

Analisis de señales

Clase 1 - Introducción

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Outline for Section 1

1. Dark Frames

1.1 Blind Text

1.2 Structuring Elements

1.3 Numerals and Mathematics

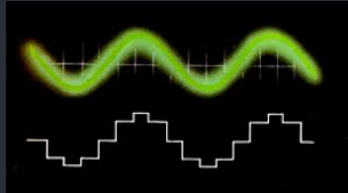
1.4 Figures and Code Listings

1.5 Citations and Bibliography

Porque digital?

Digital vs analogico

- Digital
 - Reproducibilidad
 - Tolerancia de componentes
 - Partidas todas iguales
 - Componentes no envejecen
 - Facil de actualizar
 - Soluciones de un solo chip
- Analogico
 - Alto ancho de banda
 - Alta potencia



Señales y sistemas

Que son?

Señal

Una señal, en función de una o más variables, puede definirse como un cambio observable en una entidad cuantificable

Sistema

Un sistema es cualquier conjunto físico de componentes que actúan en una señal, tomando una o más señales de entrada, y produciendo una o más señales de salida.

Señales y sistemas

Tipos de señales

- Tiempo continuo y señales de tiempo discreto
- Señales deterministas y no deterministas
- Señales pares e impares
- Señales periódicas y aperiódicas
- Energía y señales de energía
- Señales reales e imaginarias

listas y columnas

Que es una señal?

- Una señal, en función de una o más variables, puede definirse como un cambio observable en una entidad cuantificable
 - Fusce id sodales dolor. Sed id metus dui.
 - » Cupio virtus licet mi vel feugiat.
- 1. Donec porta, risus porttitor egestas scelerisque video.
 - 1.1 Nunc non ante fringilla, manus potentis cario.
 - 1.1.1 Pellentesque servus morbi tristique.

The quick, brown fox jumps over a lazy dog. DJs flock by when MTV ax quiz prog. “Now fax quiz Jack!”

Text blocks

*In plain, example, and **alert** flavour*

This text is highlighted.

A plain block

This is a plain block containing some **highlighted text**.

An example block

This is an example block containing some **highlighted text**.

An alert block

This is an alert block containing some **highlighted text**.

Definitions, theorems, and proofs

All integers divide zero

Definition

$$\forall a, b \in \mathbb{Z} : a \mid b \iff \exists c \in \mathbb{Z} : a \cdot c = b$$

Theorem

$$\forall a \in \mathbb{Z} : a \mid 0$$

Proof

$$\forall a \in \mathbb{Z} : a \cdot 0 = 0$$



Numerals and Mathematics

Formulae, equations, and expressions

$$1234567890 \quad 1234567890 \quad \hat{x}, \check{x}, \tilde{a}, \bar{a}, \dot{y}, \ddot{y} \iiint f(x, y, z) \, dx dy dz$$

$$\frac{1}{1 + \frac{1}{2 + \frac{1}{3 + x}}} + \frac{1}{1 + \frac{1}{2 + \frac{1}{3 + x}}}$$

$$F : \begin{vmatrix} F''_{xx} & F''_{xy} & F'_x \\ F''_{yx} & F''_{yy} & F'_y \\ F'_x & F'_y & 0 \end{vmatrix} = 0$$

$$\iint_{\mathbf{x} \in \mathbb{R}^2} \langle \mathbf{x}, \mathbf{y} \rangle \, d\mathbf{x}$$

$$\overline{\overline{a\alpha^2 + \underline{b\beta} + \overline{\overline{d\delta}}}}$$

$$]0,1[+ \lceil x \rceil - \langle x, y \rangle$$

$$e^x \approx 1 + x + x^2/2! + x^3/3! + x^4/4!$$

$$\binom{n+1}{k} = \binom{n}{k} + \binom{n}{k-1}$$

Figures

Tables, graphs, and images

Faculty	With T _E X	Total	%
Faculty of Informatics	1 716	2 904	59.09
Faculty of Science	786	5 275	14.90
Faculty of Economics and Administration	64	4 591	1.39
Faculty of Arts	69	10 000	0.69
Faculty of Medicine	8	2 014	0.40
Faculty of Law	15	4 824	0.31
Faculty of Education	19	8 219	0.23
Faculty of Social Studies	12	5 599	0.21
Faculty of Sports Studies	3	2 062	0.15

Cuadro: The distribution of theses written using T_EX during 2010–15 at MU

Figures

Tables, graphs, and images

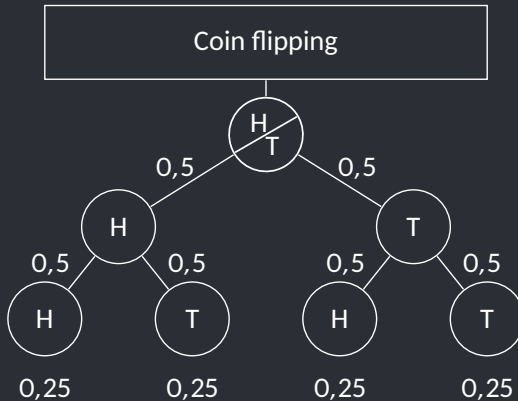


Figura: Tree of probabilities – Flipping a coin¹

¹A derivative of a diagram from [texample.net](https://www.texample.net) by cis, CC BY 2.5 licensed

Code listings

An example source code in C

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

// This is a comment
int main(int argc, char **argv)
{
    while (--c > 1 && !fork());
    sleep(c = atoi(v[c]));
    printf("%d\n", c);
    wait(0);
    return 0;
}
```

Citations

T_EX, L^AT_EX, and Beamer

T_EX is a programming language for the typesetting of documents. It was created by Donald Erwin Knuth in the late 1970s and it is documented in *The T_EXbook* [1].

In the early 1980s, Leslie Lamport created the initial version of L^AT_EX, a high-level language on top of T_EX, which is documented in *L^AT_EX: A Document Preparation System* [2]. There exists a healthy ecosystem of packages that extend the base functionality of L^AT_EX; *The L^AT_EX Companion* [3] acts as a guide through the ecosystem.

In 2003, Till Tantau created the initial version of Beamer, a L^AT_EX package for the creation of presentations. Beamer is documented in the *User's Guide to the Beamer Class* [4].

Bibliography

$T_{\text{E}}\text{X}$, \LaTeX , and Beamer

- [1] Donald E. Knuth. *The $T_{\text{E}}\text{X}$ book*. Addison-Wesley, 1984.
- [2] Leslie Lamport. *\LaTeX : A Document Preparation System*. Addison-Wesley, 1986.
- [3] M. Goossens, F. Mittelbach, and A. Samarin. *The \LaTeX Companion*. Addison-Wesley, 1994.
- [4] Till Tantau. *User's Guide to the Beamer Class Version 3.01*. Available at <http://latex-beamer.sourceforge.net>.
- [5] A. Mertz and W. Slough. Edited by B. Beeton and K. Berry. *Beamer by example* In TUGboat, Vol. 26, No. 1., pp. 68-73.