Nethog's Civ3 PTW Tech Tree

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Note on printing using Adobe Acrobat:

If you experience problems printing the Adobe version of this file, try using Type 2 fonts instead of Type 3 fonts.

Revision History

- Rev 1.00 Nov 12, 2002
 - Corrected spelling of embargoes under Nationalism
 - Noted city improvements required for upgrading units
 - corrected prerequisite required for Wall street
 - Add URL to Nethog's Games page
 - Add boxes around "no-tech" items and Civ starting tech/UU chart

Rev 1.1 - Nov 21th, 2002

- Various formatting changes
- Added Government effects summary chart
- Added cost and upkeep to City improvements
- Added cost and obsolescence for wonders
- Added cost for SS parts

