

Assignment 3 COL106

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Group - 9

A 3.2 Assuming n -operations have already been performed, determine the worst case time complexity of Free, Allocate and Defragment using BST.

① Free:

→ Free(startAddr) performs an exact search in allocBlk for a block with address equal to startAddr, and if found, removes it from allocBlk and inserts it into freeBlk.

→ All these operations take worst time when size of allocBlk is $O(n)$ [After n allocate operations on freeBlk], as well as the size of freeBlk is $O(n)$

Suppose

h_f = Height of freeBlk BST

h_a = Height of allocBlk BST

- Search for startAddr = $O(h_a)$
- Delete from allocBlk = $O(1)$ (after searching)
- Insert to freeBlk = $O(h_f)$

→ $\boxed{\text{Total time} = O(h_a) + O(h_f)}$

In worst case, height of both the trees can be as large as $O(n)$

∴ $\boxed{\text{Worst case time} = O(n)}$

② Allocate:

- Allocate(blockSize) performs a best fit search for a block of size $> \text{blockSize}$ in freeBlk, and if found, splits or deletes that block from freeBlk and inserts it into allocBlk.

- All these operations take maximum time when size of freeBlk and allocBlk is maximum i.e. $O(n)$. Note that size of freeBlk can be made $O(n)$ by n free operations on allocBlk.

Again suppose h_a and h_f as in Free

Best Fit

- Search for blockSize = $O(h_f)$

Delete/Split the found block = $O(1)$ after searching

Insert to allocBlk = $O(h_a)$

$$\boxed{\text{Total time} = O(h_f) + O(h_n)}$$

In worst case, height of both the trees can be as large as $O(n)$

$$\therefore \boxed{\text{Worst case time} = O(n)}$$

③ Defragment

→ In defragment, we traverse through all the blocks of freeBlk, all of which are sorted by their size, and now we sort them by their address by maintaining an auxiliary tree. So, $\boxed{\text{extra space used} = O(n)}$ if size of freeBlk = $O(n)$

→ Defragment takes maximum time when size of freeBlk is maximum i.e. $O(n)$ (after n free operations on allocBlk)

① Traversal (In-order) of freeBlk :

By Euler walk, in-order traversal of any BST takes $O(n)$ time where $n = \text{no. of nodes}$

② Insertion into auxiliary tree :

→ If the auxiliary tree is currently of height h , then insertion of next node takes $O(h)$ which can be as large as $O(m)$ where $m = \text{no. of nodes currently in auxiliary}$

→ So, total time of insertion will be maximum when the nodes are inserted in already sorted order, in which case the tree grows by a height of 1 in every step.

So, total time of insertion:

$$0 + 1 + 2 + \dots + (n-1) = \frac{n(n-1)}{2} = O(n^2)$$

③ Merging contiguous blocks

→ This requires us ^{to} traverse the blocks (nodes) of the auxiliary tree (in order) and combine two adjacent blocks if they are contiguous. Again, by Euler walk, worst time = $O(n)$

→ Note that we also delete the already visited blocks from the auxiliary tree after simultaneously inserting the merged blocks into freeBk.

(Deletion takes $O(1)$ time if we already have the pointer to that node)

④ Insertion of merged blocks to freeBk

→ Both freeBk and auxiliary tree are BSTs and ^{will} have same no. of nodes n in the worst case, because it may happen that no blocks are contiguous, so no. of merged blocks = no. of original blocks = n

So, ~~for~~ similar to (2), worst case time of inserting = $O(n^2)$

→ Total worst case ^{time} of defragment in BST,
 $O(n^2) + O(n^2) + O(n) + O(n^2) = \boxed{O(n^2)}$

A 3.3 Determine the worst case time complexity of Free, Allocate and Defragment using AVL Trees.

① Free:

→ Similar to BST Tree, Free(startAddr) first performs an exact search in allocBlk for startAddr and if found, inserts it into freeBlk and deletes from allocBlk.

→ Assuming freeBlk and allocBlk to have size $O(n)$ and

h_f = Height of freeBlk AVL Tree

h_a = Height of allocBlk AVL Tree

→ Search for startAddr = $O(h_a)$

Delete from allocBlk = $O(1)$ (after searching)

Insert to freeBlk = $O(h_f)$

→ Total time = $O(h_a) + O(h_f)$

In worst case, h_a and h_f will be no larger than $\log n$, because of height balancing property of AVL Trees.

So, worst case of free operation = $O(\log n)$

② Allocate :

→ As in BST, Allocate(blockSize) performs a best fit search for blockSize, deletes/splits it from freeBlk and inserts that block to allocBlk.

→ Assuming size of freeBlk and allocBlk to be $O(n)$ (for worst case time complexity) and taking h_a and h_f as heights of allocBlk and freeBlk.

→ Best Fit search for $\frac{\text{blockSize}}{\text{blockSize}} = O(h_f)$

Delete / split the found block = $O(1)$ after searching

Insert to allocBlk = $O(h_a)$

→ Total time = $O(h_f) + O(h_a)$

And in worst case, $h = O(\log n)$, from AVL property

∴ Worst case time = $O(\log n)$ of allocate

③ Defragment

- In defragment, similar to BST, we traverse in-order through the blocks of freeBlk, which are sorted by size, and now we sort them by their address by maintaining an auxiliary tree.
- Defragment takes maximum time when size of freeBlk is maximum i.e. $O(n)$ (after n -operations of free on allocBlk)
- So, size of auxiliary tree is also $O(n)$
Extra space used = $O(n)$

① Traversal (In-order) of freeBlk :

- Traversal of any binary tree takes $O(n)$ time at worst by Euler walk (In order)

② Insertion into auxiliary tree :

- If auxiliary tree is currently containing m nodes and has height h , then insertion of new node takes $O(h)$ time. But, from AVL property, $h = O(\log m)$ in worst case.
- So, worst case time of insertion:
 $\log 1 + \log 2 + \dots + \log n = \log(n!)$
 $= \boxed{O(n \log n)}$

③ Merging contiguous blocks:

→ This requires us to traverse the blocks (nodes) of the auxiliary tree (in order) and combine two adjacent blocks if they are contiguous. Again, by Euler walk, worst time = $O(n)$

→ We simultaneously also insert the merged block into the freeBlk after which we delete it from the auxiliary tree. (This deletion takes $O(1)$ time as we already have the pointer to that node)

④ Insertion of merged blocks to freeBlk:

→ No. of merged blocks can be equal to original no. of nodes (i.e. $O(n)$) in worst case, if no two blocks are contiguous.

→ So, similar to case ②, worst case of insertion = $\boxed{O(n \log n)}$

→ Total worst case time of defragment in AVL tree = $O(n) + O(n \log n) + O(n) + O(n \log n)$
= $\boxed{O(n \log n)}$