

ANKIT PANDEY

(ANDROID DEVELOPER)

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Objective

I have gained knowledge in various programming languages and I found comfort and understanding in C language and Java which offered me both the knowledge of procedural oriented and object-oriented programming language.

Skills

- ▣ Programming: C, C++, JAVA
- ▣ Database: Oracle/SQL
- ▣ OS: Windows

- Web Technology:
HTML/Bootstrap
 - IDE: Android Studio
 - Flutter
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Education

2018 [COMPLETED]

MCA / LACHOO MEMORIAL COLLEGE (JNVU), Jodhpur

1. SPECIALIZATION:

- HARDWARE (PROGRAMMING, ASSEMBLING) ○

SUBJECTS:

- COMPILER DESIGN
- THEORY OF COMPUTATION
- SYSTEM PROGRAMMING
- ADVANCE COMPUTER ARCHITECTURE
- DESIGN AND ANALYSIS OF ALGORITHMS

2. PROJECT: COIN BASED WATER DISPENSER SYSTEM USING ARDUINO AND HARDWARE COMPONENT.

2014 [COMPLETED]

BCA / G.D.MEMORIAL COLLEGE (JNVU), Jodhpur

1. PROJECT: BOOTIQUE MANAGEMENT SYSTEM IN VB.NET.

2010 [COMPLETED]

12th / PRATIBHA PUBLIC SR. SEC. SCHOOL, Jodhpur

1. [SCIENCE-MATHS] UNDER RBSE.

2008 [COMPLETED]

10th / APEX PUBLIC SR. SEC. SCHOOL, Jodhpur

1. [ALL COMMON SUBJECTS] UNDER RBSE.
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Training & Working Experience

1. WORKING AS ANDROID DEVELOPER (6 MONTHS) IN BRILL TECHNO PVT.LTD. NARAYAN VIHAR, JAIPUR.
 2. WORKING AS ANDROID DEVELOPER (2.9 YEARS) IN ANAND RATHI IT PVT.LTD, JODHPUR.
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Projects

1. SCHOOL MANAGEMENT SYSTEM (ERP SYSTEM).
 2. OFA PARTNER APP (Share Market App for Partner's only).
 3. OFA CLIENT APP (Share Market App for client's only).
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Activities

1. PARTICIPATED IN CRICKET IN MCA 2015-2016 AS A CAPTAIN.
 2. PARTICIPATED IN BUG FIXING COMPETITION AT COLLEGE LEVEL.
 3. ATTENDED COURSE ON ASSEMBLY HARDWARE COMPONENT NAMED SMART DEVICES.
 4. ATTENDED WORKSHOP ON BIG DATA HADOOP AT WSCUBE IN 2016, JODHPUR.
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Hobbies

1. SPORTS (CRICKET & VOLLEYBALL) SPECIALLY CRICKET.
2. LISTENING MUSIC.
3. VIDEO GAMES.