

Chapter 12

Iterative Method

Numerical Methods

Fall 2019

Gauss–Seidel Method

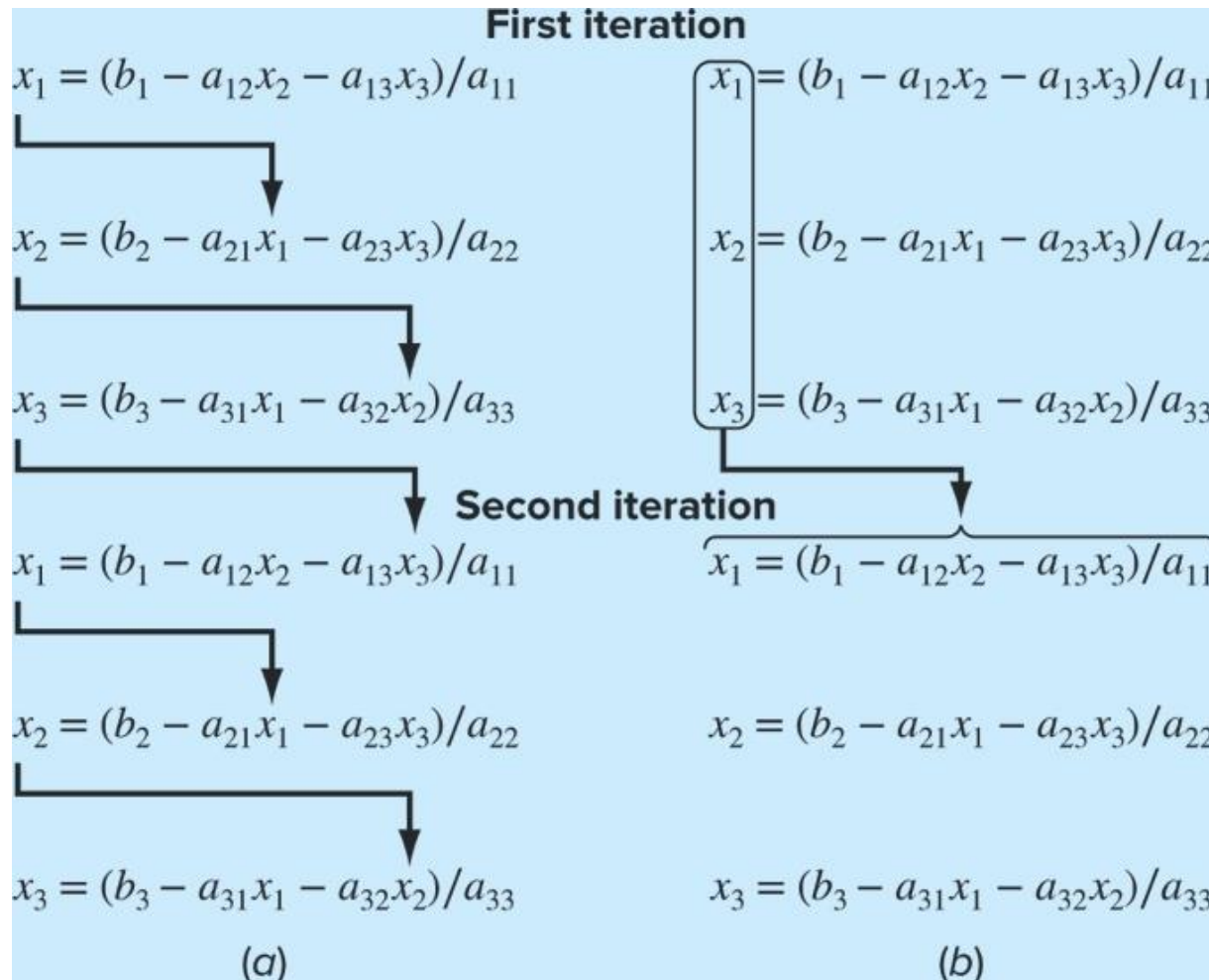
- ▶ The *Gauss–Seidel method* is the most commonly used iterative method for solving linear algebraic equations $[A]\{x\}=\{b\}$.
- ▶ The method solves each equation in a system for a particular variable, and then uses that value in later equations to solve later variables.
- ▶ For a 3×3 system with nonzero elements along the diagonal, for example, the j^{th} iteration values are found from the $j-1^{\text{th}}$ iteration using:

$$\begin{aligned}x_1^j &= \frac{b_1 - a_{12}x_2^{j-1} - a_{13}x_3^{j-1}}{a_{11}} \\x_2^j &= \frac{b_2 - a_{21}x_1^j - a_{23}x_3^{j-1}}{a_{22}} \\x_3^j &= \frac{b_3 - a_{31}x_1^j - a_{32}x_2^j}{a_{33}}\end{aligned}$$

Jacobi Iteration

- ▶ The *Jacobi iteration* is similar to the Gauss–Seidel method, except the $j-1^{\text{th}}$ information is used to update all variables in the j^{th} iteration:

Gauss–Seidel



Jacobi

Convergence

- ▶ The convergence of an iterative method can be calculated by determining the relative percent change of each element in $\{x\}$. For example, for the i^{th} element in the j^{th} iteration,

$$\varepsilon_{a,i} = \left| \frac{x_i^j - x_i^{j-1}}{x_i^j} \right| \times 100\%$$

- ▶ The method is ended when all elements have converged to a set tolerance.

Diagonal Dominance

- ▶ The Gauss–Seidel method may diverge, but **if the system is *diagonally dominant*, it will definitely converge.**
- ▶ Diagonal dominance means:

$$|a_{ii}| > \sum_{\substack{j=1 \\ j \neq i}}^n |a_{ij}|$$

- ▶ That is, the absolute value of the diagonal element is greater than the sum of the absolute values of the off-diagonal elements

Example 12.1

MATLAB Program, 1

```
function x = GaussSeidel(A,b,es,maxit)
% GaussSeidel: Gauss Seidel method
% x = GaussSeidel(A,b): Gauss Seidel without relaxation
% input:
% A = coefficient matrix
% b = right hand side vector
% es = stop criterion (default = 0.00001%)
% maxit = max iterations (default = 50)
% output:
% x = solution vector



if nargin<2,error('at least 2 input arguments required'),end
if nargin<4||isempty(maxit),maxit=50;end
if nargin<3||isempty(es),es=0.00001;end
[m,n] = size(A);
if m~=n, error('Matrix A must be square'); end
C = A;
for i = 1:n
    C(i,i) = 0;
    x(i) = 0;
end
x = x';
for i = 1:n
    C(i,1:n) = C(i,1:n)/A(i,i);
end
for i = 1:n
    d(i) = b(i)/A(i,i);
end
iter = 0;
while (1)
    xold = x;
    for i = 1:n
        x(i) = d(i)-C(i,:)*x;
        if x(i) ~= 0
            ea(i) = abs((x(i) - xold(i))/x(i)) * 100;
        end
    end
    iter = iter+1;
    if max(ea)<=es | iter >= maxit, break, end
end
```

Relaxation

- ▶ To enhance convergence, an iterative program can introduce *relaxation* where the value at a particular iteration is made up of a combination of the old value and the newly calculated value:

$$x_i^{\text{new}} = \lambda x_i^{\text{new}} + (1 - \lambda)x_i^{\text{old}}$$

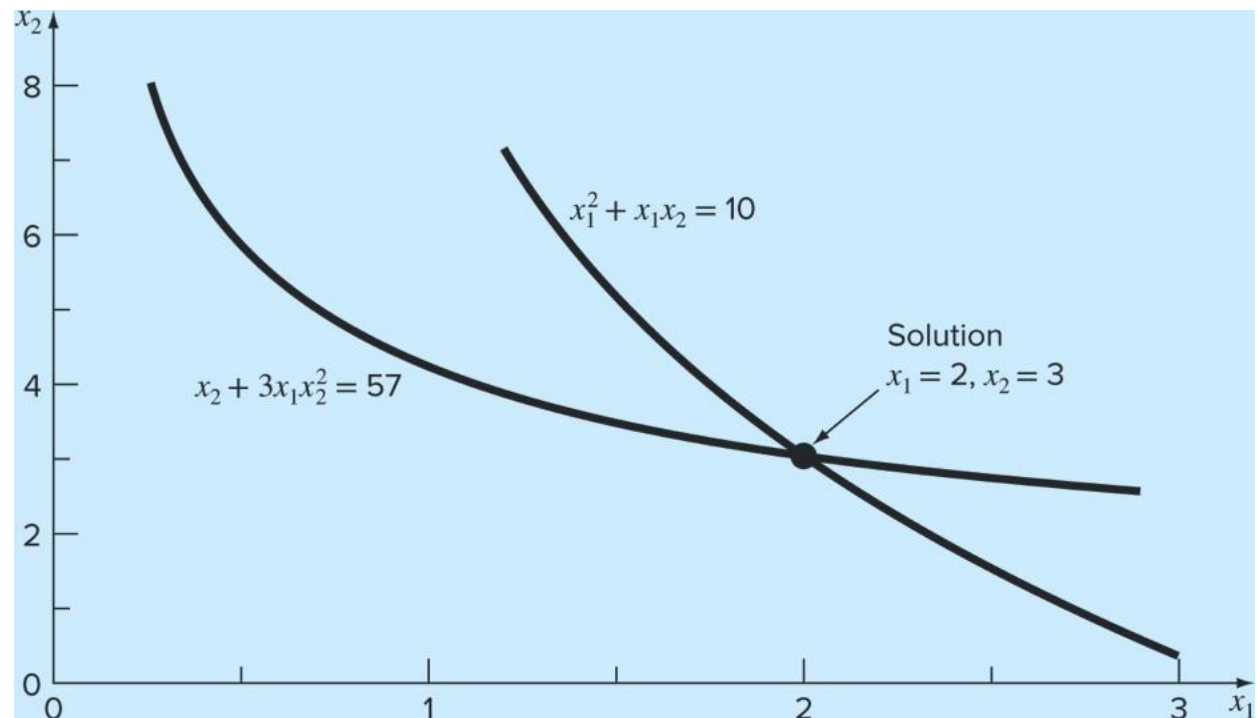
where λ is a weighting factor that is assigned a value between 0 and 2.

- $0 < \lambda < 1$: underrelaxation 
 - Fast convergence
 - May fail to find true solution
- $\lambda = 1$: no relaxation
- $1 < \lambda \leq 2$: overrelaxation 
 - Slow convergence
 - Better to find true solution

Example 12.2

Nonlinear Systems

- ▶ Nonlinear systems can also be solved using the same strategy as the Gauss–Seidel method – solve each system for one of the unknowns and update each unknown using information from the previous iteration.
- ▶ This is called *successive substitution*.



Example 12.3

Newton–Raphson

- ▶ Nonlinear systems may also be solved using the Newton–Raphson method for multiple variables.
- ▶ A first-order Taylor series expansion:

$$f(x_{i+1}) = f(x_i) + (x_{i+1} - x_i)f'(x_i)$$

where x_i is the initial guess at the root and x_{i+1} is the point at which the slope intercepts the x axis.

- ▶ At this intercept, $f(x_{i+1}) = 0$.

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Newton–Raphson

- ▶ For a two–variable system, the Taylor series approximation and resulting Newton–Raphson equations are:

$$f_{1,i+1} = f_{1,i} + (x_{1,i+1} - x_{1,i}) \frac{\partial f_{1,i}}{\partial x_1} + (x_{2,i+1} - x_{2,i}) \frac{\partial f_{1,i}}{\partial x_2}$$

$$f_{2,i+1} = f_{2,i} + (x_{1,i+1} - x_{1,i}) \frac{\partial f_{2,i}}{\partial x_1} + (x_{2,i+1} - x_{2,i}) \frac{\partial f_{2,i}}{\partial x_2}$$



$$\frac{\partial f_{1,i}}{\partial x_1} x_{1,i+1} + \frac{\partial f_{1,i}}{\partial x_2} x_{2,i+1} = -f_{1,i} + x_{1,i} \frac{\partial f_{1,i}}{\partial x_1} + x_{2,i} \frac{\partial f_{1,i}}{\partial x_2}$$

$$\frac{\partial f_{2,i}}{\partial x_1} x_{1,i+1} + \frac{\partial f_{2,i}}{\partial x_2} x_{2,i+1} = -f_{2,i} + x_{1,i} \frac{\partial f_{2,i}}{\partial x_1} + x_{2,i} \frac{\partial f_{2,i}}{\partial x_2}$$

Newton–Raphson

- ▶ Because all values subscripted with i 's are known (they correspond to the latest guess or approximation), the only unknowns are $x_{1,i+1}$ and $x_{2,i+1}$.

$$x_{1,i+1} = x_{1,i} - \frac{f_{1,i} \frac{\partial f_{2,i}}{\partial x_2} - f_{2,i} \frac{\partial f_{1,i}}{\partial x_2}}{\frac{\partial f_{1,i}}{\partial x_1} \frac{\partial f_{2,i}}{\partial x_2} - \frac{\partial f_{1,i}}{\partial x_2} \frac{\partial f_{2,i}}{\partial x_1}}$$

$$x_{2,i+1} = x_{2,i} - \frac{f_{2,i} \frac{\partial f_{1,i}}{\partial x_1} - f_{1,i} \frac{\partial f_{2,i}}{\partial x_1}}{\frac{\partial f_{1,i}}{\partial x_1} \frac{\partial f_{2,i}}{\partial x_2} - \frac{\partial f_{1,i}}{\partial x_2} \frac{\partial f_{2,i}}{\partial x_1}}$$

Example 12.4

MATLAB's `fsolve` Function

- ▶ The `fsolve` function solves systems of nonlinear equations with several variables. Its syntax is

`[x, fx] = fsolve(function, x0, options)`

where

- `[x, fx]` = a vector containing the roots `x` and a vector `fx` containing the values of the functions evaluated at the roots,
 - `function` = the name of the function containing a vector holding the equations being solved,
 - `x0` = a vector holding the initial guesses for the unknowns, and
 - `options` = a data structure created by the `optimset` function.
- ▶ Note that if you desire to pass function parameters but not use the `options`, pass an empty vector `[]` in its place.

fsolve Example

Solve:

$$f(x_1, x_2) = 2x_1 + x_1x_2 - 10$$

$$f(x_1, x_2) = x_2 + 3x_1x_2^2 - 57$$

Function to hold the equations:

```
function f = fun(x)
f = [x(1)^2+x(1)*x(2)-10;x(2)+3*x(1)*x(2)^2-57];
```

Script to generate the solution:

```
clc, format compact
[x,fx] = fsolve(@fun,[1.5;3.5])
```

Result: **x =**

2.0000

3.0000

fx =

1.0e-13 *

0

0.1421

Jacobian Matrix

- ▶ *Jacobian matrix* consisting of the partial derivatives of function f_1, f_2, f_3, \dots with variables x_1, x_2, x_3, \dots

$$[J] = \begin{bmatrix} \frac{\partial f_{1,i}}{\partial x_1} & \frac{\partial f_{1,i}}{\partial x_2} & \dots & \frac{\partial f_{1,i}}{\partial x_n} \\ \frac{\partial f_{2,i}}{\partial x_1} & \frac{\partial f_{2,i}}{\partial x_2} & \dots & \frac{\partial f_{2,i}}{\partial x_n} \\ \vdots & \vdots & & \vdots \\ \frac{\partial f_{n,i}}{\partial x_1} & \frac{\partial f_{n,i}}{\partial x_2} & \dots & \frac{\partial f_{n,i}}{\partial x_n} \end{bmatrix}$$

Jacobian Matrix


- ▶ Solving the Newton–Raphson method using the Jacobian Matrix

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Single function

$$x_{1,i+1} = x_{1,i} - \frac{f_{1,i} \frac{\partial f_{2,i}}{\partial x_2} - f_{2,i} \frac{\partial f_{1,i}}{\partial x_2}}{\frac{\partial f_{1,i}}{\partial x_1} \frac{\partial f_{2,i}}{\partial x_2} - \frac{\partial f_{1,i}}{\partial x_2} \frac{\partial f_{2,i}}{\partial x_1}}$$
$$x_{2,i+1} = x_{2,i} - \frac{f_{2,i} \frac{\partial f_{1,i}}{\partial x_1} - f_{1,i} \frac{\partial f_{2,i}}{\partial x_1}}{\frac{\partial f_{1,i}}{\partial x_1} \frac{\partial f_{2,i}}{\partial x_2} - \frac{\partial f_{1,i}}{\partial x_2} \frac{\partial f_{2,i}}{\partial x_1}}$$

Multi-function


$$\{x_{i+1}\} = \{x_i\} - [J]^{-1}\{f\}$$

Jacobian Matrix

► Example:

```
>> x=[1.5;3.5];
```

```
>> J=[2*x(1)+x(2) x(1); 3*x(2)^2 1+6*x(1)*x(2)]
```

```
J =
```

```
    6.5000    1.5000  
   36.7500   32.5000
```

```
>> f=[x(1)^2+x(1)*x(2)-10;x(2)+3*x(1)*x(2)^2-57]
```

```
f =
```

```
   -2.5000  
    1.6250
```

```
>> x=x-J\f
```

```
x =
```

```
    2.0360  
    2.8439
```