Unlocked Item Duplicate Detection

Date (in UTC) is on or after 2025/12/01

Collectables 💎

Duplicate?	Rows per Unique Key
Yes	2

Affected Unlock Records

	Collectable	Total Save Time S	Event Time (UTC)	WBA Source Time	Count of Event GUID	Count of Row
1	Characters.Batman.D...	2,812.964	2025-12-24 13:31:22	2025-12-24 13:31:33	1	2

Mini Games 🕹️

Duplicate?	Rows per Unique Key
No	1

Affected Unlock Records

Mini Game	Total Save Time S	Event Time (UTC)	WBA Source Time	Count of Event GUID	Count of Row
			No Results		

Upgrades 🚀

Duplicate?	Rows per Unique Key
No	1

Affected Unlock Records

Upgrade	Total Save Time S	Event Time (UTC)	WBA Source Time	Count of Event GUID	Count of Row
			No Results		

Notes 📝

About This Dashboard

This dashboard tracks unlock events per playthrough using a defined unique key

A unique key is composed of the following fields: Platform Account ID, Save Slot ID, Item ID, and Total Save Time

Unlocks are grouped by this unique key to determine whether an item was unlocked more than once within the same playthrough.

How Duplicates Are Detected

A duplicate is detected when the same Event GUID is recorded more than once for a given unique key within same Total Save Time.

In normal conditions, each unique key should have exactly one associated unlock event.

Duplicate Definition Scope

Additional duplicate definitions or alternative timing thresholds can be supported if needed, for example:

- More than one row recorded for the same unique key within 1 millisecond
- More than one row recorded for the same unique key within 1 second

If you would like to adjust the duplicate detection scope or definition, please contact the dashboard owner, Jihoo Park (AQA).