- 1 Question 45
- 2 Question 46
- 3 Question 47
- 4 Question 48
- 5 Question 49

```
import numpy as np
from math import *
import matplotlib.pyplot as plt
import hw7, hw6
from hw3 import ridder
def graph(X,Y,title,xlab='x',ylab='y',clf=True):
    if clf:
        plt.clf()
    if len(Y.shape)>1:
        for i in range(Y.shape[1]):
            plt.subplot(1,Y.shape[1],i+1)
            plt.plot(X,Y[:,i], '-',linewidth=3)
            plt.title(title+" "+ylab+"("+xlab+")")
            plt.grid(True)
            plt.xlabel(xlab); plt.ylabel(ylab); ylab = ylab +'\''
            plt.xlim(min(X),max(X))
    else:
        plt.plot(X,Y, '-',linewidth=3)
        plt.title(title+" "+ylab+"("+xlab+")")
        plt.grid(True)
        plt.xlabel(xlab); plt.ylabel(ylab); ylab = ylab +'\''
        plt.xlim(min(X),max(X))
    plt.gcf().set_size_inches(18.5, 10.5)
    plt.savefig("figures/"+title+'.png',bbox_inches='tight')
#P45: Page 305 Problem 8
#Hint: See the predefined functions in "module run_kut5" provided in the box
#Also, look at Example 8.1 to have an idea.
def P45():
    def initCond(u):
        return np.array([0.0,u])
    def r(u):
        X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
        y = Y[len(Y)-1]
        r = y[0] - 1.0
        return r
    def F(x,y):
        F = np.zeros(2) \#Y = [y, y', y']
        F[0] = y[1]
        F[1] = -1*(1-0.2*x)*(y[0]**2)
```

```
return F
    xStart = 0.0
    xStop = pi/2
    u1 = 0.77
    u2 = 0.8
    h = 0.01
    tol=1e-3
    u = ridder(r,u1,u2)
    print(u)
    X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
    graph(X,Y,"P45")
#P46: Page 305 Problem 9
#Hint: See the predefined functions in "module run_kut5" provided in the box
#Also, look at Example 8.1 to have an idea.
def P46():
    def initCond(u):
        return np.array([0.0,u])
    def r(u):
        X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
        y = Y[len(Y)-1]
        r = y[0] - -1.0
        return r
    \mathbf{def} \ F(x,y):
        F = np.zeros(2) \#Y = [y, y', y']
        F[0] = y[1]
        F[1] = -2*y[1] - 3*y[0]**2
        return F
    xStart = 0.0
    xStop = 2
    u1 = -1.0
    u2 = -0.95
    h = 0.01
    tol=1e-3
    u = ridder(r,u1,u2)
    print(u)
    X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
    graph(X,Y,"P46")
#P47: Page 305 Problem 12
\#Use\ beta=15 as the infinite value (no need to repeat the computation for b
#Hint: See the predefined functions in "module run_kut5" provided in the box
#Also, look at Example 8.1 to have an idea.
def P47():
    def initCond(u):
```

```
return np.array([1.0,u])
    def r(u):
        X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
        y = Y[len(Y)-1]
        r = y[0] - 0.0
        return r
    \mathbf{def} \ F(x,y):
        F = np.zeros(2) \#Y = [y, y']
        F[0] = y[1]
        F[1] = (1-np.exp(-1*x))*y[0]
        return F
    xStart = 0.0
    xStop = 15.0
    u1 = -0.5
    u2 = -0.6
    h = 0.001
    tol = 1e-6
    \#u = ridder(r, u1, u2, tol = tol)
    u = -0.61
    print(u)
    X,Y = hw7.integrate(F,xStart,initCond(u),xStop,h,tol=tol)
    graph(X,Y,"P47")
#P48: Page 317 Problem 7
\#Use \ m=10 as the number of mesh spaces. You do not need to plot.
\#Calculate\ y\ for\ x=0.,\ 0.1,\ 0.2,\ 0.3,\ 0.4,\ 0.5,\ 0.6,\ 0.7,\ 0.8,\ 0.9,\ 1.0.
#Hint: See the predefined functions in "module LUdecomp3" provided in the ba
#Also, look at Example 8.6 to have an idea (don't print values of x and y u
\#for\ loop\ like\ the\ example, just return arrays x and y).
def LUdecomp3(c,d,e):
  n = len(d)
  for k in range(1,n):
    lam = c[k-1]/d[k-1]
    d[k] = lam * e[k-1]
    c[k-1] = lam
  return c,d,e
def LUsolve3(c,d,e,b):
  n = len(d)
  for k in range(1,n):
    b[k] = c[k-1]*b[k-1]
  b[n-1] = b[n-1]/d[n-1]
  for k in range (n-2, -1, -1):
    b[k] = (b[k]-e[k]*b[k+1])/d[k]
  return b
```

return d,e,f

```
def P48():
    def equations(x,h,m):
        d = np.ones(m+1)*(-2+h**2)
        c = np.ones(m)*(1-h)
        e = np.ones(m)*(1+h)
        b = np.zeros(m+1)
        d[0] = 1.0
        e[0] = 0.0
        b[m] = 1.0
        d[m] = 1.0
        c[m-1] = 0.0
        return c,d,e,b
    xStart = 0.0
    xStop = 1.0
    m = 10
    h = (xStop - xStart)/m
    x = np.arange(xStart,xStop+h,h)
    c,d,e,b = equations(x,h,m)
    c,d,e = LUdecomp3(c,d,e)
    y = LUsolve3(c,d,e,b)
    plt.clf()
    plt.plot(x, x*np.exp(1-x), '-', linewidth=7)
    graph(x,y,"P48",clf=False)
#P49: Page 319 Problem 15
\#You\ do\ not\ need\ to\ plot. Use m=1000\ as\ the\ number\ of\ mesh\ spaces.
\#Use\ your\ program\ to\ list\ y\ for\ x=0.,\ 0.001,\ 0.002,\ 0.998,\ 0.999,\ 1.0.
#Hint: See the predefined functions in "module LUdecomp5" provided in the base
def LUdecomp5(d,e,f):
    n = len(d)
    for k in range(n-2):
        lam = e[k]/d[k]
        d[k+1] = d[k+1] - lam * e[k]
        e[k+1] = e[k+1] - lam * f[k]
        e[k] = lam
        lam = f[k]/d[k]
        d[k+2] = d[k+2] - lam*f[k]
        f[k] = lam
    lam = e[n-2]/d[n-2]
    d[n-1] = d[n-1] - lam*e[n-2]
    e[n-2] = lam
```

```
def LUsolve5(d,e,f,b):
    n = len(d)
    b[1] = b[1] - e[0]*b[0]
    for k in range(2,n):
         b[k] = b[k] - e[k-1]*b[k-1] - f[k-2]*b[k-2]
    b[n-1] = b[n-1]/d[n-1]
    b[n-2] = b[n-2]/d[n-2] - e[n-2]*b[n-1]
    for k in range (n-3,-1,-1):
         b\lceil k \rceil = b\lceil k \rceil / d\lceil k \rceil - e\lceil k \rceil * b\lceil k+1 \rceil - f\lceil k \rceil * b\lceil k+2 \rceil
    return b
def P49():
    def equations(x,h,m):
         d = np.ones(m+1)*(6+gamma)
         e = np.ones(m)*(-4)
         f = np.ones(m-1)
         b = np.ones(m+1)*(h**4)
         #TODO Make sure this is right/finish
         d[0] = 1.0
         b[0] = 0.0
         e[0] = 0.0
         f[0] = 0.0
         c[1] = 7
         d\lceil 1 \rceil = -4
         b[m] = 0.0
         d[m] = 1.0
         c[m-1] = 0.0
         f[m-1] = 0.0
         return c,d,e,b
    xStart = 0.0
    xStop = 1.0
    m = 1000
    h = (xStop - xStart)/m
    x = np.arange(xStart,xStop+h,h)
    c,d,e,b = equations(x,h,m)
    c,d,e = LUdecomp3(c,d,e)
    y = LUsolve3(c,d,e,b)
    graph(x,y,"P49")
```

```
if __name__ == "__main__":
    #P45()
    #P46()
    #P47()
    P48()
    P49()
```