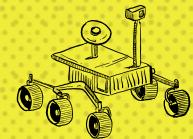


# RULE BOOK



## DEATH RACE (ROBO RACE)

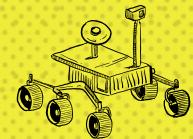
### **GENERAL RULES:-**

- The team should consist of 2 to 4 members.
- The robot should follow the robot specifications provided. Any deviation from the mentioned specifications will lead to disqualification.
- Once the race begins ,hand touches are allowed, one skip allowed, task completion is mandatory .
- No test practice will be allowed on the main arena.
- The arena may be subject to change before the commencement of any round.
- If the robot moves or falls off track, then the robot would be placed back on the previous position.

# RULE BOOK

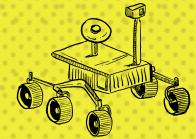
## **BOT SPECIFICATION:-**

- Lego kits or readymade mechanisms are not allowed in any form.
- The L x B should not exceed 30cm x 30cm with a tolerance of 5%.
- Weight should not exceed 3.0 kg with a tolerance of 5%.
- Voltage: Maximum 18 volts, 10 Amps. Above 18 Volts and 10 Amps will not be allowed.
- Wired or Wireless robots are allowed.
- Use of IC engines is not allowed.
- Batteries must be sealed, immobilised electrolyte type (gel cell, lithium, NiCad, or dry cells).



## **DEATH RACE (ROBO RACE)**

# RULE BOOK



## DEATH RACE (ROBO RACE)

### **EVENT RULES:-**

- The structure of the robot should not be changed during the competition.
- During the game play, if any part of the bot got damaged the participant will be given a timeout of 2 minutes to repair at an expense of penalty.
- For each game play, each team can take maximum three times break within the allocated 2 mins time.
- First 2 hand touches and brick touches are free. After that, for every hand touch and brick touch 10 points will be deducted from the current score.
- No readjustment is allowed during the run.

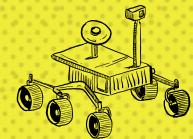
# RULE BOOK

## **EVENT RULES:-**

- Unethical behaviour could lead to disqualification.
- Faculty coordinators have all the rights to take final decisions for any matter during the event .

## **CONTACT US :-**

SNEHASISH DAS: 6290087607



## **DEATH RACE (ROBO RACE)**