

# Computer Programming

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Session: Access Control in Derived Classes

# Recap

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- Compositional vs inheritance-based approaches of representing hierarchy of classes
- Class hierarchy
  - Base/super class
  - Derived class
  - All members were public
  - Inheritance/derivation was public (class D: public class B)

# Overview of This Lecture

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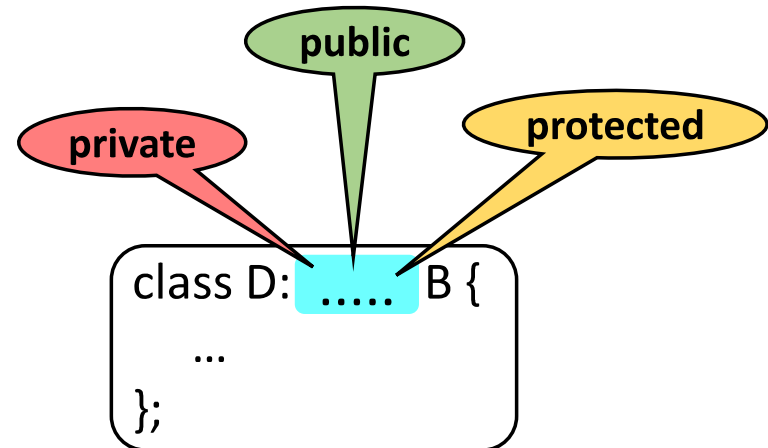


- Inheritance with public, private and protected members
- Public, private and protected inheritance/derivation
- Access control in derived classes

# Class Inheritance Mechanism

```
class B {  
    private: int m1;  
    public: int m2;  
    protected: int m3;  
};
```

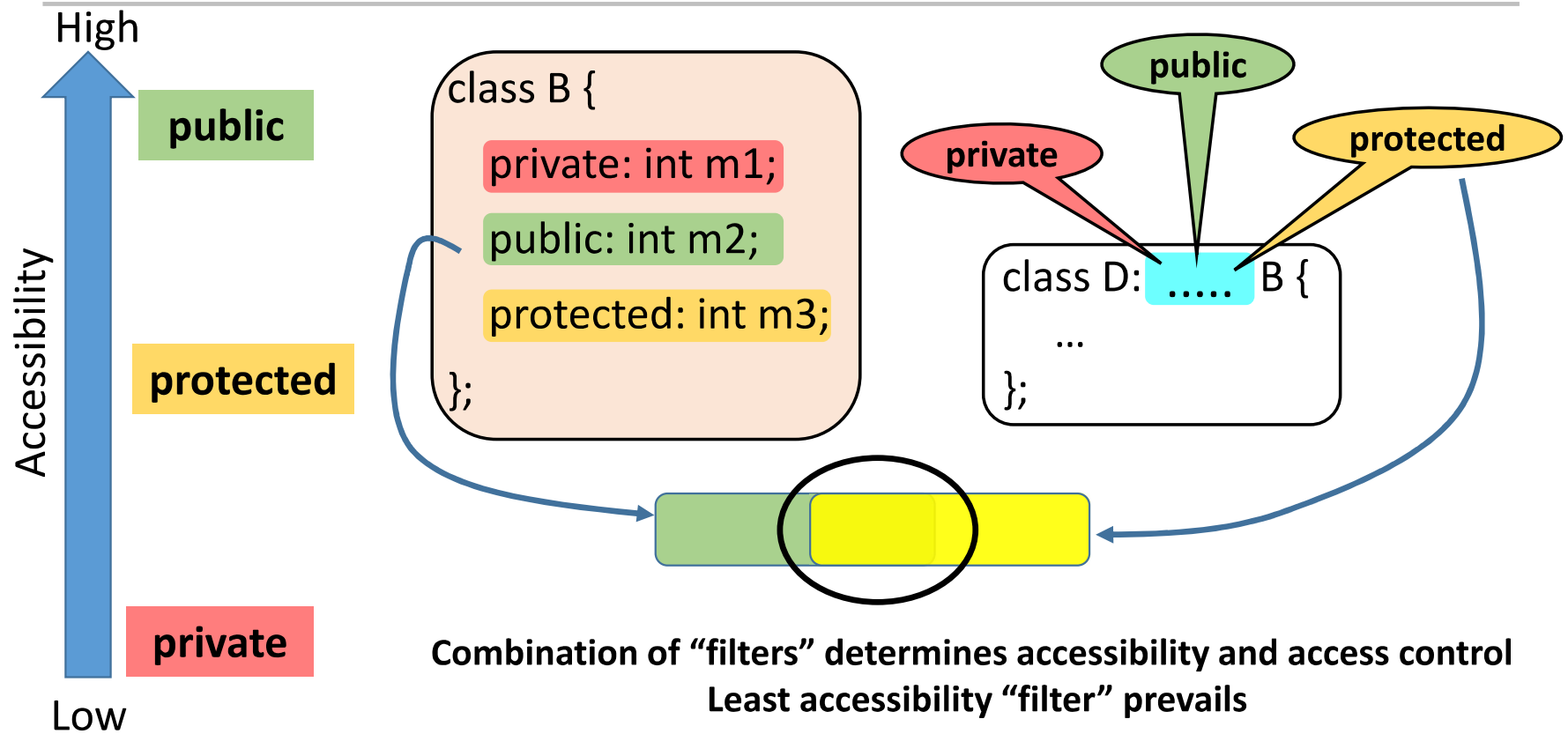
**“Filters” to control access to members**



```
class D: ..... B {  
    ...  
};
```

**“Filters” to control inheritance**

# Class Inheritance Mechanism



# Derived Class Type

```
class B {  
    private: int m1;  
    public: int m2;  
    protected: int m3;  
};
```

```
class D : public B {  
    int temp;  
};
```

```
int main(){
```

```
    D d;
```

```
    cin >> d.m1;
```



cannot access private member data of the base class

```
    cin >> d.m2;
```



can access public member data of the base class

```
    cin >> d.m3;
```



cannot access protected member data of the base class

```
    B b;
```

```
    cout << b.m1;
```



cannot access private data member

```
    cout << b.m2;
```



can access public data member

```
    cout << b.m3;
```



cannot access protected data member

```
    return 0;
```

```
}
```

# Derived Class Type (Class D1)

```
int main() {
    D1 d1;
    d1.f1 (); ✓
    d1.f2 (); ✗
    d1.m1 = 1; ✗
    d1.m2 = 1; ✓
    return 0;
};
```

can access all the data members through the member function 'f1()' of the same class

can access only public and protected members of the base class

Can access all members of its class

m1 cannot be directly accessed

m2 inherited as public member

m3 inherited as a protected member

```
class D1: public B {
    private: int x1;
    public:  int x2;
    protected: int x3;
    public:
        void f1(){
            cin >> x1;
            cin >> x2;
            cin >> x3;
        }
        void f2(){
            ✗ cin >> m1;
            ✓ cin >> m2;
            ✓ cin >> m3;
        }
};
```

```
class B {
    private: int m1;
    public: int m2;
    protected: int m3;
    public:
        void k(){
            cin >> m1;
            cin >> m2;
            cin >> m3;
        }
};
```

Base Class Members	Public Derivation
Private	Not directly accessible
Protected	Protected
Public	Public

Table (a)

# Derived Class Type (Class D2)

```
int main() {
    D2 d2;
    d2.h1 (); ✓
    d2.h2 (); ✗
    d2.m2 = 1; ✗
    return 0;
};
```

can access all the data members through the member function 'h1()' of the same class

can access only public and protected members of the base class, both these members become protected

Base Class Members	Protected Derivation
Private	Not directly accessible
Protected	Protected
Public	Protected

Table (b)

Can access all members of its class

m1 cannot be directly accessed

m2 inherited as protected member, originally public in base

m3 inherited as protected member

```
class D2: protected B {
private: int z1;
public: int z2;
protected: int z3;
public:
    protected: int m2;
    protected: int m3;
    void h1(){
        cin >> z1;
        cin >> z2;
        cin >> z3;
    }
    void h2(){
        ✗ cin >> m1;
        ✓ cin >> m2;
        ✓ cin >> m3;
    }
};

class B {
private: int m1;
public: int m2;
protected: int m3;
public:
    void k(){
        cin >> m1;
        cin >> m2;
        cin >> m3;
    }
};
```



# Derived Class Type (Class D3)

```
int main() {
    D3 d3;
    d3.g1 (); ✓
    d3.g2 (); ✗
    d3.m2 = 1; ✗
    return 0;
}
```

can access all the data members through the member function 'g1()' of the same class

can access only public and protected members of the base class, both these members become private

Base Class Members	Private Derivation
Private	Not directly accessible
Protected	Private
Public	Private

Table (c)

Can access all members of its class

m1 cannot be directly accessed

m2 inherited as private member, originally public in base

m3 inherited as a private member, originally protected in base

```
class D3: private B {
    private: int y1;
    public: int y2;
    protected: int y3;
    public:
        void g1(){
            cin >> y1;
            cin >> y2;
            cin >> y3;
        }
        void g2(){
            ✗ cin >> m1;
            ✓ cin >> m2;
            ✓ cin >> m3;
        }
};

class B {
    private: int m1;
    public: int m2;
    protected: int m3;
    public:
        void k(){
            cin >> m1;
            cin >> m2;
            cin >> m3;
        }
};
```

# Visibility of Base Class Members (Table)

Base Class Members	Public Derivation	Protected Derivation	Private Derivation
Private	Not directly accessible	Not directly accessible	Not directly accessible
Protected	Protected	Protected	Private
Public	Public	Protected	Private

Table (a) from  
Class D1

Table (b) from  
Class D2

Table (c) from  
Class D3

# Inheritance of Member Functions

```
int main() {
    B b;
    b.g2(); ✗

    D1 d1;
    d1.g1(); ✓
    d1.f1(); ✓
    d1.f2(); ✗

    D2 d2;
    d2.g1(); ✗
    d2.h1(); ✓
    d2.h2(); ✗

    return 0;
};
```

cannot be accessed  
from 'main()',  
as member function  
'b.g2()', 'd2.g1()',  
'd1.f2()', 'd2.h2()' are protected

```
class D2: protected D1 {
    private: int y1;
    public: int y2;
    protected: int y3;
    public:
        void h1() {
            ✓ {
                g1();
                g2();
                f1();
                f2();
            }
        }
        protected:
        void h2() {
            ✓ {
                g1();
                g2();
                f1();
                f2();
            }
        }
};
```

protected: int m2  
protected: int m3

protected: int x2  
protected: int x3

protected: g1()  
protected: g2()  
protected: f1()  
protected: f2()

```
class D1: public B {
    private: int x1;
    public: int x2;
    protected: int x3;
    public:
        void f1() {
            ✓ g1();
            ✓ g2();
        }
        protected:
        void f2() {
            ✓ {
                cin >> x1;
                cin >> x2;
                cin >> x3;
            }
        }
};
```

public: int m2;

protected: int m3;

public: void g1()

protected: void g2()

```
class B {
    private: int m1;
    public: int m2;
    protected: int m3;
    public:
        void g1() {
            cout << "h";
        }
        protected:
        void g2() {
            ✓ {
                cin >> m1;
                cin >> m2;
                cin >> m3;
            }
        }
};
```

# Summary

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- Access control in derived classes
- Inheritance with public, protected and private members
- Public, protected, and private inheritance