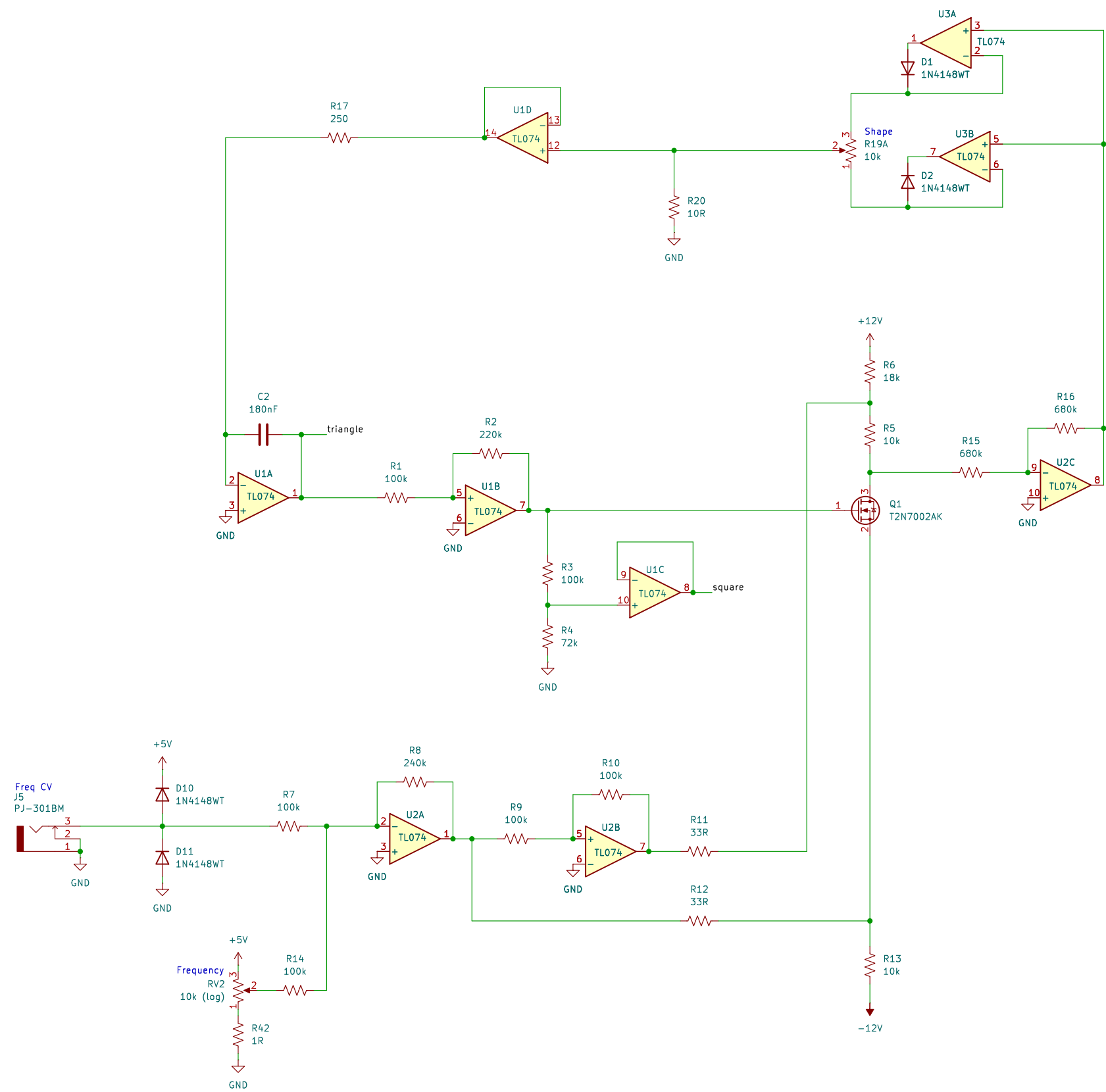
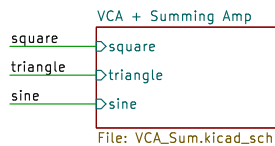
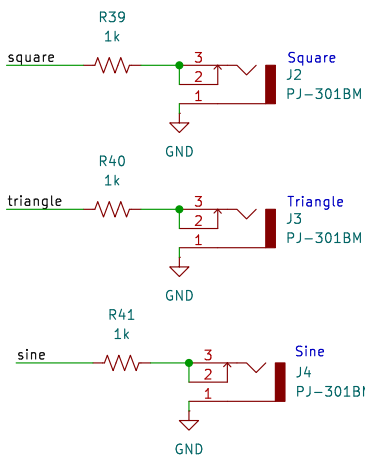
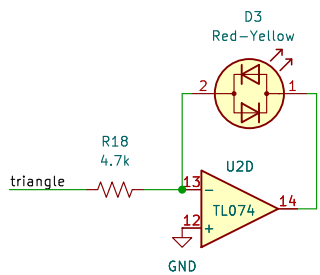


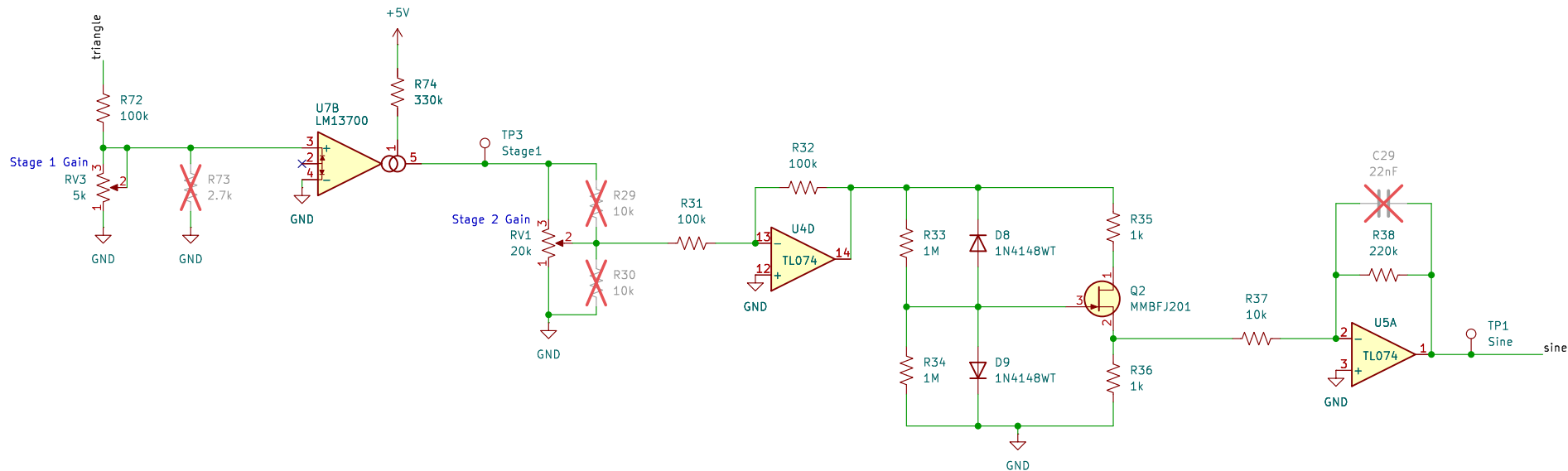
LFO (Triangle + Square Core)



The LFO design is adapted from Kassutronic's Variable Waveshape LFO. Kassutronic's LFO is an improvement on this Classic Triangle / Saw Oscillator Design. He improves the stability of the feedback circuit using precision-rectified buffers, which addresses the original circuit's problem of swinging to the rail when skewed too far towards a sharp sawtooth wave. I take it a step further by buffering the output of the feedback circuit (necessary to adapt it to use the 10k joystick potentiometer while maintaining the correct frequency range). I added frequency CV by modulating the voltage rails of a MOSFET. This essentially controls the input voltage to the Schmitt Trigger. Weak pull-up and pull-down resistors and clamping diodes on the Frequency CV input are used to ensure the modulated amplitude of the square wave at the output of Q1 always stays slightly positive. This is important for maintaining stability. I also used my spare LM13700 OTA channel as an additional stage of waveshaping for the triangle-to-sine converter.

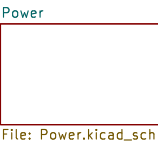


Triangle to Sine Waveshaper

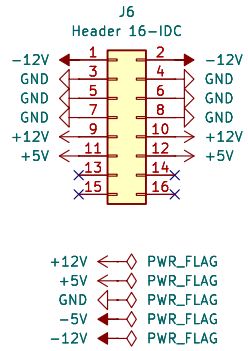


Joystick connected with cable assembly:  
Mfr: Analog Devices Inc./Maxim Integrated  
PN: CABLE-PH06  
Digkey: 175-CABLE-PH06-ND

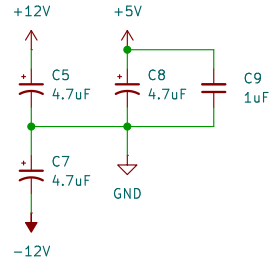
- H1 MountingHole
- H2 MountingHole
- H3 MountingHole
- H4 MountingHole



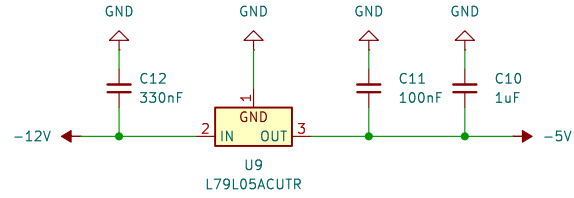
### Eurorack Power



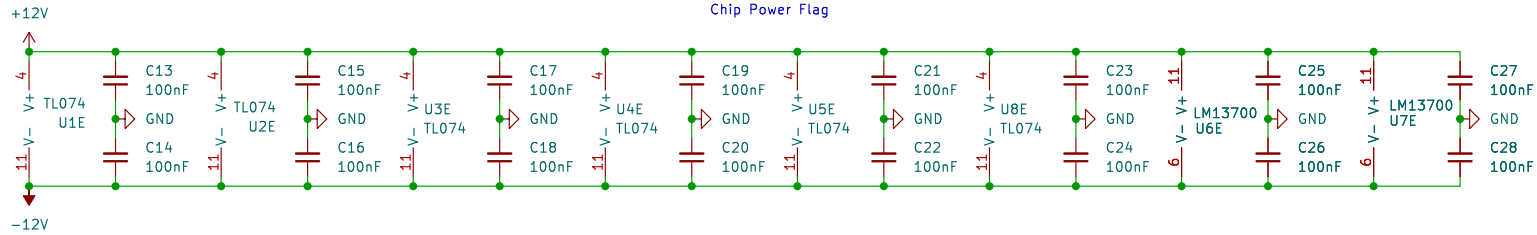
### Bulk Capacitance



### Negative Regulator



### Chip Power Flag



Sheet: /Power/  
File: Power.kicad\_sch

### Title:

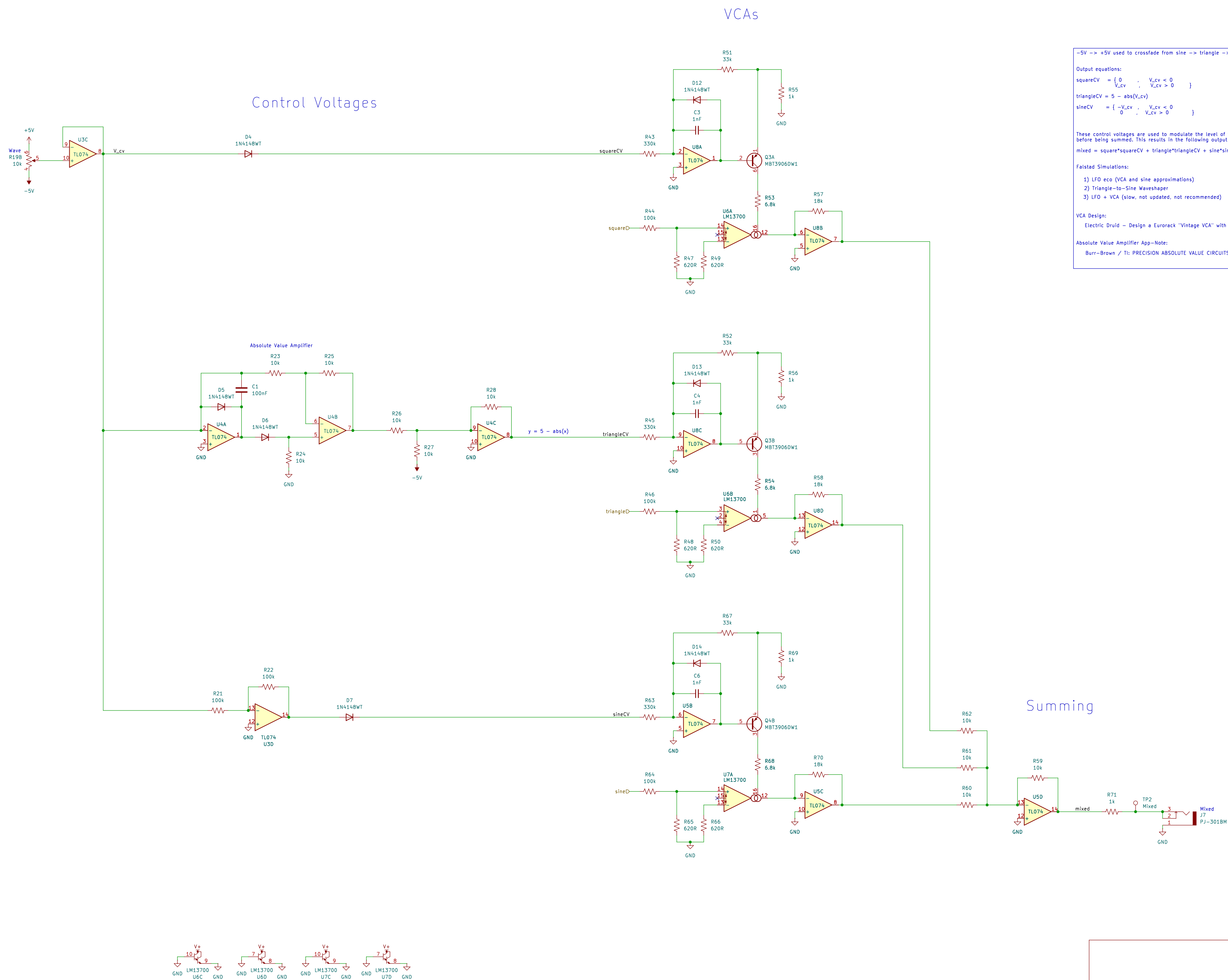
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Date:

KiCad E.D.A. 9.0.3

Rev:

Id: 3/3



-5V -> +5V used to crossfade from sine -> triangle -> square waveforms.

Output equations:

$$\text{squareCV} = \begin{cases} 0 & , \quad V_{\text{cv}} < 0 \\ V_{\text{cv}} & , \quad V_{\text{cv}} > 0 \end{cases}$$
$$\text{triangleCV} = 5 - \text{abs}(V_{\text{cv}})$$
$$\text{sineCV} = \begin{cases} -V_{\text{cv}} & , \quad V_{\text{cv}} < 0 \\ 0 & , \quad V_{\text{cv}} > 0 \end{cases}$$

These control voltages are used to modulate the level of the each waveform, before being summed. This results in the following output equation:

$$\text{mixed} = \text{square} * \text{squareCV} + \text{triangle} * \text{triangleCV} + \text{sine} * \text{sineCV}$$

Falstad Simulations:

- 1) LFO eco (VCA and sine approximations)
- 2) Triangle-to-Sine Waveshaper
- 3) LFO + VCA (slow, not updated, not recommended)

VCA Design:

Electric Druid - Design a Eurorack "Vintage VCA" with the LM13700

Absolute Value Amplifier App-Note:

Burr-Brown / TI: PRECISION ABSOLUTE VALUE CIRCUITS - Figure 1