

# **Dynamic Analysis of Cyber-Physical Systems**

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#### **Motivation**

- Cyber-Physical Systems: Systems that interact with physical environment and are controlled by a computer
- Distributed, nonlinear behavior









- Involves interaction between physical space and digital space
- Dynamic Analysis

#### **Motivation**

- Static analysis techniques: Reachability
  - Curse of Dimensionality
  - Techniques for analyzing networked systems are still preliminary
- Sample executions (test runs) are readily available
- Can we infer properties from sample executions?

### Organization

- For continuous systems
  - Annotation assisted dynamic analysis
  - Notion of annotations
  - Dynamic analysis using annotations
- For networked systems
  - Distributed execution trace
  - Timing analysis
  - Inferring global properties



Part 1

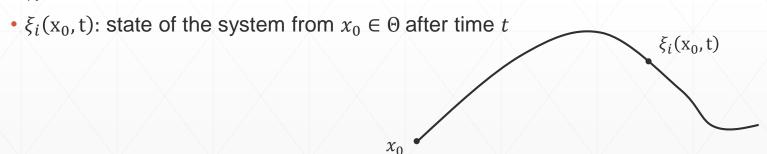
## Continuous Systems

## Dynamic Analysis of Continuous Systems using Annotations

- Annotations in software
- Annotations for continuous variables
- Continuous behavior  $\dot{x}=f_i(x,t)$ ,  $x\in\mathbb{R}^n$ ,  $t\in\mathbb{R}^{\geq 0}$ , I,  $\{f_i\}_{i\in I}$ ,  $\Theta\subseteq\mathbb{R}^n$

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- Solution or trajectory for each mode i
  - $\xi_i$ :  $\mathbb{R}^n \times \mathbb{R}^{\geq 0} \to \mathbb{R}^n$

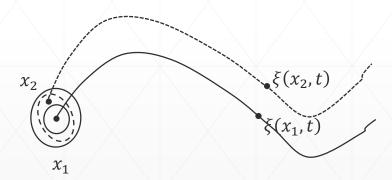


Annotation would involve states and trajectories

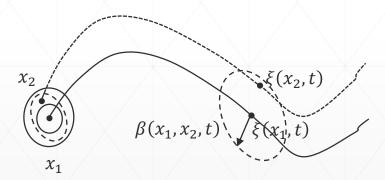
- Definition. A smooth function  $V : \mathbb{R}^{2n} \to \mathbb{R}^{\geq 0}$  is a *discrepancy function* for  $\dot{x} = f(x,t)$  if for any  $x_1$  and  $x_2 \in \mathbb{R}^n$ 
  - 1. (static bound)  $\exists \alpha_1, \alpha_2 : \alpha_1(|x_1 x_2|) \le V(x_1, x_2) \le \alpha_2(|x_1 x_2|)$
  - 2. (dynamic bound)  $V(\xi(x_1,t),\xi(x_2,t)) \leq \beta(x_1,x_2,t)$  where  $\beta: \mathbb{R}^{2n} \times \mathbb{R}^{20} \to \mathbb{R}^{20}$  and  $\beta \to 0$  as  $x_1 \to x_2$



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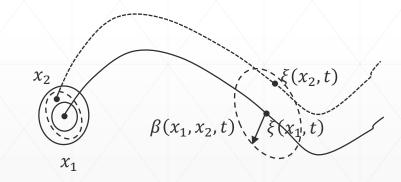


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•  $(\alpha_1, \alpha_2, \beta)$  is a witness for V

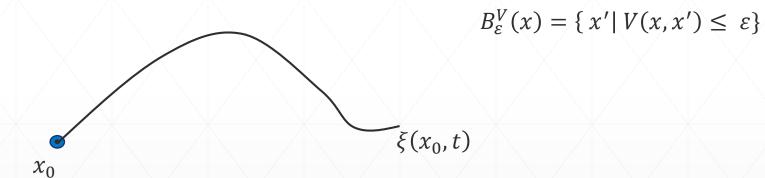


- Stability not required
- Multiple annotations for the same system

- Comparing different annotations:
  - ☐ Lipschitz Constant : Exponential divergence
  - ☐ Contraction Metric : Exponential Convergence
  - ☐ Incremental Stability : Convergence
  - Extension of Incremental Stability called Incremental Forward Completeness
- Discrepancy function does not require convergence

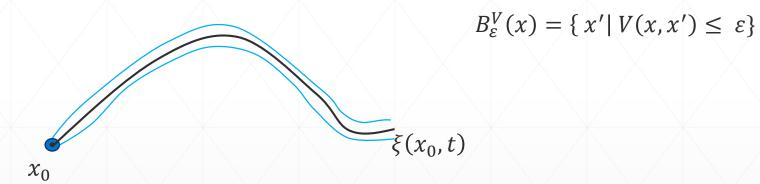
How are annotations useful: computing sound over approximations

$$\forall x \in B_{\delta}(x_0), \xi(x,T) \in B_{\varepsilon}^{V}(\xi(x_0,T)) \text{ where } \varepsilon = \sup_{x \in B_{\delta}(x_0), 0 \le t \le T} \{\beta(x,x_0,t)\}$$



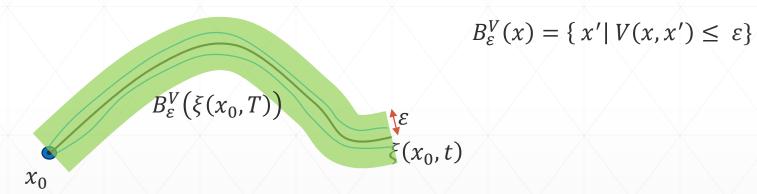
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Partition, Simulate, Bloat, Check

$$\dot{x} = f_i(x, t)$$
  
$$\xi_i \colon \mathbb{R}^n \times \mathbb{R}^{\geq 0} \to \mathbb{R}^n$$



Unsafe set

Partition, Simulate, Bloat, Check

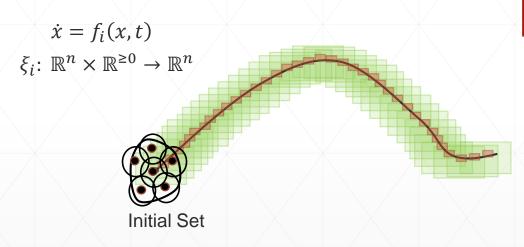
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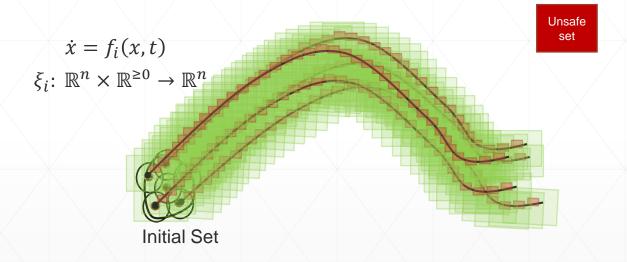


Partition, Simulate, Bloat, Check, Refine



Unsafe set

Partition, Simulate, Bloat, Check, Refine



If Unsafe set is reachable, then we refine the initial partitioning

#### Guarantees

- Soundness: If the algorithm infers that the system is safe (unsafe), then the system is indeed safe (unsafe).
- Relative Completeness: If the system is robustly safe (unsafe), then the algorithm terminates and returns that that the system is safe (unsafe).

## **Experimental Results**

Bench	nmark	Varia bles	Time horizon	Refs.	Sims.	C2E2 (sec)	Flow* (sec)	Ariadne (sec)
Moo Jet Er		2	10	12	36	1.56	10.54	56.57
Brusse	ellator	2	10	33	115	5.26	16.77	72.75
VanD	erPol	2	10	5	17	0.75	8.93	98.36
Cou <sub>l</sub> VanD	•	4	10	10	62	1.43	90.96	270.61
Sinus Trac		6	10	12	84	3.68	48.63	763.32
Line Adap	ear otive	3	6	8	16	0.47	NA	NA
Nonli Adap	inear otive	2	10	16	32	1.23	NA	NA
Nonli Distur	inear bance	3	10	22	48	1.52	NA	NA

Benchmark	Sims.	Time (sec)
12 fluid tanks (ft)	16	2.74
18 ft	76	15.28
24 ft	100	22.12
30 ft	124	28.82
3 vehicles 12 vars	32	5.68
16 vars	64	12.23
20 vars	128	25.14
24 vars	256	54.23

Switched-Nonlinear models

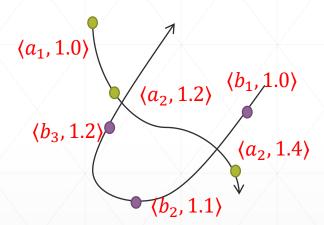


Part 2

## **Networked Systems**

## **Challenges and Problem Statement**

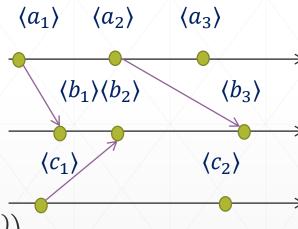
- Nondeterminism: concurrency, message losses, delays, clock drifts, scheduling, ...
- Each agent generates time-stamped observations:  $\rho_i = \langle x_{i1}, clk_{i1} \rangle ... \langle x_{ik}, clk_{ik} \rangle$
- Clocks imperfectly synchronized
- System trace  $\rho$  is a collection  $\{\rho_i\}$
- Discrete & continuous evolution



Given  $\rho$ , a model or annotation A, and a global property U, is every  $\rho$ -consistent execution of A safe with respect to U?

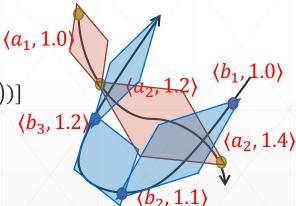
### Real-time bounds from messages

- $\rho$  is  $\sigma$ -synchronized if for every  $\langle x_i, clk_i \rangle$  consistent execution  $\xi$ , there exists  $\mathbf{t_i} \in [clk_i \sigma, clk_i + \sigma]$  when  $\xi(x_0, t_i) = x_i$
- $L(x_i)$ : Greatest lower bound on real-time for occurrence of  $x_i$  on all consistent executions
- $L(x_i) = max \left( clk_i \sigma, \max_{y_j \leftarrow x_i} U(y_j) \right)$
- $y_j \leftarrow x_i$  in  $\rho$  if and only if
  - 1) j = i and  $x_i$  is recorded after  $y_j$  or
  - 2)  $y_j = send(m)$  and  $x_i = receive(m)$
  - 3)  $y_i \leftarrow w$  and  $w \leftarrow x_i$
- $U(x_i)$ : Least upper bound =  $min\left(clk_i + \sigma, \max_{x_i \leftarrow y_j} L(y_j)\right)$
- For observation  $\langle x_i, clk_i \rangle$  we have (tight) observation intervals  $[L(x_i), U(x_i)]$



## **Symbolic Over-approximation**

- A: hybrid model
- $Post(\mathbf{A}, x_i, t)$ : Reach from  $x_i$  in t time
- $Pre(\mathbf{A}, x_i, t)$ : Reach to  $x_i$  in t time
- $Reach(A, \{x_1, ..., x_m\}, t)$ : Reachable through  $\rho = x_1, ..., x_m$  at t
- $Reach(A, \{x_1, ..., x_m\}, t) = \exists t_1 < \cdots < t_m$ :
- Check  $\forall t \ Reach(\rho, t) \Rightarrow \neg U$



#### Soundness

• Theorem. For any trace  $\rho$ ,

If for all t  $Reach(\rho, t) \Rightarrow \neg U$ 

then all executions consistent with  $\rho$  are safe with respect to U.

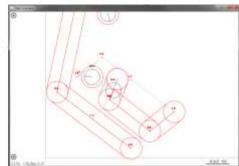
## **Relative Completeness**

• A trace  $\rho$  is tightly  $\sigma$ -synchronized with respect to model A if in addition to being  $\sigma$ -synchronized for every  $t \in [clk_i - \sigma, clk_i + \sigma]$  there is a consistent execution  $\xi$  with  $\xi(x_0, t) = x_i$ .

• Theorem. If Post() & Pre() are exact and  $\rho$  is tightly  $\sigma$ -synchronized, then every state in  $Reach(\beta,t)$  is visited by some  $\rho$ -consistent execution at time t.

## **Experiments: Debugging robot apps!**

- Applications & properties
  - Waypoint following with obstacle avoidance
  - GeoCast: For geocast(m,R) at time t
    - Every robot within R during [t+a,t+b] receives m
    - No robot outside R during [t+a',t+b'] receives m
  - Light painting: Create pictures on the floor without collisions and deadlocks









## **Experiments: Scaling and Precision**

Ν	x = 75	150	250	500
	ms	ms	ms	ms
4	42	24	10	5
8	92	48	22	10
12	246	114	34	16
16	10 m	4 m	49	24
20	20 m	8 m	67	34

Always separation (d = 10 cm) for 5 mins @ x ms

		VB =	VB =		
	$VB = \pm 0$	<u>±</u> 20	± 20		
	cm/s	cm/s	cm/s		
	Separation (d=10 cm)				
$OI = \pm 5ms$	yes	yes	no		
$OI = \pm 10ms$	yes	no	no		
$OI = \pm 20ms$	no	no	no		
	Georeceive				
delay = 0ms	yes	yes	yes		
delay = 20ms	yes	yes	no		
delay = 50ms	no	no	no		

System model precision

VB: velocity bounds, OI: observation intervals

**Lower precision** model ( $\pm 20ms$ ) produces **more conservative** than the higher precision models ( $\pm 5ms$ )

#### **Conclusions**

- Dynamic analysis for hybrid systems using annotations
- Symbolic overapproximation for distributed cyber-physical systems
- Infer global predicates with soundness and completeness guarantees

#### References

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- Parasara Sridhar Duggirala, Taylor Johnson, Adam Zimmerman, Sayan Mitra,
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