nilipp **Schröppel**

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Personal Information

Name Philipp Schröppel

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Birthyear **Nationality** German

Research

My broad research area is 3D reconstruction in terms of 3D geometry, ego-motion and object motion. A particular focus is robust application on arbitrary real-world data. To this end, I am interested in:

- · multi-view depth estimation,
- single-view depth estimation,
- · optical flow estimation,

- scene flow estimation,
- · depth-from-video,
- implicit 3D scene representations (neural fields).

Recently, I worked on 3D generation using diffusion models. Currently, I am most interested in fundamental research on diffusion models, and in using scene priors learnt by diffusion models for 3D reconstruction.

Publications

CONFERENCE PUBLICATIONS (* denotes equal contribution)

Silvio Galesso*, Philipp Schröppel*, Hssan Driss, Thomas Brox. Diffusion for Out-of-Distribution Detection on ECCV 2024

Road Scenes and Beyond. European Conference on Computer Vision, 2024.

Philipp Schröppel, Christopher Wewer, Jan Eric Lenssen, Eddy Ilg, Thomas Brox. Neural Point Cloud **CVPR 2024** Diffusion for Disentangled 3D Shape and Appearance Generation. Conference on Computer Vision and Pattern

Recognition, 2024.

Philipp Schröppel, Jan Bechtold, Artemij Amiranashvili, Thomas Brox. A Benchmark and a Baseline for 3DV 2022

Robust Multi-view Depth Estimation. International Conference on 3D Vision, 2022.

Leonhard Sommer, Philipp Schröppel, Thomas Brox. SF2SE3: Clustering Scene Flow into SE(3)-Motions via GCPR 2022 Proposal and Selection. German Conference on Patter Recognition, 2022.

WORKSHOP PAPERS (* denotes equal contribution)

Julia Guerrero-Viu*, Sergio Izquierdo*, Philipp Schröppel, Thomas Brox. Semi-Supervised Disparity CVPR 2021 Estimation with Deep Feature Reconstruction. Women in Computer Vision Workshop, 2021.

Education

PhD Student Computer Vision and Deep Learning

COMPUTER VISION GROUP FREIBURG, HEADED BY PROF. THOMAS BROX

Freiburg i. Br. since 01/2019

Working on 3D reconstruction and 3D generation with a focus on robust application to real-world data. (Python, PyTorch, Tensorflow).

Information Systems Engineering, Grade: 1.7

TU DRESDEN

Dresden

10/2012 - 07/2018

• Degree: Dipl.-Ing. for Information Systems Engineering (equivalent to M.Sc.).

Thesis, SICK AG, Waldkirch, Grade: 1.6.
Title: Detection and Mapping of Obstacles for an Automated Guided Vehicle Using a 3D Sensor. (C++).

• Student research thesis (equivalent to Bachelor thesis), Chair for Automation Engineering, Grade: 1.0. Title: Developing a SLAM Algorithm for an Omnidirectional Robot Using a ToF Depth Sensor. (C++, ROS).

Electrical Engineering

TU DRESDEN Switched to information systems engineering after one year in order to enroll for more computer science courses.

Abitur, Grade: 1.5

MARKGRAF-GEORG-FRIEDRICH-GYMNASIUM

Kulmbach

Dresden

Work Experience

Research Assistant

Internship Waldkirch (near Freiburg i. Br.) 5/2017 - 11/2017

SICK AG

Gesture recognition using data of a 3D time-of-flight sensor. (C++).

Dresden

CHAIR OF AGRICULTURAL SYSTEMS TECHNOLOGY, TU DRESDEN

7/2016 – 2/2017

• Linux server adminstration.

• Extending a system for the management of agricultural processes and the analysis of acquired sensor data. (PHP, JavaScript).

Research Assistant Dresden

CHAIR OF PROCESS CONTROL SYSTEMS, TU DRESDEN

11/2013 - 9/2014 and 4/2015 - 7/2015

Development of Android apps building on semantic web technologies. (Java).

Teaching & Mentoring_

2020	Master Thesis: Lal Jose. Monocular Camera Tracking for Driving Scenarios.
2020 - 2021	Master Project: Saurav Shanu. Stixel Prediction with an End-to-end deep Network.
2020 - 2021	Master Project: Sergio Izquierdo Barranco. Deep Feature Reconstruction for Disparity Estimation with DispNet.
2020 - 2021	Master Project: Julia Guerrero-Viu. Semi-Supervised Domain Adaptation for Disparity Estimation with DispNet.
2021	Teaching Assistant: Image Processing.
2021	Master Thesis: Julia Guerrero-Viu. Improving Deep Feature Representations for Self-Supervised Training of Disparity Estimation.
2021	Teaching Assistant: Statistical Pattern Recognition.
2021 - 2022	Master Thesis: Saurav Shanu. Monocular 3D Object Detection and Bird's Eye View Generation in Driving Scenarios.
2021 - 2022	Master Thesis: Leonhard Sommer. From Pixel Matching to Dynamic Rigid Objects.
2023	Master Thesis: Saiprasad Barke. Analysing Multi-view Depth Estimation in a Common Framework.
2023	Master Thesis: Tom Wellinger. Bootstrapping Single-view Depth Estimation via Multi-view Depth Estimation.
2023 - 2024	Master Project: Achim Wimme. Depth-from-video Estimation with a RAFT Model Architecture.
2023 - 2024	Teaching Assistant: Computer Vision.

Skills

Programming Python, PyTorch, Numpy, Tensorflow, C++, C, Java, Haskell, JavaScript, HTML, CSS, PHP, OpenCV, ROS, Eigen

Knowledge Computer Vision, Deep Learning, Machine Learning, Robotics (e.g. SLAM, 3D Mapping), 3D sensors, Software engineering

Miscellaneous Linux administration, Git, ET_FX, Android app development **Languages** German (Native language), English (C1), French (B1 - B2)

Activities

Preferably, I spend my free time outdoors and in company of my friends. We often go climbing, as much as possible outdoors, but Sports also indoors in a climbing gym. Apart from climbing, I like running and cycling and go ski touring whenever I have the possibility to go to the Alps.

Travelling All of this works well with my favour for travelling. Doing so, I like to live and move by simple means, for example with bike and tent.

On more quiet days, I also like to stay at home and read a book, or to meet friends and do something together that does not **Friends** necessarily have to involve anything sports-related.