have 3 overs. Semifinal and final will have 4 overs.
- Each player will be allowed to bowl for one over.
- Umpire's decision is final.
- Teams should report 5 minutes before the start of the game.

Other rules will be clarified on the day of the event.

5 SECOND SUMMARY

Maruvaarthai



DAY1



Classroom



09:00 - 11:00

No. of participants per school : 2 (1 Team)

Maximum No. of schools : 20

- Each duo gets 1 minute.
- One member of each duo will be given Theme-based prompts : words, dialogues, titles, etc. They will not be allowed to use words from the prompt, mimic, or act out the prompt by any means.
- The other team member must guess the prompt based on the clues given by the prompter. A new prompt is given to the prompter
 - ❖ when the answer is guessed
 - ❖ after the given round (can only be done thrice)
- The winner will be the duo which can get the maximum number of correct answers. Ties will be resolved by tiebreaker rounds.

Participants are expected to be well versed with Tamil, Hindi and English cinema.

TREASURE HUNT

Raiders Of The Lost Ark



DAY1



School Campus



9:30 onwards

No. of participants per school : 3 (1Team)

Maximum No. of schools : 20

- Teams will be given clues based on the theme that lead them to different locations where they can find new clues.
- This event will depict Indian Culture
- The teams will be ranked based on those who find all the clues first, or based on those who find the maximum no. of clues in the given time.
- Skipping of a clue, interfering with other teams, copying other teams, or any form of malpractice is prohibited and will lead to disqualification.
- The decision of the organising team/judges is final and binding.

QUIZ

Clueless



DAY1 (Prelims)
Day 2 (Finals)



Classroom (Prelims)
Dr.(Mrs.)YGP Auditorium (Finals)



11:30 - 13:00 (Prelims)
12:00 - 13:30 (Finals)

No. of participants per school : 1 Team (2 members)

- The quiz will consist of a preliminary written round, from which the top 6 teams will be selected for the finals.
- The quiz will consist of questions based on the theme and also have questions which depict Indian Culture
- Ties in the preliminary round will be resolved by starred questions. If a tie still exists, it will be resolved by sudden death.
- The rules of the individual rounds will be clarified by the quizmaster during the event.
- The quizmaster's decision is final

Any type of malpractice will lead to immediate disqualification.

GAMING

All The Right Moves



DAY 1



Classroom



10:00 – 12:30

Maximum No. of schools : 24

FIFA - No. of students per school : 1

- Platform : PS4 (controllers will be provided)
- Squads: Default squads.
- Special squads (Adidas all stars etc.) are not allowed.
- Customisation of tactics not allowed.
- Standard game settings with each half spanning 4 minutes.
- Custom controls are allowed.
- Substitution can only be made when the ball is not in play, during half time, or due to injuries.
- Quick sub is allowed.

DOTA - No. of students per school : 1

Platform : PC

Game mode : 1v1 Solo Mid

Any hero can be selected

The event will follow a knockout format

MIND GAMES

Sherlocked



DAY 1



Classroom



11:00-12:30

No. of participants per school : 1 Team (3 members)

Maximum No. of schools : 20

Crossword - 1 member

- This is a theme based event
- 5 points for every correct answer and -1 for any spelling mistakes. The team with the most points accumulated in the least time wins.

Rubik's cube - 1 member

- Participants must bring their own standard 3x3 cubes.
- Algorithm shuffle is common for everyone.
- Early start - +2seconds DNF: +2 seconds

Anagram - 1 member

This is a theme based event

Decode each word to figure out the final clue.

Participants will be timed and scores will be deducted as per amount of time exceeded.

Other rules will be clarified during the event

The team with the maximum OVERALL score (Crossword + Cubing + Anagram) will be declared the winner.

COPYING OR USE OF ANY ELECTRONIC DEVICE DURING THE EVENT WILL LEAD TO
IMMEDIATE DISQUALIFICATION

BAND

The Band Wagon



DAY 2



Dr.(Mrs.) YGP Auditorium



09:00- 11.30

No. of participants per school : 5-8 (1 band)

Maximum No. of schools : 15

- Each band gets 6 minutes to perform their set list.
- Pre-recorded music is not allowed.
- Referring to lyrics will lead to negative marking.
- Each band must submit the list of songs along with the lyrics and their meaning to the teacher in charge at the registration desk.
- The songs must strictly depict classics from cinema. No songs post 1990 will be entertained. The performance should be along the likes of Thaikudam Bridge/ Masala Coffee.
- Each band is required to bring their own instruments with cable and adapter.
- Microphones and drum kit will be provided.

CONNECTIONS

Kisimat Connexions



DAY1



Classroom



13:00-15:15

No. of participants per school : 1 team (3 members)

Maximum No. of schools : 20

- Participants will be given pictures and a clue based on the theme
- The aim is to connect the pictures with the help of a clue with a meaningful answer that relates to the theme.
- The preliminary round will be a written round.
- The top 6 will qualify for the finals.

SEVEN STONES

The Rolling Stones



DAY1



Playground



09:30 - 15:00

No. of participants per school : 1 team (6 members)

Maximum No. of schools : 20

- Only 4 members will be allowed on the field at a time.
- Each match will consist of three rounds lasting 2 minutes each.
- One of the two teams gets 4 chances to knock down the pile of stones from a designated spot with a tennis ball.
- If the team fails to knock down the stones, the fielding team repeats the same.
- If either of the team manages to knock down the stones, they have 2 minutes to rearrange them.
- During this time, the fielding team tries to eliminate the team that is rearranging by throwing the tennis ball at them (below their knee)
- The referee's decision is final.

WINNERS' EVENT

Prudhi Sutru



DAY 2



Dr.(Mrs.) YGP Auditorium



13:45 – 15:45

The winners of all the flagged events will compete in the winner's event.

- ❖ Shipwreck
- ❖ JAM
- ❖ Adzap (One Representative of the Team)
- ❖ Channel Surfing (One Representative of the Team)
- ❖ Whose Line Is It Anyway
- ❖ Block and Tackle
- ❖ Surprise Event (One Representative of the Team)
- ❖ Green Screen

The format of the winner's event is at the judges' discretion.

EVENT SCHEDULE

Event	Time	Day	Venue	Event	Time	Day	Venue
JAM(P)	09:00-10:30	Day 1	Classroom	Futsal(P)	09:30-16:00	Day 1	Playground
5 Second Summary	09:00-11:00	Day 1	Classroom	Photography	09:30 Onwards	Day 1 & 2	Campus
Green Screen(P)	09:00-11:30	Day 1	Classroom	Gaming	10:00-12:30	Day 1	Classroom
Dance(P)	09:00-11:15	Day 1	Dr.(Mrs.) YGP Auditorium	Mind Games	11:00-12:30	Day 1	Classroom
Shipwreck(P)	09:00-12:00	Day 1	Classroom	Green Screen(F)	11:45-12:45	Day 1	Classroom
Block and Tackle(P)	09:00-12:00	Day 1	Classroom	Dance(F)	11:30-12:30	Day 1	Dr.(Mrs.) YGP Auditorium
Channel Surfing(P)	09:00-12:00	Day 1	Silver Jubilee Hall	Quiz(P)	11:30-13:00	Day 1	Classroom
Treasure Hunt	09:30 Onwards	Day 1	School Campus	Connections	13:00-15:15	Day 1	Classroom
Seven Stones	09:30-15:00	Day 1	Playground	Surprise Event(P)	13:15-15:30	Day 1	Classroom
Box Cricket	09:30-16:00	Day 1	Playground	Shipwreck(F)	13:15-14:30	Day 1	Silver Jubilee Hall

Event	Time	Day	Venue
JAM(F)	13:15-14:30	Day 1	YGP Auditorium
Whose line is it anyway?(P)	13:15-15:15	Day 1	Classroom
Voice Over	13:15-15:30	Day 1	Classroom
Channel Surfing(F)	14:45-16:00	Day 1	Dr.(Mrs.) YGP Auditorium
Block and Tackle(F)	14:45-15:30	Day 1	Silver Jubilee Hall
Whose line is it anyway?(F)	15:30-16:15	Day 1	Classroom
Quiz(F)	12:00-13.30	Day 2	Dr.(Mrs.) YGP Auditorium
Adzap(P)	09:00-11:00	Day 2	Classroom
Plot Writing	09:30-11:00	Day 2	Classroom
Lawyer Up	09:30-12:00	Day 2	Classroom

Event	Time	Day	Venue
Surprise Event(F)	09:30-11:15	Day 2	Silver Jubilee Hall
Face Painting and Monoacting	09:00-12:45	Day 2	Classroom
Band	09:00 – 11.30	Day 2	Dr.(Mrs.) YGP Auditorium
Adzap(F)	11:30-13:00	Day 2	Silver Jubilee Hall
Winners' Event	13:45 – 15:45	Day 2	Dr.(Mrs.) YGP Auditorium
Valedictory Function	16:00 – 17:00	Day 2	Dr.(Mrs.) YGP Auditorium



