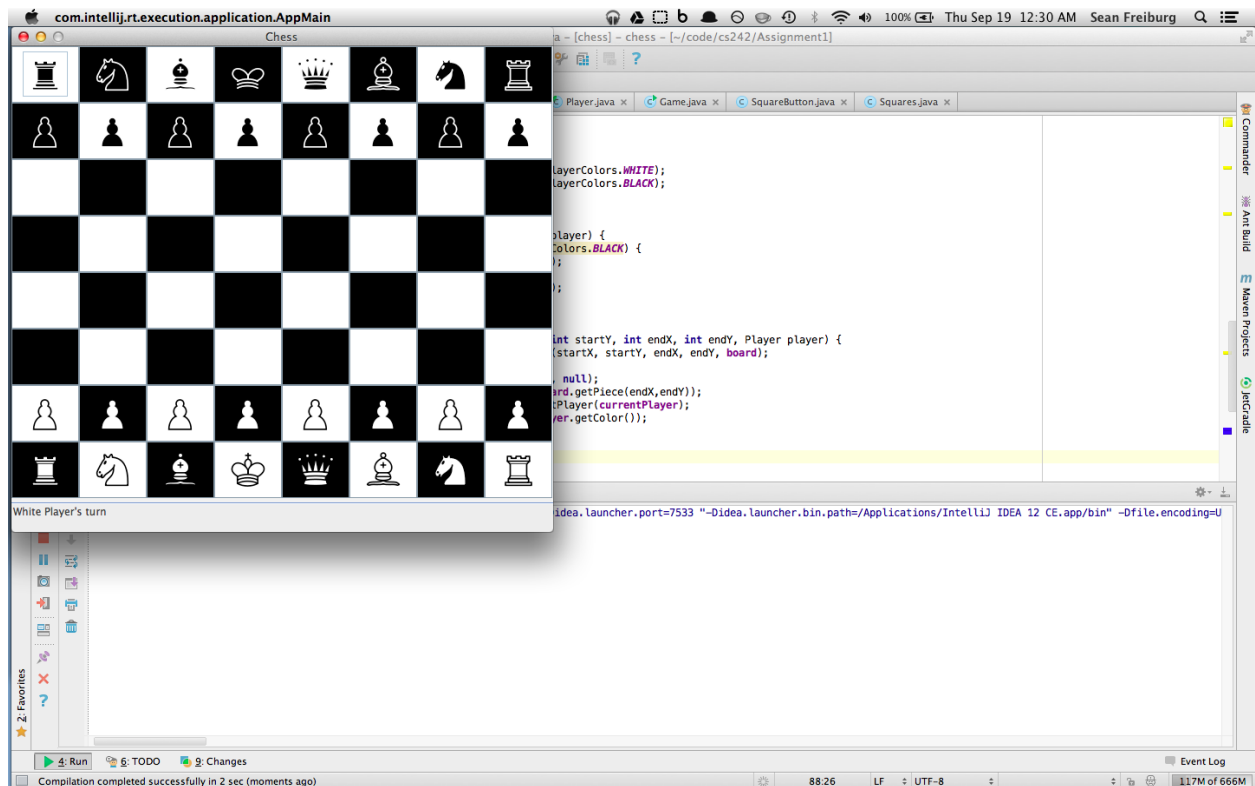Manual Test Plan

Sean Freiburg

1. Make sure board looks correct

2. Make sure pieces are in correct position

3. Move random pieces- try valid moves, invalid moves, moving other players piece

4. Try restart game and forfeit and check scores
5. Win the check and see if it restarts and set the scores

Chess

chess

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ChessBoa

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Color.

endMove

%2 == 0
setBack

setBack

cher.p

Black Player's turn   Success   White 0 to Black 0

Forfeit	Restart

rites