
Module 4a: Self-Reference

CPSC 110

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Learning goals

- Be able to use list mechanisms to construct and destruct lists.
- Be able to identify problem domain information of arbitrary size that should be represented using lists and lists of structures.
- Be able to use the HtDD, HtDF and Data Driven Templates recipes with such data.
- Be able to explain what makes a self-referential data definition well formed and identify whether a particular self-referential data definition is well-formed.
- Be able to design functions that consume and produce lists and lists of structures.
- Be able to predict and identify the correspondence between self-references in a data definition and natural recursions in functions that operate on the data.

Notes

- The self-reference template rule puts a natural recursion in the template that corresponds to the self-reference in the type comment.
 - The *dd-template-type* is called *self-reference*
- (*check-expect*)s for lists
 - Examples should include base and self-referential cases.
 - Have one or more tests with a list of 2 or more elements
- Remember, constants support “single-point of control” in that it’s very easy to change their values later on!

Terminology

- **Arbitrary-sized information:** information that we don’t know the size of in advance.
 - *A program that can display any number of cows is operating with arbitrary-sized information.*
- **Well-formed self referential data definition:**
 - At least one base case (allows self referential case to end)
 - At least one self referential case
- **Natural recursion:**
- **Reference relationship:** data definition that refers to a different type of data (that’s not primitive!)
- **Natural helper:** when a data definition using natural recursion is actually a list of ANOTHER type of data, we have to include a function like (*fn-for-item*) in our template. This function call is called the natural helper.
 - this function call is written due to the *reference* rule!

- When writing a function (HtDF) with a natural helper, we MUST create a **helper function**.
 - * Make a wish list entry! HtDF tag, signature, purpose, stub, and !!!

Cons

The primitive `cons` is a two element constructor that constructs a list:

```
1 (cons x y) -> list?
2   x : any/x
3   y : list?
```

`cons` can be used to produce lists with more than one type of data; but we will not do that (our data definitions do not let us talk about that very well).

Lists have functions that are SIMILAR to `struct` selectors:

- `(first <list>)`: first element in list
- `(rest <list>)`: list with front popped off
 - Note: `rest` expects a non-empty list
- `(first (rest L2))`: produces element in `<list>`
 - pops element off the front of `L2`, then gets the first element in the new list
 - `(second <list>)` also exists, but popping and getting the first element as shown above is VERY useful in things like recursion and using accumulators! It's mostly useful because the procedure is generalized.
- `(empty? <list>)`: produce true if argument is the empty list
- `(length <list>)`: evaluates number of items on a list

ListOfX

Here's what a "ListOfX" data definition looks like:

```
1 (require spd/tags)
2
3 (@HtDD ListOfNumber)
4 ;; ListOfNumber is one-of:
5 ;;   - empty
6 ;;   - (cons Number ListOfNumber)
7 ;; interp. a list of numbers
8 (define LON1 empty)
```

```
9 (define LON2 (cons 12 empty))
10 (define LON3 (cons 6 (cons 12 empty)))
11
12 (@add-template-rules one-of ; 2 cases
13                       atomic-distinct ; empty
14                       compound) ; (cons Number ListOfNumber)
15 (define (fn-for-lon lon)
16   (cond [(empty? lon) (...)]
17         [else
18          (... (first lon)
19               (fn-for-lon (rest lon)))]))
```

And a function implementing our new list:

```
1 (@HtDF sum)
2 (@signature ListOfNumber -> Number)
3 ;; produce the sum of the given list
4 (check-expect (sum empty) 0)
5 (check-expect (sum (cons 5 empty)) 5)
6 (check-expect (sum (cons 10 (cons 5 empty))) 15)
7
8 ;(define (sum lon) 0) ; stub
9
10 (@template ListOfNumber)
11 (define (sum lon)
12   (cond [(empty? lon) 0]
13         [else
14          (+ (first lon)
15             (sum (rest lon)))]))
15
```