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Subject: **Deep Learning** 

Assignment: **02** 

Data: **01-May-2022** 

University: **Munster Technology University** 

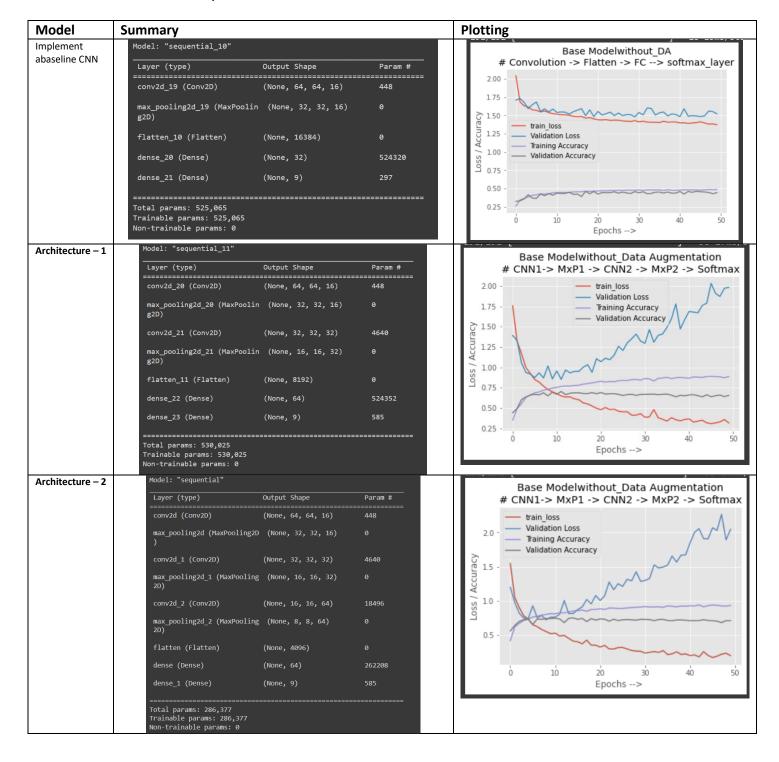
Department: **Computer Science** 

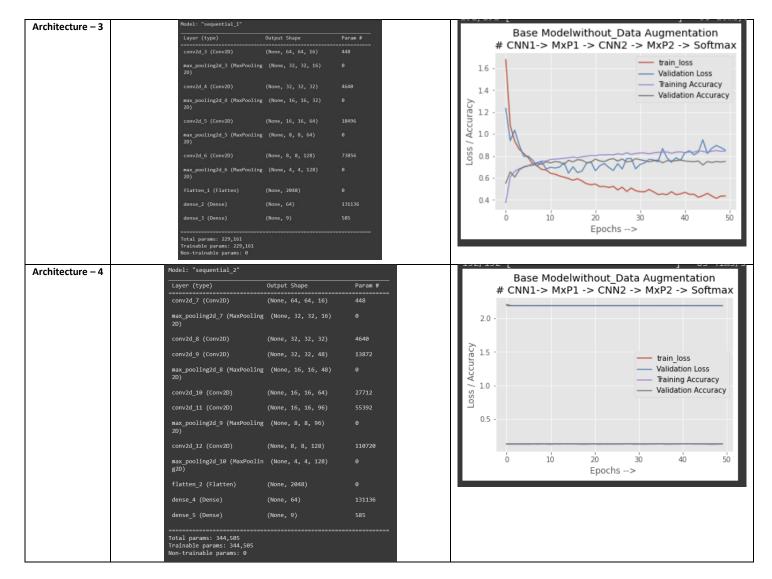
Course: MSc in Artificial Intelligence

# **PART A: Convolutional Neural Networks:**

# **PART A - 1:**

# Implementation and evaluation of baseline CNN and 3 architectures Each models for 50 epochs





**Base line model** showing the constant increasing in the accuracy where has the loss which was constant till 10 epochs is getting overfitted probably with more number of epochs it will increase.

loss: 1.3726 - accuracy: 0.4892 - val loss: 1.5221 - val accuracy: 0.4446

**Architecture 1:** validation loss is increasing constantly which means that the data is getting overfitted from 4 epochs so this architecture is discarded for data augmentation

loss: 0.3163 - accuracy: 0.8864 - val loss: 1.9824 - val accuracy: 0.6542

**Architecture 2:** even though the training loss is decreasing but the validation loss is constantly increasing also the gap between the training accuracy and validation is also increasing from epoch 2, so this architecture also overfitting the data

loss: 0.1982 - accuracy: 0.9322 - val loss: 2.0462 - val accuracy: 0.7102

**Architecture 3:** even though there is overfitting of data with this architecture when compared to baseline model, the gap between training loss and validation loss is less when compared to architecture 1 and architecture 2 also it can be observed that the accuracy has constant difference.

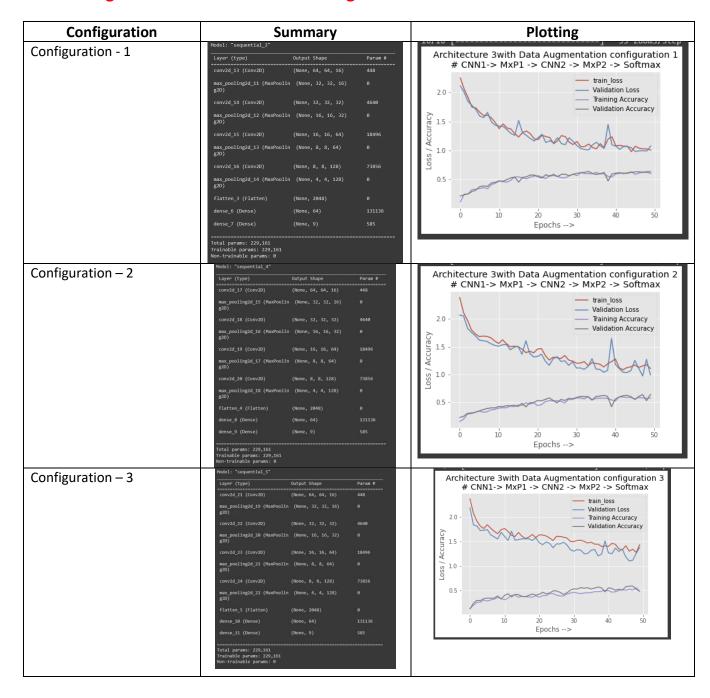
loss: 0.4351 - accuracy: 0.8439 - val loss: 0.8544 - val accuracy: 0.7504

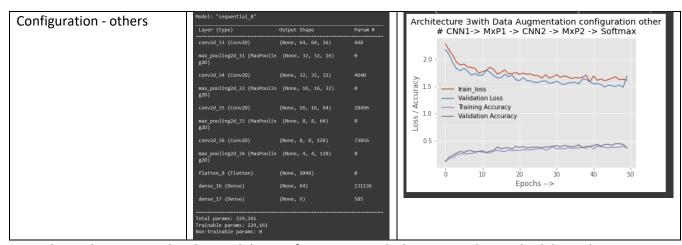
**Architecture 4:** This model is not performing well as everything is constant

loss: 2.1901 - accuracy: 0.1248 - val\_loss: 2.1896 - val\_accuracy: 0.1250

from above graph and description, the better performing model apart from baseline model is architecture 3, so this architecture will be considered for next phase that is for data augmentation. It can also be observed with result even though there is gap in the loss but the loss with this architecture is not as much with other architecture. So this architecture may perform well with data agumentation

# Considering architecture 3 for the data augmentation





From above plotting it can be observed that configuration 1 and 2 has training loss and validation loss between 1 and 1.25 so again those two configuration is chosen for more epochs to find best configuration where has other configuration has loss more than 1.5

#### configuration 1:

```
loss: 1.0068 - accuracy: 0.6430 - val loss: 1.0795 - val accuracy: 0.6087
```

# configuration 2:

```
loss: 1.1072 - accuracy: 0.5740 - val loss: 0.9908 - val accuracy: 0.6363
```

# configuration 3:

```
loss: 1.4348 - accuracy: 0.4810 - val loss: 1.3811 - val accuracy: 0.4858
```

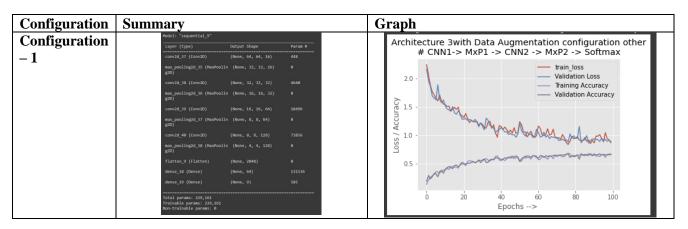
#### configuration other:

```
loss: 1.6170 - accuracy: 0.3810 - val loss: 1.6883 - val accuracy: 0.3663
```

from above loss and accuracy it can be seen that configuration 1 and configuration 2 has less overfitting of data with accuracy of more than 60% where as other configuration even though they are not overfitting still giving less accuracy.

So let me consider configuration 1 and 2 for more epochs to check which of this configuration will perform best.

# Running for 100 epochs for configuration 1 and configuration 2



```
Configuration
                                                                                    Architecture 3with Data Augmentation configuration other
                                                                                           # CNN1-> MxP1 -> CNN2 -> MxP2 -> Softmax
- 2
                                                                                                                             Validation Loss
                                                                                       2.5
                                                                                                                              Training Accuracy
                                                                                                                             Validation Accuracy
                                                                                       2.0
                                                                                       1.5
                                                                                       1.0
                              ense 20 (Dense)
                                                                                       0.5
                                                                                       0.0
                                                                                                                        60
                                                                                                                                           100
                                                                                                               Epochs
```

# configuration 1:

```
loss: 0.8750 - accuracy: 0.6760 - val loss: 0.8919 - val accuracy: 0.6656
```

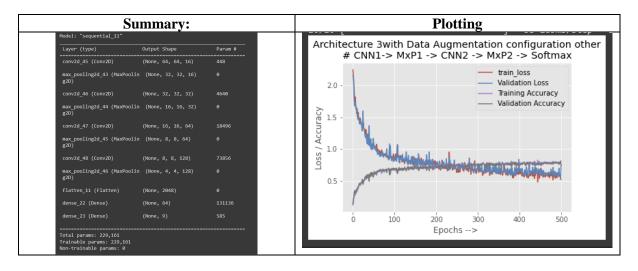
## configuration 2:

```
loss: 1.0023 - accuracy: 0.6270 - val loss: 1.0324 - val accuracy: 0.6175
```

after running for 100 epochs, we can see that the data augmentation with architecture 3 and configuration 1 is performing better than the configuration 2, it can see that the configuration 1 has less training and validation loss when compared to configuration-2 and also the accuracy of training and validation of configuration 1 is more.

So, I'm considering configuration 1 of the data augmentation for 500 epochs

# Running for 500 epochs for configuration 1



we can see that with 500 epochs the training loss and validation is almost reached to 0.5 and the accuracy between the training and validation is constant with more than 70%. The final accuracy after 500 epochs for validation accuracy is 74%.

#### Architecture 3 with configuration 1 of data augmentation description:

```
def CNN_configurations_3(class_label, trainX, trainY, valX, valY):
    input_s = trainX.shape[i:]

# CNN1-> MxP1 -> CNN2 -> MxP2 -> CNN3 -> MxP3 -> CNN4 -> MxP4 -> Softmax
    architecture_3_model = Sequential()

# lst Layer
    architecture_3_model.add(Conv2D(16, (3,3), input_shape=input_s, activation = 'relu', padding= 'same'))
    architecture_3_model.add(MaxPooling2D(2, 2))

# 2nd Layer
    architecture_3_model.add(Conv2D(32, (3,3), input_shape=(64,64,3), activation = 'relu', padding= 'same'))
    architecture_3_model.add(MaxPooling2D(2, 2))

# 3rd Layer
    architecture_3_model.add(Conv2D(64, (3,3), input_shape=(64,64,3), activation = 'relu', padding= 'same'))
    architecture_3_model.add(MaxPooling2D(2, 2))

# 4th Layer
    architecture_3_model.add(Conv2D(128, (3,3), input_shape=(64,64,3), activation = 'relu', padding= 'same'))
    architecture_3_model.add(MaxPooling2D(2, 2))

architecture_3_model.add(Gonv2D(128, (3,3), input_shape=(64,64,3), activation = 'relu', padding= 'same'))
    architecture_3_model.add(Conv2D(128, (3,3), i
```

# **DA Configuration1:**

# **Conclusion for Part A-1:**

The model build in this part gave best performance for 4 layer architecture with filters increasing from 16 to 128 and with dense layer of 64 and final with 9 by using **activation function as ReLu** and **Softmax** in the final output layer.

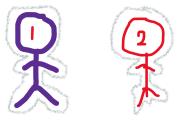
Data augmentation performed well with rotation of images with 45 degree keeping the horizontal and vertical shit as True

#### Part A-1: Research

Research and describe two more recent data augmentation techniques (not currently offered by the ImageDataGenerator in Keras). Please note there is no need to implement these.

# 1) Simple Copy-Paste Data Augmentation method for instance segmentation https://arxiv.org/abs/2012.07177

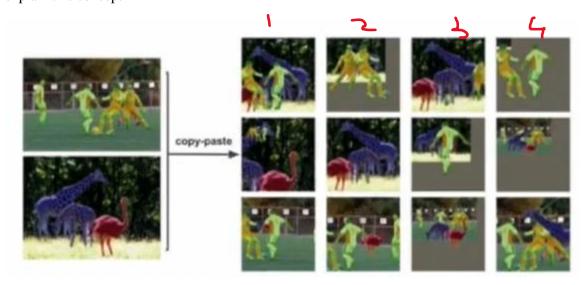
This is the very simple methodology that was implemented by Golnaz Ghiasi which is published in paper on 23<sup>rd</sup> June 2021. This paper explains the implementation of data augmentation for instance segmentation models in computer vision. In the below diagram description of instance segmentation is show by drawing and simple picture for better understanding of instance segmentation.



Considering there are two images with each person in each image, and the black dotted lines show the instance segmentation of the image.

So now the question is why do we need this? The reason for this method was Data, for example 22 worker hours were spend per 1000 instance masks for COCO segmentation. So, it was important to develop new methods to improve data-efficiency of state-of-art instance segmentation models.

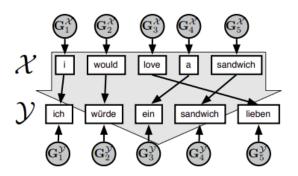
What does this paper propose specifically? By using the image in the published paper will explain this concept



From the above image on the left side there are two images one is football players and other wild animals, on the other hand in the right side it can be seen that on image is cropped and pasted onto another image, also it can be observed that number 3 image, if the image scale is large it is padded. This instance segmentation method does not care about the size or rotation of the images, this is very simple concept where parts of one image is cropped and pasted onto another.

# 2) Counterfactual Data Augmentation for Neural Machine Translation

https://aclanthology.org/2021.naacl-main.18/ https://aclanthology.org/2021.naacl-main.18.pdf



This method works by phrasal alignment and interpreting language models. It generates (path-specific) counterfactual aligned phrases to generate augmented parallel translation corpora. This is generated these by randomly sampling new source phrases from a masked language model, then randomly sampling an aligned counterfactual target phrase, keeping in mind that a translation language model can be interpreted as a GumbelMax Structural Causal Model (Oberst and Sontag, 2019)

In comparison to previous work, this method considers both context and alignment to maintain symmetry between source and target sequences. Experiments on IWSLT'15 English to Vietnamese, WMT'17 English to German, WMT'18 English to Turkish, and WMT'19 robust English to French demonstrate that the method can improve translation, backtranslation, and translation robustness.

This method of augmentation has 3 steps:

- 1) It usilise the unsupervised phrasal alignment (Neubig et al (2011)) and Dyer et al(2013) for getting communication between source and target phrases.
- 2) The source phrase will be deleted and according to the procedure of trained masked language model it will be resampled
- 3) Using path-specific counterfactual inference on a trained translation language model's causal model (Lample and Conneau, 2019) to resample only the aligned target phrase, given the changed source phrase.

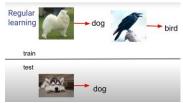
\*\*\*\*\*

A range of other solutions have been developed to facilitate building deep learning models for environments with limited data. Research and clearly describe one-shot and zero-shot learning. Given an example network and application for each category.

#### 1) Zero-Shot Learning

It is challenge for modelling to learn without using data labelling, this learning involves little human intervention and the models will depend on the prior trained data and the additional existing data. zero-shot learning reduced the effort and time which the data labelling takes, in this learning instead of giving the trained examples, it gives high level

description of the new features categories such that the machine will relate it to the existing trained categories.



To explain this more below I have used the image, this image seems not recognisable, basically we can visit to Wikipedia page and type Wampimuk which is domain ontology name with the description small, horns, furry and cute. So, the whole point of zero shot learning is

- 1) recognition of pattern with no training examples
- 2) this will be solved by some semantic transfer knowledge.



https://www.researchgate.net/publication/270878296 Is this a wampimuk Cr modal mapping between distributional semantics and the visual world

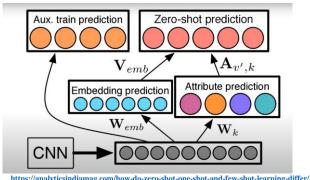
#### What is need for zero-shot learning in ML?

Vast and growing Number of categories

- Collecting and annotating examples is not possible especially with deep learning scale where in real world every day new categories emerges. Example:
  - 1) Object recognition
  - 2) Cross-lingual dictionary induction: where every pair of languages has words and every word is a category
  - 3) FMRI mind reading

#### **Application:**

Zero short learning is used in critical fields like healthcare for medical imaging, chest x-ray for COVID19 diagnosis, also used in the object detection in self-driving vehicles, computer vision, natural language processing and machine perception.



https://analyticsindiamag.com/how-do-zero-shot-one-shot-and-few-shot-learning-differ/

#### 2) One-Shot Learning

Reference: https://analyticsindiamag.com/how-do-zero-shot-one-shot-and-few-shot-learning-differ/)
Paper Reference: https://blog.acolver.org/2017/01/03/matching-networks-for-one-shot-learning/)

This learning will perform the classification based on the past data which is provided to the machine. This learning is having application in **facial recognition technology** which includes facial verification and identification. **Example** for this is face recognition in mobile phones, face recognitions in the offices.

Face embedding, a rich low-dimensional feature representation, is learned by facial recognition systems. The Siamese network approach has been used in one-shot learning. Siamese networks were eventually compared to comparative loss functions, and the triplet loss function was proven to be superior, and the FaceNet system began using them. For high-quality face embeddings, which have become the foundation for modern facial recognition, the contrastive loss and triplet loss functions are now used.

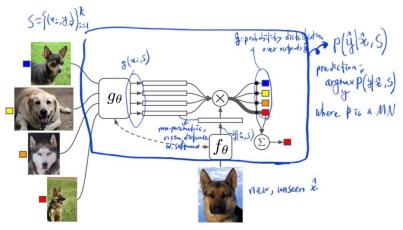


Image source: <a href="https://blog.acolver.org/2017/01/03/matching-networks-for-one-shot-learning/">https://blog.acolver.org/2017/01/03/matching-networks-for-one-shot-learning/</a> (Image is used from the above link and all other written statement was done by myself)

The author begins his concept by defining the model for one-shot learning. Given a support set S, the model defines a cs (or classifier) function for each S, i.e., a mapping S-> cs (.).

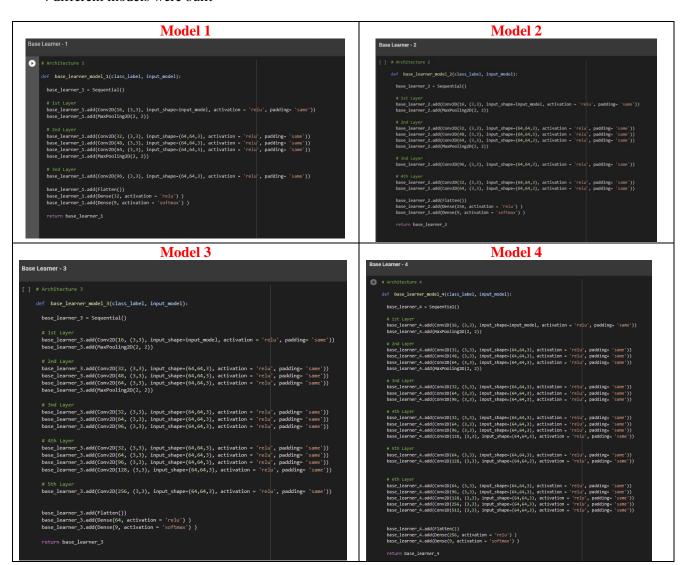
The author describes his model architecture concept in one main section and two subsections: the main section describes model definition on S and non-parametric kernel a(x, xi), and the subsections describe attention kernel a(x, xi) and full context embedding on the view of using LSTM and set S.

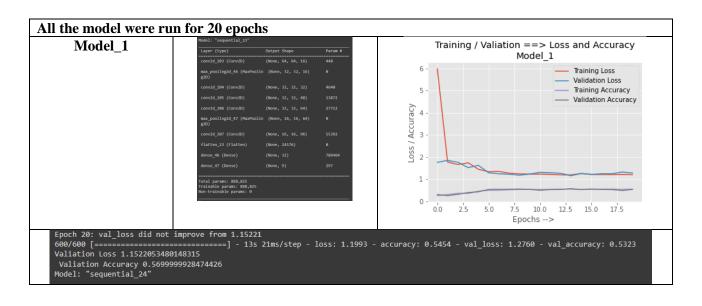
Note: Paper reference link is mentioned above

# PART A-2:

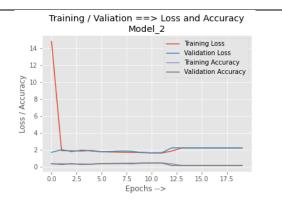
# Build a CNN ensemble containing a maximum of 10 base learners

#### 4 different models were built



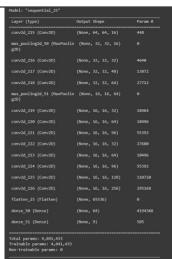


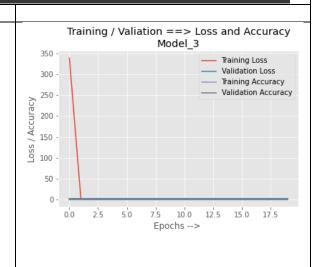
# Model-2



:======] - 15s 26ms/step - loss: 2.1920 - accuracy: 0.1203 - val\_loss: 2.1922 - val\_accuracy: 0.1250 600/600 [=== Valiation Loss 1.6089953184127808 Valiation Accuracy 0.41749998927116394 Model: "sequential\_25"

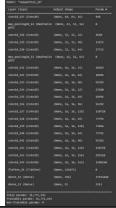
#### Model-3

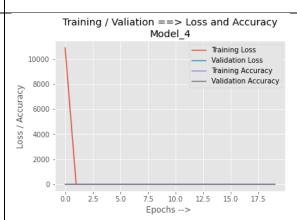




och 20: val\_loss did not improve from 2.18964 ====] - 24s 40ms/step - loss: 2.1906 - accuracy: 0.1263 - val\_loss: 2.1899 - val\_accuracy: 0.1250 Valiation Loss 2.1896419525146484

#### Model-3





val\_loss did not improve from 2.18961 600/600 [= =] - 50s 84ms/step - loss: 2.1902 - accuracy: 0.1259 - val\_loss: 2.1912 - val\_accuracy: 0.1250

Valiation Accuracy 0.125

ensemble\_accuracy\_score = 0.568125 \*\*\*\*\*\*\*\*\*

#### **Evaluation of Part A\_2:**

#### Model 1:

model one performance we can see that the both training loss and validation loss is maintaining constant rate it means that the data is not getting overfitted infact the accuracy has increased after 4th epoch and increasing slowly

with final validation accuracy 52%. by increasing the number of epochs it accuracy can be improved **checkpoints:** 

From above we can observe that validation loss improved only in the epoch 6 and after that it didn't improve

#### Model 2:

this model has also performed like the model 1 with training loss and validation but it accuracy has dropped after 11 epoch.

```
Epoch 20: val_loss did not improve from 1.60900
600/600 [================] - 15s 26ms/step - loss: 2.1920 - accuracy: 0.1203 - val_loss: 2.1922 - val_accuracy: 0.1250
Valiation Loss 1.6089953184127808
Valiation Accuracy 0.4174998927116394
```

This model loss never improved when compared to epoch 1

# Model\_3:

this model has not performed well, it can been that the training loss has dropped drastically were as the validation loss is remained constant along with accuracy, this means that here the training data is not learning properly data is getting underfitted

This model validation has improved till epoch 3 and after that it remained constant

#### Model 4:

this model has also not performed well just like the model 3

This model didn't performed well which kept its loss same throughout the epochs

Check points in the deep learning and machine are essentially the same thing, the way to save the present state of the experimentation of the model performance so that it can be picked up from the point where it was left.

#### **Conclusion:**

After comparison we can pick model 1 and model 2 for next phase, out of this two-model model-1 is picked for random sampling after looking into the training loss, validation loss, and accuracy.

# PART B:

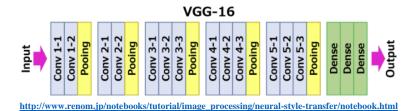
#### **Transfer Learning**

This is the era of the CNN which is in the peak in 20<sup>th</sup> century and it will raise in coming days, the main reason is increase in huge amount of data. from research it is said that in 2020, 90% of the data was unlabelled data and amongst that 40 to 50 percentage of data was in form of images, it may be from CCTV footages, images uploaded in social networking etc.,

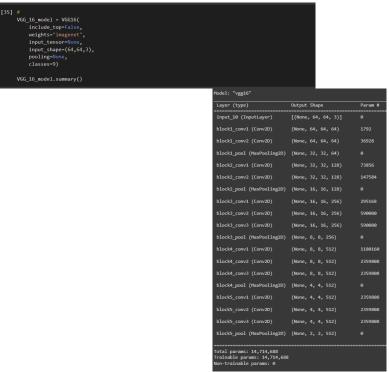
#### **Key features of VGG16:**

- 1. Here number 16 refers to there are total of 16 layers which has some weights.
- 2. This always used 3x3 kernel for convolution and 2x2 for max pooling
- 3. VGG16 has about 138 parameters, this is trained on the ImageNet data
- 4. VGG16 has accuracy of 92.7%
- 5. This VGG has different versions like VGG19, with total of 19 layers with weights

# **Architecture of VGG16:**



#### Pre-trained VGG16 is used



This pretrained model takes input with shape of 64,64,3 following it has 5 blocks with 2 convolution layer in block 1, block 2 followed by 3 Convolution in block 3 with max pooling, and block 4 and block 5 has 3 convolution layer.

```
[36] featuresTrain= VGG_16_model.predict(trainX)
featuresTrain= featuresTrain.reshape(featuresTrain.shape[0], -1)
print("feature Training shape", featuresTrain.shape)

featuresVal= VGG_16_model.predict(valX)
featuresVal= featuresVal.reshape(featuresVal.shape[0], -1)
print("features validation", featuresVal.shape)

feature Training shape (19200, 2048)
features validation (4800, 2048)
```

In the above code the feature is extracted using VGG16 and then they are feed into other machine learning models.

# **Model 1: Random Forest**



After feeding the extracted data into random forest, it gave the accuracy of 81% and this model identified 3931 images from the validation images set.

# **Model 2: Logistic Regression**

```
[40] logistic_regression_model = togistichegression()
logistic_regression_model.fit(featurestrain, train*)
logistic_regression_model.fit(featurestrain, train*)
logistic_regression,model.fit(featurestrain, train*)
logistic_regression,model = logistic_regression_model, predict(featurestrain)
print (accuracy_score(results_logistic_regression_model, valty))
logistic_regression_model, logistic_regression_model, valty, normalizerfain*))
print("\n", "confusion_matrix \n", confusion_matrix(valty, results_logistic_regression_model, labels = range(0,9)))

Correctly identified images is 4124

Confusion_matrix

[10] logistic_regression_model, labels = range(0,9))

Correctly identified images is 4124

Confusion_matrix

[10] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[11] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[12] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[13] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[14] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[15] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[16] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[17] logistic_regression_model.print(regression_model, valty, normalizerfain*))

[18] logistic_regression_model.pri
```

This model gave the accuracy of 85% by identifying 4214 images

#### **Model 3: Linear SVC Model**

```
[46] Honer_SWC_model = Linear(SWC)
Linear_SWC_model. = Linear(SWC)
Linear_SWC_model. = Linear_SWC_model.prodict(featuresVal)
prior (scursey_score(results_linear_SWC_model,prodict(featuresVal))
prior (scursey_score(results_linear_SWC_model, valV))

0.8568975

prior(*Crorectly identified images is ", accuracy_score(results_linear_SWC_model, valV, normalize=false))
prior(*Crorectly identified images is ", accuracy_score(results_linear_SWC_model, valV, normalize=false)))

Correctly identified images is "13
Confusion matrix ([966 3 6 17 2 13 8 1 28]
[1 967 3 6 17 2 13 8 1 28]
[1 1 97 18 1 1 1 2 45 6 6]
[1 1 1 7 1 7 447 6 2 19 1]
[1 1 6 4 6 9 39 16 6 1 8 1 1 28]
[1 1 1 7 447 6 2 19 1]
[1 1 1 7 447 6 2 19 1]
[1 1 1 7 45 7 6 2 19 1]
[1 1 1 1 7 45 7 6 2 19 1]
[1 1 1 1 7 45 7 6 2 19 1]
[1 1 1 1 7 45 7 6 2 19 1]
[1 1 1 1 7 45 7 6 2 19 1]
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[1 1 1 1 7 45 7 6 2 19 2 1]
[1 1 1 1 7 45 7 6 2 19 2 1]
[1 1 1 1 7 45 7 6 2 19 2 1]
[1 1 1 1 7 45 7 6 2 19 2 1]
[1 1 1 1 7 45 7 6 2 19 2 1]
[1 1 1 1 1 7 45 7 6 2 19 2 1]
```

This model gave accuracy of 85% by identifying 4113 images.

From above 3 models it can be concluded that Logistic regression performed better then other two

#### Implementation of other models for this extracted data

```
different_classifiers = {
    "Logistic Regression" : LogisticRegression(solver = "lbfgs"),
    "KNearestNeighbours" : KNeighborsClassifier(n_neighbors=2),
    "Decision_Tress_classifier" : DecisionTrecs_lassifier(min_samples_split=2),
    "Random_Forest_classifier" : RandomForestClassifier(n_estimators=1000),
    "XG Booster": XGBClassifier(),
    "Gradient_Boosted_classifier":GradientBoostingClassifier()
}

for k, c in different_classifiers.items():
    c.fit(featuresTrain, trainY)
    y_prediction = c.predict(featuresVal)

Training_score = cross_val_score(c, featuresTrain, trainY, cv=5)

print(""
    print("Classifier = ", c._class___name__, "Accuracy_score :", "----")
    print("Accuracy_Score = {:.3f} \n'.format(accuracy_score(valY, y_prediction) ))

print("Total correctly identified images by the particular model", accuracy_score(y_prediction, valY, normalize=False),"--\n")
print("Confusion matrix of model is : \n", confusion_matrix(valY, y_prediction, labels=range(0,9)))

print(""
```

# **Implementation of other models:**

Totally 6 classifiers were chosen to see which of this machine learning models will perform better for feature extracted data from VGG16

Note: Gradiend Booster was taking more time and due to limitation of colab GPu the 6<sup>th</sup> model was interrupted and didn't complete the execution

# **Evaluation of other 5 machine learning models:**

Model Name	Accuracy	Identified Images
Logistic Regression	85%	4214
K Neighbours classifier	72%	3495
Decision classifier	63%	3050
Random forest classifier	82%	3952
XG Classifier	83%	3989

From the above classifier logistic regress performed much better than any other model with 85% and by identifying 4214 images even it has outperformed the XGClassifier

So now we will evaluate out data with how much it will perform with VGG16 network by performing fine tuning it

# Freezing the layers by adding new fully connected layers:

Summary of new fully connected layers

Layer (type)	Output Shape	Param #
input_10 (InputLayer)	[(None, 64, 64, 3)]	0
block1_conv1 (Conv2D)	(None, 64, 64, 64)	1792
block1_conv2 (Conv2D)	(None, 64, 64, 64)	36928
block1_pool (MaxPooling2D)	(None, 32, 32, 64)	
block2_conv1 (Conv2D)	(None, 32, 32, 128)	73856
block2_conv2 (Conv2D)	(None, 32, 32, 128)	147584
block2_pool (MaxPooling2D)	(None, 16, 16, 128)	
block3_conv1 (Conv2D)	(None, 16, 16, 256)	295168
block3_conv2 (Conv2D)	(None, 16, 16, 256)	590080
block3_conv3 (Conv2D)	(None, 16, 16, 256)	590080
block3_pool (MaxPooling2D)	(None, 8, 8, 256)	
block4_conv1 (Conv2D)	(None, 8, 8, 512)	1180160
block4_conv2 (Conv2D)	(None, 8, 8, 512)	2359808
block4_conv3 (Conv2D)	(None, 8, 8, 512)	2359808
block4_pool (MaxPooling2D)	(None, 4, 4, 512)	
block5_conv1 (Conv2D)	(None, 4, 4, 512)	2359808
block5_conv2 (Conv2D)	(None, 4, 4, 512)	2359808
block5_conv3 (Conv2D)	(None, 4, 4, 512)	2359808
block5_pool (MaxPooling2D)	(None, 2, 2, 512)	
otal params: 14,714,688 rainable params: 0 on-trainable params: 14,714		

# First convolution 1 of Block 4 was blocked

```
# Freezing block 4 conv 1 layer

value = False

WG 16 model.trainable = mot(value)

trainable = value

for layer in WG 16 model.layers:

if layer.name in [*block4.conv1']:

trainable = not(value)

# first trainable = mot(value)

# alser.trainable = not(value)

# alser.trainable = value

| V6G_16_model.summary()

| Training / Valiation ==> Loss and Accuracy

| V6G_16_model.summary()

| Training / Valiation ==> Loss and Accuracy
| V6G_16_model.summary()

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| V6G_16_model.summary()
| Training / Valiation ==> Loss and Accuracy
| V6G_16_model.summary()
| Training / Valiation ==> Loss and Accuracy
| V6G_1
```

The training loss as drastically fallen after 1<sup>st</sup> epoch gradually increased after 3<sup>rd</sup> epoch where as the validation is showing completely variation in every epoch. So we cannot say that data is getting overfitted by looking at the accuracy we can observe that even it is showing some fluctuation, so this model can be train for more epochs to get the better result.

# Second convolution 1 of block 5 was blocked

```
# Freezing block 5 conv 1 layer

value = False

VGG_1G_model.tvalue) trainable -not(value)

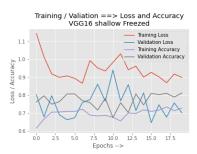
trainable - value

for layer in VGG_1G_model.layers:
    if layer.name in ['block5_conv1']:
        trainable - not(value)
    if trainable:
        s layer.trainable - not(value)
    # else:
        s layer.trainable - value

layer.trainable - not(value) if trainable else layer.trainable - value

VGG_1G_model.summary()
```

```
Epoch 19/20
600/600 [==============] - 28s 46ms/step - loss: 0.9184 - accuracy: 0.7134 - val_loss: 0.7568 - val_accuracy: 0.7892
Epoch 20/20
600/600 [===========] - 28s 46ms/step - loss: 0.8994 - accuracy: 0.7280 - val_loss: 0.7019 - val_accuracy: 0.8127
```



After fine tuning this VGG16 by blocking the CNN for block 4 and block 5, the performance of this model is better in blocking 4 cnn1.

We cannot finally conclude that this model cannot perform better, by using more epochs and even by blocking it performance can be improved, as I have run this model only for 20 models, from the graph and observing the loss and accuracy values more epochs may improve it.

#### **Conclusion:**

From the above model 5 machine learning models and VGG16 (after tuning), the machine learning model performed better than the VGG16, with better performance by logistic Regression, this doesn't mean that VGG16 wont perform well, still many experiments could be done to improve it, due to time constraint this could not be achieved.

# **PART C: Research**

Self-supervised Learning: A category of machine learning that can learn from unlabelled data.

How do human beings learn anything so quickly?

The answer for the above question is, humans learn by adopting both unsupervised and supervised learning. We are multifaceted. Human can learn through supervised learn by being taught by our parents, teachers, friends also by doing some experiments and make conclusion of them.

On contrary to supervised learning we the humans also learn through unsupervised learning by looking or acquiring the minimum amount of data. when we look babies not all the things are taught to them are by parents but in fact they learn by observation in the surrounding environment and with little interaction in the initial stage.

This multifaceted approach of learning is easy for human, but this not the case for machine. Even though many robust Deep-Learning systems has been built which performed tasks of natural processing and image recognition, performing the complex task has remained challenging till now.

This is problem that **Self-Supervised learning** is trying to address. This is a form of learning which does not require the human intervention to label the data. The results which are generated by the models

which will analyze the data, label and categorize the information without the need of human intervention. The difference with un-supervised learning and self-supervised learning is that this will not group and cluster the data as done in unsupervised learning.

This type of learning allows machines to examine a portion of a data example in order to determine the remainder. Self-supervised learning, in a nutshell, learns from un-label data to fill in the blanks for missing pieces. This information can take the form of text, audio, video or may be images.

In videos, for example, the machine can predict the missing portion of a video given only a video section. Missing frames in a video can also be predicted using videos.

Self-supervised learning aims to improve the data efficiency of deep learning models. This means that it helps to reduce the over-reliance on massive amounts of data in order to produce good models.

# **Applications:**

#### 1. Computer Vision:

SimCLR is a framework that uses self-supervised learning to learn visual representations in images. The framework is responsible for two major tasks: a pretext task and a downstream (real) task. In the pretext task, self-supervised learning is used.

It entails performing simple augmentation tasks on input images, such as random cropping, random color distortions, and random Gaussian blur. This process allows the model to learn more accurate representations of the input images. These results are fed into the downstream task module, which handles the main tasks like detection and classification.

#### 2. Natural Language Processing:

Self-supervised learning aids in predicting missing words in a text. This is accomplished by presenting text segments to a massive neural network with billions of parameters, such as OpenAI's GPT-3 or Google's BERT. Where in 15% of the text is masked to force the network to predict the missing word fragments.

#### **Summary:**

- Self-supervised learning uses unlabeled data to generate labels. This eliminates the need for data labeling by hand, which is a time-consuming process.
- Creating supervised tasks like pretext tasks that teach meaningful representation in order to perform downstream tasks like detection and classification.
- This type of learning assists in filling in the blanks. In NLP, for example, they can help predict missing words.

# **Conclusion:**

Self-supervised learning has aided in the development of AI systems that can learn with fewer samples or trials. This has been demonstrated in the field of Natural Language Processing (NLP) with GPT-3 and BERT, which can learn from very few examples.

This network seeks good representations from unlabeled data rather than learning from labeled data. This reduces the need to rely on massive amounts of data, as in supervised learning.

Self-supervised learning is still in its early stages at the moment. Machines cannot yet learn or understand everything that humans can, but it appears to be an exciting and promising step forward.

# **Reference for this section:**

https://www.section.io/engineering-education/what-is-self-supervised-learning/

\*\*\*\*\*\*\*\*\*\* END \*\*\*\*\*\*\*\*\*

Note: all the references for images and the content are mentioned at respective places and for coding it is mentioned at the end of the coding