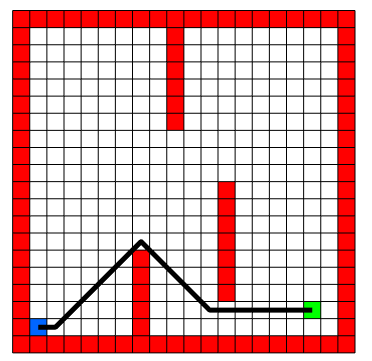
Part 1

* “What should the solved maze look like when I’m done?”
  + Something like this:  
     
* “I’m getting very weird paths. What’s wrong?”
  + Check your calculation of path cost. Depending on how you’re calculating things, it may be useful to create a separate “path\_cost\_array” to store these values

1.1:

1.2:

1.3:

1.4:

1.5: