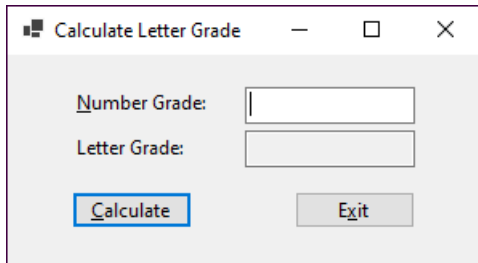# Lab 1   Design a simple form

In this exercise, you'll design a form that lets the user enter a number grade and then displays the letter grade when the user clicks the Calculate button.

1. Start a new project named CalculateLetterGrade.

2. Add the labels, text boxes, and buttons to the form as shown above. Then, set the properties of these controls as follows:

Default name	Property	Setting
label1	Text	&Number grade:
	TextAlign	MiddleLeft
	TabIndex	0
label2	Text	Letter grade:
	TextAlign	MiddleLeft
textBox1	Name	txtNumberGrade
	TabIndex	1
textBox2	Name	txtLetterGrade
	ReadOnly	True
	TabStop	False
button1	Name	btnCalculate
	Text	&Calculate
	TabIndex	2
button2	Name	btnExit
	Text	E&xit
	TabIndex	3

3. Set the properties of the form as follows:

Default name	Property	Setting
Form1	Text	Calculate Letter Grade
	AcceptButton	btnCalculate
	CancelButton	btnExit
	StartPosition	CenterScreen

4. Use the Form Designer to adjust the size and position of the controls and the size of the form so they look as shown above.

5. Rename the form to frmCalculateGrade. When you're asked if you want to modify any references to the form, click the Yes button.

6. Save the project and all of its files.