

# Lecture 2

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# Fluid Statics

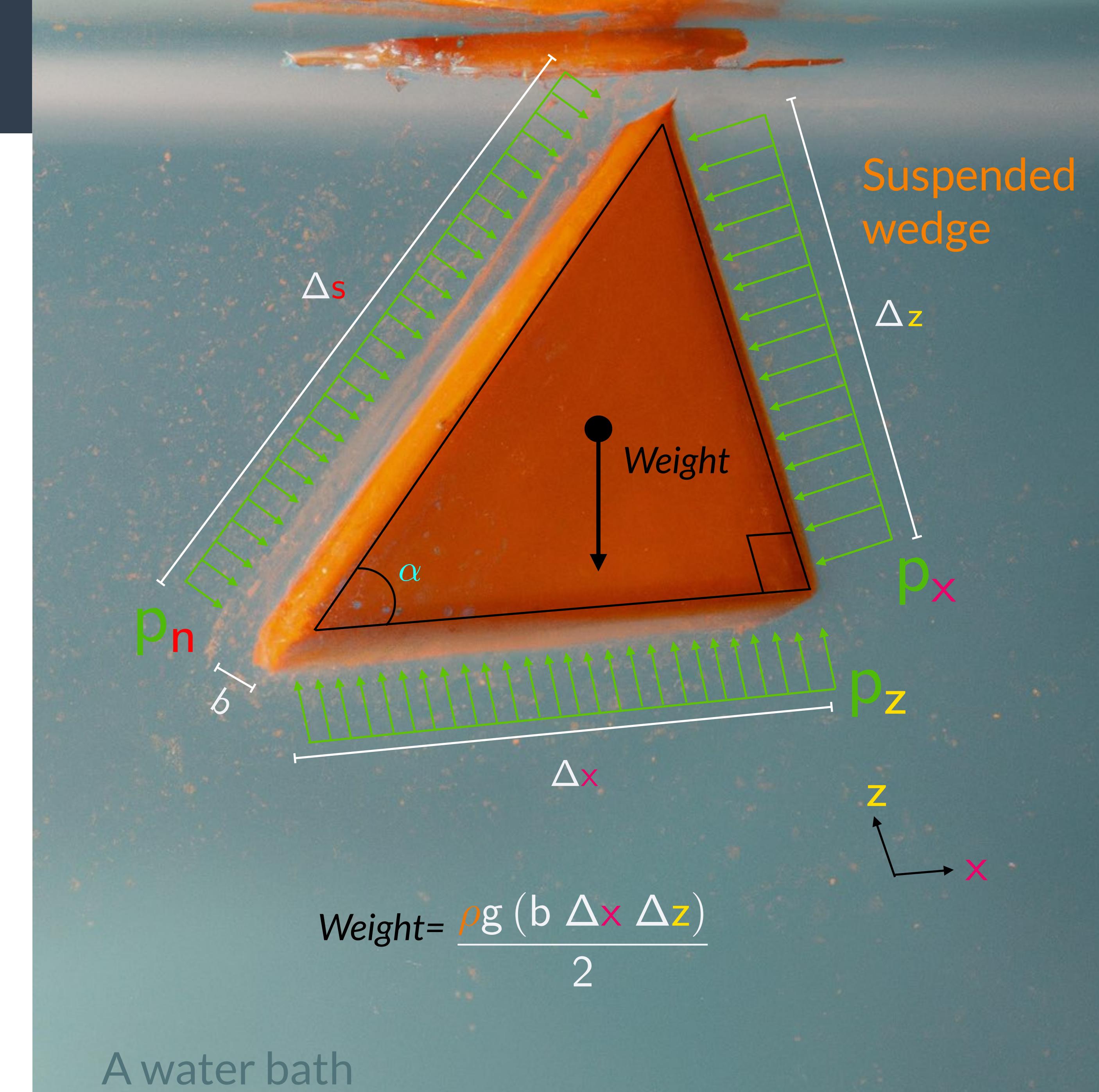
- When a fluid is at rest, there can be no velocity, and this implies there are no shear stresses present.
  - Later, we shall study the connection between shear and velocity gradients.
- To demonstrate the above, consider the balance of forces in a suspended fluid element.



A water bath

# Fluid Statics

- II. Since the fluid is at rest, the small element doesn't alter its position and thus

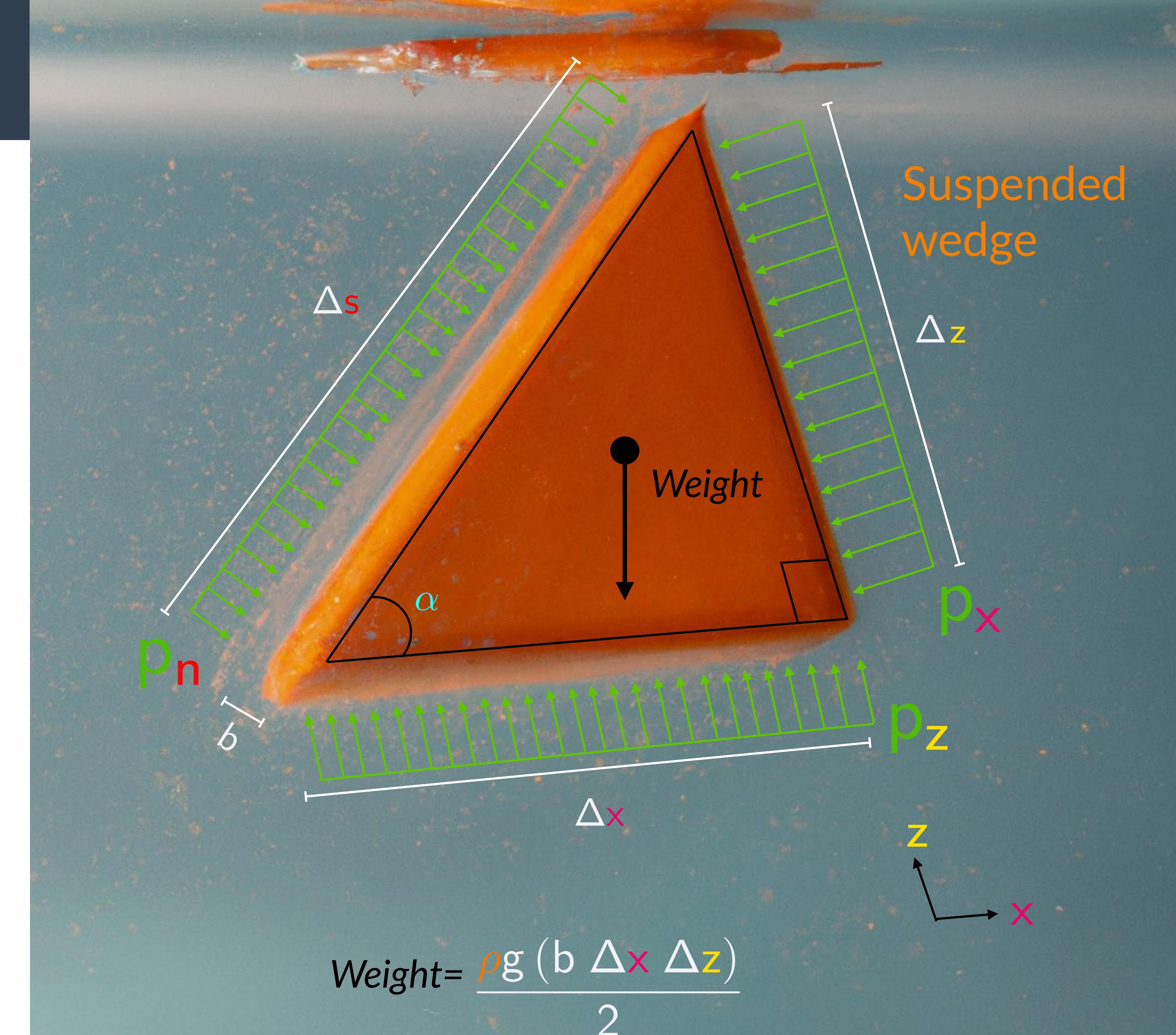


# Fluid Statics

II. Consider the forces along the two directions...

$$\sum F_x =$$

$$\sum F_z =$$



A water bath

# Fluid Statics

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$$\sum F_x =$$

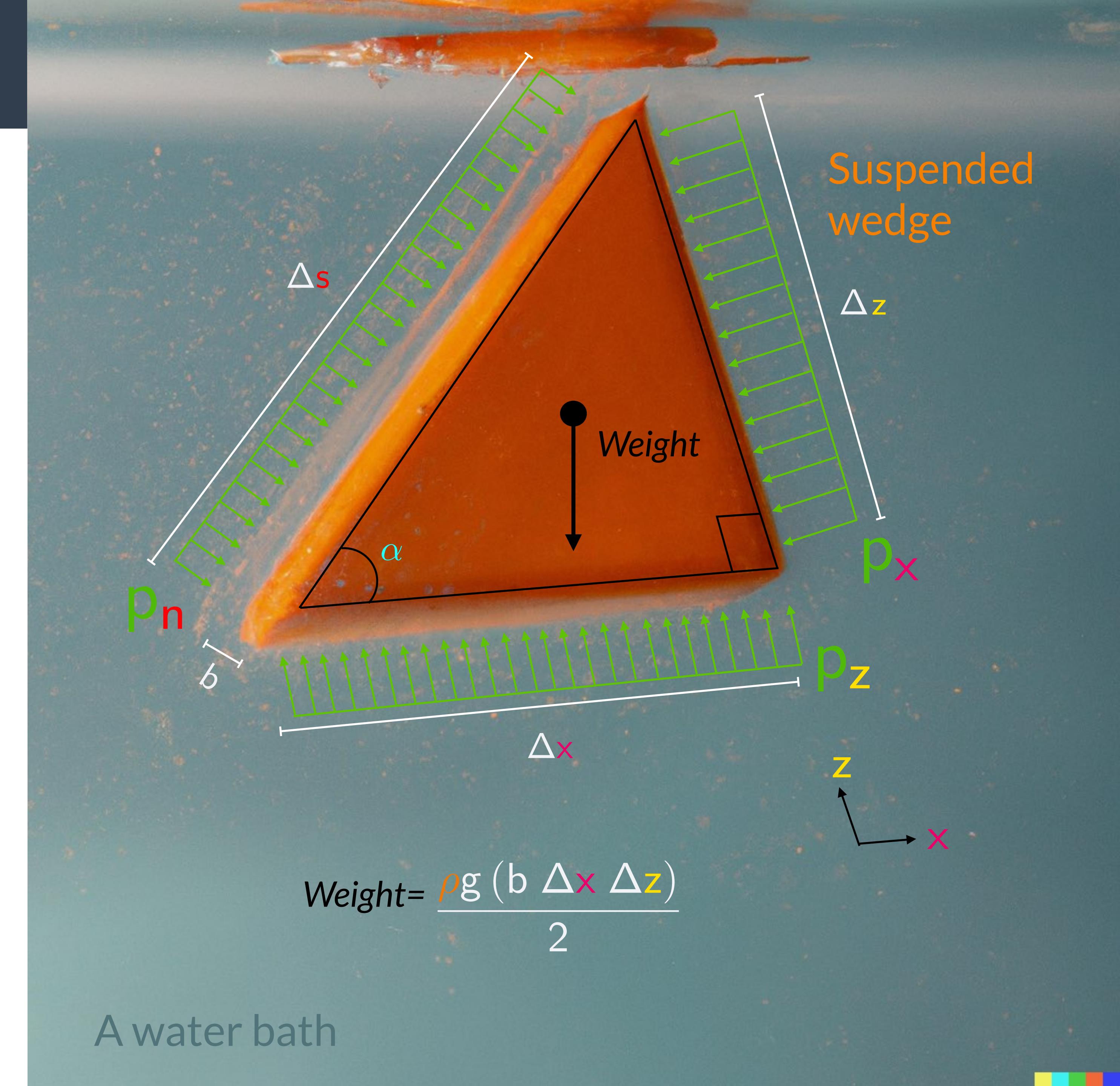
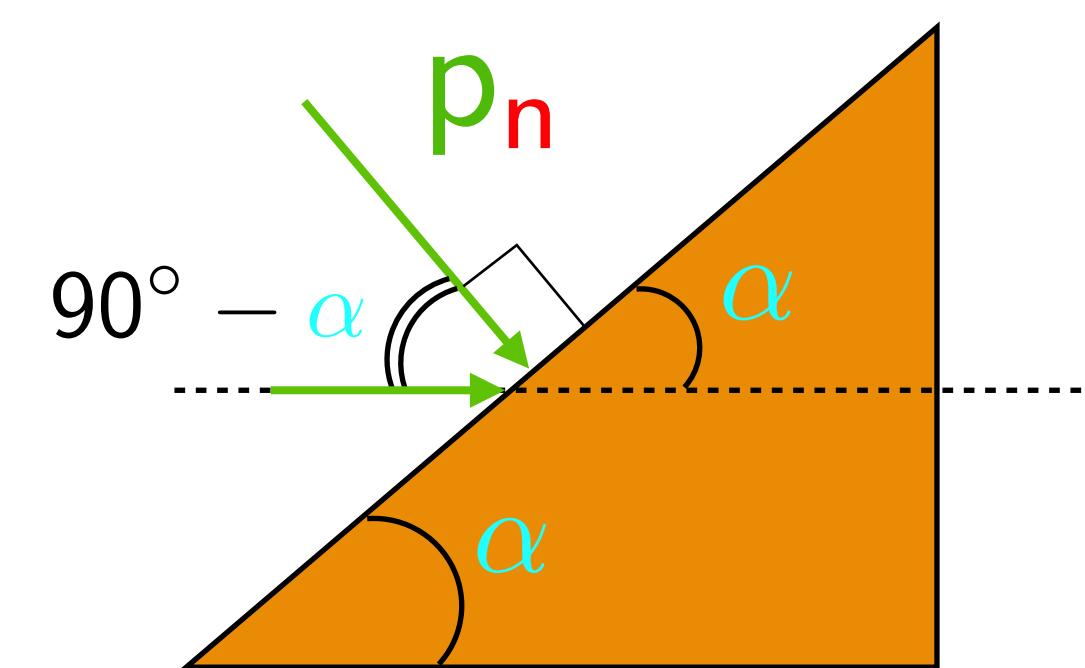
$$\sum F_z =$$

Aside

$$\cos(90^\circ - \alpha) = \frac{p_{n,x}}{p_n}$$

$$\Rightarrow \sin(\alpha) = \frac{p_{n,x}}{p_n}$$

$$\Rightarrow p_n \sin(\alpha) = p_{n,x}$$



# Fluid Statics

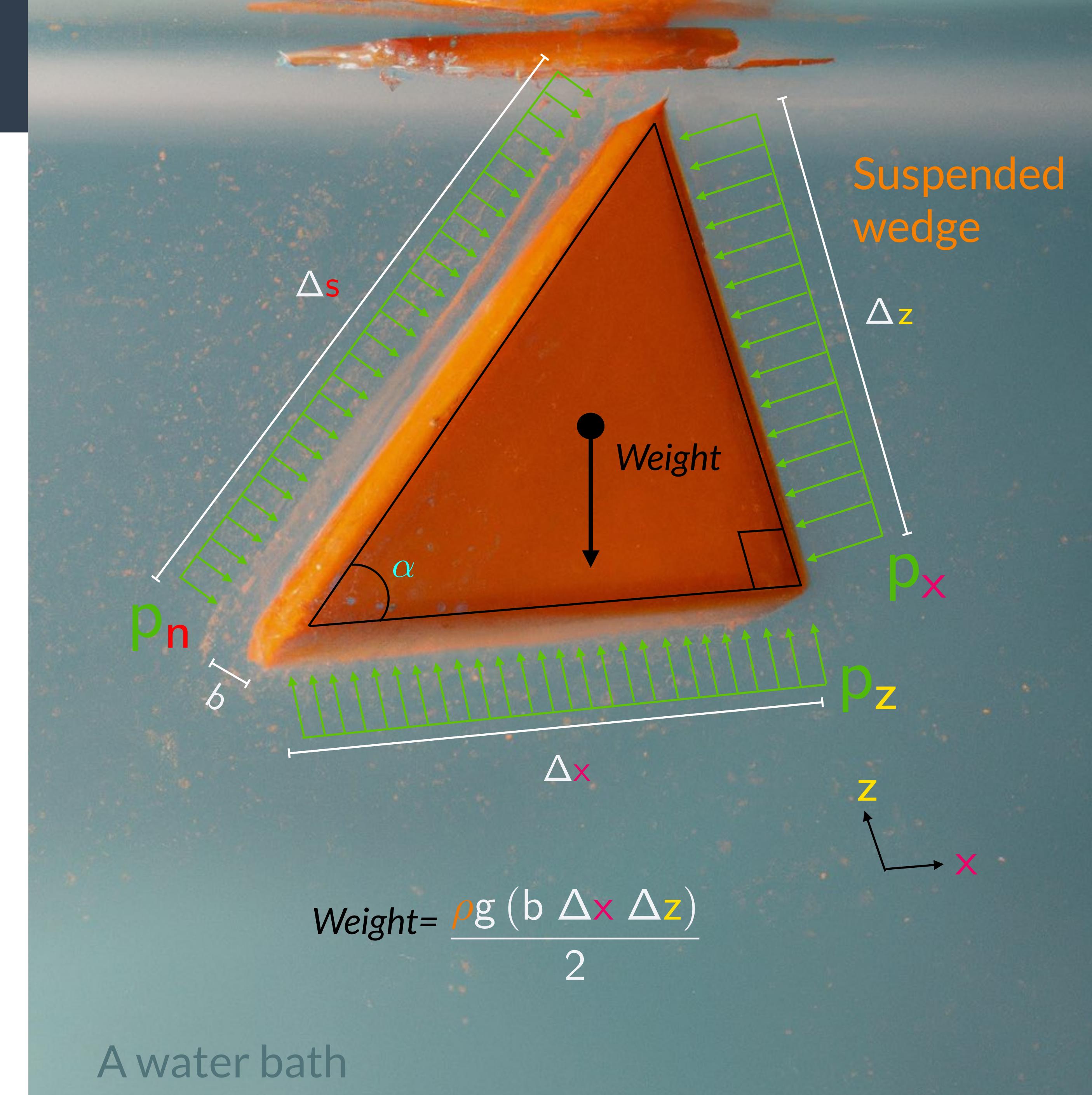
III. From the wedge geometry, we have

$$\Delta s \sin(\alpha) = \Delta z$$

Plugging this into the first equation...

$$\sum F_x = - (p_x b \Delta z) + (p_n \sin(\alpha) b \Delta s) = 0$$

$$\Rightarrow p_n = p_x$$



A water bath

# Fluid Statics

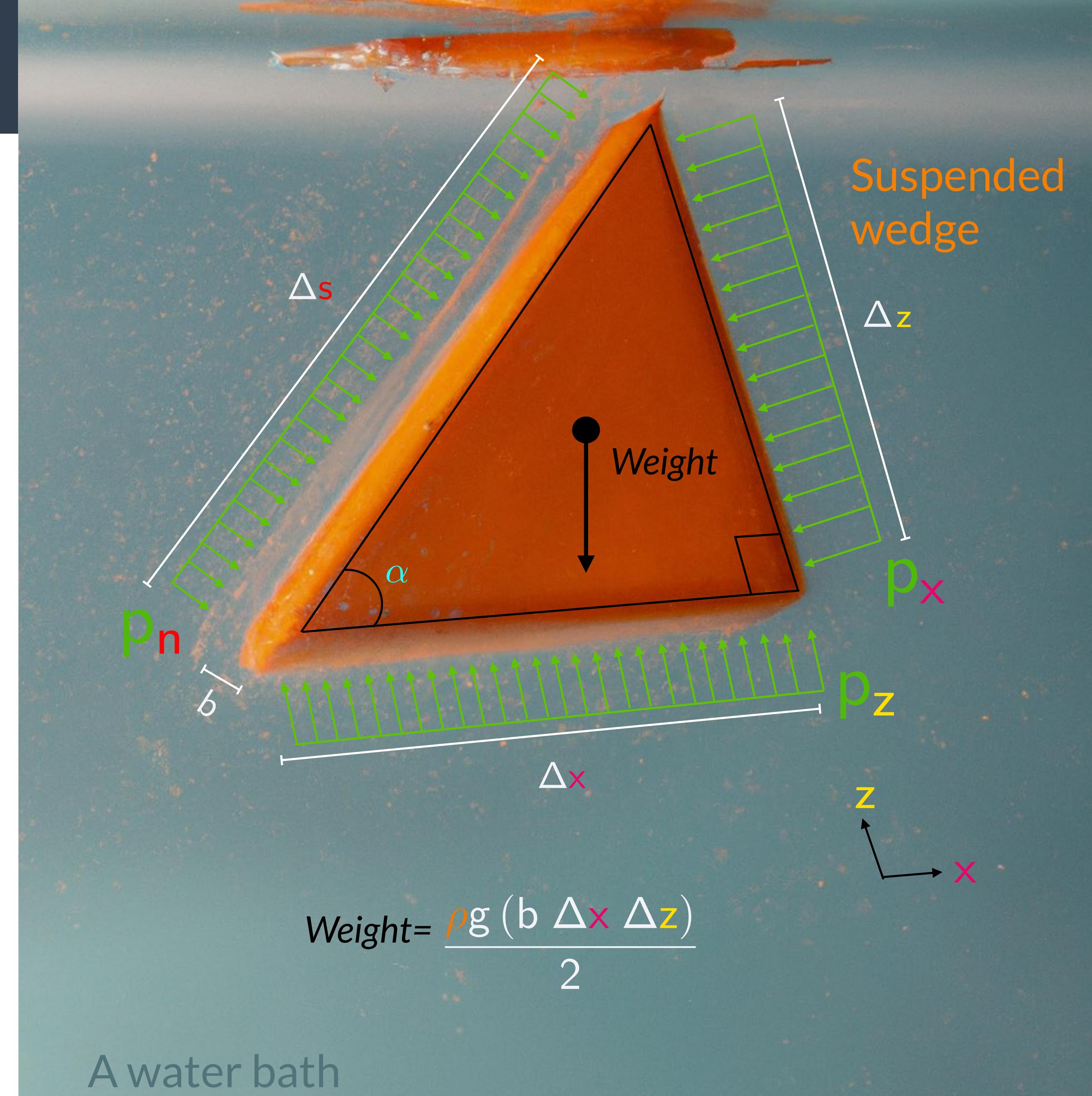
IV. From the wedge geometry, we have

$$\Delta s \cos(\alpha) = \Delta x$$

Plugging this into the second equation...

$$\sum F_z = p_z b \Delta x - p_n \cos(\alpha) b \Delta s - \text{weight} = 0$$

$$\Rightarrow p_z = p_n + \frac{1}{2} \rho g \Delta z$$



# Fluid Statics

- So we have:

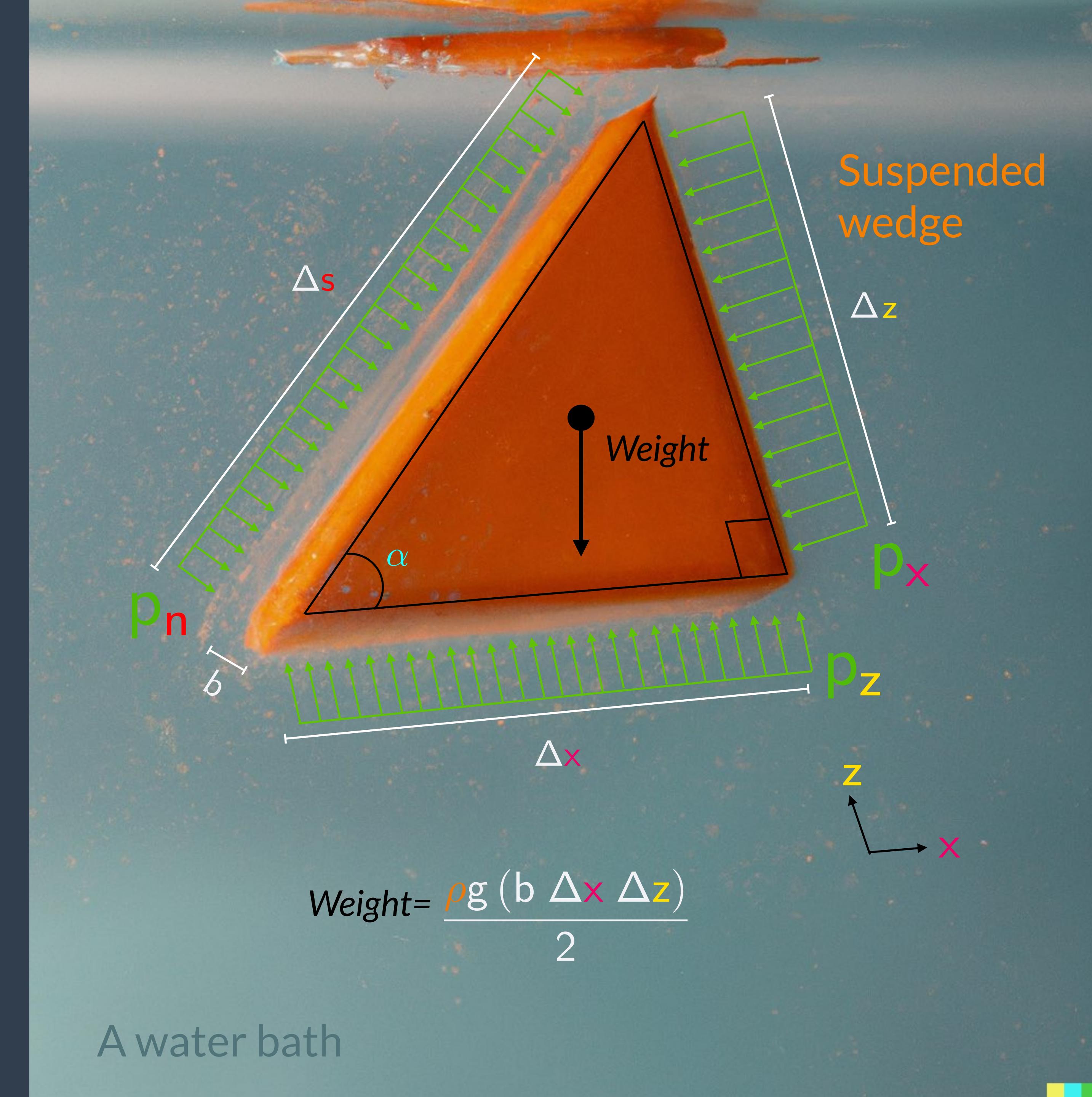
$$p_x = p_n$$

$$p_n = p_z + \frac{1}{2} \rho g \Delta z$$

- And in the limit  $\Delta z \rightarrow 0$ , i.e., if the element is shrunk to a very small one, then

$$p_x = p_n = p_z$$

- This is a very important result!



A water bath

# Fluid Statics

- Demonstrates that the pressure on any surface at a given point is the same.

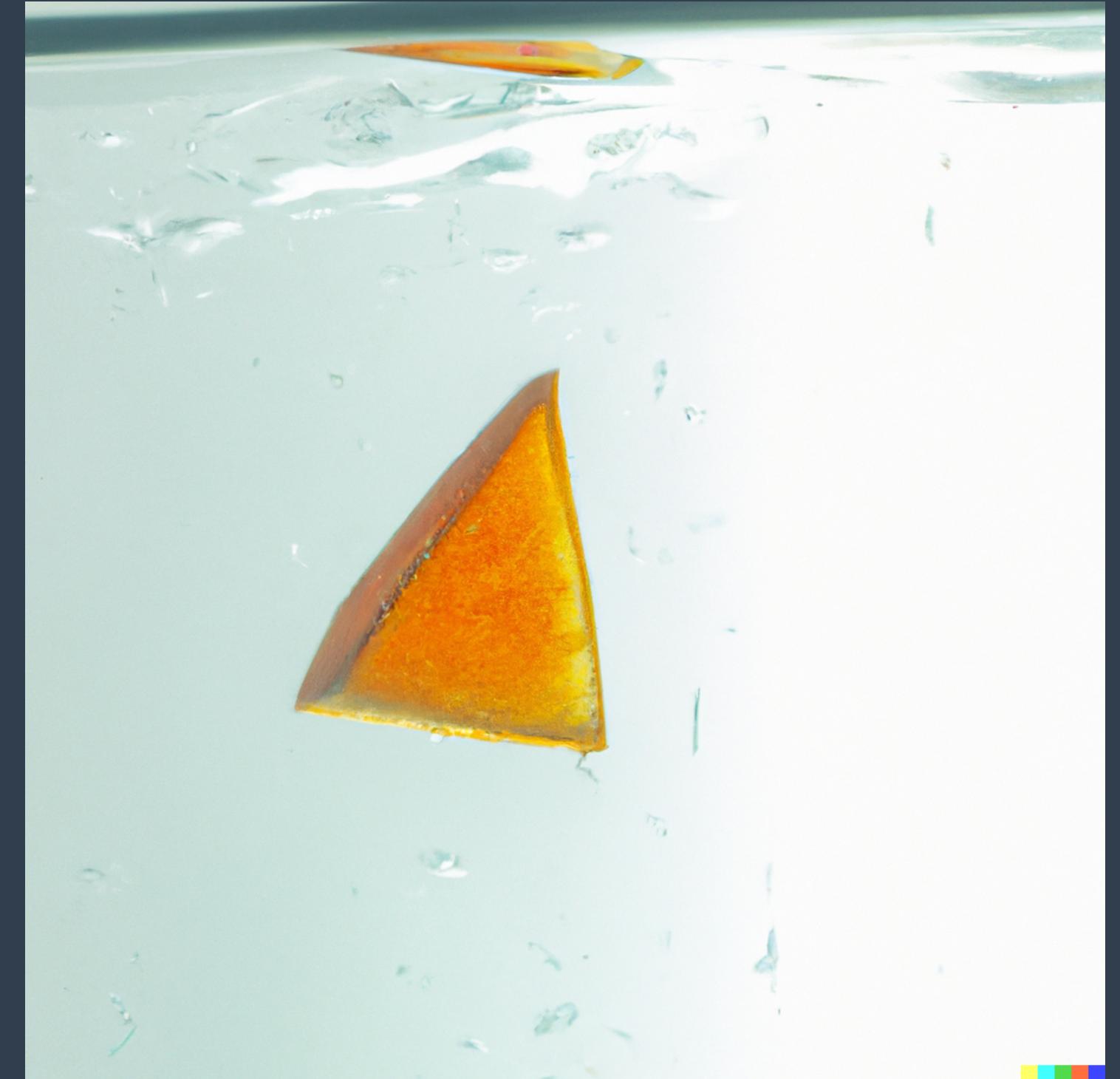
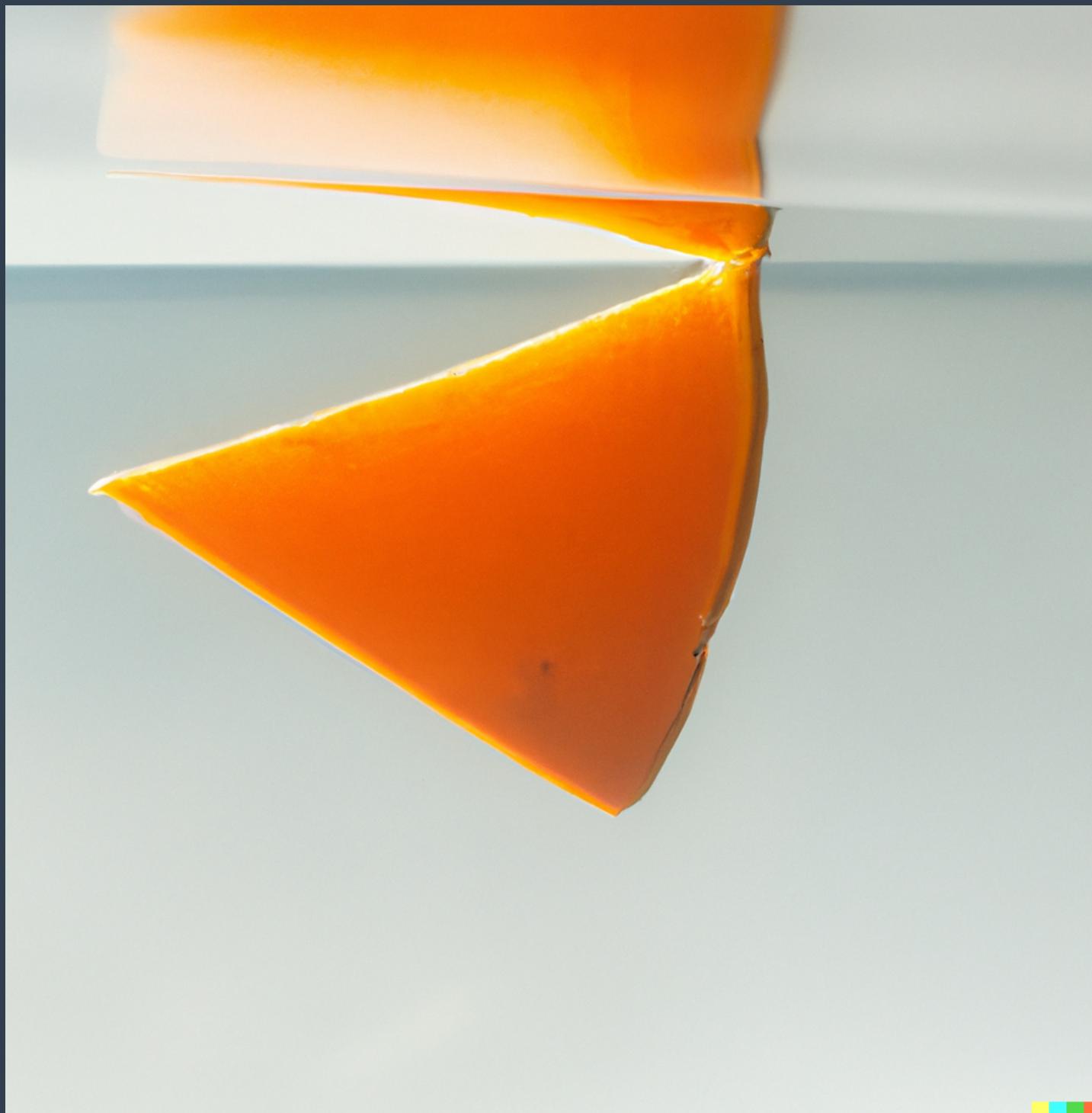
Pressure acts uniformly in all directions.

Pressure is set by the normal component of force  
with respect to the surface.

# Pressure vs. depth

- It is a common experience that pressure increases with depth in a fluid.
- Consider the pressures acting on a submarine as it goes deeper into the ocean.

Varying depth



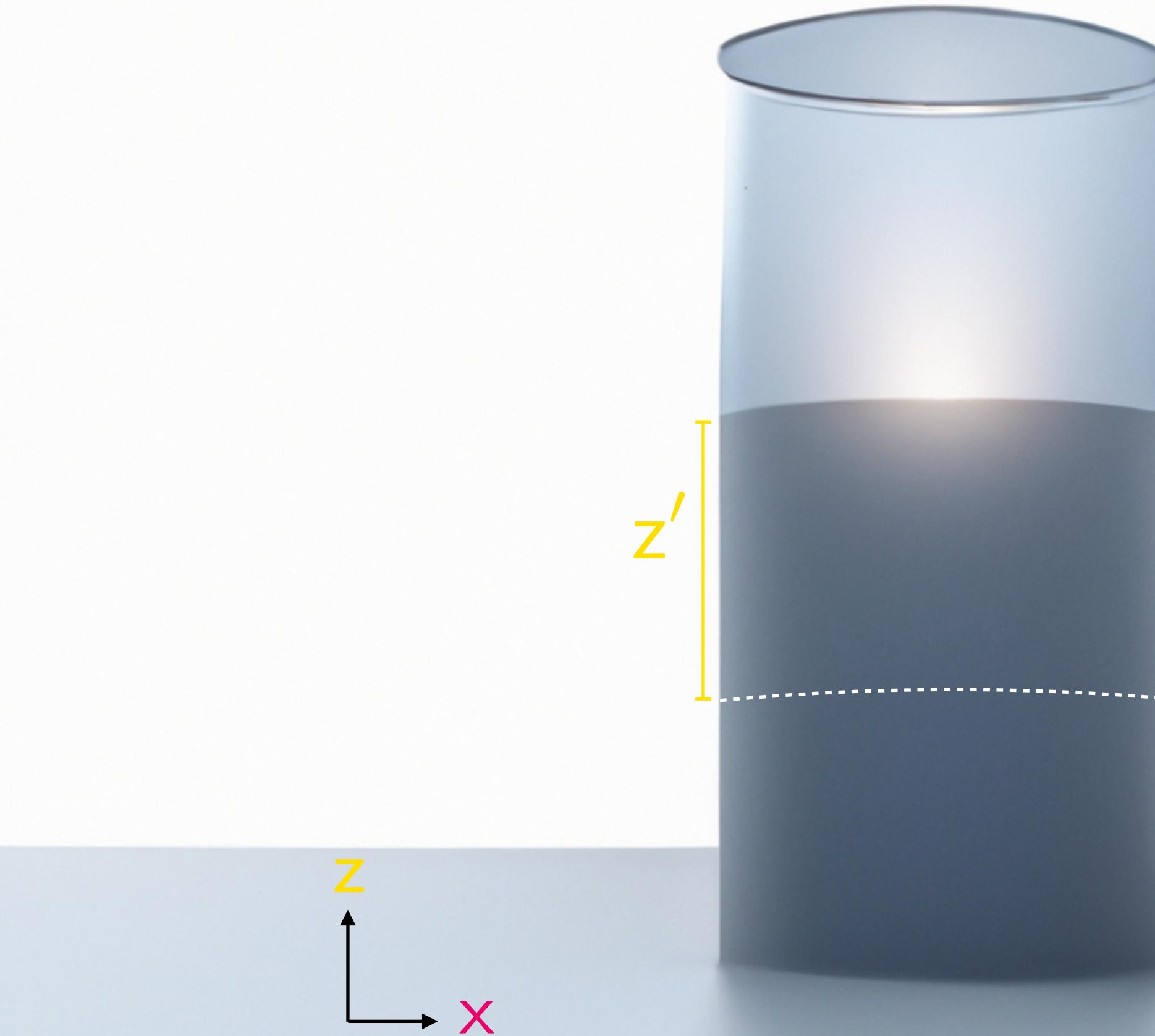
# Pressure vs. depth

- Consider a cylindrical volume of fluid.
- The pressure at the free surface (top) is atmospheric.
- We wish to determine the pressure at a given depth.



# Pressure vs. depth

- Consider a cylindrical volume of fluid.
- The pressure at the free surface (top) is atmospheric.
- We wish to determine the pressure at a given depth.
- We will consider the vertical equilibrium of a section within this cylinder as a free body.

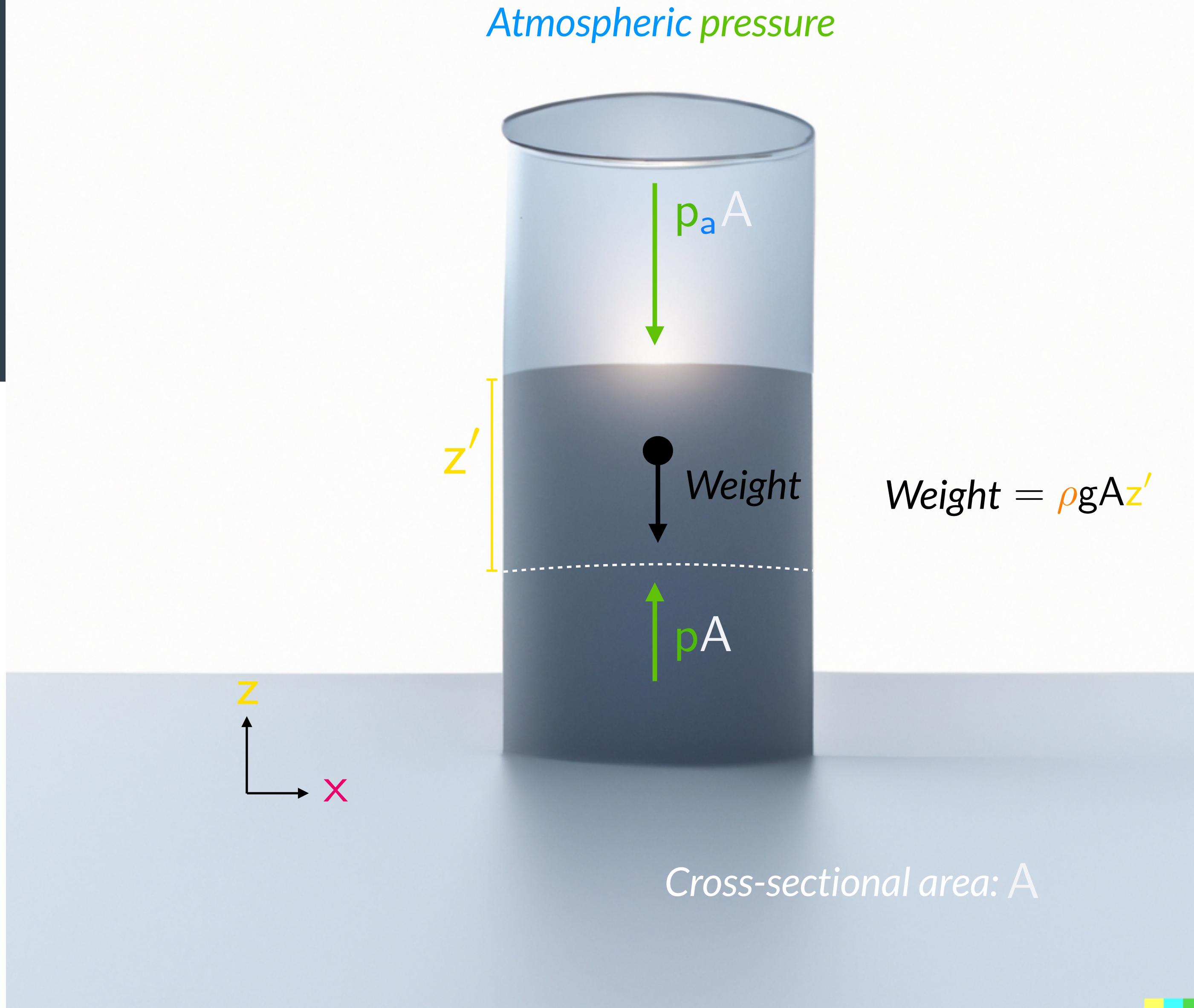


# Pressure vs. depth

- What we know, at least intuitively, is that the pressure force acting on the bottom surface,  $pA$ , must balance the pressure force at the top surface,  $p_a A$ , in addition to the weight of the column.

V. *Summing the forces in the  $z$  direction:*

$$\sum F_z = 0$$



# Pressure vs. depth

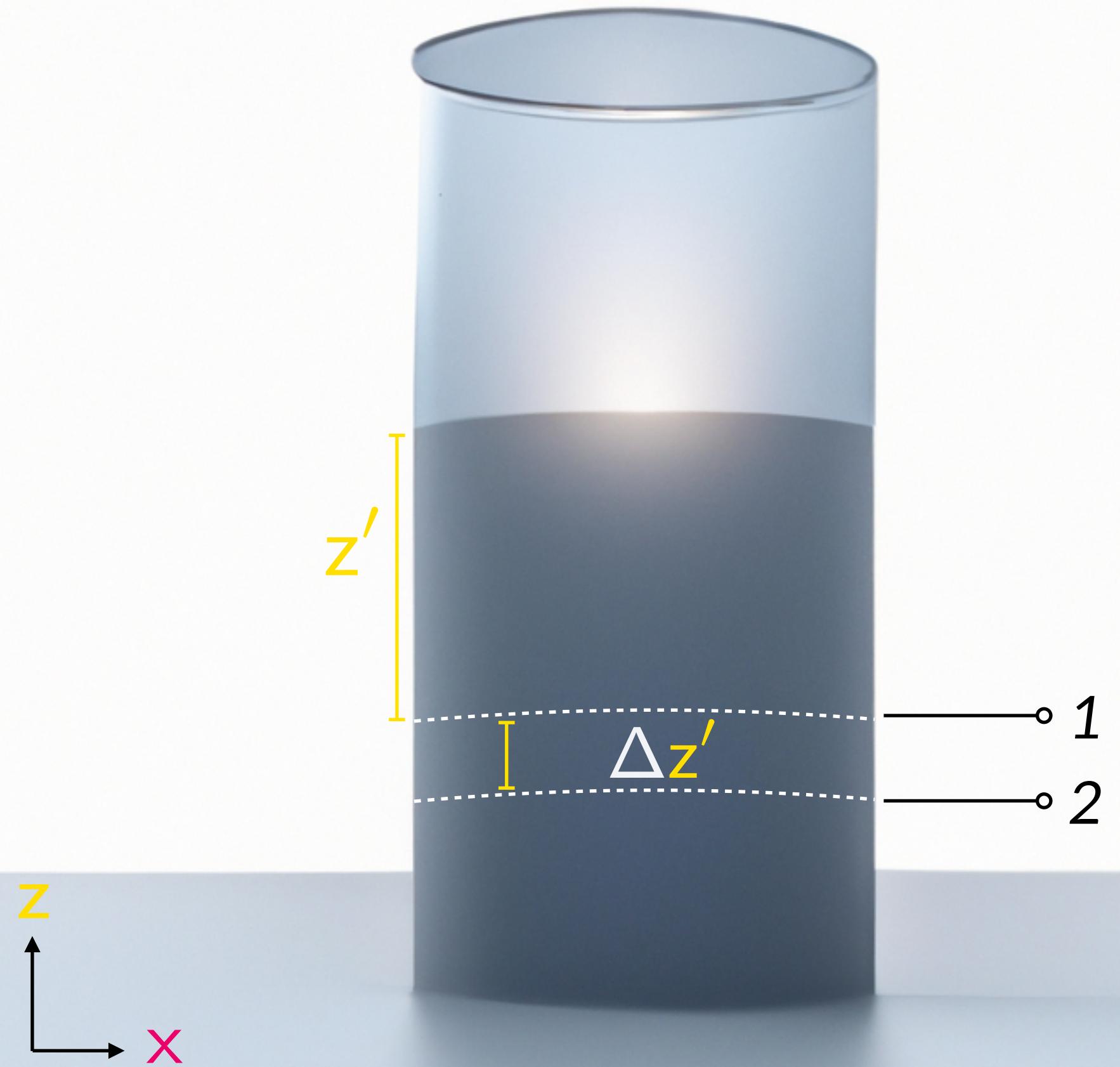
- Pressure increases with depth in order to support the weight of the liquid above it.
- Consider applying this notion at two different depths.

$$p_2 - p_1 = \rho g \Delta z'$$

$$\Rightarrow \Delta p = \rho g \Delta z'$$

- In the limit  $\Delta z' \rightarrow dz$ , we find the incremental pressure variation,  $dp$ , to be

$$dp = -\rho g dz$$



# Pressure vs. depth

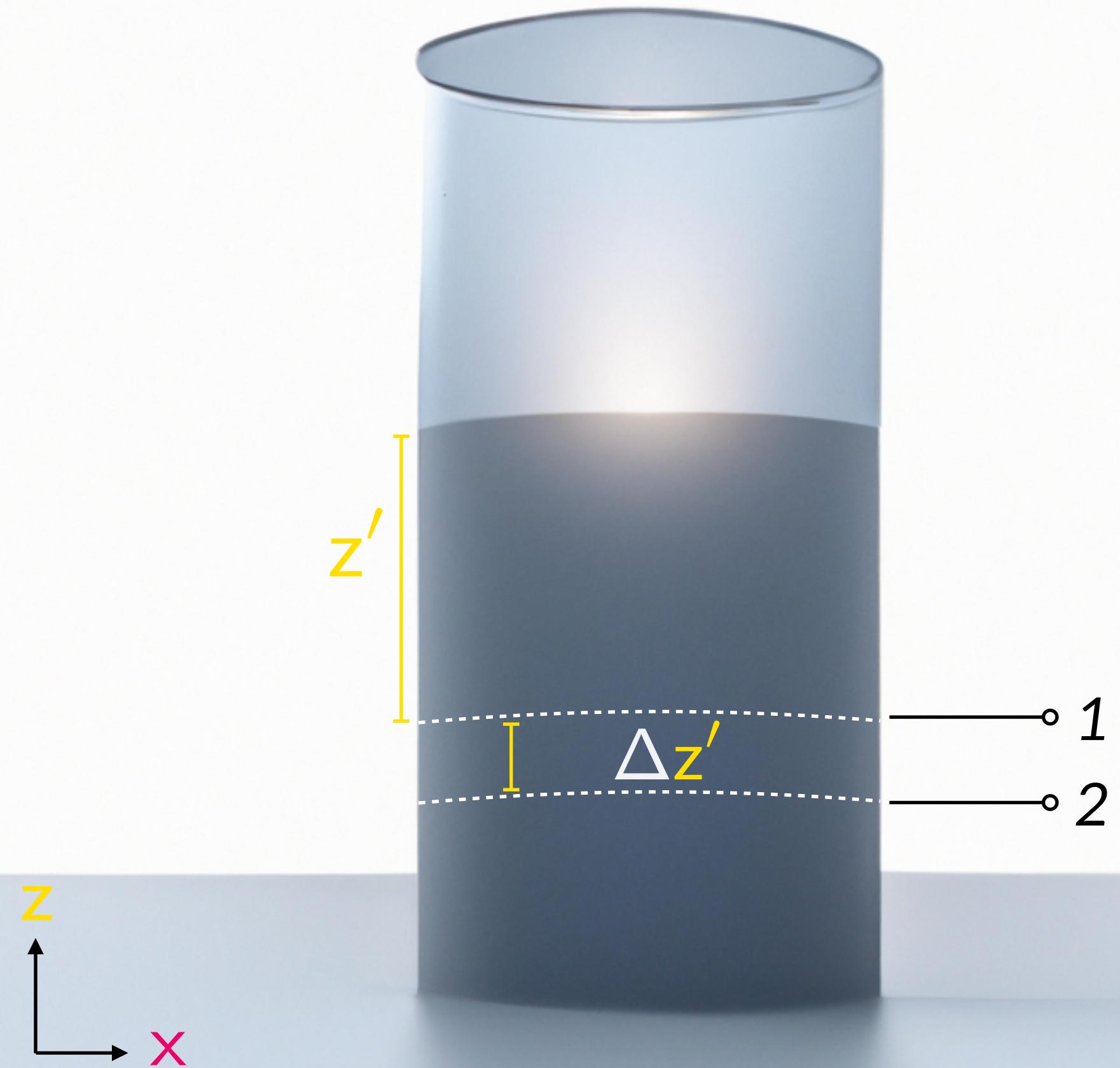
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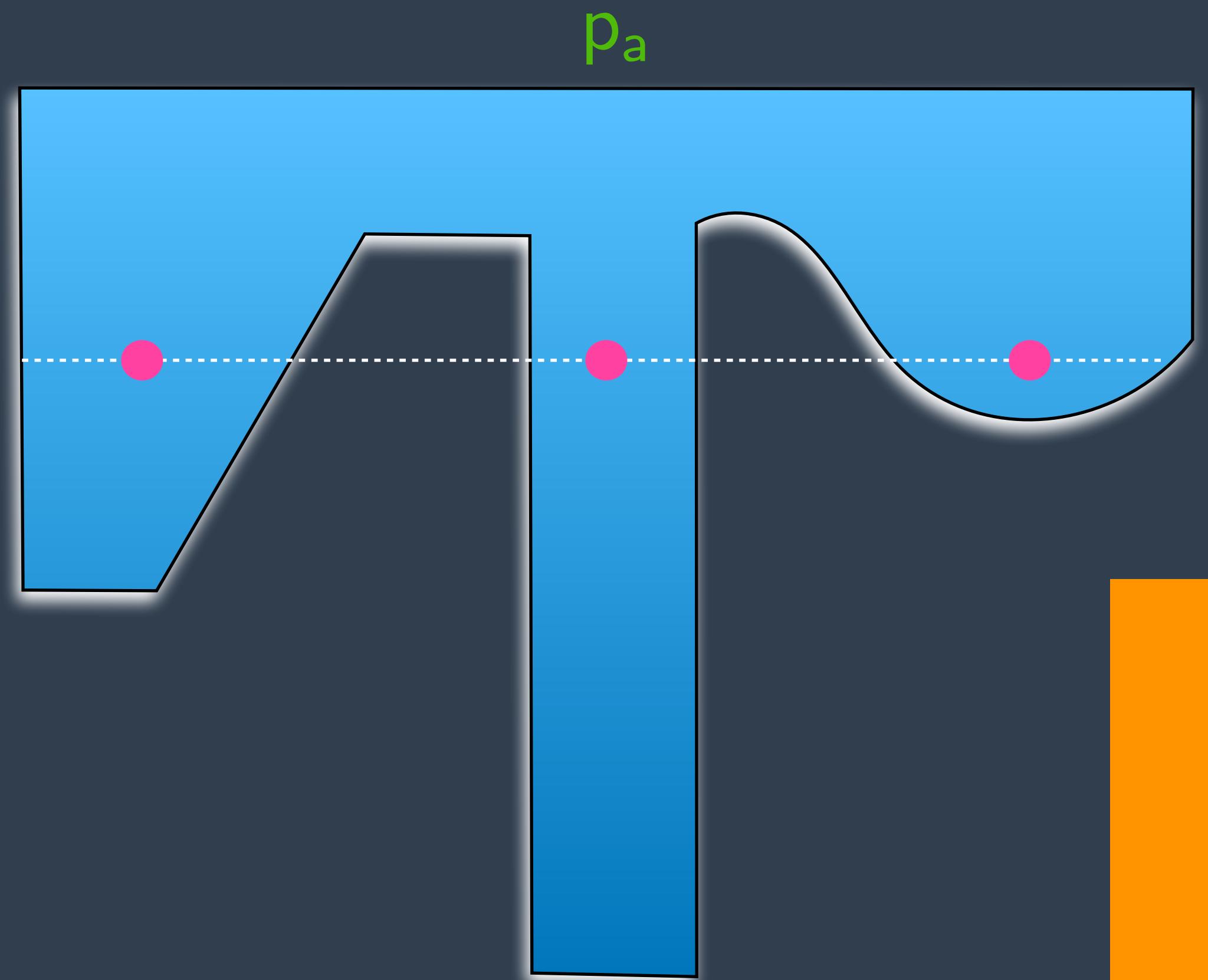
$$dp = -\rho g dz$$



The negative sign arises because we count  $dz$  positive in the upward direction.

# Pressure vs. depth

- Assuming the fluid is “connected”, i.e., there are no bubbles, then pressure at all points, ●, is the same.

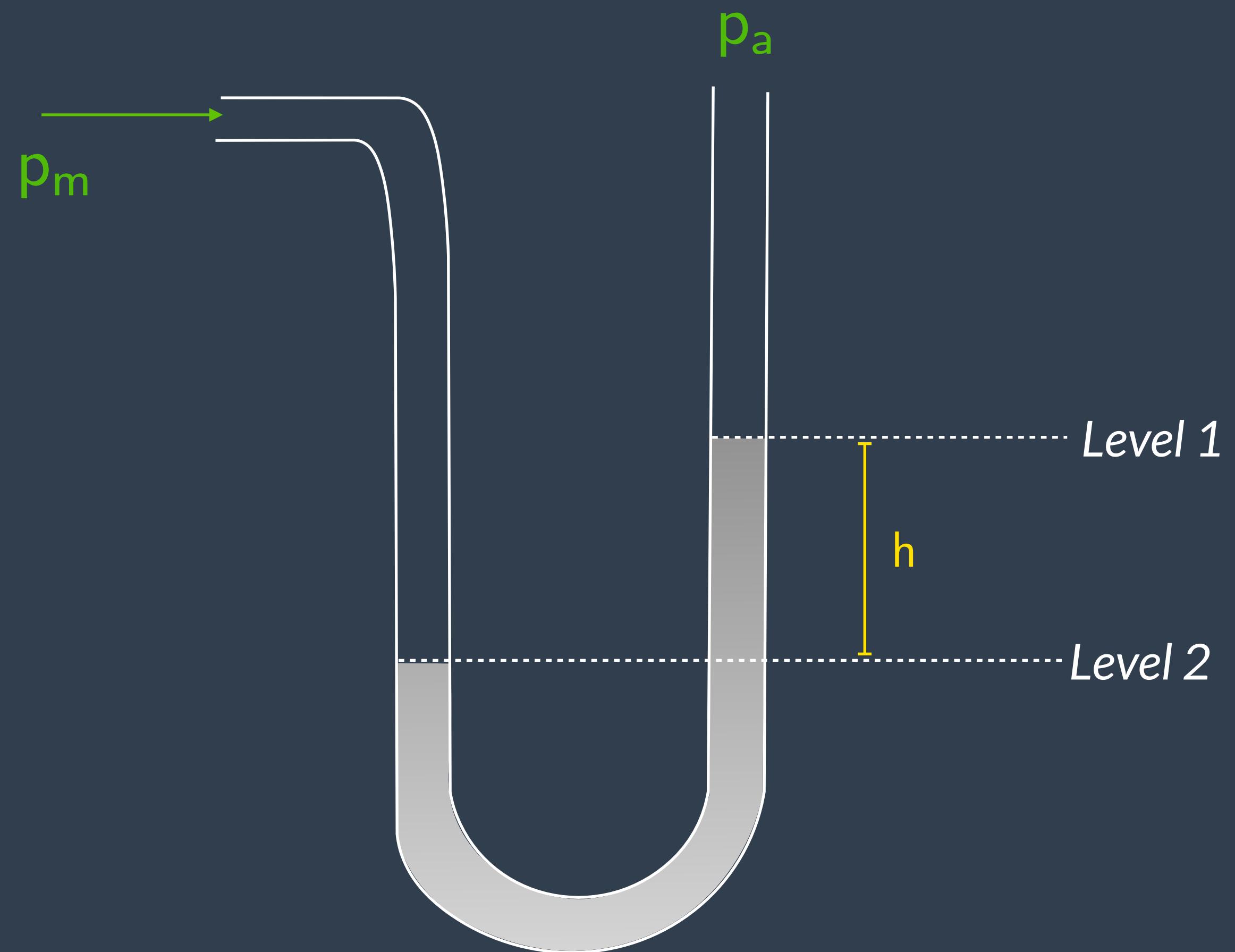


$$p = \rho gh + p_a$$

Pressure in a fluid increases linearly with depth.

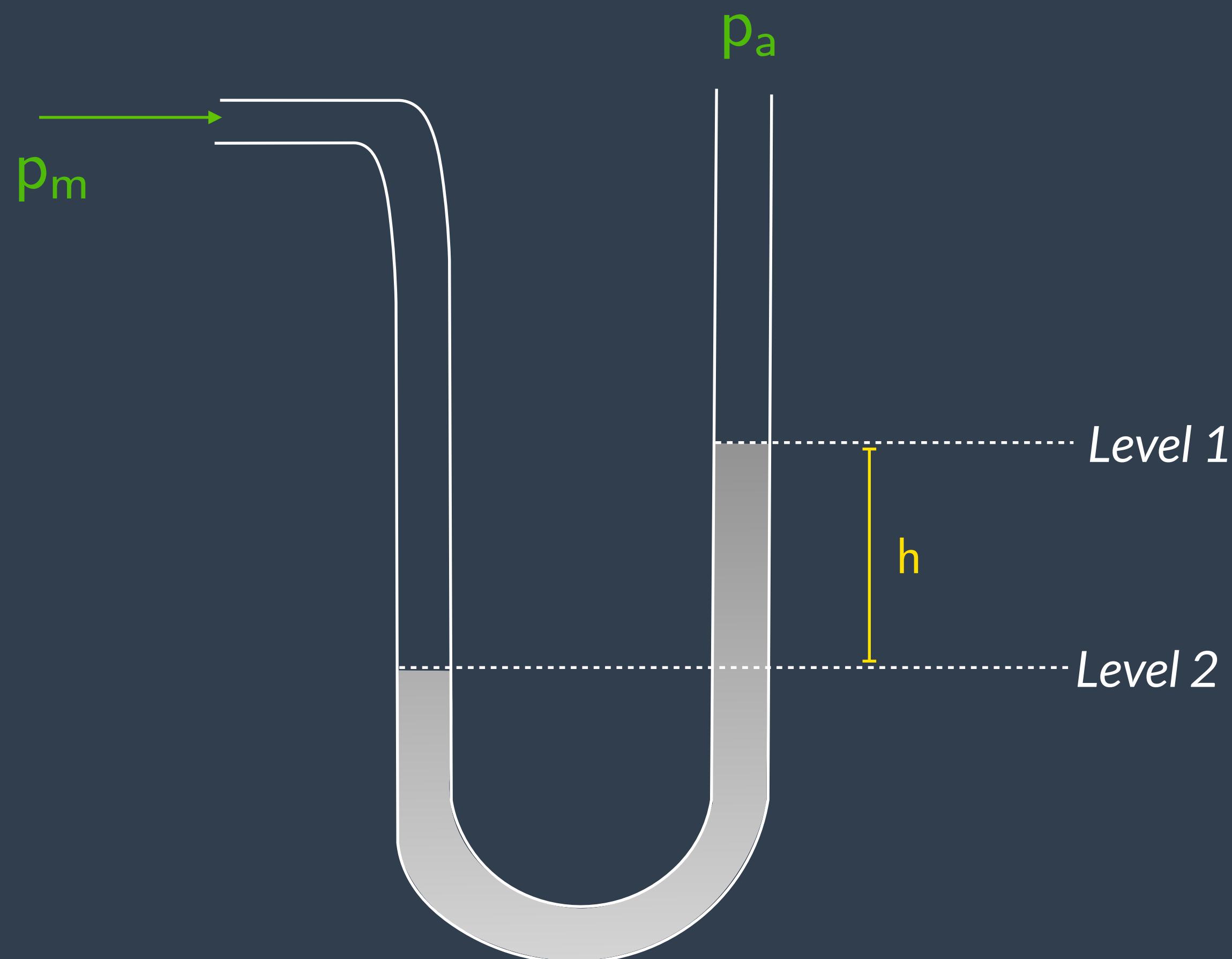
# Manometers

- The idea that pressure varies as a function of depth is used in a U-tube manometer to measure the pressure.



# Manometers

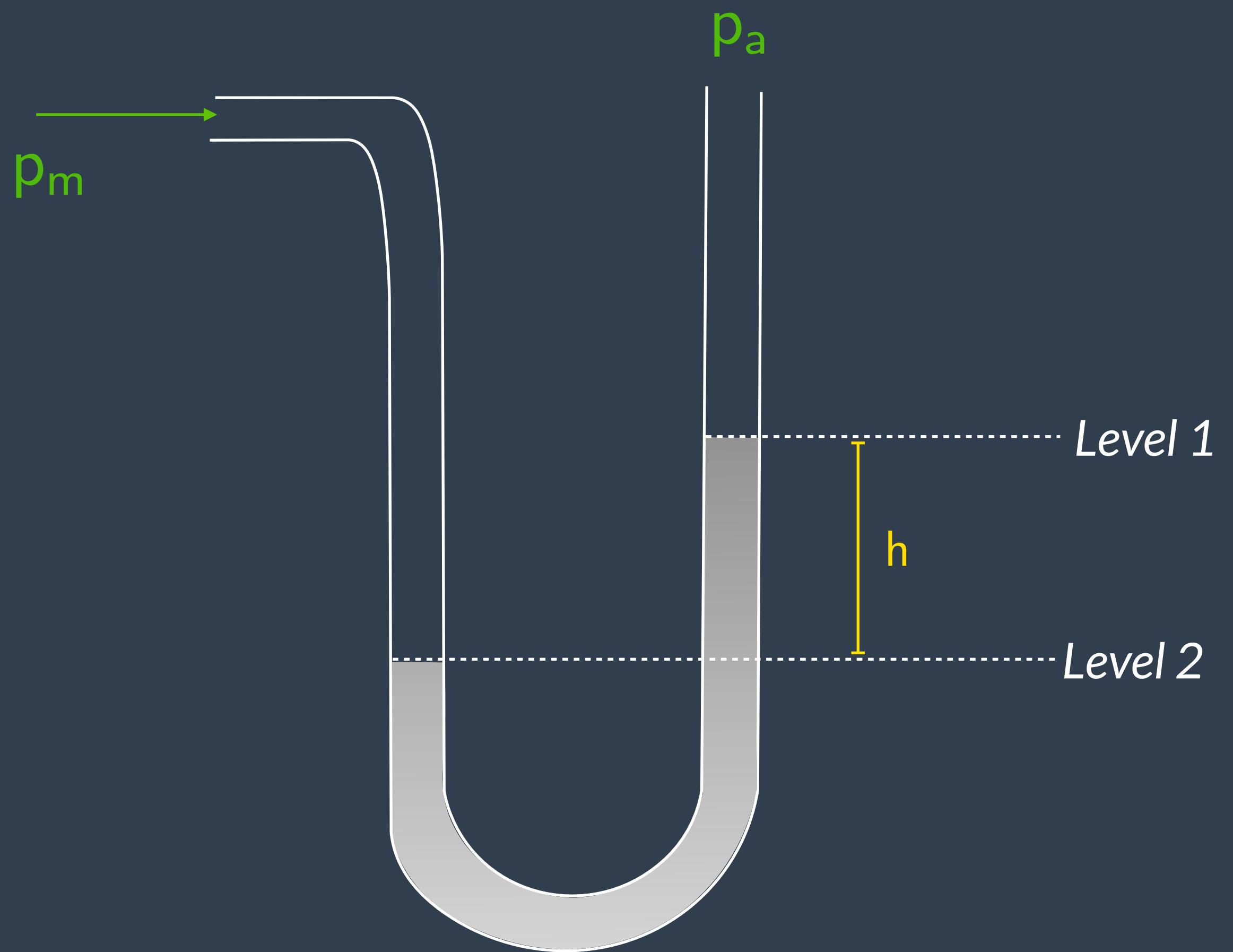
- The idea that pressure varies as a function of depth is used in a U-tube manometer to measure the pressure.



- The left-end sees an unknown pressure,  $p_m$ , while the right-end sees atmospheric pressure,  $p_a$ .
- The tube itself will house a liquid with a density greater than air, and the difference in the height,  $h$ , between the two parallel tubes is used to work out the unknown pressure.

# Manometers

VII.



On the left-hand side, at level 2, the pressure is

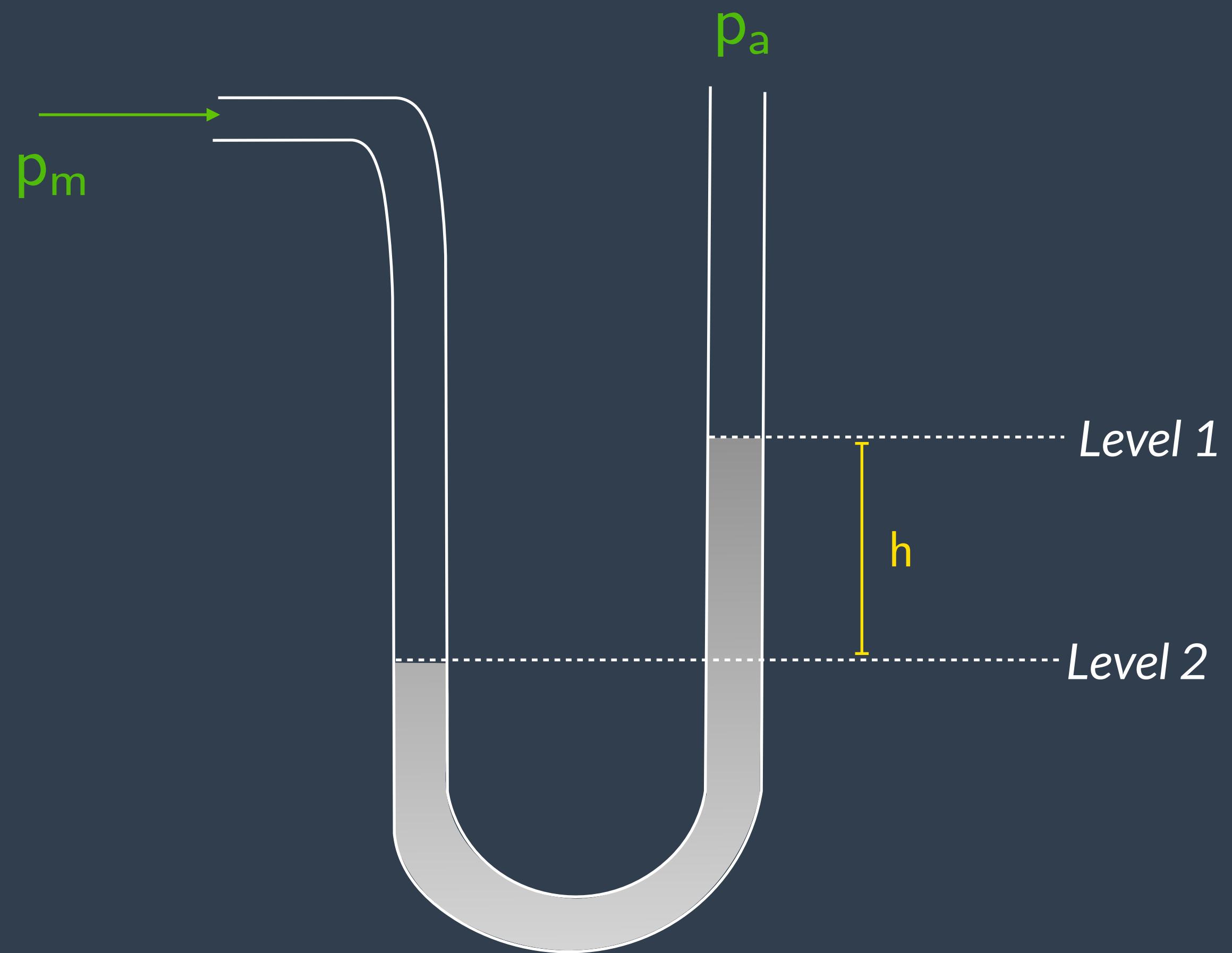
On the right-hand side, at level 2, the pressure is

This yields...

# Manometers

VII.

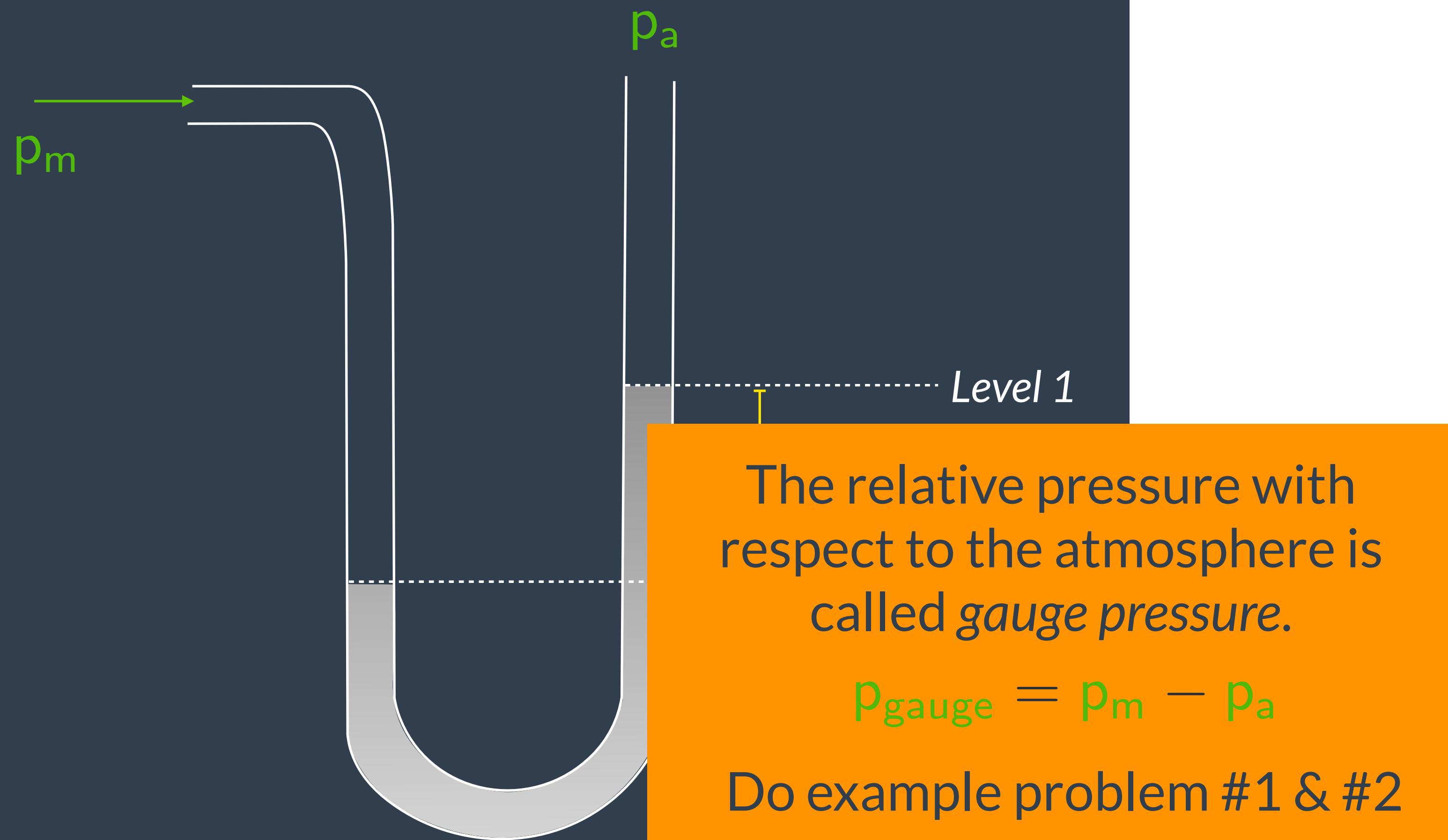
Typically, the liquid used is much denser, thus, we can ignore the density of air. This yields



# Manometers

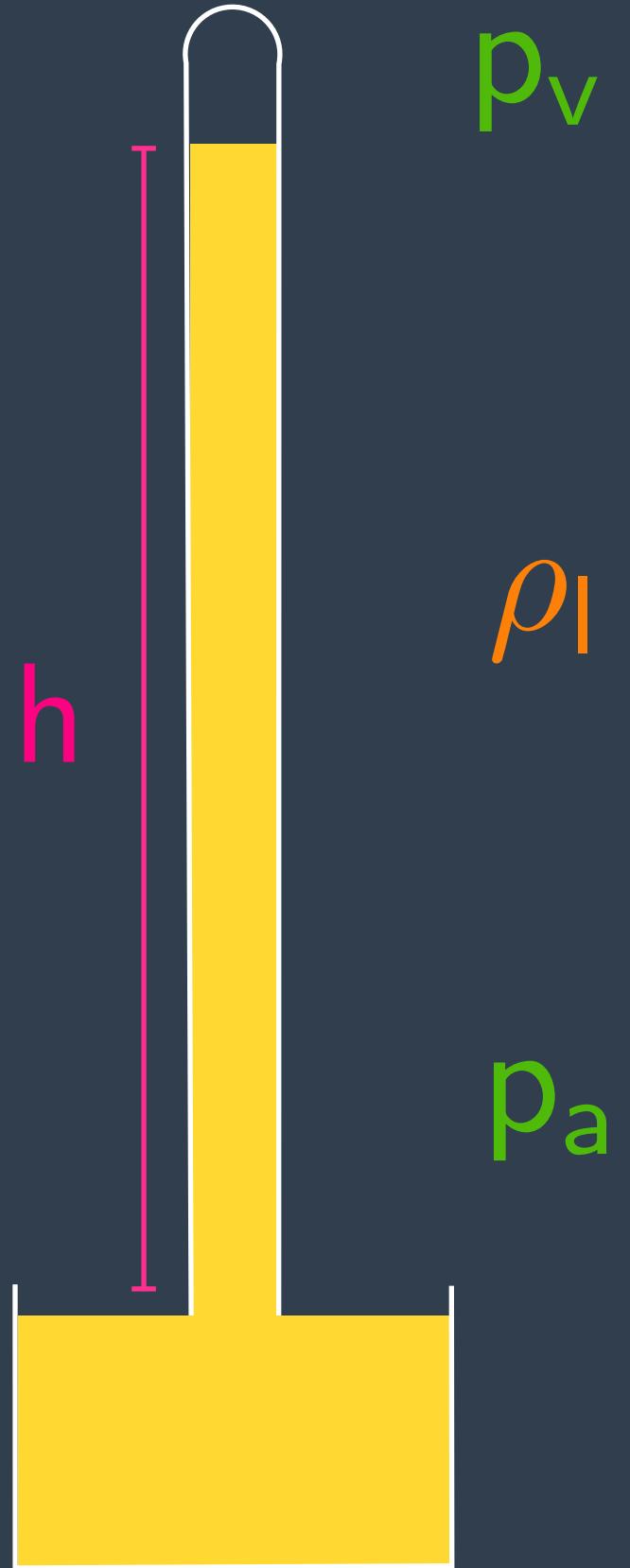
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# Barometers

- Barometers are simpler U-tube manometers, used to measure the atmospheric pressure.
- The pressure at the top of the tube,  $p_v$ , denotes a region of vacuum. This permits the level of the mercury (although today other fluids are used), to vary.
- As the atmospheric pressure,  $p_a$ , increases, the height,  $h$ , of the fluid rises.



Do example problem #3

# Archimedes' principle

- Any object that is immersed in a fluid receives an upward thrust (force),  $F_u$ , in the direction opposite to gravity.
- This arises as the fluid pressure acting at the bottom of the object is larger than at the top.

*Recall: Pressure increases with depth!*

- Archimedes principle states that if a body is partially or wholly submerged, then it receives an upward thrust equivalent to the displaced fluid.

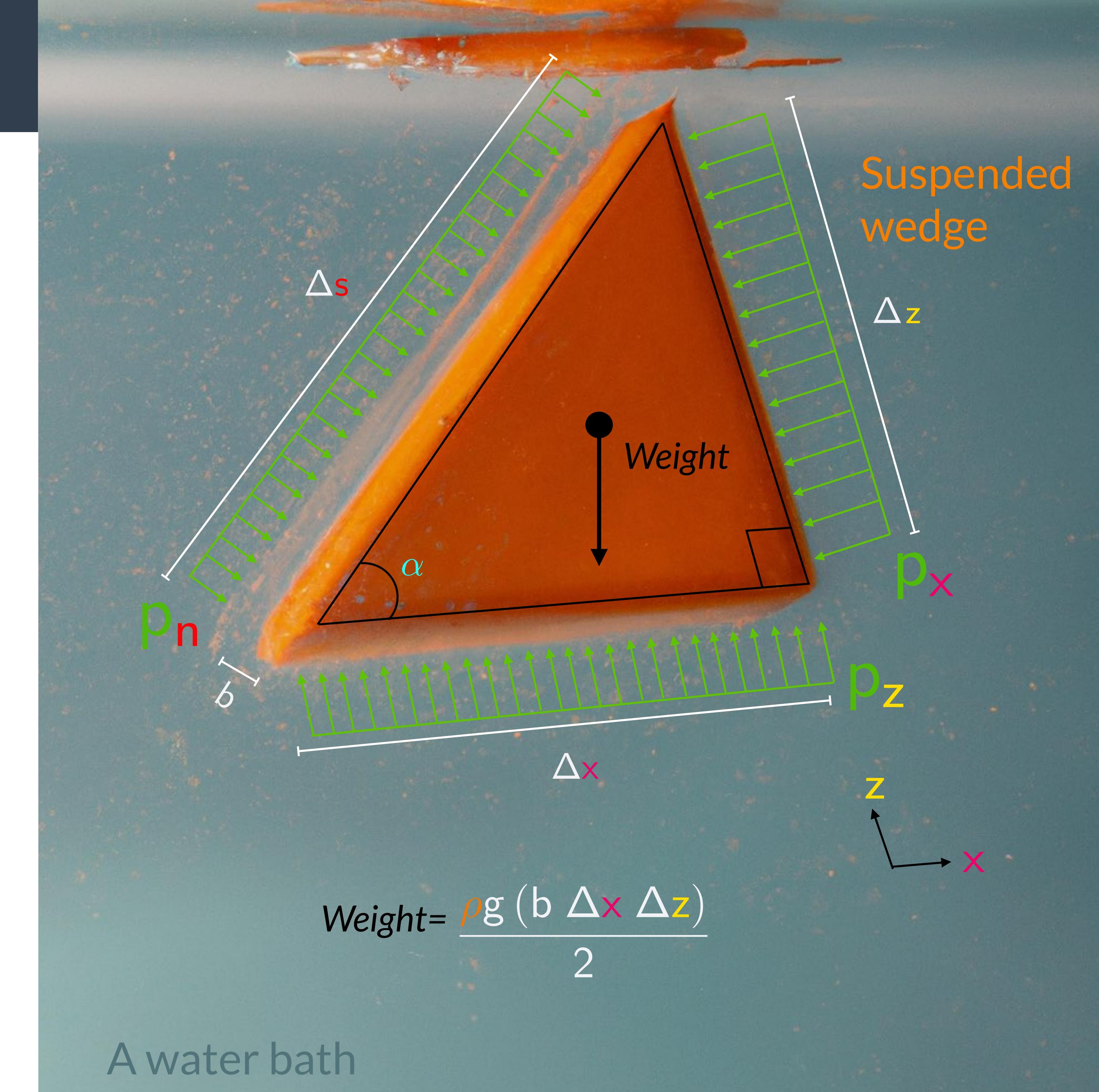


# Archimedes' principle

VIII.

From earlier, we had

$$\sum F_z = p_z b \Delta x - p_n \cos(\alpha) b \Delta s - \text{weight} = 0$$



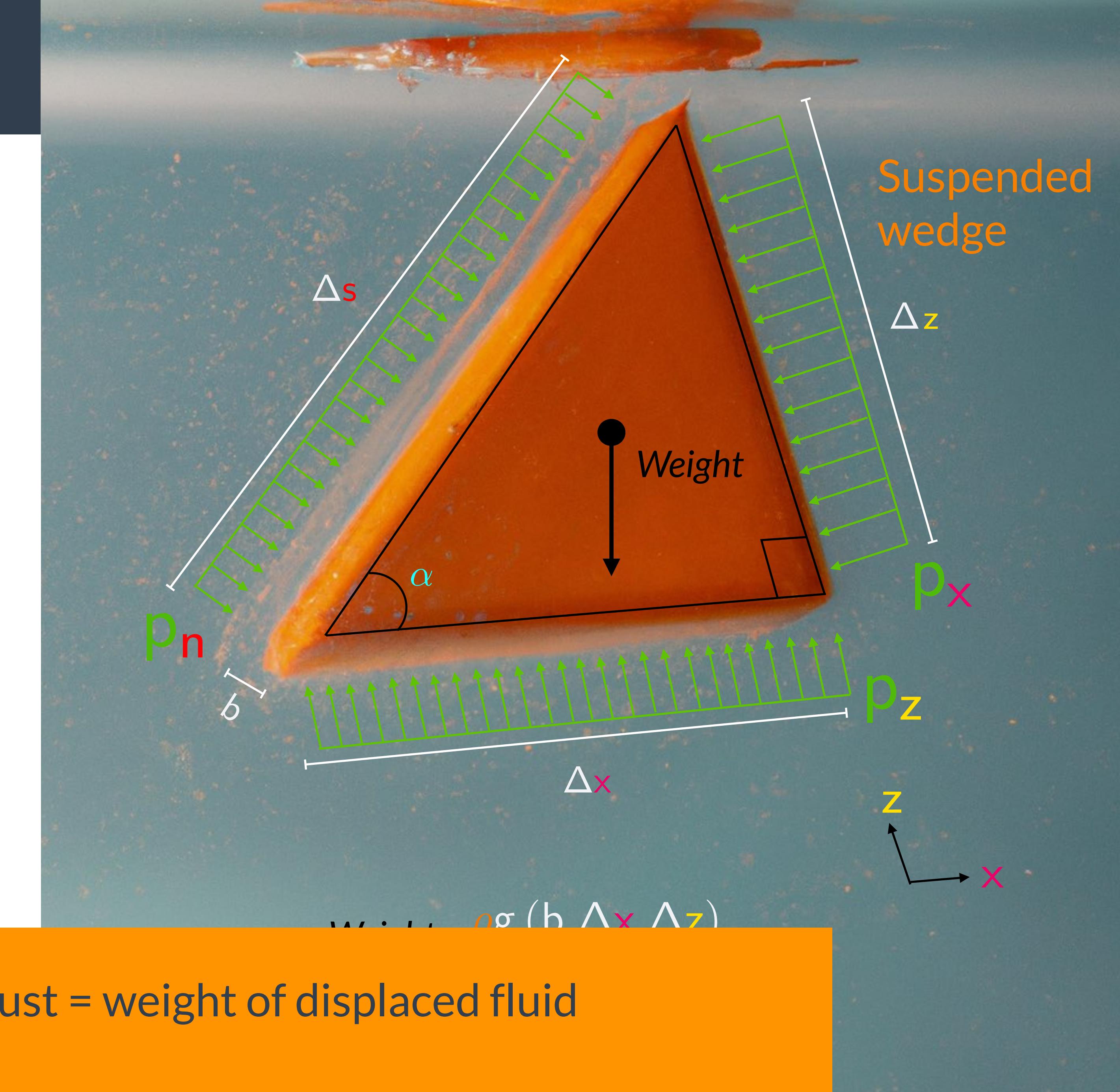
A water bath

# Archimedes' principle

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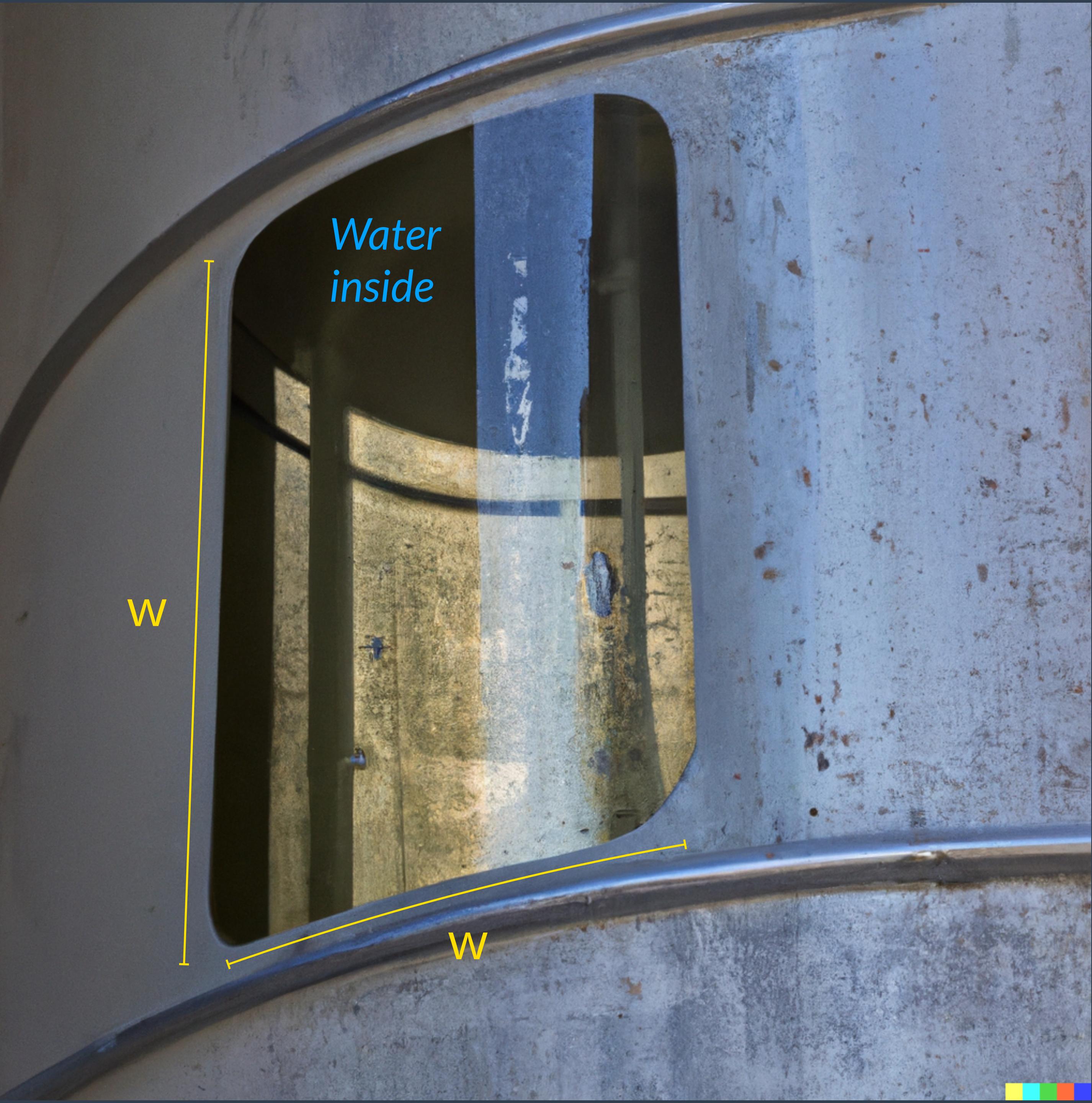
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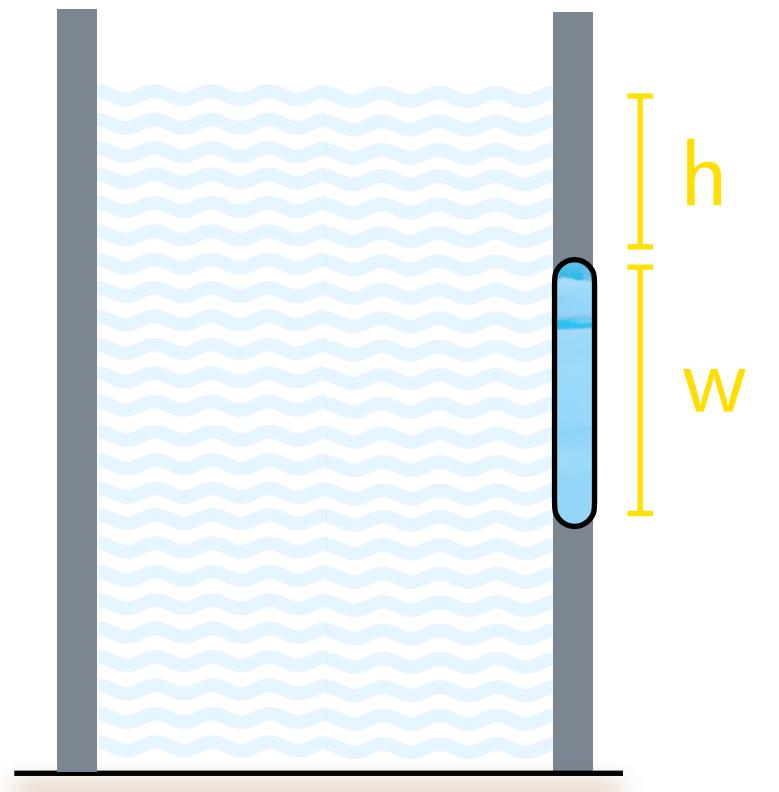
# Forces on submerged bodies

- A square (well nearly) window is embedded in the face of a large container that holds water.
- We want to quantify the net hydrostatic force on this window.
- The challenge is that the pressure varies over the window, so we cannot simply find the force by multiplying the window area by some pressure.



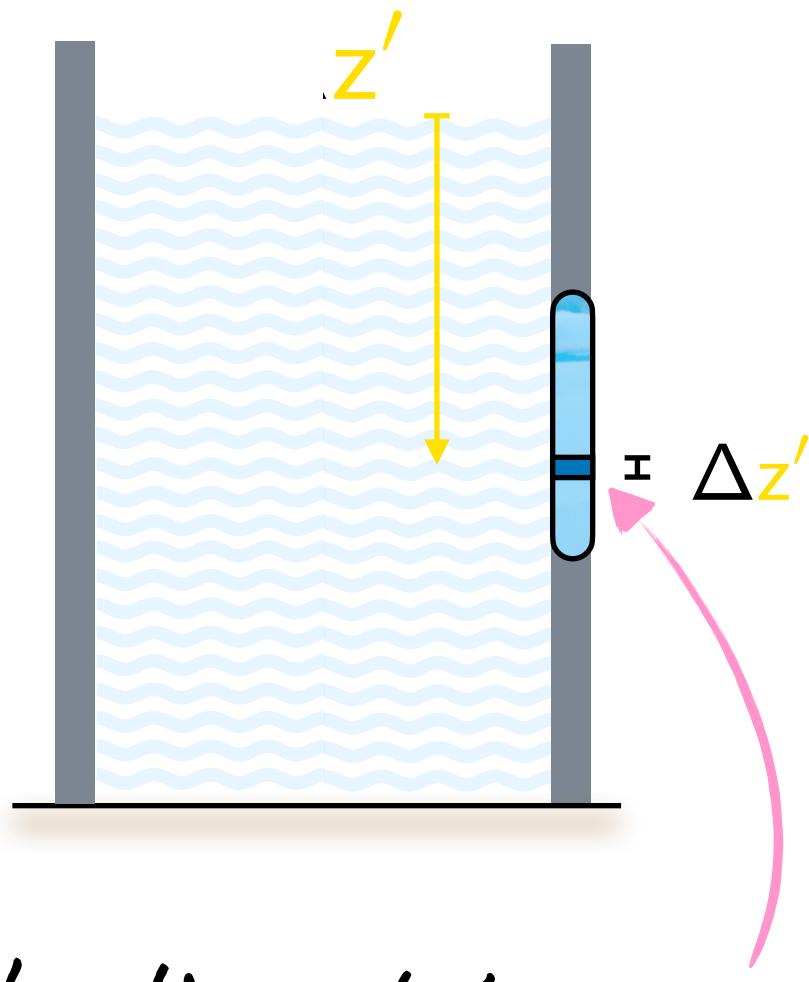
# Forces on submerged bodies

IX.



Steps required:

1. Consider the tiny strip, .

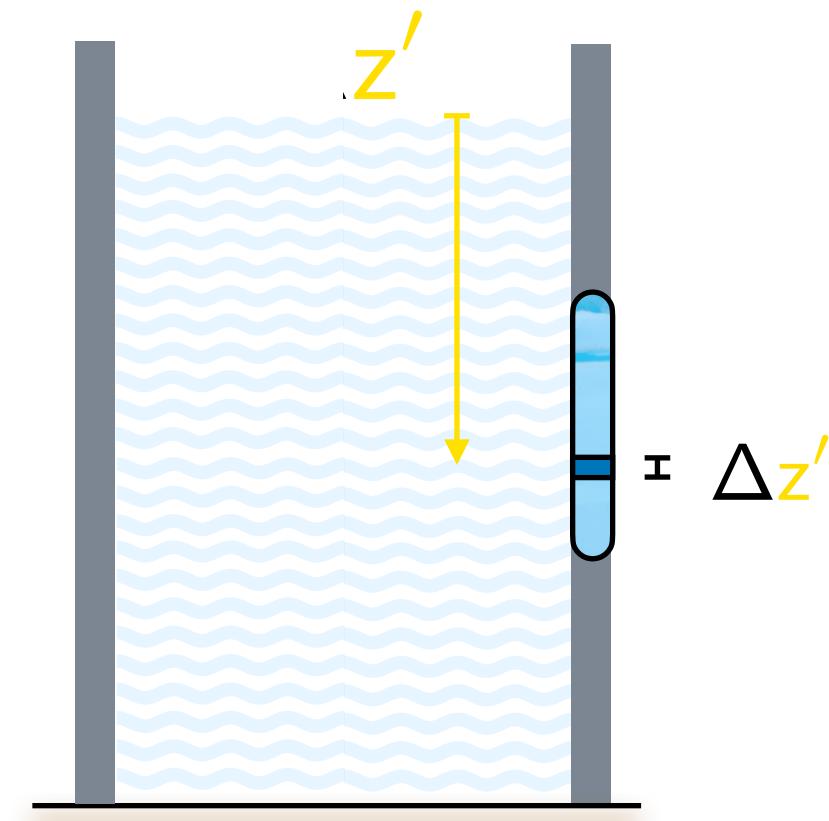
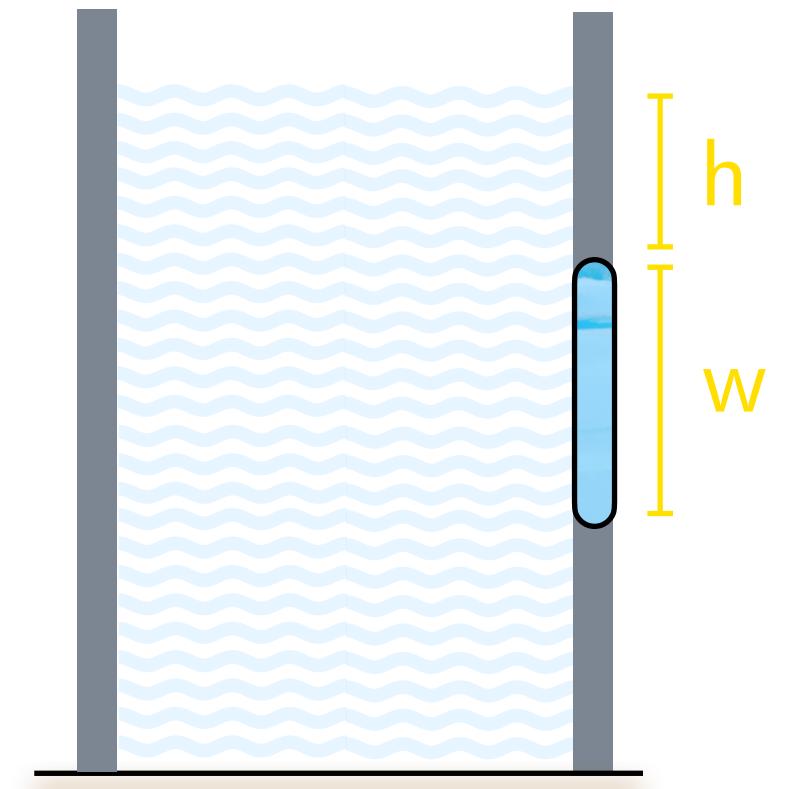


Force on the tiny strip, , is:

$$\Delta F = p \Delta A = (\rho g z') (w \Delta z')$$

# Forces on submerged bodies

X.



Total force on window:

$$F = \sum (\rho g z') w \Delta z' \quad (\text{summation over the window})$$

# Forces on submerged bodies

- Consider an architecturally savvy swimming pool where the edges are formed of inclined glass planes.
- Naturally, the glass needs to withstand the hydrostatic force, which will vary depending on the depth of the pool.



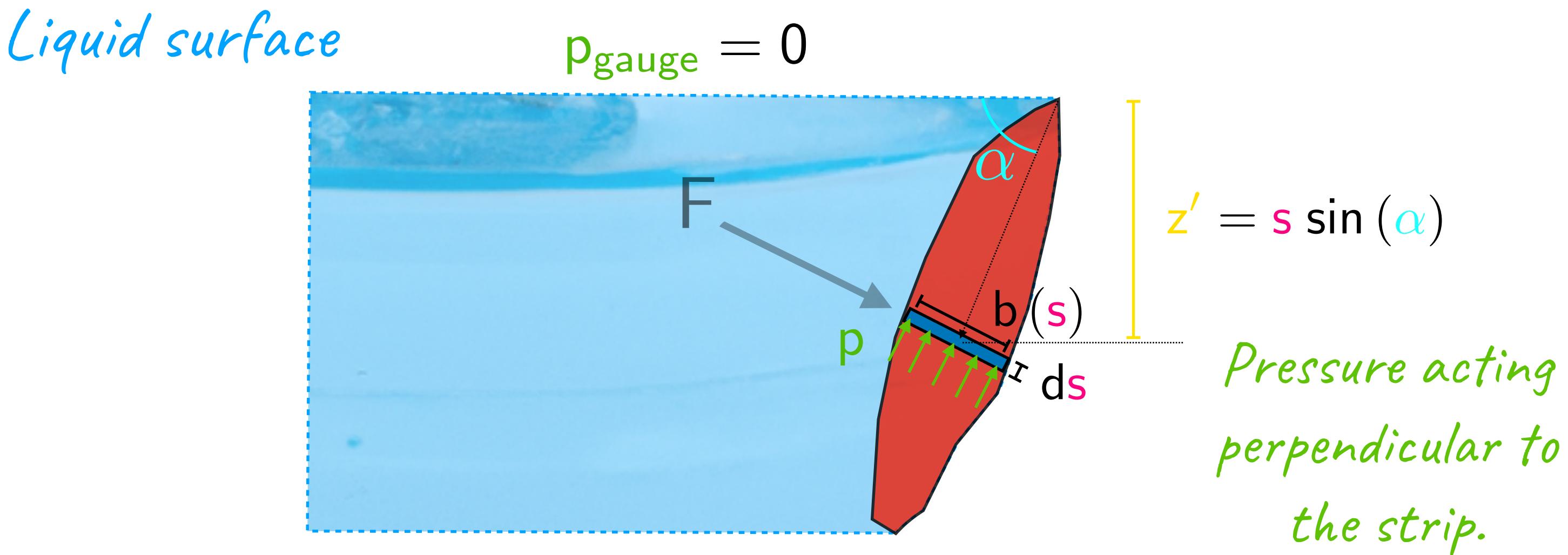
# Forces on submerged bodies

- Consider an architecturally savvy swimming pool where the edges are formed of inclined glass planes.
- Naturally, the glass needs to withstand the hydrostatic force, which will vary depending on the depth of the pool.
- You want to avoid a scenario where the glass collapses under the weight of water.



# Forces on submerged bodies

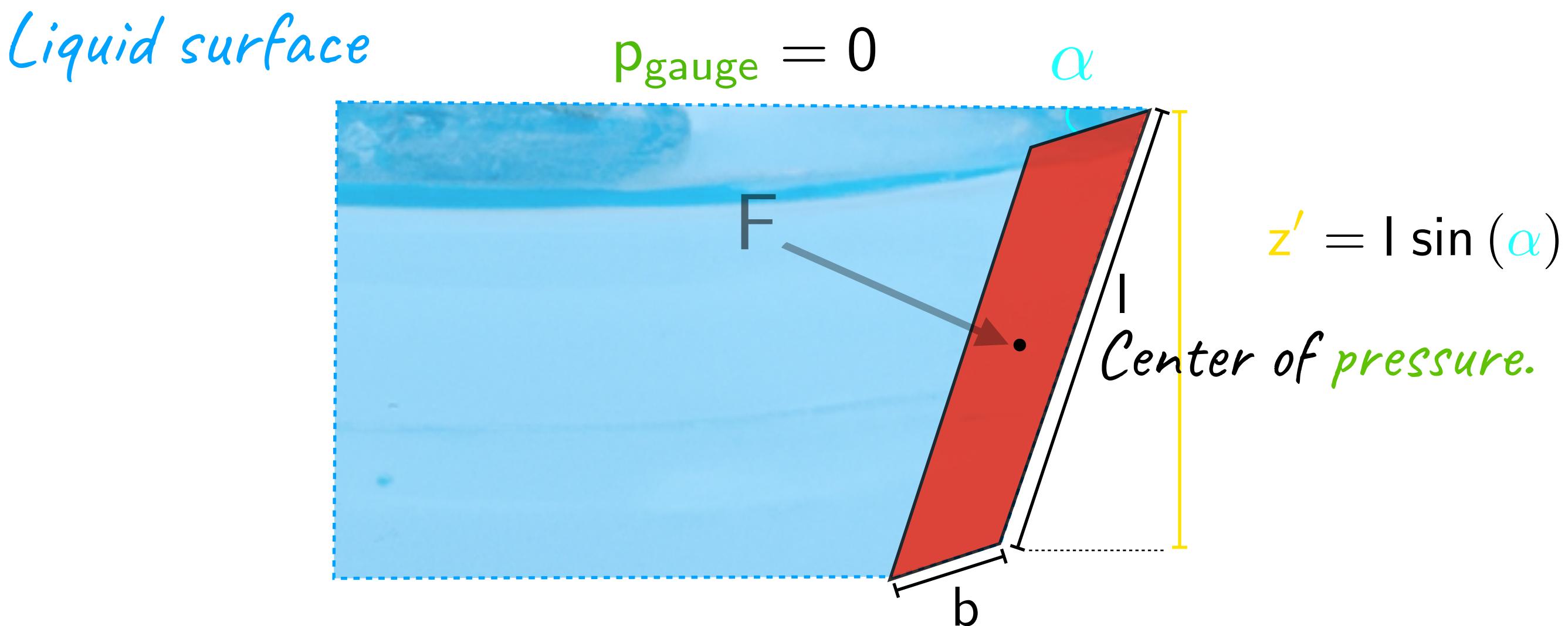
XII. Assume the glass plate is not rectangular at all, but has some *irregular shape*.



$$F = \int_{\text{plate}} dF = \int_{\text{plate}} p(s) b(s) ds =$$

# Forces on submerged bodies

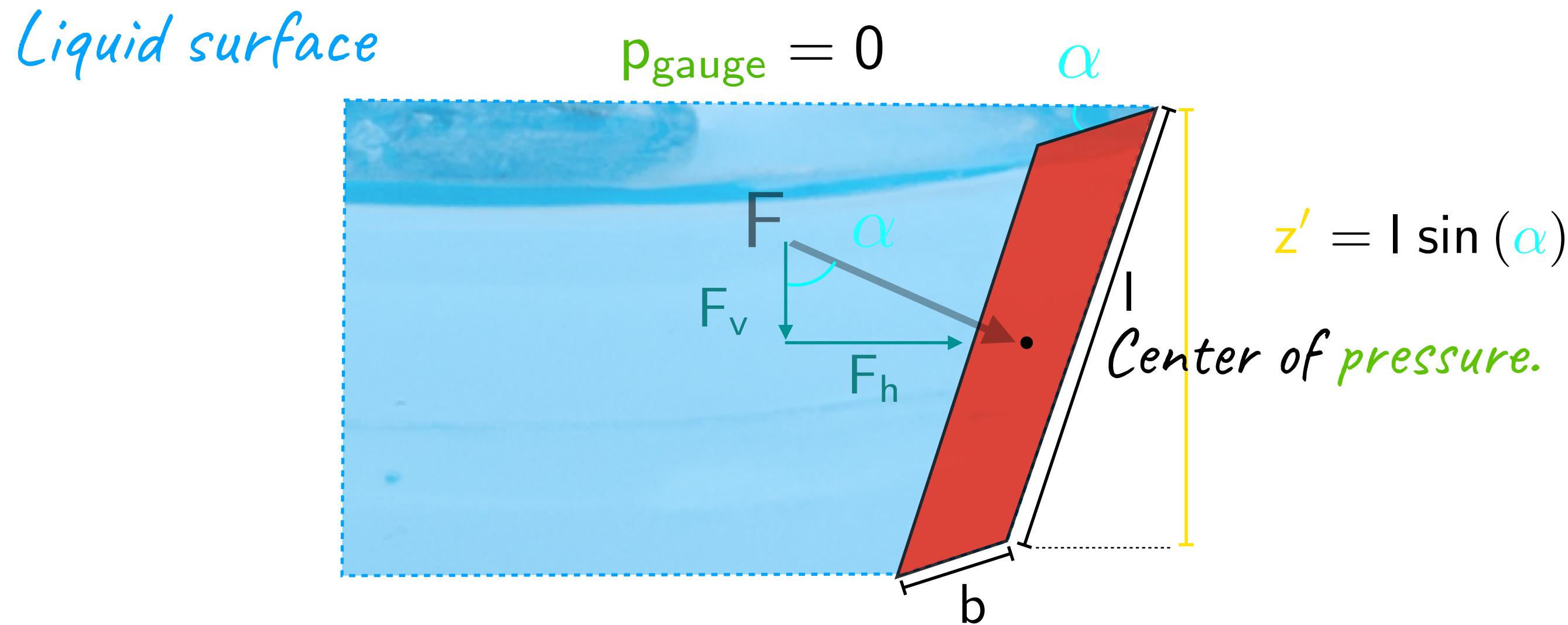
XII. For rectangular plates with constant width, this simplifies to



$$F = \rho g \sin(\alpha) b \int_{\text{plate}} s \, ds =$$

# Forces on submerged bodies

XIII. The horizontal and vertical components of this force can be calculated rather easily...



$$F = \rho g \sin(\alpha) b \int_{\text{plate}} s \, ds = \rho g \sin(\alpha) b \frac{l^2}{2}$$

$$F_h =$$

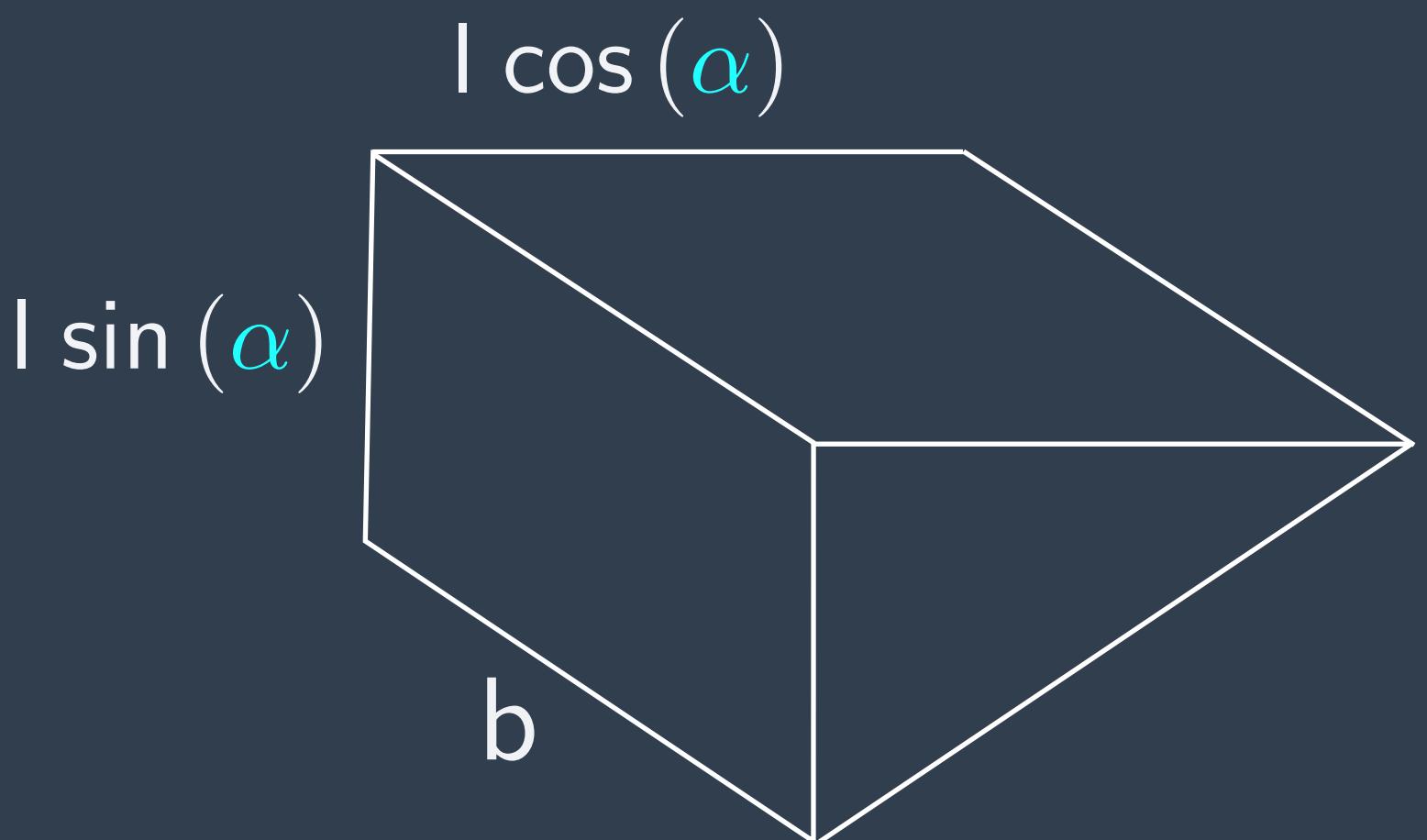
&

$$F_v =$$

# Forces on submerged bodies

- The horizontal component is equivalent to the force experienced by a vertical surface of the same projected area, i.e.,  $b \times l \sin(\alpha)$ .
- To see this consider that

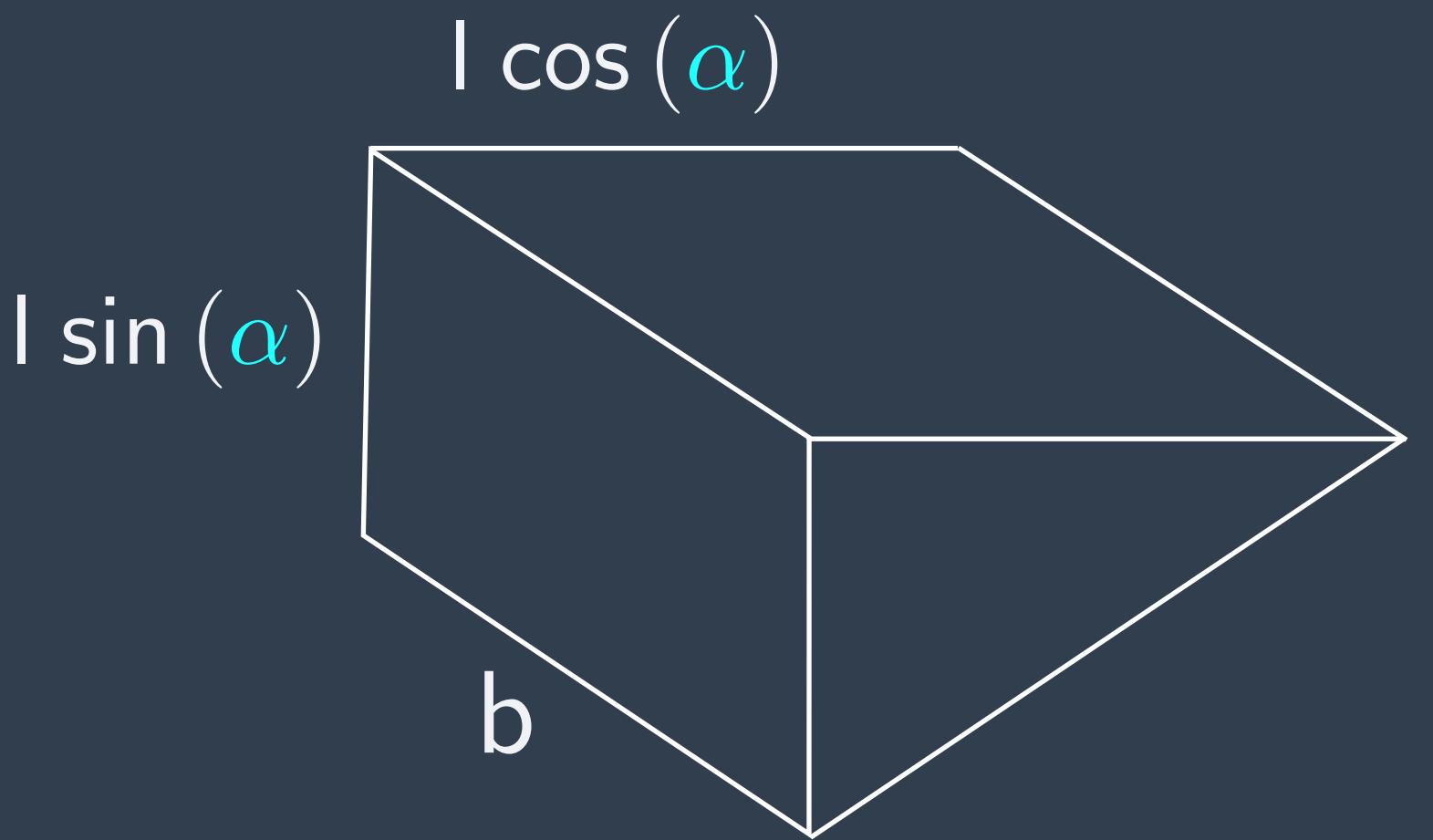
$$F_h = \rho g b \int_0^{l \sin(\alpha)} s \, ds$$
$$= \rho g b \frac{(l \sin(\alpha))^2}{2}$$



# Forces on submerged bodies

- By inspection, the vertical force component,  $F_v$ , is equivalent to the weight of the volume of fluid above the plate, i.e.,

$$\text{Weight} = \text{Volume} \times \rho g = \frac{1}{2} l \cos(\alpha) l \sin(\alpha) b \rho g$$



- This is generally the case for *any* submerged surface.
- During recitation next week we will cover a more complex version of these type of problems.