

## MATH 626 Project 11 - Traveling Salesman Problem

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For Project 11 you will need to improve the efficiency of the depth first search approach to solving the Travelling Salesman Problem. Currently, generates `TSP.c` *all* possible Hamiltonian cycles.

Your task is to discover, and implement, pruning strategies so as to reduce the total number of recursive calls necessary to find the shortest Hamiltonian cycle. But beware that you do not prune too much and therefore miss the shortest cycle!