PAVAN SESHADRI

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EXPERIENCE

MAY 2020 -

+ AMAZON

SOFTWARE DEVELOPMENT ENGINEER INTERN

- · Designed and built an automatic threshold feature in a deep neural network training pipeline to support product classification.
- · Feature leverages AWS lambda, EMR, S3, and Spark to reduce applied scientist effort from 45-75 hours to minutes.

+ GEORGIA TECH GVU CENTER

- · Researching the use of neural networks to automatically grade and give feedback on musical performance auditions.
- · Optimized models to increase performance by 25% in predicting musicality, rhythm and note accuracy scores..

AUG 2018 -

+ GLEASON LAB, GEORGIA TECH

- · Worked on an iOS based tool to determine pregnancy risks from scanned 3D models of patients, currently deployed in Ethiopia
- · Implemented Gradient Analysis techniques to classify human anatomy on 3D models using MATLAB.

PROJECTS

+ WORD UP!

- · With a team of 5, developing a central hub application for city communities to read new news, find events, and communicate.
- · Application developed cross-platform in react-native for iOS and Android.

+ DRAKENET

- · Developed an LSTM-based neural network architecture to generate rap lyrics.
- · Wrote web scraper to gather lyric datasets from metrolyrics.com and implemented network in PyTorch.

+ SOFTWARE RENDERER

- · Developed a software-based rasterizer and renderer with pixel and vertex shader support in C++.
- · Capable of barycentric interpolation, backface culling and block-based rasterization

EDUCATION

GEORGIA TECH

2017 - 2021

B.S COMPUTER SCIENCE FOCUS: INTELLIGENCE & MEDIA

MINOR IN MUSIC TECHNOLOGY (INTENDED)

COURSEWORK

Deep Learning

Machine Learning

Robotics and Perception

Analysis of Algorithms Honors

Complexity Theory

AWARDS

President's Undergraduate Research Award (2020)

Eagle Scout Award (2016)

SKILLS

LANGUAGES

Python

Java

C/C++

Javascript

MATLAB

SOFTWARE

Amazon Web Services

Numpy/Scipy

PyTorch

Linux/Bash

React

Android SDK