```
.nb302 single check:
     add dword ptr [rsp + nb302 innerk], 4
     inz .nb302_single_loop
     imp .nb302_updateouterdata
.nb302_single_loop:
     mov rdx, [rsp + nb302_innerjjnr]
                                           ;# pointer to jinr[k]
     mov eax, [rdx]
     add gword ptr [rsp + nb302 innerjinr], 4
     mov rsi, [rbp + nb302_pos]
     lea rax, [rax + rax*2]
     ;# fetch i coordinates
     xorps xmm0, xmm0
     xorps xmm1, xmm1
     xorps xmm2, xmm2
                                     ;# jxO - - -
     movss xmm0, [rsi + rax*4]
     movss xmm1, [rsi + rax*4 + 4]
                                           ;# jyO - - -
     movss xmm2, [rsi + rax^4 + 8]
                                           ;# jzO - - -
     movlps xmm6, [rsi + rax*4 + 12]
                                           \# xmm6 = jxH1 jyH1 - -
     movss xmm7, [rsi + rax*4 + 20]
                                           \# xmm7 = jzH1 - - -
     movhps xmm6, [rsi + rax*4 + 24]
                                           \# xmm6 = jxH1 jyH1 jxH2 jyH2
     movss xmm5, [rsi + rax*4 + 32]
                                           \# xmm5 = jzH2 - - -
      ;# have all coords, time for some shuffling.
     shufps xmm6, xmm6, 216; # 11011000; # xmm6 = jxH1 jxH2 jyH1 jyH2
                                           \# xmm7 = jzH1 jzH2 - -
     unpcklps xmm7, xmm5
     movlhps xmm0, xmm6
                                           \# xmm0 = jxO 0 jxH1 jxH2
     shufps xmm1, xmm6, 228; # 11100100; # xmm1 = jyO 0 jyH1 jyH2
     shufps xmm2, xmm7, 68; # 01000100; # xmm2 = jzO = 0 jzH1 jzH2
     ;# store all j coordinates in jO
     movaps [rsp + nb302_jxO], xmm0
     movaps [rsp + nb302_jyO], xmm1
     movaps [rsp + nb302_jzO], xmm2
     subps xmm0, [rsp + nb302_ixO]
     subps xmm1, [rsp + nb302_iyO]
     subps xmm2, [rsp + nb302_izO]
     movaps [rsp + nb302 dxOO], xmm0
     movaps [rsp + nb302_dyOO], xmm1
     movaps [rsp + nb302 dzOO], xmm2
     mulps xmm0, xmm0
     mulps xmm1, xmm1
     mulps xmm2, xmm2
```

```
addps xmm0, xmm1
                       ;# have rsq in xmm0
addps xmm0, xmm2
:# do invsgrt
rsqrtps xmm1, xmm0
movaps xmm2, xmm1
mulps xmm1, xmm1
movaps xmm3, [rsp + nb302 three]
mulps xmm1, xmm0
subps xmm3, xmm1
mulps xmm3, xmm2
mulps xmm3, [rsp + nb302_half] ;# rinv iO - j water
movaps xmm1, xmm3
mulps xmm1, xmm0
                        ;# xmm1=r
movaps xmm0, xmm3
                        ;# xmm0=rinv
mulps xmm1, [rsp + nb302_tsc]
movhlps xmm2, xmm1
cvttps2pi mm6, xmm1
cvttps2pi mm7, xmm2
                        ;# mm6/mm7 contain lu indices
cvtpi2ps xmm3, mm6
cvtpi2ps xmm2, mm7
movlhps xmm3, xmm2
subps xmm1, xmm3
                        ;# xmm1=eps
movaps xmm2, xmm1
mulps xmm2, xmm2
                        ;# xmm2=eps2
pslld mm6, 2
pslld mm7, 2
movd ebx, mm6
movd ecx, mm7
psrlq mm7, 32
movd edx, mm7
                        ;# table indices in ebx,ecx,edx
mov rsi, [rbp + nb302 VFtab]
movlps xmm5, [rsi + rbx*4]
movlps xmm7, [rsi + rcx*4]
movhps xmm7, [rsi + rdx*4];# got half coulomb table
movaps xmm4, xmm5
shufps xmm4, xmm7, 136 ;# 10001000
shufps xmm5, xmm7, 221;# 11011101
movlps xmm7, [rsi + rbx*4 + 8]
movlps xmm3, [rsi + rcx^4 + 8]
movhps xmm3, [rsi + rdx*4 + 8];# other half of coulomb table
movaps xmm6, xmm7
```

```
shufps xmm6, xmm3, 136; # 10001000
shufps xmm7, xmm3, 221;# 11011101
;# coulomb table ready, in xmm4-xmm7
mulps xmm6, xmm1
                       :# xmm6=Geps
mulps xmm7, xmm2
                       ;# xmm7=Heps2
addps xmm5, xmm6
addps xmm5, xmm7
                       ;# xmm5=Fp
mulps xmm7, [rsp + nb302 two]
                                  ;# two*Heps2
xorps xmm3, xmm3
;# fetch charges to xmm3 (temporary)
movss xmm3, [rsp + nb302_qqOO]
movhps xmm3, [rsp + nb302 gqOH]
addps xmm7, xmm6
addps xmm7, xmm5; # xmm7=FF
mulps xmm5, xmm1; #xmm5=eps*Fp
addps xmm5, xmm4;# xmm5=VV
mulps xmm5, xmm3;# vcoul=gg*VV
mulps xmm3, xmm7;# fijC=FF*qq
;# at this point xmm5 contains vcoul and xmm3 fijC
addps xmm5, [rsp + nb302_vctot]
movaps [rsp + nb302 vctot], xmm5
xorps xmm2, xmm2
mulps xmm3, [rsp + nb302_tsc]
subps xmm2, xmm3
mulps xmm0, xmm2
movaps xmm1, xmm0
movaps xmm2, xmm0
mulps xmm0, [rsp + nb302_dxOO]
mulps xmm1, [rsp + nb302_dyOO]
mulps xmm2, [rsp + nb302_dzOO]
;# initial update for j forces
xorps xmm3, xmm3
xorps xmm4, xmm4
xorps xmm5, xmm5
addps xmm3, xmm0
addps xmm4, xmm1
addps xmm5, xmm2
movaps [rsp + nb302_fjxO], xmm3
movaps [rsp + nb302_fjyO], xmm4
movaps [rsp + nb302_fjzO], xmm5
addps xmm0, [rsp + nb302 fixO]
addps xmm1, [rsp + nb302_fiyO]
```

```
addps xmm2, [rsp + nb302 fizO]
   movaps [rsp + nb302 fixO], xmm0
   movaps [rsp + nb302_fiyO], xmm1
   movaps [rsp + nb302_fizO], xmm2
    ;# done with i O Now do i H1 & H2 simultaneously first get i particle coords:
movaps xmm0, [rsp + nb302 jxO]
movaps xmm1, [rsp + nb302_jyO]
movaps xmm2, [rsp + nb302_jz0]
movaps xmm3, xmm0
movaps xmm4, xmm1
movaps xmm5, xmm2
   subps xmm0, [rsp + nb302_ixH1]
   subps xmm1, [rsp + nb302_iyH1]
   subps xmm2, [rsp + nb302_izH1]
   subps xmm3, [rsp + nb302 ixH2]
   subps xmm4, [rsp + nb302_iyH2]
   subps xmm5, [rsp + nb302 izH2]
   movaps [rsp + nb302 dxH1O], xmm0
   movaps [rsp + nb302_dyH1O], xmm1
   movaps [rsp + nb302_dzH1O], xmm2
   movaps [rsp + nb302_dxH2O], xmm3
   movaps [rsp + nb302 dyH2O], xmm4
   movaps [rsp + nb302_dzH2O], xmm5
   mulps xmm0, xmm0
   mulps xmm1, xmm1
   mulps xmm2, xmm2
   mulps xmm3, xmm3
   mulps xmm4, xmm4
   mulps xmm5, xmm5
   addps xmm0, xmm1
   addps xmm4, xmm3
   addps xmm0, xmm2
                           ;# have rsqH1 in xmm0
   addps xmm4, xmm5
                           ;# have rsqH2 in xmm4
   ;# start with H1, save H2 data
   movaps [rsp + nb302_rsqH2O], xmm4
    :# do invsgrt
   rsqrtps xmm1, xmm0
   rsqrtps xmm5, xmm4
   movaps xmm2, xmm1
   movaps xmm6, xmm5
   mulps xmm1, xmm1
   mulps xmm5, xmm5
   movaps xmm3, [rsp + nb302 three]
   movaps xmm7, xmm3
```

```
mulps xmm1, xmm0
mulps xmm5, xmm4
subps xmm3, xmm1
subps xmm7, xmm5
mulps xmm3, xmm2
mulps xmm7, xmm6
mulps xmm3, [rsp + nb302_half];# rinv H1 - j water
mulps xmm7, [rsp + nb302_half];# rinv H2 - j water
:# start with H1, save H2 data
movaps [rsp + nb302_rinvH2O], xmm7
movaps xmm1, xmm3
mulps xmm1, xmm0
                        ;# xmm1=r
movaps xmm0, xmm3
                        :# xmm0=rinv
mulps xmm1, [rsp + nb302_tsc]
movhlps xmm2, xmm1
cvttps2pi mm6, xmm1
cvttps2pi mm7, xmm2
                        ;# mm6/mm7 contain lu indices
cvtpi2ps xmm3, mm6
cvtpi2ps xmm2, mm7
movlhps xmm3, xmm2
subps xmm1, xmm3
                        ;# xmm1=eps
movaps xmm2, xmm1
mulps xmm2, xmm2
                        ;# xmm2=eps2
pslld mm6, 2
pslld mm7, 2
movd ebx, mm6
movd ecx. mm7
psrlq mm7, 32
movd edx, mm7
                        :# table indices in ebx.ecx.edx
movlps xmm5, [rsi + rbx*4]
movlps xmm7, [rsi + rcx*4]
movhps xmm7, [rsi + rdx*4] ;# got half coulomb table
movaps xmm4, xmm5
shufps xmm4, xmm7, 136 ;# 10001000
shufps xmm5, xmm7, 221 ;# 11011101
movlps xmm7, [rsi + rbx*4 + 8]
movlps xmm3, [rsi + rcx^4 + 8]
movhps xmm3, [rsi + rdx*4 + 8];# other half of coulomb table
movaps xmm6, xmm7
shufps xmm6, xmm3, 136 ;# 10001000
shufps xmm7, xmm3, 221;# 11011101
;# coulomb table ready, in xmm4-xmm7
```

```
mulps xmm6, xmm1
                           ;# xmm6=Geps
   mulps xmm7, xmm2
                           ;# xmm7=Heps2
   addps xmm5, xmm6
                           ;# xmm5=Fp
   addps xmm5, xmm7
   mulps xmm7, [rsp + nb302_two]
                                      ;# two*Heps2
   xorps xmm3, xmm3
   ;# fetch charges to xmm3 (temporary)
   movss xmm3, [rsp + nb302_qqOH]
   movhps xmm3, [rsp + nb302_qqHH]
   addps xmm7, xmm6
   addps xmm7, xmm5;# xmm7=FF
   mulps xmm5, xmm1; #xmm5=eps*Fp
   addps xmm5, xmm4; #xmm5=VV
   mulps xmm5, xmm3;# vcoul=qq*VV
   mulps xmm3, xmm7;#fijC=FF*qq
   ;# at this point xmm5 contains vcoul and xmm3 fijC
   addps xmm5, [rsp + nb302 vctot]
   movaps [rsp + nb302_vctot], xmm5
xorps xmm1, xmm1
   mulps xmm3, [rsp + nb302 tsc]
   mulps xmm3, xmm0
   subps xmm1, xmm3
   movaps xmm0, xmm1
   movaps xmm2, xmm1
   mulps xmm0, [rsp + nb302 dxH10]
   mulps xmm1, [rsp + nb302 dyH10]
   mulps xmm2, [rsp + nb302_dzH1O]
   ;# update forces H1 - j water
   movaps xmm3, [rsp + nb302_fjxO]
   movaps xmm4, [rsp + nb302_fjyO]
   movaps xmm5, [rsp + nb302_fjzO]
   addps xmm3, xmm0
   addps xmm4, xmm1
   addps xmm5, xmm2
   movaps [rsp + nb302_fjxO], xmm3
   movaps [rsp + nb302_fjyO], xmm4
   movaps [rsp + nb302_fjzO], xmm5
   addps xmm0, [rsp + nb302 fixH1]
   addps xmm1, [rsp + nb302_fiyH1]
   addps xmm2, [rsp + nb302_fizH1]
   movaps [rsp + nb302_fixH1], xmm0
   movaps [rsp + nb302 fiyH1], xmm1
   movaps [rsp + nb302_fizH1], xmm2
```

```
;# do table for H2 - j water interaction
movaps xmm0, [rsp + nb302_rinvH2O]
movaps xmm1, [rsp + nb302_rsqH2O]
mulps xmm1, xmm0
                       ;# xmm0=rinv, xmm1=r
mulps xmm1, [rsp + nb302_tsc]
movhlps xmm2, xmm1
cvttps2pi mm6, xmm1
                        ;# mm6/mm7 contain lu indices
cvttps2pi mm7, xmm2
cvtpi2ps xmm3, mm6
cvtpi2ps xmm2, mm7
movlhps xmm3, xmm2
subps xmm1, xmm3
                        ;# xmm1=eps
movaps xmm2, xmm1
mulps xmm2, xmm2
                        :# xmm2=eps2
pslld mm6, 2
pslld mm7, 2
movd ebx, mm6
movd ecx, mm7
psrlq mm7, 32
movd edx, mm7
                        ;# table indices in ebx,ecx,edx
movlps xmm5, [rsi + rbx*4]
movlps xmm7, [rsi + rcx*4]
movhps xmm7, [rsi + rdx*4];# got half coulomb table
movaps xmm4, xmm5
shufps xmm4, xmm7, 136 ;# 10001000
shufps xmm5, xmm7, 221;# 11011101
movlps xmm7, [rsi + rbx*4 + 8]
movlps xmm3, [rsi + rcx^4 + 8]
movhps xmm3, [rsi + rdx*4 + 8];# other half of coulomb table
movaps xmm6, xmm7
shufps xmm6, xmm3, 136 ;# 10001000
shufps xmm7, xmm3, 221 ;# 11011101
;# coulomb table ready, in xmm4-xmm7
mulps xmm6, xmm1
                       :# xmm6=Geps
mulps xmm7, xmm2
                        ;# xmm7=Heps2
addps xmm5, xmm6
addps xmm5, xmm7
                        ;# xmm5=Fp
mulps xmm7, [rsp + nb302_two]
                                    ;# two*Heps2
xorps xmm3, xmm3
:# fetch charges to xmm3 (temporary)
movss xmm3, [rsp + nb302_qqOH]
movhps xmm3, [rsp + nb302 gqHH]
```

```
addps xmm7, xmm6
   addps xmm7, xmm5; # xmm7=FF
   mulps xmm5, xmm1; #xmm5=eps*Fp
   addps xmm5, xmm4; # xmm5=VV
   mulps xmm5, xmm3;# vcoul=qq*VV
   mulps xmm3, xmm7;# fijC=FF*qq
    ;# at this point xmm5 contains vcoul and xmm3 fijC
   addps xmm5, [rsp + nb302 vctot]
   movaps [rsp + nb302_vctot], xmm5
xorps xmm1, xmm1
   mulps xmm3, [rsp + nb302 tsc]
   mulps xmm3, xmm0
   subps xmm1, xmm3
   movaps xmm0, xmm1
   movaps xmm2, xmm1
   mulps xmm0, [rsp + nb302_dxH2O]
   mulps xmm1, [rsp + nb302_dyH2O]
   mulps xmm2, [rsp + nb302_dzH2O]
   movaps xmm3, [rsp + nb302_fjxO]
   movaps xmm4, [rsp + nb302 fjyO]
   movaps xmm5, [rsp + nb302_fjzO]
   addps xmm3, xmm0
   addps xmm4, xmm1
   addps xmm5, xmm2
   mov rsi, [rbp + nb302 faction]
   movaps [rsp + nb302 fjxO], xmm3
   movaps [rsp + nb302 fjyO], xmm4
   movaps [rsp + nb302_fjzO], xmm5
   addps xmm0, [rsp + nb302_fixH2]
   addps xmm1, [rsp + nb302_fiyH2]
   addps xmm2, [rsp + nb302_fizH2]
   movaps [rsp + nb302 fixH2], xmm0
   movaps [rsp + nb302_fiyH2], xmm1
   movaps [rsp + nb302_fizH2], xmm2
    :# update i water forces from local variables
   movlps xmm0, [rsi + rax*4]
   movlps xmm1, [rsi + rax*4 + 12]
   movhps xmm1, [rsi + rax*4 + 24]
   movaps xmm3, [rsp + nb302_fjxO]
   movaps xmm4, [rsp + nb302 fivO]
   movaps xmm5, [rsp + nb302_fjzO]
   movaps xmm6, xmm5
   movaps xmm7, xmm5
```

shufps xmm6, xmm6, 2;# 00000010 shufps xmm7, xmm7, 3;# 00000011 addss xmm5, [rsi + rax*4 + 8] addss xmm6, [rsi + rax 4 + 20] addss xmm7, [rsi + rax 4 + 32] movss [rsi + rax*4 + 8], xmm5 movss [rsi + rax 4 + 20], xmm6 movss [rsi + rax 4 + 32], xmm7 movaps xmm5, xmm3 unpcklps xmm3, xmm4 unpckhps xmm5, xmm4 addps xmm0, xmm3 addps xmm1, xmm5 movlps [rsi + rax*4], xmm0 movlps [rsi + rax 4 + 12], xmm1 movhps [rsi + rax 4 + 24], xmm1

dec dword ptr [rsp + nb302_innerk] jz .nb302_updateouterdata jmp .nb302_single_loop