Parul Sharma

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EDUCATION	**University of Edinburgh, Edinburgh Scotland**	2016-(Aug '17)

School of Informatics and College of Art
Candidate for Masters of Science, Design Informatics
Class Representative
Related courses: Design for Informatics, Machine Learning
Practical, Digital Crafting in Glass, Designing with Data

	Northeastern University, Boston MA	2012-2016

College of Computer and Information Science
Bachelor of Science, Information Science
Dean's Merit Scholarship Recipient
Related courses: Systems and Networks, Database Design,
Object Oriented Design, HCI, Computer Organization

SKILLS

UX Design, UX Research, Prototyping
Javascript, Python, Perl, HTML, CSS, Java
AngularJS, JQuery, Ember, React
Adobe Creative Suite, Sketch, Invision, JIRA, Github

EXPERIENCE	**Web Development Intern (Full-Time)**	May- Aug 2016

HapYak Interactive Video, Boston MA

Created interactive video demos with custom HTML, CSS,
javascript and jquery for potential and current clients
Gained familiarity with Ember and deepened my knowledge of
full-stack web development while fixing bugs in the product

	LivCollege Project Lead	Jan-May 2016

SCOUT Design Studio, Boston MA

Led stakeholder and team meetings, mapped project timeline,
and defined scope for a UX design project.
Surveyed, Interviewed, and researched with all stakeholders to
gather all requirements for a web app and business model
Created user journeys, paper prototypes, high fidelity
wireframes, and use case documentation

	Web Development Intern (Full-Time)	July- Dec 2015

GSN Games, Boston MA

Implemented designs for webpages for the new Tetris game
launch using HTML, CSS, and JavaScript
Fixed full stack issues such as broken unsubscribe
functionality using Perl and Informix Database
Worked closely with graphic designers to ensure responsive
web design implementation and pleasant gaming experiences

	End User Experience QA Intern (Full-Time)	Jan-Aug 2014

Brightcove, Boston MA

Tested web player experience on iOS, Android, and Windows
devices and various desktop browsers
Documented video.js bugs in JIRA and Github account
Developed test plans and fixed bugs for weekly patch releases
Collaborated with other test engineers to create an integration
test framework to automate manual tests using Jasmine