

# Roadside Surveys

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# Checking in

1. Introduction
2. Organizing and processing point count data
3. A primer in regression techniques

Short break

4. Behavioral complexities
5. The detection process

Lunch break

6. Dealing with recordings
7. A closer look at assumptions

Short break

8. Understanding roadside surveys
9. Miscellaneous topics

Dismissal

## Roadside bias

Roadside bias captures the difference between a roadside survey count ( $E[Y_R]$ ) and a count done in a similar off-road environment ( $E[Y_H]$ ).

Large variation across species:

- forest associated species show negative roadside bias ( $E[Y_R] < E[Y_H]$ ),
- generalist and open-field species show positive roadside bias ( $E[Y_R] > E[Y_H]$ ).

The bias is predominantly negative in the forests.

## Mechanisms of roadside bias

1. Numeric response:  $D_R \neq D_H$ , e.g. birds usually don't nest on pavement,
2. behavioral response:  $\phi_R \neq \phi_H$ , increased/decreased singing activity along roads,
3. detectability differences:  $\hat{A}_R \neq \hat{A}_H$  roads create an opening in forests thus increasing effective sampling area.

These are well known, but attribution (their relative importance) is quite difficult.

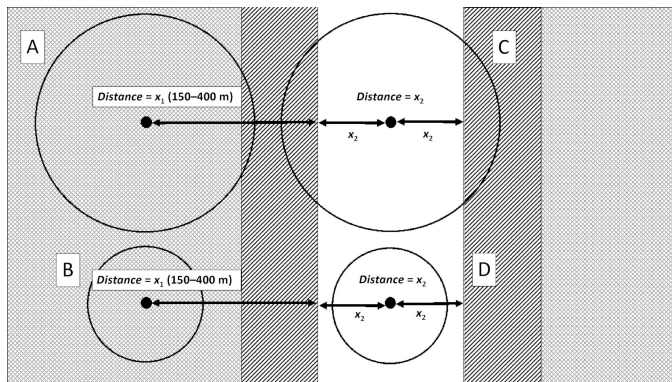
Also there are different kinds of roads (highways vs. unpaved trails), which might pose different mix of these mechanisms.

## Problem with small features



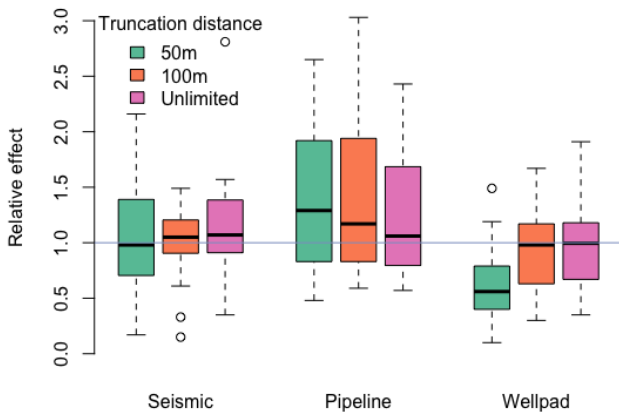
Bayne et al. 2016, [Condor](#).

# Survey design

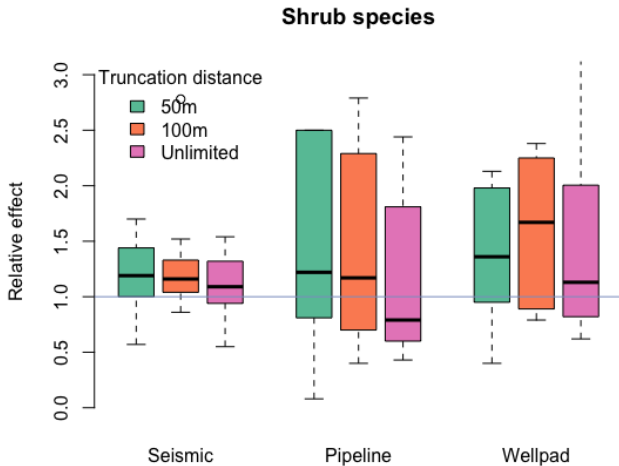


# Results

## Old forest species



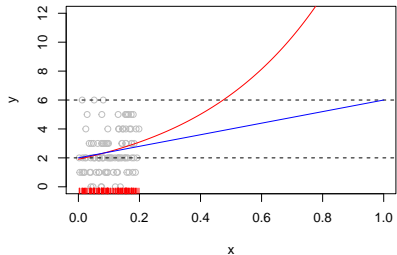
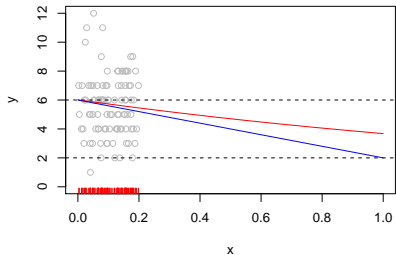
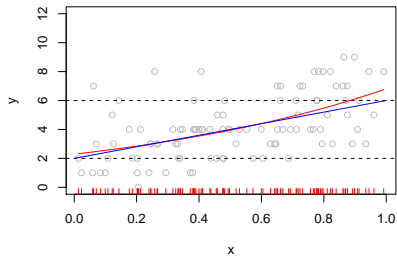
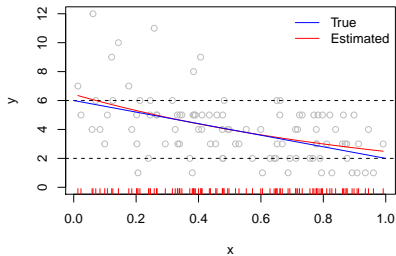
# Results



See `_data/bayne-2016/condor.R`.



# Stratified sampling



# Behavior

It is like a mixture model where mixing probabilities depend on the area of the strata.

Think of it as each group is made up of individuals living in the different strata (happen to be there for the duration of the survey), acting in a certain way (sing more/less along the edges, not at all on the roads, etc.).

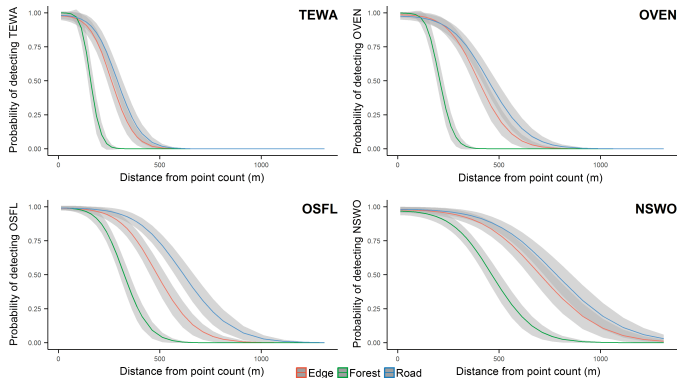
Problem is: due to the detection process, this really means effective area, which involves a lot of integrals.

## Distance effects: design



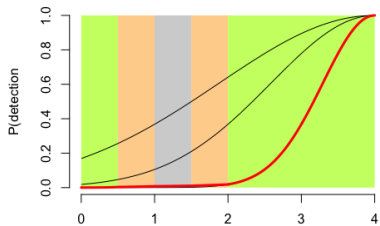
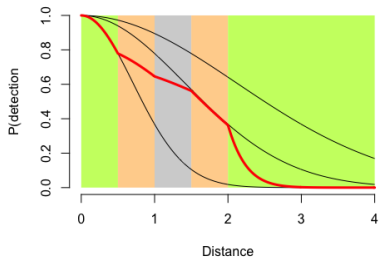
Yip et al. 2017, [Condor](#).

## Distance effects: results



Yip et al. 2017, [Condor](#).

## Sound attenuation: direction matters



## Accounting for roadside bias

- Calibration: not very common, many kinds of habitat/road types,
- joint modeling: difficult to estimate due to the complexities,
- fixed effects: possibly with interactions with land cover,
- design based approach: filter worst offenders.

I usually combine some filtering with fixed effects.