## WSL2

* Faster Git Prompt
* Using Windows Terminal with Bash and then SSH: correct colors
* Mount ansible.sh directly (no prepare; edit possible)
* tmux for deploying on multiple Instances (see Mail “Research Cards”)

# Links

* <https://devblogs.microsoft.com/commandline/wsl2-will-be-generally-available-in-windows-10-version-2004/>
* <https://devblogs.microsoft.com/commandline/sharing-ssh-keys-between-windows-and-wsl-2/>
* <https://www.hanselman.com/blog/HowToSetUpDockerWithinWindowsSystemForLinuxWSL2OnWindows10.aspx>
* Set up VS Code dev env: <https://www.youtube.com/watch?v=j0PPcUUtHlw>
* <https://stackoverflow.com/questions/58846319/mount-native-ext4-partition-in-wsl2/58959729#58959729>
* <https://medium.com/rkttu/do-not-install-your-wsl-distro-from-microsoft-store-a322b94e8e2>

# Installation

## Win2004

* nach windows updates suchen und installieren
* Media Creation Tool 2004 herunterladen und ausführen

## WSL 2

<https://docs.microsoft.com/de-de/windows/wsl/install-win10>

* Feature WSL installieren
* Kernel aktualisieren (https://docs.microsoft.com/de-de/windows/wsl/wsl2-kernel)
* dism.exe /online /enable-feature /featurename:VirtualMachinePlatform /all /norestart
* wsl --set-default-version 2
* wsl --set-version Ubuntu 2 (nach Ubuntu Installation, falls nötig)

## Ubuntu

* aus dem Store Ubuntu installieren und starten
* dotfiles installieren
* ~/.ssh von Windows hinzu
* Alle Mounts symlinken: sudo ln -s /mnt/c/ /c

## docker

* Upgrade docker to at least 2.3.0.2
* General > Use the WSL 2 based engine
* Resources > WSL Integration > Ubuntu aktivieren

## VS Code

* Remote - WSL installieren

## Windows Terminal

* Neue settings.json verwenden

## git-bash portieren zu dotfiles

* login
* pj
* Themes
* …

## git

* core.autocrlf fixen
  + input benutzen und alles neu auschecken?
  + oder true benutzen?