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Personnel dossiers for NRS5 HQ contacts stunt.

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Thu, Dec 11, 2014 at 10:14 AM

Dresden File New Subcontractors

All of these people share the aspect of 'Helped construct the NRS5 New Orleans HQ' and fit in with Raik in the 'Ordered Magic' portion of the city. Many or all may have offices in the 9th ward as well.

Matthias Steffen, Geomancer Engineer- specialist in channelling earth magic toward construction projects- creating large/permanent circles and structures ready for ritual casting, sinking instant foundations, shoring up/waterproofing basements, etc. Trained as a structural engineer. German, brusque, efficient.

Primary Skills: Discipline, Conviction,

Secondary Skills: Craftsmanship, Might

Septa Avninder, (female) MegaRitual Architect- Normal of Indian/Arabic heritage whose family has assisted the Shajahans for centuries- trained in the minutiae of ritual construction and circle design, can use many fate points to design epic level diagrams. Can't actually cast the spells but very good at the lore and scholarship necessary to design and spec them. Bookish and expects to be left to it.

PSkills: Lore, Scholarship

SSkills: Empathy (shahjahan family retainer, she 'gets' raik and can help explain his stuff to other people), Rapport (for not speaking to people.).

Ataahua Hemi Mikaere, (female) Logistics Coordinator- Specialist in moving magical cargo quickly. Can use the Ways like leFay and transport a cargo container's worth of stuff with her. Maori expert in Fae travels. Tough and willing to use her gateways aggressively to shunt forces b/w realms, finds it hilarious to dump ectoplasm on people. Vivacious and a bit dangerous in a practical joke bending the lines of what's allowed sort of way. Channeler with no thaumaturgic skills, and only good at gateways/crossings. Survives with guns, lots of running, and sometimes driving a car through the nevernever.

PSkills: Survival, Guns (has a kincaid style shotgun or two, never loads with steel to avoid pissing off fae),

SSkills: Driving, Stealth, Athletics,

[Effie Kirstie Beathag Mac Reachtain](#), aka Effie.

Scottish Seer- a focused practitioner who is particularly skilled in using The Sight as a surveying tool- mapping the local energy flows and letting a caster use them in construction projects. Can warn if another has staked a claim

in an area, no matter how old or esoteric, or if there is leyline interference or other magical concerns. Very quiet, with a penetrating glance. Probably gets along with Jade too well for Raik's comfort.

PSkills: Endurance, Discipline

SSkills: Lore (sight interpretation), Rapport (Closing Down)

Leonce Desrochers aka Mr. Desrochers

Lawyer- Normal lawyer specializing in New Orleans construction projects. Has the clout to clear zoning issues, influence judges, influence council members, etc. High presence and stunts to assist. Friend of Steve, ally of Mayor and Lottie. New Orleans wannabe mover and shaker from an old family.

PSkills: Presence, Rapport, Deceit

SSkills: Alertness, Intimidation, Scholarship, Performance,

Nicolaus Weeber

Merc specializing in magical/mundane site defense. German, works with Matthias the Geomancer often to set up physical structures. Tactically and strategically skilled on the defensive. Brusque German. Vanilla mortal.

PSkills: Guns, weapons, presence

SSkills: Deceit, intimidation, stealth, fists, alertness

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