

Expt. No. _____

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Expt. Name Techniques for Data Processing

Date: 30-11-2021

mean Removal Scaling Normalization

Aim:- To Perform techniques for data Pre-processing mean Removal, Scaling normalization.

a) mean Removal:

Algorithm:

1. Read the input csv file and extract the column of numbers:
 - a. open the input csv file in read mode using the open() function
 - b. Create a CSV Reader Object using the csv.reader() function.
 - c. iterate over the CSV file using a for loop extracting each row.
 - d. convert each rows first element to a float value and appended it to data list.

2. calculate the mean:

- a. import the statistics module to access the statistics functions.
- b. calculate the mean of the data list using the statistics mean() function.

3. Remove the mean from each data point:

- a. create a new list called mean_removed_data.
- b. iterate over the data list using for loop.
- c. subtract the mean value from each data point and append result to the mean_removed_data list.

4. write the mean_removed_data to a new CSV file.

- a. Open the output CSV file in write mode with newline = " to prevent extra blank lines using the open() function.
- b. Create a CSV writer object using the csv.writer() function.
- c. Iterate over the mean_removed_data list using a for loop.
- d. write each value as a row in the csv file using the writer.writerow() method.

5. close the input and output CSV file.

b. Scaling:

Algorithm:

1. Read the input CSV file.
 - a. Open the CSV file input_file in read mode using the open() function.
 - b. Create a CSV file reader object using the csv.reader() function.
 - c. Extract the data from the CSV file by iterating over the rows and converting each row's first element to a float using a list comprehension.
2. Find the minimum and maximum values in the data:
 - a. Determine the minimum value in the extracted data using the min() function.
 - b. Determine the maximum value in the extracted data using the max() function.
3. Perform min-max scaling on each data point:
 - a. Create an empty list to store the scaled data (scaled_data).
 - b. Iterate over the original data points (data).
 - c. For each data point x , calculate the scaled value using the formula:
$$\text{Python Scaled Value} = \frac{(x - \text{Current min})}{(\text{Current max} - \text{Current min})} + (\text{new max} - \text{new min})$$
 - d. Append the calculated scaled value to the scaled_data list.
4. Write the scaled data to a new CSV file.
 - a. Open the output CSV file output_file in write mode using the open() function.
 - b. Create a CSV writer object using the CSV.writer() function.
 - c. Iterate over the scaled data (scaled_data).
 - d. For each scaled data point value, write a new row containing the value to the CSV file using the writer.writerow() method.
5. Close the input and output CSV files.

C. Normalization:

1. Read the csv file and extract the column of numbers.

Open the input csv file in read mode using open

Create a csv reader object using csv.reader(file)

Extract the first column of numbers and convert each value to float

Using [float(row[0])] for row in reader.

2. Find the minimum and maximum values in the data.

Determine the minimum value in the extracted data using min(data)

Perform min-max Scaling on each data point.

3. Apply the min-max Scaling formula to each data point.

Replace x with the current data point current - min with the minimum value

current - max with the maximum value new_min with the desired

minimum value and new_max with the desired maximum value.

4. Write the normalized data to a new csv file.

Open the output csv file in write mode with newline character

handling using open (output_file, 'w', newline=)

Create a csv file writer object using csv.writerline

Iterate through the normalized data write each value as a one-

element list using open (output_file, 'w', newline=)

Create a csv file call the min-max - Scaling function.

check if the code is executing as the main program using if.

name == "main"

Define the input and output file path in variables input_file and

output_file respectively.

Call the min-max - Scaling function with the input and output file

path as arguments.

The provided code effectively normalizes the data in the

input csvfile using min-max Scaling and saves the normalization

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Expt. Name Naive Bayes classifier

Date: 1-02-24

Aim: To perform Naive Bayes classification

Algorithm:-

- Step-1: Import necessary libraries
- Step-2: Create a data frame
- Step-3: Encode categorical data.
- Step-4: Separate features and target
- Step-5: Split data into training and testing data.
- Step-6: Create and train a Gaussian Naive Bayes model
- Step-7: Make Predictions on the testing set
- Step-8: Evaluate model Accuracy.

Code:

```
import pandas as pd
f = pd.DataFrame ({'weather': ['Sunny', 'Rainy', 'Sunny', 'wind': ['mild', 'High', 'mild'],
                               'Temp': ['moderate', 'mild', 'moderate', 'mild'],
                               'go': ['Yes', 'No', 'Yes', 'Yes']})
print(f.columns)
from sklearn.naive-bayes import GaussianNB as g
from sklearn.preprocessing import LabelEncoder as le
from sklearn.model_selection import train-test-split as tt
l = []
for i in f.columns:
    f[i] = le().fit_transform(f[i])
print(f)
```

Aim: To demonstrate Support vector machine.

Algorithm:

- Step-1: Import necessary libraries
- Step-2: Load the dataset
- Step-3: Extract the features and target variable
- Step-4: Split the data into training and testing sets
- Step-5: Scale features
- Step-6: Create and train an SVM model
- Step-7: Make predictions on the testing set
- Step-8: Evaluate model performance
- Step-9: Visualize the decision boundary

Programme:

```
import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
dataset = pd.read_csv(r"c:/users/online/desktop/social-network-Ads
.csv")
X = dataset.iloc[:, :-1].values
y = dataset.iloc[:, -1].values
from sklearn.model_selection import train_test_split
X_train, X_test, y_train, y_test = train_test_split(X, y,
                                                    test_size=0.25, random_state=0)
from sklearn.preprocessing import StandardScaler
sc = StandardScaler()
X_train = sc.fit_transform(X_train)
X_test = sc.transform(X_test)
```

Aim:- To Perform logistic Regression

Algorithm:

- Step-1: Import necessary libraries
- Step-2: Load the dataset
- Step-3: Extract features and target variables
- Step-4: Split data into training and testing sets
- Step-5: Scale features
- Step-6: Create and train a logistic regression model
- Step-7: make predictions on the testing set
- Step-8: Evaluate model Performance
- Step-9: Visualize the decision boundary.

Programme:

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler
from sklearn.metrics import confusion_matrix
from sklearn.metrics import accuracy_score
from matplotlib.colors import ListedColormap
dataset = pd.read_csv("c:/users/online/Downloads/diabetes.csv")
x = dataset.iloc[:, [0, 1, 2, 3, 4, 5, 6]].values
y = dataset.iloc[:, 8].values
x_train, x_test, y_train, y_test = train_test_split(x, y, test_size=0.25, random_state=0)
sc_x = StandardScaler()
```

Aim: To perform the decision tree Algorithm

Algorithm:

- Step-1: Import necessary libraries
- Step-2: Load the dataset
- Step-3: Define a Node class
- Step-4: Calculate Entropy
- Step-5: Calculate Information Gain
- Step-6: Implement the ID3 Algorithm
- Step-7: Print the Decision Tree
- Step-8: Classify a new example
- Step-9: Train and use the model

Programme:

```
import pandas as pd
import math
import numpy as np
data = pd.read_csv(r"c:\users\online\Downloads\weather.csv")
feature = [feat for feat in data]
feature.remove("Answer")
class Node:
    def __init__(self):
        self.children = []
        self.value = ""
        self.is_leaf = False
        self.pred = ""
    def entropy(examples):
        pos = 0.0
```

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Expt. Name Random Forest

Date: 1-02-24

Aim: To perform the Random Forest Algorithm

Algorithm:

- Step-1: Import necessary libraries
- Step-2: Load the dataset
- Step-3: Extract Features and Target Variables
- Step-4: Split data into training and testing sets
- Step-5: Create and train a Random Forest model
- Step-6: Make Predictions on the testing set
- Step-7: Evaluate model performance
- Step-8: Visualize the confusion matrix.

Programme:

```
import pandas as pd
data = pd.read_csv("Heart Disease - CSV")
x = data.iloc[:, 0:13].values
y = data.iloc[:, 13].values

from sklearn.model_selection import train_test_split
x_train, x_test, y_train, y_test = train_test_split(x, y, test_size=0.25)

from sklearn.ensemble import RandomForestClassifier
rc = RandomForestClassifier()
rc.fit(x_train, y_train)
y_pred = rc.predict(x_test)

from sklearn import metrics
print("Classification Accuracy - ", metrics.accuracy_score(y_test, y_pred) * 100)
```

Aim: To Perform the k-means Algorithm

Algorithm:

- Step-1: Import the necessary libraries
- Step-2: Load the dataset
- Step-3: extract features and target variables
- Step-4: split the dataset into train-test
- Step-5: create and train k-means model
- Step-6: Evaluate the model Performance
- Step-7: visualize the k-means boundary.

Programme:-

```
import Pandas as pd  
import numpy as np  
import matplotlib.pyplot as plt  
import seaborn as sns  
from sklearn.cluster import KMeans  
from sklearn.metrics import silhouette_score  
from sklearn.preprocessing import MinMaxScaler  
iris = pd.read_csv("iris.csv")  
x = iris.iloc[:, [1, 2, 3, 4]].values  
from sklearn.cluster import KMeans  
wcss = []  
for i in range(1, 11):  
    kmeans = KMeans(n_clusters=i, init='k-means++',  
                    max_iter=300, n_init=10, random_state=0)  
    kmeans.fit(x)
```

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Expt. Name

NLTK ?

Date : 22-02-24

Aim: To Perform the NLTK Programme.

Algorithm:

Step-1: Import NLTK and download Resources

Step-2: Import the necessary modules from NLTK such as word_tokenize,
PorterStemmer, WordNetLemmatizer and stop words.

Step-3: Download Required NLTK Resources using NLTK.download()

Define Text:

Input the text you want to process

Tokenization:

* use sent_tokenize to split the text into sentence

* For each sentence use word_tokenize to split into words.

Stemming:

* Create an instance of PorterStemmer

* For each word token Apply Stemming using the stem method of
the Stemmer

Lemmatization:

* Create an instance of WordNetLemmatizer

Programme:

import nltk

from nltk.tokenize import word_tokenize

from nltk.stem import PorterStemmer, WordNetLemmatizer

from nltk.corpus import stopwords

nltk.download('punkt')

nltk.download('stopwords')

nltk.download('wordnet')

text = "The quick brown foxes are jumping over the lazy

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Expt. Name Building Bag of words model using NLTK

Date : 22-02-24

Aim:- To implement bag of words model using NLTK.

Algorithm:

1. Import libraries

import necessary NLTK modules for tokenization, stopwords, and
frequency distribution

2. Preprocessing Function:

Tokenizes convert to lowercase and remove stopwords from the input
text

3. Bow model Function (Create-bow-model)

utilizes Preprocess-text for each text in the corpus

Counts word frequencies using FreqDist and build a Bag of words model.

4. Example usage:

An example list of texts is provided in the text variable.

The Create-bow-model function is called and the resulting model is
Printed.

Code:-

import nltk

from nltk.corpus import stopwords

from nltk.tokenize import word_tokenize

from nltk.probability import FreqDist

nltk.download('punkt')

nltk.download('stopwords')

def Preprocess_text(text):

stop_words = set(stopwords.words('english'))

word_tokens = word_tokenize(text)

filtered_words = [word.lower() for word in word_tokens if word

Aim:- To write a Python code for Identifying Patterns in text data.

Algorithm:-

- Step-1:- Import libraries
- Step-2:- Define function
- Step-3:- Initialize Pattern dictionary
- Step-4:- Open csv file
- Step-5:- Read csv file
- Step-6:- Interate over Rows
- Step-7:- Extract text
- Step-8:- Find pattern matches
- Step-9:- Update patterns dictionary
- Step-10:- Return patterns.

Code:-

```
import csv
import re
def identify_patterns(csv_file_path, column_name):
    patterns = {}
    with open(csv_file_path, 'r') as csv_file:
        reader = csv.DictReader(csv_file)
        for row in reader:
            text = row[column_name]
            pattern_matches = re.findall(r'\b\w+\b', text, flags=re.IGNORECASE)
            for match in pattern_matches:
                if match in patterns:
                    patterns[match] += 1
                else:
                    patterns[match] = 1
```

Aim:- To analyze Sequential data by Hidden markov model

Algorithms

Step-1: Initialization

~~Step-4~~ choose the number of hidden states

Initialize the transition probabilities (trans-matrix) Emission

Probabilities (emission matrix) and initial state Probabilities

Step 2: Training

* Provide a sequence of observed data

* Update the model Parameters using Training Algorithms

Step 3 - Prediction:

* Given a new sequence of observed data use the viterbi algorithm to find the most likely sequence of hidden states.

Step 4: Results

* output: the Predicted sequence of hidden States based on the observed data

Code:

```
import numpy as np
```

~~from hmmlearn import hmm~~

0. States = 2

$$\text{trans- matrix} = \text{n.e. } \begin{pmatrix} 0.7 & 0.3 \\ 0.4 & 0.6 \end{pmatrix}$$

Emission - matrix = np.array ([[0.1, 0.4, 0.5], [0.6, 0.3, 0.1]])

initial - Potts = init. weight, $H_{\text{init}} = \sum_i \delta(\sigma_i)$,
 \rightarrow from multicomponent HMM (n -Components = n - States / States

array = initial - Probs, Transmatr Prior = Trans - max + n - iter = 100

$$-P_{\text{prior}} = \text{initial} - P_{\text{obs}}, \quad \text{constant},$$

$$\rightarrow -P_{\text{prior}} = P_{\text{obs}} \cdot 0.00001 \left(\text{CC}_0, 1, 2, 0, 1, 1, 2, 0, 1, 2, 1, 1 \right)$$

train - data = np. array ([[0, 1, 2],
[3, 4, 5]])

~~data = train - data & sin~~

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Expt. Name Heuristic Search Technique.

Date: 07-03-21

Concept of Heuristic Search techniques:

A Heuristic is a technique to solve a problem faster than classic methods or to find an APPROXIMATE solution when classic method cannot. This is a kind of a shortcut as we often trade one of optimality, Completeness, Accuracy or Precision for speed.

Heuristic Search techniques in AI

Other names for these are informed search Heuristic other names for these are Effective if applied correctly to the right types of tasks and usually demand domain-specific information.

Before move on to describe certain techniques let's first take a look at ones we generally observe below we name a few:

- * Best First Search.
- * Bi-directional search
- * Tabu Search
- * Simulated Annealing
- * Hill Climbing
- * Constraint Satisfaction Problems (CSP)

Let's talk of magic square this is a square of numbers usually integers - arranged in a square grid. The members in each row, each column and each diagonal all add up to constant which we call the magic constant. Let's implement this with Python.

A* Search Algorithm and its Basic Concepts

A* algorithm works based on heuristic models and this helps achieve optimality. A* is different from the best-first algorithm when A* enters into a problem firstly it calculates the cost to travel into the neighbour nodes and chooses the node with the lowest cost if the f(n) denotes the cost A* chooses the node with the lowest f(n) value. Herein' denotes the neighbouring nodes the calculation of the value can be

shown below

$$f(n) = g(n) + h(n) \quad f(n) = g(n) + h(n)$$

$g(n)$ = Shows the shortest path's value from the starting node to n

$h(n)$ = the heuristic approximation of the value of the node

The heuristic value has an important role in the efficiency of the A* algorithm

to find the best solution you might have to use different heuristic functions

According to the type of the problem

However the creation of these function is a difficult task and this is the

basic problem we face in AI

what is a Heuristic Function:-

Essentially a heuristic function helps algorithm to make the best poster and more efficiently the ranking is based on the best available information and helps the algorithm decide the best possible branch to

Follow Admissibility and Consistency are the two fundamental properties of a heuristic function.

Admissibility:

A heuristic function is admissible if it can effectively estimate the real distance between a node n' and the end node. It never overestimates if it ever does if will be denoted by ' \hat{d} ' which also denotes the accuracy of the solution.

Consistency:

A heuristic function is called consistent if the estimate of a given heuristic function turns out to be equal to or less than the distance between the goal(n) and a neighbour and the cost calculated to reach that neighbour.

A* is indeed a very powerful algorithm used to increase the performance of artificial intelligence it is one of the most popular search algorithms

In AI the sky is the limit when comes the potential of this algorithm

However the efficiency of an A* algorithm highly depends on the quality of its

heuristic function.

Implementation with Python:

In this section we are going to find out how the A* Search algorithm can be used to find the most cost-effective path in a graph. Consider the following graph.

The numbers written on edges represent the distance between the nodes while the numbers written on nodes represent the heuristic values. Let us find the most cost-effective path to reach from start state to final state using the A* algorithm.

Let's start with node A. Since A is a starting node therefore the value of $g(x)$ for A is zero and from the graph we get the heuristic of A is 11; therefore

$$g(x) + h(x) = f(x)$$

$$0 + 11 = 11$$

Thus for A, we can write

$$A = 11$$

Now from A, we can go to Point B or Point E. So we compute

$$\text{For each of them } A \rightarrow B = 2 + 6 = 8$$

$$A \rightarrow E = 3 + 6 = 9$$

Since the cost for $A \rightarrow B$ is less, we move forward the this path and compute the $f(x)$ for the children nodes of B.

$$A \rightarrow B \rightarrow C = (2+1) + 9 = 12$$

$$A \rightarrow B \rightarrow G = (2+9) + 6 = 17$$

Here the Path A \rightarrow B \rightarrow G has the least cost but it is still more than cost of A \rightarrow E. So we explore this path further.

$$A \rightarrow E \rightarrow D = (3+6) + 1 = 10$$

Comparing the cost of A \rightarrow E \rightarrow D with all paths we got so far and as this cost is least of all we move forward with this path and compute $f(x)$ for the children of D.

$$A \rightarrow E \rightarrow D \rightarrow G = (3+6+1) + 0 = 10$$

Now Comparing all the paths that lead us to the goal, we conclude that
 $A \rightarrow C \rightarrow D \rightarrow G$ is the most cost-effective Path to get from A to G.

Programme:

```

def astar algo (start node, stop node)
    open-set = set (start node)
    closed-set = set()
    g = {}
    f = {}

    while len(open-set) > 0:
        n = None
        for v in open-set:
            if n == None or g[v] + heuristic(v) < g[n] + heuristic(n):
                n = v

        if n == stop node or graph node(n) == None:
            pass
        else:
            for m in graph.neighbors(n):
                if g[m] >= g[n] + heuristic(m):
                    g[m] = g[n] + heuristic(m)
                    f[m] = g[m] + heuristic(m)
                    if m not in closed-set:
                        open-set.add(m)
    
```

Result: Thus the Heuristic techniques has been successfully implemented in the graph.

H-dist	f
(A)	11
(B)	6
(C)	99
(D)	1
(E)	7
(G)	0

OPT

Aim: To play a Bot to play Tic Tac Toe

Algorithm:

1. Initialization

Create a 3×3 board represented as a list of lists where each inner list represents a row. Initialize all elements in the board to empty spaces (" ")

Define two players with their symbols (e.g., 'X' and 'O')

Choose a starting player (e.g., player with "X")

2. Game Loop:

* DISPLAY the board: Call the print_board function to show the current state of the game.

Get player move: O Prompt the current player to enter the desired row and column coordinates (0, 1 or 2).

a validate the inputs: Check if the entered row and column are within the board's boundaries (0-2).

ensure the chosen position is empty (" ")

O if the input is invalid prompt the player to choose until a valid move is made.

make the move: Place the current player's symbol ('X' or 'O') at the chosen position on the board.

check for winner: Call the check_winner function with the current board and player symbol. O if the function returns true the current player has won.

DISPLAY the board and announce the winning player.

exit the game loop.

Check for tie: Call the is_board_full function with the current board.

O if the function returns True call position_of_tie() and if it is not None display the board and announce a tie.

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Exit the game loop

Switch Player: Change the current Player to the other Player

3. Repeat:

Continue iteration through the game loop until win or tie is declared

Programme:

```
def print_board(board):
    for row in board:
        print (" ".join(row))
        print ("---*---")

def check_winner(board, player):
    for i in range(3):
        if all([board[i][j] == player for j in range(3)]) or all([board[0][i] == player for i in range(3)]):
            return True
    if all([board[i][i] == player for i in range(3)]) or all([board[2-i][i] == player for i in range(3)]):
        return True
    return False

def is_board_full(board):
    return all([board[i][j] != " " for i in range(3) for j in range(3)])

def tic_tac_toe():
    board = [[ " " for i in range(3)] for i in range(3)]
    player = "x" "o"
    current_player = player[0]
    while True:
        print_board(board)
        while True:
            if current_player == "x":
                move = input("Player X: Enter your move (row col): ")
                row, col = map(int, move.split())
                if board[row][col] == " ":
                    board[row][col] = "x"
                    break
                else:
                    print("Cell already occupied. Try again!")
            else:
                move = input("Player O: Enter your move (row col): ")
                row, col = map(int, move.split())
                if board[row][col] == " ":
                    board[row][col] = "o"
                    break
                else:
                    print("Cell already occupied. Try again!")
        if is_board_full(board):
            print("The game is a tie!")
            break
        if check_winner(board, "x"):
            print("Player X wins!")
            break
        if check_winner(board, "o"):
            print("Player O wins!")
            break
        current_player = "o" if current_player == "x" else "x"
```

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xpt. Name Single layer Perception

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Date: 14-03-24

Aim: To Perform the single layer Perception

Algorithm:-

- Step-1: import necessary libraries
- Step-2: Now load the dataset using keras import version of tensorflow
- Step-3: Now display the shape and image of single image in dataset.
- Step-4: Now normalize the dataset in order to compute calculations in fast and accurate manner.
- Step-5: Building a neural network with single layer perception.
- Step-6: validate and display the result.

Code:-

```
import numpy as np
import tensorflow as tf
from tensorflow import keras
import matplotlib.pyplot as plt
(x-train, y-train), (x-test, y-test) = keras.datasets.mnist.load_data()
plt.imshow(x-train[0])
x-train = x-train/255
x-test = x-test/255
x-train-flatten = x-train.reshape(x-train) 28*28
y-test-flatten = x-test.reshape(x-test) 28*28
model = keras.Sequential([keras.layers.Dense(10) input-
shape (784) activation = 'sigmoid')])
model-fit(x-train flatten, y-train epoch=5)
model-evaluate(x-test flatten, x-test)
```

Expt. No. 11

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Expt. Name Building Linear Regression Using ANN

Date : 14-04-24

Aim: To Perform Building Linear Regression using ANN

Algorithm:

Data Preparation: Prepare your dataset with input features (x) and target variables (y)

Split the dataset into training and testing

Model Architecture:

Create a Sequential model.

Add a Dense layer with one neuron as the output layer

use a linear Activation function for the Output layer

Compile the model.

Compile the model using Appropriate optimizer and loss function

Model Training:

Train the model using the training data use fit

Model Evaluation:

Evaluate the model use the testing data

use the evaluate method to calculate the model performance metrics

Model Prediction:

use the trained model to make Predictions on New data

use the predict method to get prediction.

xpt. No. 12

xpt. Name Image classifier on application of DL

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Date: 14-03-24

Aim:- To Perform the image classification using deep learning

Algorithm:-

Step-1:- Import required libraries using tensorflow and keras for build and training CNN model

Step-2:- Load the MNIST dataset tensorflow keras provide easy access to the MNIST dataset

Step-3:- Preprocess Data:- This involves normalizing pixel values or rescale the data to fit the CNN input requirements

Step-4:- Define the CNN model:- A basic CNN model involves Convolution layers

Step-5:- Complete and train the model:- Use the Adam optimizer and sparse categorical cross entropy as the loss function

Step-6:- Evaluate the model Assess the model performance on the test set

Set

Code:-

```
import tensorflow as tf
from tensorflow.keras import Sequential
from tensorflow.keras.layers import Conv2D, Dense
from tensorflow.keras.layers import MaxPooling2D
mnist = tf.keras.datasets.mnist
(x-train, y-train), (x-test, y-test) = mnist.load_data()
x-train, x-test = x-train / 255.0
model = Sequential()
model.add(Conv2D(32, kernel_size=(3,3), activation='relu',
                input_shape=(28,28))
```