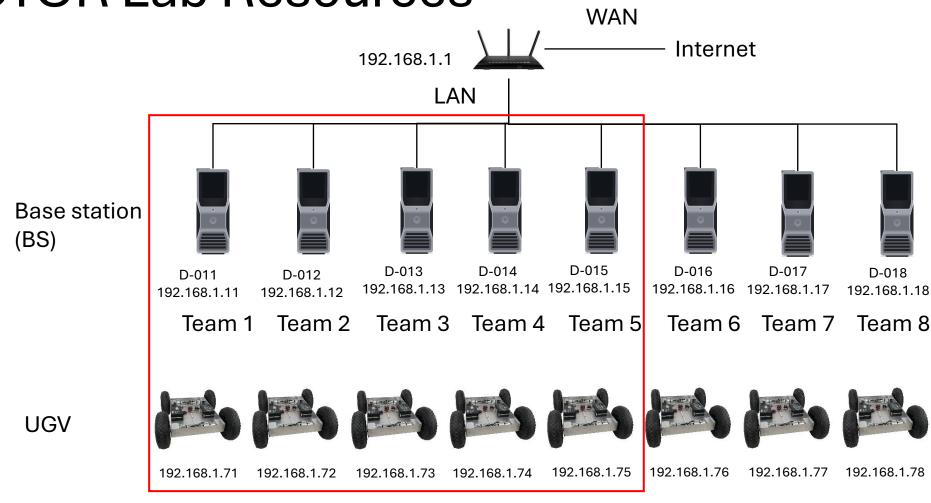
Teleoperation & Robot Control

Dr. Pawandeep Singh Matharu

Wireless Communication

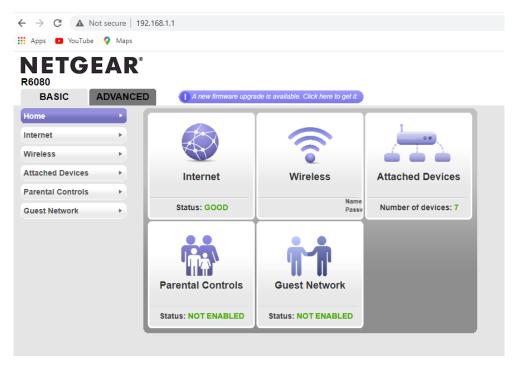
- 192.168.1.1: Wireless Router
- 192.168.1.5: Printer
- 192.168.1.11-70: Lab Computers (11-15 for machines numbered D-011, 012, 013, 014, 015)
- 192.168.1.71-100: Lab Robots
- 192.168.1.101-150: Other computers

VICTOR Lab Resources



Wireless Router

- SSID: ******
- Password: 0a0b0c0d0e0f0g0h
- http://192.168.1.1
- Login: admin
- Password: password



Gear Ratio

Gear ratio is taken into account as encoder readings will play a significant role when Simultaneous Localization and Mapping is handled later in the course.

$$\omega_{w} = \frac{R_{m}}{R_{w}} \omega_{m}$$

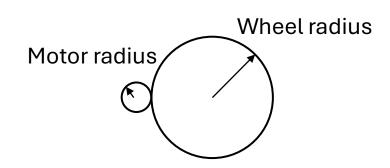
where R_m : Motor radius (Virtual)

 R_{w} : Wheel radius

 ω_m : Angular velocity of

 ω_{w} motor

: Angular velocity of wheel $\eta = \frac{R_w}{R} >> 1$

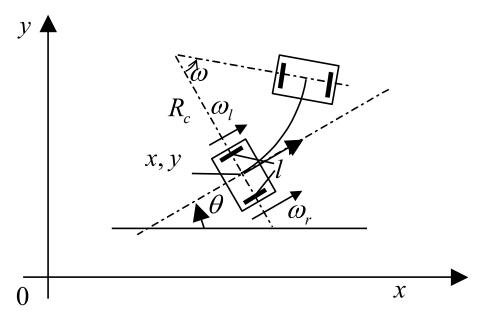


- Control Inputs -

Control inputs

Angular velocity of motor on left wheel: ω_l [rad/s]

Angular velocity of motor on right wheel: ω_r [rad/s]



- Linear and Angular Velocities -

Velocity of the center of robot

Linear velocity:
$$v = \frac{R_w \omega_m}{\eta}$$

$$\longrightarrow v = \frac{R_w}{\eta} \frac{\omega_l + \omega_r}{2} = \frac{R_w}{2\eta} (\omega_l + \omega_r)$$

- Motion Model -

Motion model:

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u})$$

x:State

u: Control

$$\begin{cases} \dot{x} = v \cos \theta = \frac{R_w}{2\eta} (\omega_l + \omega_r) \cos \theta \\ \dot{y} = v \sin \theta = \frac{R_w}{2\eta} (\omega_l + \omega_r) \sin \theta \end{cases}$$

Orientation:
$$\dot{\theta} = \frac{R_w}{ln} (\omega_r - \omega_l)$$

$$\mathbf{x}_{k} = \mathbf{x}_{k-1} + \Delta t \mathbf{f} \left(\mathbf{x}_{k-1}, \mathbf{u}_{k} \right)$$
 k : Time step

- Left and Right Angular Velocities -

Left and right angular velocities:

$$\omega_r = \frac{\eta}{R_w} \left(\frac{l}{2} \omega + v \right)$$

$$\omega_l = \frac{\eta}{R_w} \left(-\frac{l}{2} \omega + v \right)$$

Exercise

- 1. Change the current slider bars of left and right wheels in the GUI to the slider bars of linear and angular velocities.
- 2. Enable linear motion by controlling the slider bar of linear velocity only.
- 3. Enable rotational motion by controlling the slider bar of angular velocity only.