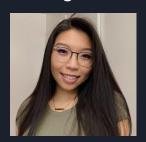
# Microsoft's Big Break into the Movie Industry

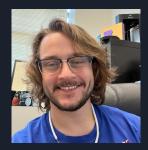
More Money, More Votes

### Our Team

Annie Zheng -- Technical Lead



Dietrich Nigh -- Presentation Lead



Paul Schulken -- Github Lead





# Agenda

Business Data Problem Overview Analysis Recs Insights

# Business Problem

### **Business Problem**

• Microsoft's entry to movie industry

• Profits! Profits! Profits!

• #1 in the audience's eyes...but how?



Business Problem

Data Overview

Analysis

## Objectives

Most Profitable Genre



Most Profitable Release Date



Best Run Time



Business Problem

Data Overview

Analysis

Recs.

# Data Overview

### Data Overview

- Sources: IMDB, The Numbers, and The Movie DB
- 1,290 movies from 2009 2019
  - English only
  - Top Grossing
- Limitations: financial data not adjusted for inflation
  - o Potential for data pollution



**Business Problem** 

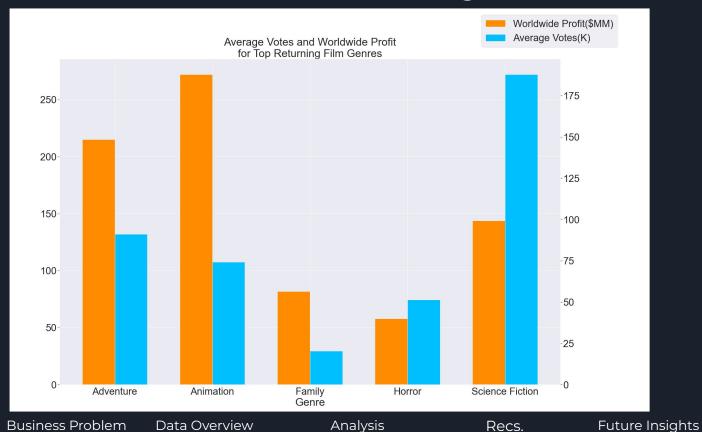
Data Overview

Analysis

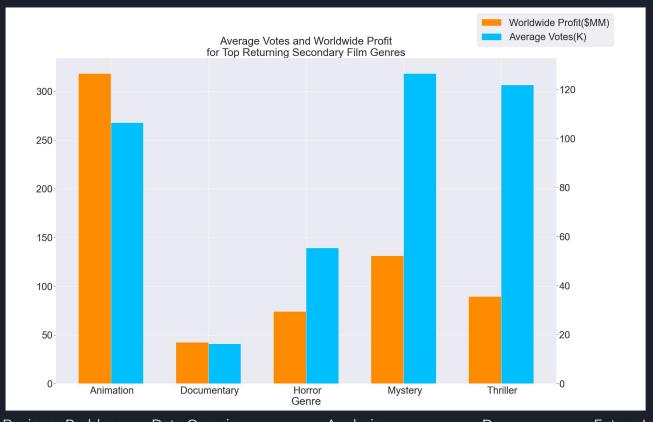
Recs.

# Analysis

### Animation - Potential for Large Profit



### Animation Pairs Well with Others



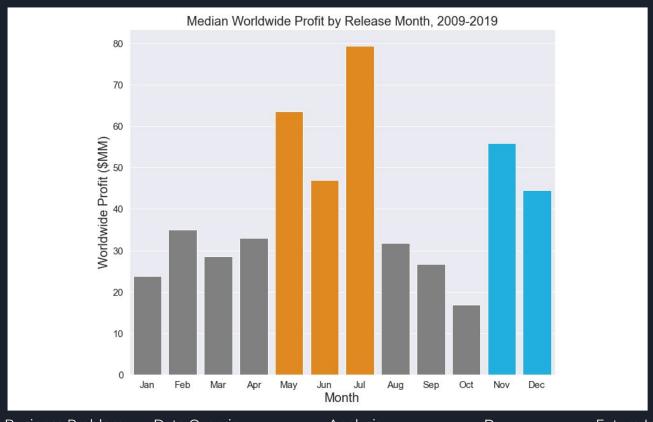
**Business Problem** 

Data Overview

Analysis

Recs.

### Release Movies in Summer Months



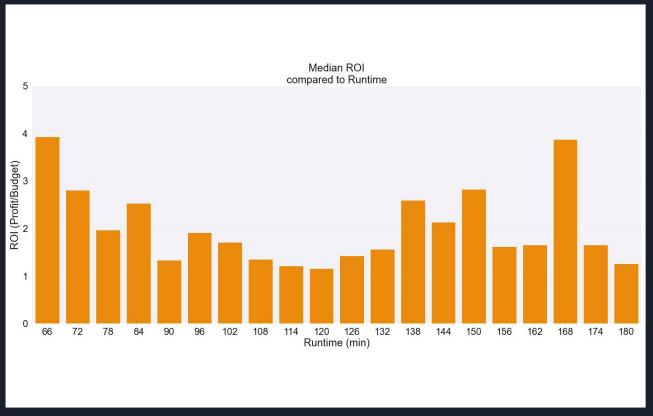
Business Problem

Data Overview

Analysis

Recs.

### ROI Minimally Affected by Runtime



**Business Problem** 

Data Overview

Analysis

Recs.

# Recommendations

#### Animated Films: Best in ROI and at the Polls

Movie creation should focus on animation.



Release in summer or it could be a bummer.
Alternatively, when the weather is lackluster release a blockbuster.



Short or long, run times can't go wrong.



Business Problem

Data Overview

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Recs.

### Future Insights

- On-demand streaming vs box office
- Microsoft Gaming Division for animation
- Effect of personnel on profits
- Historical trends





**Business Problem** 

Data Overview

Analysis

Recs.

Questions?

Thank You!