andrew**koller**

about

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programming

Java, 4 years
Javascript, 3 years
Unity, 2 years
Python, 5 years
C#, 2 years

interests

Emerging tech, data analysis, data visualization, VR research, computer vision, deep learning/neural networks, big data in astrophysics/astronomy, and Unity3D applications.

education

2015 - 2017	**B.A.** in Computer Science GPA – 3.6 Focus on AI/Machine Learning Focus on Data Visualization Created Unity 3D VR Applications	University of California, Santa Cruz
2015 - 2016	**Nanodegree** in Machine Learning	Udacity
2013 - 2015	**AA** in Mathematics Focus on topics in advanced Java Focus on physics	Berkeley City College

experience

2004 - 2011	**Aztec Shops Ltd.** Supervisor: Jahan Jamshidi, IT Director 📞 619.594.7492 Troubleshooting and repairing company computers/pos machines & managing linux servers	MIS Technician – Part Time

personal

Recent graduate from the UC system with an intense passion for technology development, the emerging field of virtual reality, and artificial intelligence. Organized and self-motivated developer with a goal of becoming an expert in the field of computer vision & machine learning and overall application creation.