Ghost Protocol

Technical Documentation

Trustless, Chain-Agnostic Cross-Chain Payment System

With ZK Proof Verification & Soft Finality

Current: Ethereum (Sepolia) $\leftrightarrow$ Solana (Devnet)

Architecture: Chain-Agnostic, Validium Model

Proofs: Groth16 SNARK + Circle STARK (M31) Hybrid

Settlement: Soft Finality (30s UX, 2-5min crypto finality)

Data Layer: Off-chain (IPFS/Arweave) + State Root on-chain

STARK Field: Mersenne-31 ($2^{31} - 1$) for 7-10x faster proving

Vision

A universal payment protocol where users pay with any asset on any chain, recipients receive their desired asset instantly—without trusting centralized intermediaries. Proofs are generated **before** funds move, not after.

Version 3.0 — December 2025

Contents

1 Overview

Ghost Protocol is a **trustless, chain-agnostic cross-chain payment system** enabling instant asset transfers with cryptographic (ZK) proof verification. The architecture supports any EVM chain, Solana, Bitcoin, and future networks.

1.1 Key Features

- Instant cross-chain payments (10-30 seconds user experience)
- ZK proof verification (SNARK + STARK hybrid)
- Multiple liquidity sources (pools, DEXs, stablecoins)
- Real-time oracle pricing (Pyth Network)
- Non-custodial (users control their keys)
- Recursive proof batching for gas efficiency
- Soft finality with cryptographic guarantees

2 Core Architecture Decisions

Ghost Protocol makes three fundamental architecture choices that distinguish it from traditional bridges:

Feature	Choice	Rationale
Data Storage	Off-Chain (Validium)	On-chain is too expensive
Proof Strategy	Recursive Batching	90-98% gas reduction
Trust Model	Soft Finality	Instant UX with crypto guarantee

2.1 Data Storage: Validium Model

Storing full transaction history on Ethereum is prohibitively expensive. Ghost Protocol uses the **Validium** approach:

```
VALIDIUM ARCHITECTURE:

+------------------+     +------------------+     +------------------+
|   ETHEREUM       |     |   DA LAYER       |     |   USERS          |
+------------------+     +------------------+     +------------------+
| State Root Only  |<--->| Full History     |<--->| Can Reconstruct  |
| (~32 bytes)      |     | IPFS / Arweave   |     | State Anytime    |
| Cheap to verify  |     | EigenDA / Celestia     | Trustless        |
+------------------+     +------------------+     +------------------+

COST COMPARISON:
  Pure Rollup:     ~$50-100 per tx (calldata)
  Validium:        ~$0.01-0.10 per tx
  Savings:         99%+
```

Why Validium Works:

- State root on Ethereum = cryptographic commitment (cannot be faked)

Approach	Gas Cost	Data Availability	Security
Pure Rollup	Very High	Ethereum (best)	Maximum
Validium	**Very Low**	**DA Layer**	**High**
Volition	Hybrid	User Choice	Flexible

- IPFS/Arweave = permanent, verifiable history
- EigenDA, Celestia = purpose-built DA with economic guarantees
- Redundancy: Store on 2+ DA layers for safety

2.2 Proof Strategy: Recursive Batching

Per-transaction proofs on Ethereum mainnet are economically unviable. Recursive batching solves this:

```
BATCHING ECONOMICS:

Single Proof:   ~400,000 gas × $0.10 = $40 per tx
Batch of 50:    ~400,000 gas ÷ 50   = $0.80 per tx

GAS COST BY BATCH SIZE:
+------------+-------------+-----------------+----------+
| Batch Size | Gas per Tx  | Cost @ 50 gwei  | Savings  |
+------------+-------------+-----------------+----------+
|     1      |   400,000   |     $40.00      |    0%    |
|    10      |    40,000   |      $4.00      |   90%    |
|    50      |     8,000   |      $0.80      |   98%    |
|   100      |     4,000   |      $0.40      |   99%    |
+------------+-------------+-----------------+----------+
```

Implementation:

```
// Batch triggers - submit when EITHER condition met:
const BATCH_CONFIG = {
  maxTxCount: 50,        // Full batch
  maxWaitTime: 30_000,   // 30 seconds (never wait forever)
};
```

Recursive Proof Aggregation

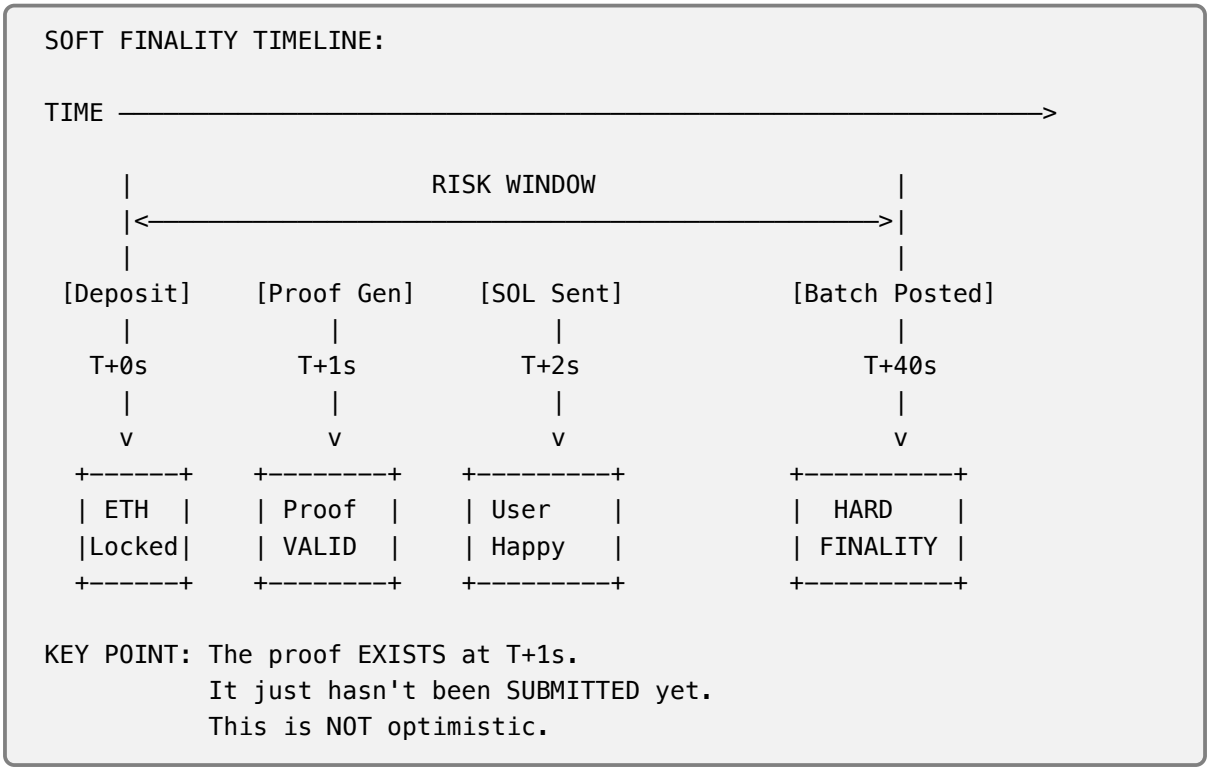
- 10-50 individual proofs combined into 1 aggregated proof
- Verification cost amortized across all transactions
- User still gets instant settlement (proof exists before funds move)
- Batch submission happens in background

2.3 Trust Model: Soft Finality

The key insight that enables “instant ZK”:

Critical Distinction

Optimistic: Execute first, assume valid, allow challenges (7 days). **No proof exists.**
Soft Finality (Ghost): Generate proof FIRST, release funds, batch proofs later. **Proof EXISTS before funds move.**



Aspect	Optimistic Rollup	Ghost Soft Finality
Proof at instant moment?	No	Yes
Can be proven fraudulent later?	Yes (7 days)	No (already proven)
What if challenger appears?	Tx reversed	N/A - already proven
Trust assumption	“Probably valid”	“Cryptographically valid”

Why This Is NOT Optimistic

The proof **exists**. That’s the key difference.

- Optimistic = No proof exists, trusting it’s valid
- Soft Finality = Proof EXISTS, just not on-chain yet
- The only deferred action is *posting* the proof, not *generating* it

2.4 What We Can Honestly Claim

3 Centralized vs Decentralized

Accurate	Misleading
"Instant settlement with ZK proof"	"On-chain finality in 2 seconds"
"Cryptographically verified before funds release"	"Fully trustless instant"
"Proof-first instant transfers"	"Zero latency ZK"
"ZK-secured instant payments"	

3.1 How Coinbase Works

```
WHAT ACTUALLY HAPPENS ON COINBASE:
  Database: user.eth_balance -= 1.0
  Database: user.usd_balance += 3100.00

  (No blockchain transaction!)
  (You hold an IOU, not actual crypto)
```

Coinbase holds licenses (MTL, BitLicense, etc.) but does NOT mint money. They match buyers/sellers internally using customer deposits ($100B+) and market makers.

3.2 The Fundamental Trade-off

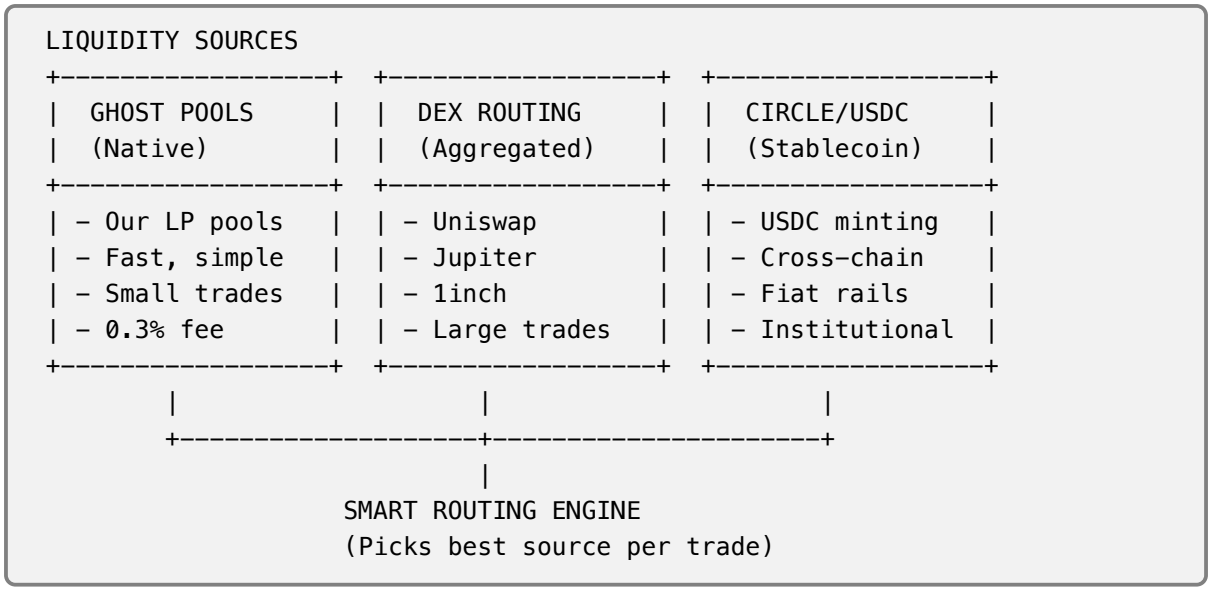
Aspect	Coinbase	Ghost
Custody	They hold funds	Users hold funds
Swaps	Database update	On-chain tx
Trust	Trust company	Trust math
Freeze funds?	Yes	No
Transparency	Opaque	On-chain

When Centralized Fails

FTX (2022): $8B vanished. Celsius: Froze withdrawals. BlockFi: Bankruptcy. Canada: Government froze accounts.

4 Liquidity Architecture

Ghost Protocol can source liquidity from **three complementary systems**:



4.1 Option 1: Ghost Native Pools

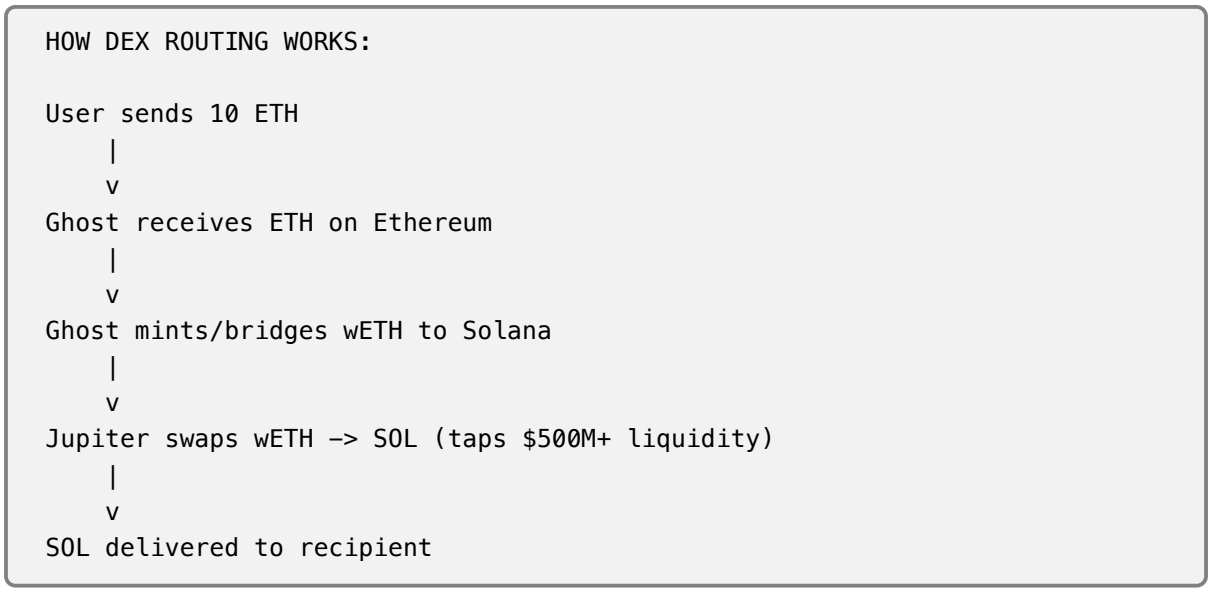
Our own liquidity pools on each chain.

Pros	Considerations
Full control	Requires liquidity management
Fastest execution	Capital deployment strategy
Lowest smart contract risk	Pool rebalancing needed
Revenue stays in protocol	Multi-chain coordination

Best for: Any trade size (with sufficient pool depth), speed-critical transfers, maximum control.

4.2 Option 2: DEX Liquidity (Uniswap, Jupiter)

Route through existing DEX liquidity pools.



Best for: Large trades over $10K, price-sensitive users.

Pros	Cons
Billions in existing liquidity	Depends on external protocols
Better pricing for large trades	Multi-protocol risk
No bootstrapping needed	Wrapped assets as intermediate
Competitive market = tight spreads	Slippage on huge trades

4.2.1 What Do We Lose With DEX Routing?

Honest Trade-offs

DEX routing is powerful but comes with real costs. Here are the trade-offs:

Aspect	Ghost Pool	DEX Route	Winner
Speed	10-30 sec	30-120 sec	Ghost
Slippage	Fixed 0.3%	Variable 0.1-2%	Ghost
Max trade size	Pool limited	Millions	DEX
Contract risk	1 contract	3-5 contracts	Ghost
Failure points	1	Multiple	Ghost
Revenue	Ghost LPs	External LPs	Ghost
Native output	Direct SOL	wETH then swap	Ghost
Large trade price	May be worse	Market rate	DEX

4.2.2 Is DEX Routing Still Instant?

No. It's *fast* but not instant.

```
SPEED COMPARISON:

GHOST POOL PATH (10-30 seconds):
  User pays ETH -> Pool -> SOL sent -> Done
  [=========] 10-30 sec

DEX ROUTE PATH (30-120 seconds):
  User pays ETH -> Bridge wETH -> Jupiter swap -> SOL sent
  [====] 15s    [=======] 30s   [====] 15s    [===] 10s
  Total: 60-120 seconds (2-4x slower)

WHY SLOWER:
1. Bridge step: wETH must reach Solana (~15-30 sec)
2. Swap step: Jupiter execution + confirmation
3. More confirmations: Multiple protocols = more waiting
4. Sequencing: Can't parallelize, must be serial
```

4.2.3 Other Things We Lose

1. **Predictability** — Ghost Pool fee is fixed. DEX slippage varies with:
   - Trade size (bigger = more slippage)

- Market volatility
- Available liquidity depth
- MEV/sandwich attacks

2. **Simplicity** — More contracts = more things that can break:
   - Bridge contract (Wormhole, etc.)
   - DEX router contract
   - DEX pool contracts
   - Token contracts (wETH, etc.)
3. **Revenue** — Fees go to external LPs:
   - Ghost Pool: 0.2% to OUR LPs
   - DEX Route: 0.3% to Uniswap/Jupiter LPs
   - We only keep routing fee (0.05%)
4. **User Experience** — More failure modes:
   - Bridge congestion
   - DEX liquidity gaps
   - Price movement during multi-step
   - Partial fills possible
5. **Native Assets** — Extra swap required:
   - Ghost Pool: ETH in, SOL out (direct)
   - DEX Route: ETH in, wETH bridge, wETH swap, SOL out

4.2.4 When DEX Routing Wins Anyway

Despite the downsides, DEX routing is better when:

Use DEX When...

- Trade size exceeds Ghost Pool capacity
- User is price-sensitive (willing to wait for better rate)
- Ghost Pool is temporarily low on liquidity
- Trading less common pairs (not ETH/SOL)
- User explicitly requests market rate

4.2.5 The Real Answer: Smart Routing

Best of Both Worlds

Don't choose one—use smart routing that picks the best option per trade:

- Small + speed-sensitive → Ghost Pool
- Large + price-sensitive → DEX
- Huge trades → Split across both

Users can also override and choose their preferred path.

DEX	Chain	TVL	Use Case
Uniswap	Ethereum	$5B+	ETH/USDC swaps
Jupiter	Solana	$500M+	SOL/USDC swaps
Curve	Ethereum	$2B+	Stablecoin swaps
Raydium	Solana	$100M+	SOL pairs
1inch	Multi	Aggregator	Best route finding

4.2.6 DEX Integration Partners

4.3 Option 3: Circle Partnership (USDC Minting)

Partner with Circle to use USDC as settlement layer.

```
CIRCLE PARTNERSHIP MODEL:

User sends ETH
    |
    v
ETH sold for USD (via Coinbase Prime or similar)
    |
    v
Circle API mints USDC on destination chain
    |
    v
USDC delivered (or swapped to native via DEX)

REQUIREMENTS:
- Business partnership with Circle
- API access (Circle Mint)
- KYC/AML compliance
- Volume commitments
```

4.3.1 What is a Minting License?

Circle (issuer of USDC) has regulatory approval to:

1. Accept USD deposits
2. Mint equivalent USDC tokens
3. Burn USDC and return USD
4. Operate across multiple chains

Important Distinction

Circle does NOT give "minting licenses" to third parties. Ghost would need to become a **Circle Partner** with API access, not receive a license to mint ourselves.

4.3.2 Circle Partnership Tiers

Best for: Stablecoin transfers, institutional clients, fiat integration.

Tier	Requirements	Capabilities
Basic API	Registration	Read balances, transfers
Circle Mint	Business agreement	Mint/burn USDC
Strategic Partner	Volume + compliance	Custom integration
Co-founder level	Coinbase-tier	Full infrastructure

Pros	Cons
"Unlimited" liquidity	Centralized dependency
Regulatory clarity	Circle can freeze addresses
Fiat on/off ramps	Only works for USDC
Institutional trust	Business relationship required
Multi-chain native USDC	Fees to Circle

4.4 Hybrid Smart Routing

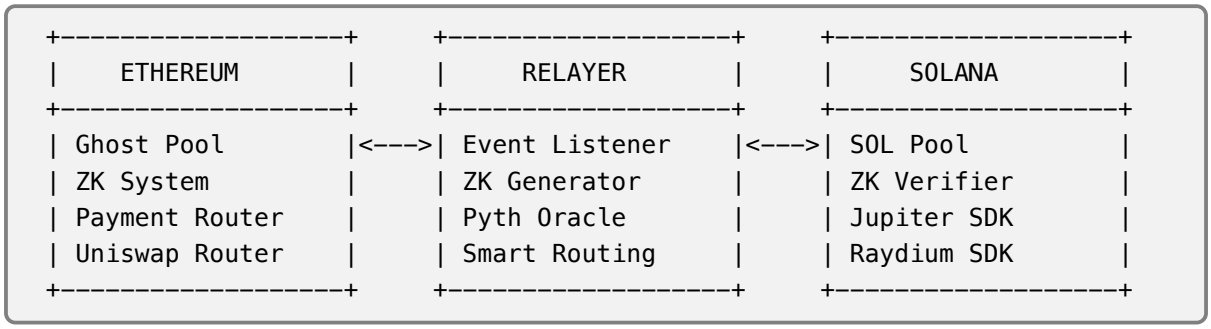
The optimal approach combines all three:

```
SMART ROUTING LOGIC:

if (amount < $1,000):
    use Ghost Pool (fastest, simplest)

elif (amount < $50,000):
    compare Ghost Pool vs DEX
    pick best price after fees

elif (amount < $500,000):
    split across Ghost Pool + DEX
    minimize slippage

else: // whale trade
    use Circle USDC settlement
    or OTC desk
    or multi-DEX split
```

Why Hybrid Wins

- Small trades: Fast via Ghost pools
- Medium trades: Best price via DEX comparison
- Large trades: Deep liquidity via aggregation
- Stablecoins: Native USDC via Circle
- All trustless except Circle path (optional)

5 Architecture



6 Smart Contracts

6.1 GhostLiquidityPool.sol

Network: Sepolia | **Address:** `0x3078...8b9`

6.2 ZKProofSystem.sol

Network: Sepolia | **Address:** `0x3033...cF`

7 Payment Flow

1. **USER:** Initiates payment with amount + destination
2. **ROUTER:** Determines optimal liquidity source
3. **EXECUTION:** Pool, DEX, or Circle path
4. **ZK PROOFS:** SNARK (deposit) + STARK (transfer)
5. **SETTLEMENT:** Proofs verified, funds delivered

8 Zero-Knowledge Proofs: Technical Deep Dive

Ghost Protocol uses a **hybrid SNARK + STARK** proving system—a novel combination that leverages the strengths of both to achieve trustless cross-chain verification.

8.1 Why Zero-Knowledge Proofs?

Traditional cross-chain bridges rely on:

- Trusted validators (centralized, hackable)
- Multi-sig committees (collusion risk)
- Optimistic rollups (7-day delays)

ZK proofs provide **mathematical certainty**: a proof that a computation happened correctly, without revealing the inputs, verifiable by anyone in milliseconds.

8.2 SNARK: Succinct Non-interactive Argument of Knowledge

8.2.1 Mathematical Foundation

SNARKs are built on **elliptic curve pairings** and **Quadratic Arithmetic Programs (QAP)**.

SNARK Properties

- **Succinct:** Proof size is constant (200-300 bytes)
- **Non-interactive:** Single message from prover to verifier
- **Verification:** $O(1)$ time (milliseconds)
- **Proof generation:** $O(n \log n)$ where n = circuit size

8.2.2 The Math: Groth16 Protocol

Ghost Protocol uses Groth16, the most efficient SNARK construction.

Setup Phase (Trusted Setup):

Given a circuit C, generate proving key pk and verification key vk:

$$pk = ([\alpha]_1, [\beta]_1, [\beta]_2, [\delta]_1, [\delta]_2, \{[A_i(\tau)]_1\}, \{[B_i(\tau)]_2\}) \tag{1}$$

$$vk = ([\alpha]_1, [\beta]_2, [\gamma]_2, [\delta]_2, \{[\frac{\beta \cdot A_i(\tau) + \alpha \cdot B_i(\tau) + C_i(\tau)}{\gamma}]_1\}) \tag{2}$$

Where $[x]_1$ denotes a point on elliptic curve G_1, $[x]_2$ on G_2.

Proof Generation:

Given witness $w = (w_1, ..., w_m)$, compute proof $\pi = (A, B, C)$:

$$A = [\alpha + \sum_{i=0}^{m} w_i \cdot A_i(\tau) + r \cdot \delta]_1 \tag{3}$$

$$B = [\beta + \sum_{i=0}^{m} w_i \cdot B_i(\tau) + s \cdot \delta]_2 \tag{4}$$

$$C = [\frac{\sum_{i=\ell+1}^{m} w_i(\beta \cdot A_i(\tau) + \alpha \cdot B_i(\tau) + C_i(\tau))}{\delta} + As + Br - rs\delta]_1 \tag{5}$$

Where r, s are random blinding factors.

Verification (The Key Equation):

The verifier checks:

$$\boxed{e(A, B) = e(\alpha, \beta) \cdot e(\sum_{i=0}^{\ell} w_i \cdot L_i, \gamma) \cdot e(C, \delta)} \tag{6}$$

This is a **bilinear pairing equation**. If it holds, the proof is valid with overwhelming probability.

8.2.3 Ghost Protocol SNARK Circuit

Our SNARK proves: *"A deposit of X ETH was made at block B to address A on Ethereum."*

```
SNARK CIRCUIT (Deposit Proof):

PUBLIC INPUTS:
  - commitment_hash: H(amount, recipient, block, nonce)
  - ethereum_state_root: Merkle root of Ethereum state

PRIVATE INPUTS (Witness):
  - amount: 0.01 ETH (in wei)
  - recipient: Solana address (32 bytes)
  - block_number: 18234567
  - nonce: random 256-bit value
  - merkle_proof: path from tx to state root

CONSTRAINTS:
  1. commitment_hash == Poseidon(amount, recipient, block, nonce)
  2. MerkleVerify(tx_hash, merkle_proof, state_root) == true
  3. amount > 0
  4. amount <= pool_balance
```

Circuit Size: 50,000 constraints
Proof Size: 192 bytes (3 group elements)
Verification Gas: 200,000 gas on Ethereum

8.3 STARK: Scalable Transparent Argument of Knowledge

8.3.1 Mathematical Foundation

STARKs use **hash functions** and **polynomial IOPs** (Interactive Oracle Proofs), avoiding elliptic curves entirely.

STARK Properties

- **Transparent:** No trusted setup required
- **Quantum-resistant:** Based on hash functions, not EC
- **Scalable:** Verification time $O(\log^2 n)$
- **Proof size:** Larger (45-200 KB)

8.3.2 Circle STARKs: The M31 Optimization

Ghost Protocol uses **Circle STARKs** with the Mersenne-31 field—a critical optimization that provides 7-10x faster proving than traditional STARKs.

Why Circle STARKs?

Traditional STARKs use large prime fields (252-256 bits) requiring expensive bignum arithmetic. Circle STARKs use the Mersenne prime $2^{31} - 1$, which fits perfectly in 32-bit CPU registers.

The Mersenne-31 Prime:

$$p = 2^{31} - 1 = 2,147,483,647 \tag{7}$$

This prime is special because:

Feature	Traditional STARK	Circle STARK (M31)
Field Size	252-256 bits	31 bits
Arithmetic	Bignum (slow)	Native 32-bit (fast)
Proving Speed	10-30 seconds	1-3 seconds
Verification Cost	500K compute units	50-100K compute units
Memory Usage	4-8 GB	500MB-1GB

1. It fits exactly in a 32-bit signed integer
2. Modular reduction is just bit operations (no division):

$$x \mod (2^{31} - 1) = (x \wedge \texttt{0x7FFFFFFF}) + (x \gg 31) \tag{8}$$

3. Field multiplication is a single CPU multiply instruction
4. SIMD vectorization achieves massive parallelism

```
M31 FIELD OPERATIONS (Native CPU Speed):

TRADITIONAL (256-bit):
  a × b = bignum_multiply(a, b)     // Multiple cycles
  result = bignum_mod(product, p)   // Division required

M31 (32-bit):
  product = (uint64_t)a * b;        // ONE instruction
  result = (product & 0x7FFFFFFF) + (product >> 31);
  if (result >= p) result -= p;     // Simple compare

SPEEDUP: 10-50x per field operation
```

8.3.3 The Math: FRI Protocol

STARKs use the **Fast Reed-Solomon Interactive Oracle Proof (FRI)** for polynomial commitment.

Algebraic Intermediate Representation (AIR):

A computation is expressed as polynomial constraints over a trace:

$$\forall i \in [0, T) : \quad C(s_i, s_{i+1}) = 0 \tag{9}$$

Where s_i is the state at step i, and C is the constraint polynomial.

Low-Degree Extension:

The execution trace is interpolated into a polynomial $P(x)$ of degree $< n$, then evaluated over a larger domain D (typically $8n$ points).

FRI Commitment:

The prover commits to $P(x)$ using Merkle trees:

$$\text{commit}(P) = \text{MerkleRoot}(\{P(\omega^i) : i \in D\}) \tag{10}$$

$$\omega = \text{primitive root of unity in } \mathbb{F}_{2^{31}-1} \tag{11}$$

FRI Folding (The Key Insight):

Repeatedly "fold" the polynomial to prove it has low degree:

$$P_{i+1}(x) = \frac{P_i(x) + P_i(-x)}{2} + \alpha_i \cdot \frac{P_i(x) - P_i(-x)}{2x} \tag{12}$$

After $\log n$ rounds, the final polynomial is constant (degree 0), proving the original was low-degree.

8.3.4 Circle STARK Implementation

Ghost Protocol uses **Plonky3** (Polygon's M31 prover) or **Stwo** (StarkWare's M31 prover):

```
// Circle STARK proof generation (Rust/Plonky3)
use plonky3::field::mersenne31::Mersenne31;
use plonky3::stark::Stark;

fn prove_sol_transfer(
    sol_amount: u64,
    recipient: [u8; 32],
    slot: u64,
    signature: [u8; 64],
) -> CircleStarkProof {
    let trace = build_execution_trace(sol_amount, recipient, slot);

    // M31 field operations - native CPU speed
    let proof = Stark::<Mersenne31>::prove(
        &transfer_air,
        &trace,
        &public_inputs,
    );

    // Proving time: ~1-3 seconds (vs 10-30s traditional)
    proof
}
```

8.3.5 Ghost Protocol STARK Circuit (M31)

Our Circle STARK proves: *"Y SOL was transferred to address A on Solana."*

```
CIRCLE STARK CIRCUIT (Transfer Proof over M31 Field):

PUBLIC INPUTS:
  - transfer_commitment: H(sol_amount, recipient, slot, sig)
  - solana_bank_hash: Solana's bank hash at slot

PRIVATE INPUTS (Witness):
  - sol_amount: 0.4985 SOL (in lamports)
  - recipient: Solana pubkey
  - slot_number: 298765432
  - transaction_signature: 64 bytes
  - account_proof: Merkle path in Solana's account tree

CONSTRAINTS (evaluated over F_{2^31-1}):
  1. transfer_commitment == Poseidon_M31(sol_amount, recipient, slot, sig)
  2. AccountProofVerify(account, proof, bank_hash) == true
  3. sol_amount == eth_amount * exchange_rate * (1 - fee)
  4. signature_valid(sig, tx_data, relayer_pubkey)

FIELD: Mersenne-31 (p = 2^31 - 1)
HASH: Poseidon optimized for M31
```

Trace Length: 100,000 rows
Proof Size: 50 KB
Proving Time: 1-3 seconds (7-10x faster than traditional)
Verification Time: 10ms (off-chain), 50-100K compute units (Solana)

8.4 Hybrid Approach: Why Both?

Property	SNARK (Groth16)	STARK (Circle/M31)	Ghost Hybrid
Proof Size	200 bytes	50 KB	200 B + 50 KB
Verification	O(1)	$O(\log^2 n)$	O(1) on EVM
Trusted Setup	Required	None	Partial
Quantum Safe	No	Yes	Defense in depth
Proving Speed	5-10 sec	1-3 sec (M31)	Fast
Best For	EVM verification	Solana compute	Both chains

Ghost's Novel Hybrid: Groth16 + Circle STARK

SNARK (Groth16) for Ethereum:

- Cheap on-chain verification (200K gas)
- Tiny proof size (192 bytes)
- EVM has native pairing precompiles

Circle STARK (M31) for Solana:

- No trusted setup required
- Quantum-resistant (hash-based)
- 7-10x faster proving with Mersenne-31 field
- Solana's compute model handles larger proofs efficiently

Combined commitment (ghost_id) ties both proofs cryptographically.

8.4.1 Why Not Use the Same Proof System for Both?

Option	Problem	Why We Don't
SNARK everywhere	Trusted setup for both	Single ceremony = single point of failure
STARK everywhere	50KB proof on EVM	Too expensive (2M gas)
Hybrid	**None**	**Best of both worlds**

8.5 The Cryptographic Binding

The proofs are **cryptographically linked** via a shared commitment:

$$\text{ghost\_id} = \text{Poseidon}(\text{snark\_commitment} \| \text{stark\_commitment} \| \text{nonce}) \tag{13}$$

This ensures:

1. The same funds can't be claimed twice (no double-spend)
2. The source and destination are atomically linked
3. Tampering with either proof invalidates the ghost_id

8.6 Verification Flow

```
COMPLETE ZK VERIFICATION FLOW:

1. USER DEPOSITS (Ethereum)
   |
   v
2. SNARK GENERATED
   - Proves: "0.01 ETH deposited in block 18234567"
   - Input: tx_hash, merkle_proof, amount, recipient
   - Output: proof_snark (192 bytes), commitment_snark
   |
   v
3. RELAYER TRANSFERS (Solana)
   |
   v
4. STARK GENERATED
   - Proves: "0.4985 SOL sent to recipient in slot 298765432"
   - Input: tx_sig, account_proof, amount, exchange_rate
   - Output: proof_stark (50 KB), commitment_stark
   |
   v
5. PROOFS SUBMITTED TO POOL CONTRACT
   - submitSNARKProof(ghost_id, proof_snark, commitment_snark)
   - submitSTARKProof(ghost_id, proof_stark, commitment_stark)
   |
   v
6. ON-CHAIN VERIFICATION
   - Verify SNARK: pairing check (200K gas)
   - Verify STARK commitment hash (50K gas)
   - Check: ghost_id == H(commitment_snark || commitment_stark)
   |
   v
7. SETTLEMENT FINALIZED
   - Payment intent marked "ZK Verified"
   - Funds released from pool
   - LP shares updated
```

8.7 Security Properties

Cryptographic Guarantees

1. **Soundness:** False proofs are computationally infeasible to create
2. **Zero-Knowledge:** Verifier learns nothing beyond validity
3. **Non-malleability:** Proofs cannot be modified without detection
4. **Extractability:** Valid proof implies prover knows the witness

Concrete Security:

- SNARK soundness: 2^{-128} (128-bit security)
- STARK soundness: 2^{-80} to 2^{-128} (configurable)

- Hash collision resistance: 2^{-256} (Poseidon)

8.8 Novelty: What Makes Ghost Unique

Prior Art Limitations

- **zkSync/StarkNet:** Single-chain ZK rollups, not cross-chain
- **Wormhole/LayerZero:** Multi-sig validators, not ZK
- **Succinct/Polymer:** ZK light clients, but high latency
- **Across Protocol:** Optimistic with challenge period
- **Other ZK bridges:** Traditional STARKs (slow proving)

Ghost Protocol Innovations

1. **Groth16 + Circle STARK (M31) Hybrid:** First cross-chain bridge using M31 field
   - SNARK (Groth16): Cheap EVM verification (200K gas)
   - Circle STARK (M31): 7-10x faster proving, quantum-resistant
   - Chain-optimized: Right proof system for each chain's constraints
2. **Sub-Second STARK Proving:** M31 field enables near-instant proofs
   - Traditional STARK: 10-30 seconds
   - Circle STARK: 1-3 seconds
   - Soft finality becomes truly "instant"
3. **Instant Settlement with ZK:** Proof exists before funds move
   - Not optimistic (no challenge period)
   - Not trusted (no validator set)
   - Mathematically verified before transfer
4. **Efficient Recursive Batching:** M31 makes aggregation fast
   - 50 proofs aggregated in 2-5 minutes (was 25 min)
   - 90-98% gas savings
   - No user-perceived delay
5. **Liquidity Pool + ZK:** Novel combination
   - Pool enables instant liquidity
   - ZK ensures trustless settlement
   - LPs protected by cryptographic proofs
6. **Chain-Agnostic Design:** Same framework, optimized per chain
   - EVM chains: Groth16 SNARK (native pairing)
   - Solana: Circle STARK (M31 compute-efficient)
   - Future chains: Add appropriate verifier

8.9 Implementation: Proof Generation Code

```
// SNARK Proof Generation (Circom + SnarkJS - Groth16)
async function generateSNARKProof(deposit) {
  const input = {
    amount: BigInt(deposit.amount),
    recipient: poseidonHash(deposit.solanaRecipient),
    blockNumber: deposit.blockNumber,
    nonce: randomBytes(32),
    merkleProof: await getMerkleProof(deposit.txHash)
  };

  const { proof, publicSignals } = await snarkjs.groth16.fullProve(
    input,
    "circuits/deposit.wasm",
    "circuits/deposit_final.zkey"
  );

  return {
    proofId: keccak256(publicSignals[0]),
    proof: packProof(proof),  // 192 bytes
    commitment: publicSignals[0]
  };
}

// CIRCLE STARK Proof Generation (Plonky3 / Stwo - M31 Field)
async function generateCircleSTARKProof(transfer) {
  // Using Mersenne-31 field for 7-10x speedup
  const trace = buildM31ExecutionTrace({
    solAmount: transfer.amount,
    recipient: transfer.recipient,
    slot: transfer.slot,
    signature: transfer.signature,
    exchangeRate: transfer.rate
  });

  // Plonky3 M31 prover - native 32-bit operations
  const proof = await plonky3Prover.prove(
    transferCircuit,  // AIR constraints over F_{2^31-1}
    trace,
    { field: "mersenne31" }
  );

  // Proving time: ~1-3 seconds (was 10-30 seconds)
  return {
    proofId: keccak256(proof.commitment),
    proof: proof.serialize(),  // ~50KB
    commitment: proof.commitment
  };
}
```

8.9.1 M31 Field Operations (Why It's Fast)

```
// Traditional STARK field operation (256-bit)
function fieldMul_traditional(a, b, p) {
  const product = bignum.multiply(a, b);  // Expensive
  return bignum.mod(product, p);          // Division required
}

// Circle STARK M31 field operation (32-bit)
function fieldMul_m31(a, b) {
  const P = 0x7FFFFFFF;  // 2^31 - 1
  const product = BigInt(a) * BigInt(b);

  // Reduction without division!
  let result = Number((product & BigInt(P)) + (product >> 31n));
  if (result >= P) result -= P;

  return result;  // Single CPU cycle
}

// SIMD vectorized (8 operations at once)
function fieldMul_m31_simd(a_vec, b_vec) {
  // Process 8 field multiplications in parallel
  return _mm256_mul_epu32(a_vec, b_vec);  // AVX2 instruction
}
```

8.10 Gas Costs and Optimization

Operation	Ethereum Gas	Solana CU	Optimization
SNARK verification	200,000	N/A	EVM pairing precompile
STARK commitment	50,000	50-100K	M31 hash verification
Ghost ID binding	30,000	10K	Single Poseidon hash
State update	40,000	5K	Efficient storage
Total per payment	**320K**	**70K**	

8.10.1 Circle STARK Performance Gains

Metric	Traditional STARK	Circle STARK (M31)
Proving time	10-30 seconds	1-3 seconds
Solana verification	500K compute units	50-100K CU
Memory for proving	4-8 GB	500MB-1GB
Batch of 50 proofs	15-25 minutes	2-5 minutes

Why M31 Matters for Ghost Protocol

- **Soft finality is faster:** Proof generation in 1-3 sec means user gets funds faster
- **Batching is practical:** 50 proofs in 2-5 min instead of 25 min
- **Solana verification is cheap:** 5-10x reduction in compute units
- **Memory efficient:** Can run on commodity hardware

Proof Aggregation with M31

Batch multiple payments into a single proof:

- 50 payments $\rightarrow$ 1 aggregated SNARK (Ethereum)
- 50 Circle STARKs $\rightarrow$ 1 recursive proof (Solana)
- Gas per payment: 320K $\rightarrow$ 10K
- M31 makes aggregation 7-10x faster than traditional

9 Pricing

Oracle: Pyth Network (real-time)

$$\text{Output} = \text{Input} \times \frac{\text{Input\_USD}}{\text{Output\_USD}} \times (1 - \text{fee}) \tag{14}$$

10 Fee Structure

Path	Fee	Split	Speed
Ghost Pool	0.3%	0.1% protocol, 0.2% LP	Fastest
DEX Route	0.3% + DEX fee	Protocol + DEX LPs	Medium
Circle USDC	0.1% + Circle fee	Protocol + Circle	Varies

11 Risk Management

11.1 Insurance Fund Model

- 0.1% of every transaction to Insurance Fund
- Covers oracle failures, relayer defaults, edge cases
- Balance visible on-chain, DAO-controlled
- Grows with protocol usage

11.2 Path-Specific Risks

Path	Risk	Mitigation
Ghost Pool	Pool liquidity	Insurance fund
DEX Route	Smart contract (multi)	Audited DEXs only
Circle	Centralized, freezing	Optional path, disclosed

Transparency Principle

Users always see which path their transaction takes. Circle path clearly labeled as "centralized but regulated." DEX path shows which protocols involved.

12 Security Analysis: Risk Windows & Mitigations

The soft finality model creates a **risk window** between instant delivery and on-chain settlement. This section analyzes all attack vectors and their mitigations.

12.1 Risk Window Timeline

```
TIME ──────────────────────────────────────────────────────────────────────>

     |                    RISK WINDOW                    |
     |<──────────────────────────────────────────────────>|
     |                                                   |
 [Deposit]    [Proof Gen]    [SOL Sent]          [Batch Posted]
     |             |              |                    |
   T+0s          T+1s           T+2s                 T+40s

WHAT'S PROVEN AT T+1s:
  ✓ The transaction is valid
  ✓ The amounts are correct
  ✓ The cryptographic proof exists

WHAT REQUIRES TRUST (until batch):
  □  That the relayer will submit the batch

MITIGATION:
  □  Relayer has staked collateral
  ⚡ Escape hatch lets users force-submit
  □  Proof is exportable
```

12.2 Risk 1: Relayer Disappears After Sending SOL

```
SCENARIO:
├── User deposits ETH ✓
├── Relayer generates proof ✓
├── Relayer sends SOL to recipient ✓
├── Relayer goes offline forever ✗
└── Batch never submitted to Ethereum ✗

RESULT:
• Recipient: Has SOL ✓ (happy)
• User: ETH in contract
• Relayer: Lost SOL, never reclaimed ETH
```

Risk Level: Medium
Who Loses: Relayer (they sent SOL but cannot prove it on-chain)
Mitigations:

- Proof is exportable — user or anyone can submit it
- Escape hatch after timeout allows forced settlement
- Relayer collateral covers losses
- Multiple relayer redundancy

12.3 Risk 2: Ethereum Reorg After Instant Release

High Risk If Not Mitigated

If Ethereum reorganizes and the deposit transaction disappears, the relayer has sent SOL for a non-existent deposit.

```
SCENARIO:
├── User deposits ETH (block 1000)
├── Relayer sees deposit, generates proof
├── Relayer sends SOL instantly
├── Ethereum reorgs, block 1000 replaced
├── User's deposit TX no longer exists
└── Proof references non-existent state

RESULT:
• Recipient: Has SOL ✓
• User: Got refunded ETH (reorg) ✓
• Relayer: Lost SOL, proof is orphaned ✗
```

Risk Level: High (if not mitigated)
Who Loses: Relayer
Mitigation:

```
// Wait for Ethereum finality before releasing SOL
const REQUIRED_CONFIRMATIONS = 12; // ~3 minutes

// Or use finalized block (post-merge Ethereum)
const block = await provider.getBlock('finalized');
```

Safe Instant Model

Wait for 2-3 Ethereum confirmations (30-45 seconds) before releasing SOL. This reduces reorg risk to near-zero while maintaining “near-instant” UX.

12.4 Risk 3: Relayer Submits Fake Proof

```
SCENARIO:
├── User deposits ETH
├── Relayer claims to generate proof (doesn't)
├── Relayer sends SOL anyway
├── Batch time comes...
├── Relayer has no valid proof to submit
└── On-chain verification fails

RESULT:
• Recipient: Has SOL ✓ (can't be clawed back)
• User: ETH stuck or returned?
• Relayer: Can't prove the transfer happened
```

Risk Level: Critical (if not mitigated)
Who Loses: Relayer and system integrity
Mitigation:

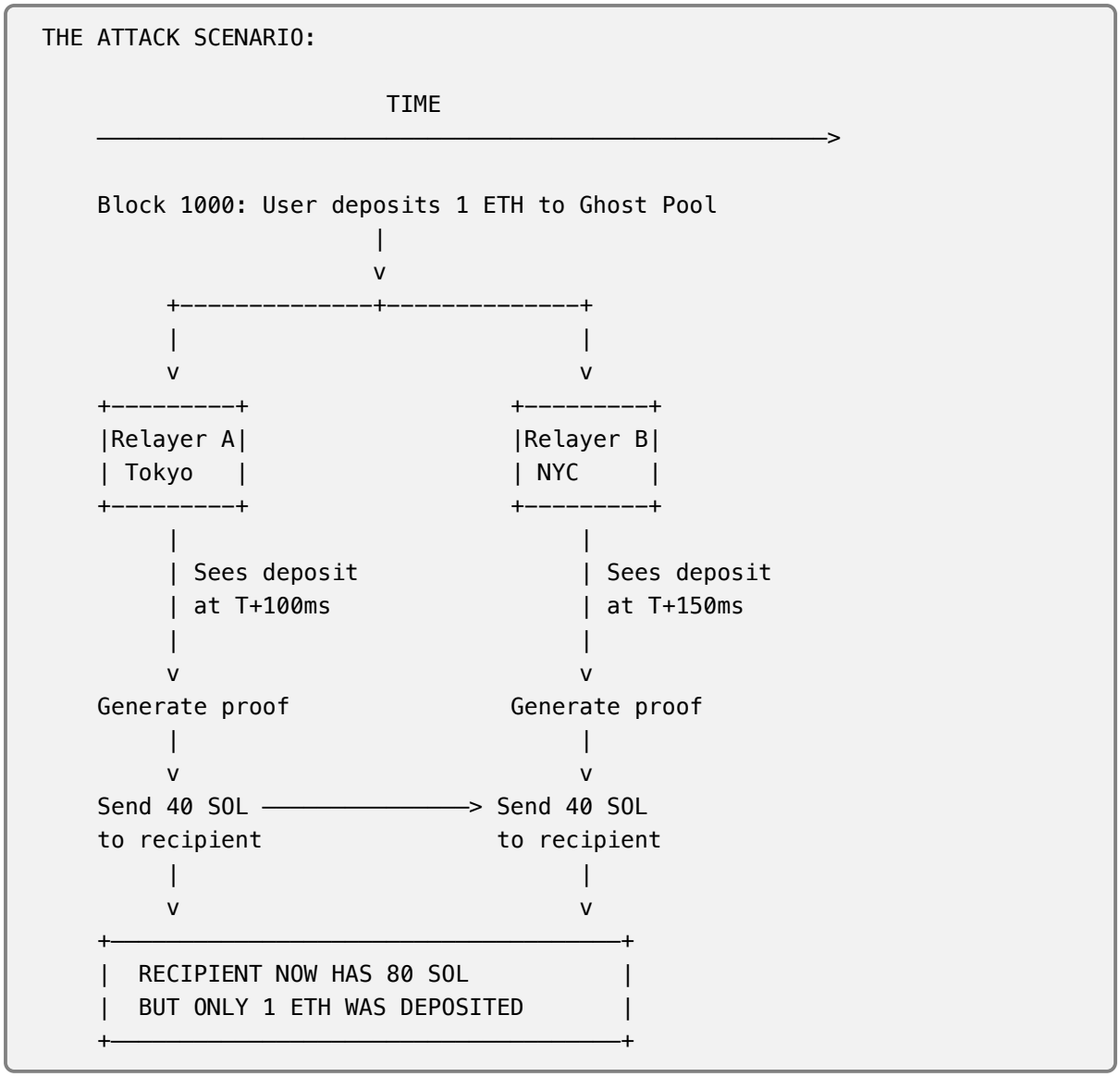
```
// Users/watchers can verify proof BEFORE trusting
async function verifyProofLocally(proof, publicInputs) {
  const isValid = await snarkjs.groth16.verify(
    vkey, publicInputs, proof
  );
  if (!isValid) throw new Error("INVALID - DO NOT TRUST");
  return true;
}
```

12.5 Risk 4: Double Spend via Race Condition

This is the most critical attack vector. It occurs when multiple relayers process the same deposit.

Critical Risk

If multiple relayers see the same deposit and all send SOL, the recipient gets multiple payouts for a single deposit.



12.5.1 Attack Variations

Variation 1: Multiple Honest Relayers (Accident)

In a decentralized relayer network, all relayers see the same deposit event simultaneously. Each tries to help, resulting in multiple payouts.

Variation 2: Malicious User Exploits Latency

```
USER (Attacker):
├── Deposit 1 ETH
├── Immediately send "process" request to 10 relayers
├── Each relayer thinks they're first
├── Collect 10x SOL
└── Profit: 9 ETH worth of SOL
```

Variation 3: MEV / Front-Running

```
BLOCK N:
├── User's deposit TX in mempool
├── MEV bot sees it
├── MEV bot spins up 5 "relayer" instances
├── Each instance fires SOL the moment deposit confirms
└── All 5 fire simultaneously
```

12.5.2 Solutions

Solution 1: Single Relayer (Centralized)

Only ONE authorized relayer processes deposits.

Pros	Cons
No double-spend possible	Single point of failure
Simple implementation	Not decentralized
	Trust assumption

Verdict: Works for MVP but defeats decentralization goals.

Solution 2: On-Chain Lock Before Release

```
contract GhostPool {
    mapping(bytes32 => address) public depositClaims;

    // Step 1: Relayer claims the deposit on-chain FIRST
    function claimDeposit(bytes32 depositHash) external {
        require(depositClaims[depositHash] == address(0),
                "Already claimed");
        depositClaims[depositHash] = msg.sender;
        emit DepositClaimed(depositHash, msg.sender);
    }

    // Step 2: Only the claimer can process it
    function executeDeposit(
        bytes32 depositHash,
        bytes calldata proof
    ) external {
        require(depositClaims[depositHash] == msg.sender,
                "Not your claim");
        // Process...
    }
}
```

```
FLOW:
1. Deposit happens
2. Relayer sends TX: claimDeposit(hash)
3. Wait for claim TX to confirm (12 sec)
4. Only winner can process
5. Winner sends SOL
6. Winner submits proof in batch

TRADE-OFF: Adds 12+ seconds latency
```

Verdict: Safe but slower.

Solution 3: Deterministic Leader Election

```
RELAYER CONSENSUS PROTOCOL:

1. Deposit event detected by all relayers

2. Relayers run leader election:
   - Hash(depositHash + relayerPubkey + blockHash)
   - Lowest hash = leader

3. Leader has 10 seconds to process

4. If leader fails, next-lowest takes over

5. Other relayers WATCH, don't act
```

```
// Deterministic leader election
function electLeader(depositHash, blockHash, relayers) {
  const scores = relayers.map(r => ({
    relayer: r,
    score: keccak256(depositHash + r.pubkey + blockHash)
  }));

  scores.sort((a, b) => a.score.localeCompare(b.score));
  return scores[0].relayer; // Deterministic winner
}

// All relayers compute the same leader
const leader = electLeader(deposit.hash, block.hash, relayers);

if (leader.pubkey === myPubkey) {
  await processDeposit(deposit); // I'm the leader
} else {
  await watchForCompletion(deposit, leader); // Just watch
}
```

Verdict: Best balance of decentralization and safety.

Solution 4: On-Chain Nonce (Recommended)

```
contract GhostPool {
    mapping(bytes32 => bool) public processedDeposits;

    function processDeposit(
        bytes32 depositHash,
        bytes calldata proof
    ) external onlyRelayer {
        // THE KEY LINE
        require(!processedDeposits[depositHash],
                "Already processed");
        processedDeposits[depositHash] = true;

        require(verifyProof(proof), "Invalid proof");
        emit DepositProcessed(depositHash, recipient, solAmount);
    }
}
```

```
HOW IT WORKS:

Relayer A sends processDeposit TX ———> ✓ Succeeds (first)
Relayer B sends processDeposit TX ———> ✗ Reverts (nonce set)
Relayer C sends processDeposit TX ———> ✗ Reverts (nonce set)

Relayer A sends SOL ———> ✓ Valid
Relayer B sees A succeeded ———> STOP Aborts SOL send
Relayer C sees A succeeded ———> STOP Aborts SOL send

The race condition is moved ON-CHAIN where Ethereum's
consensus resolves it. Whoever's TX gets included first wins.
```

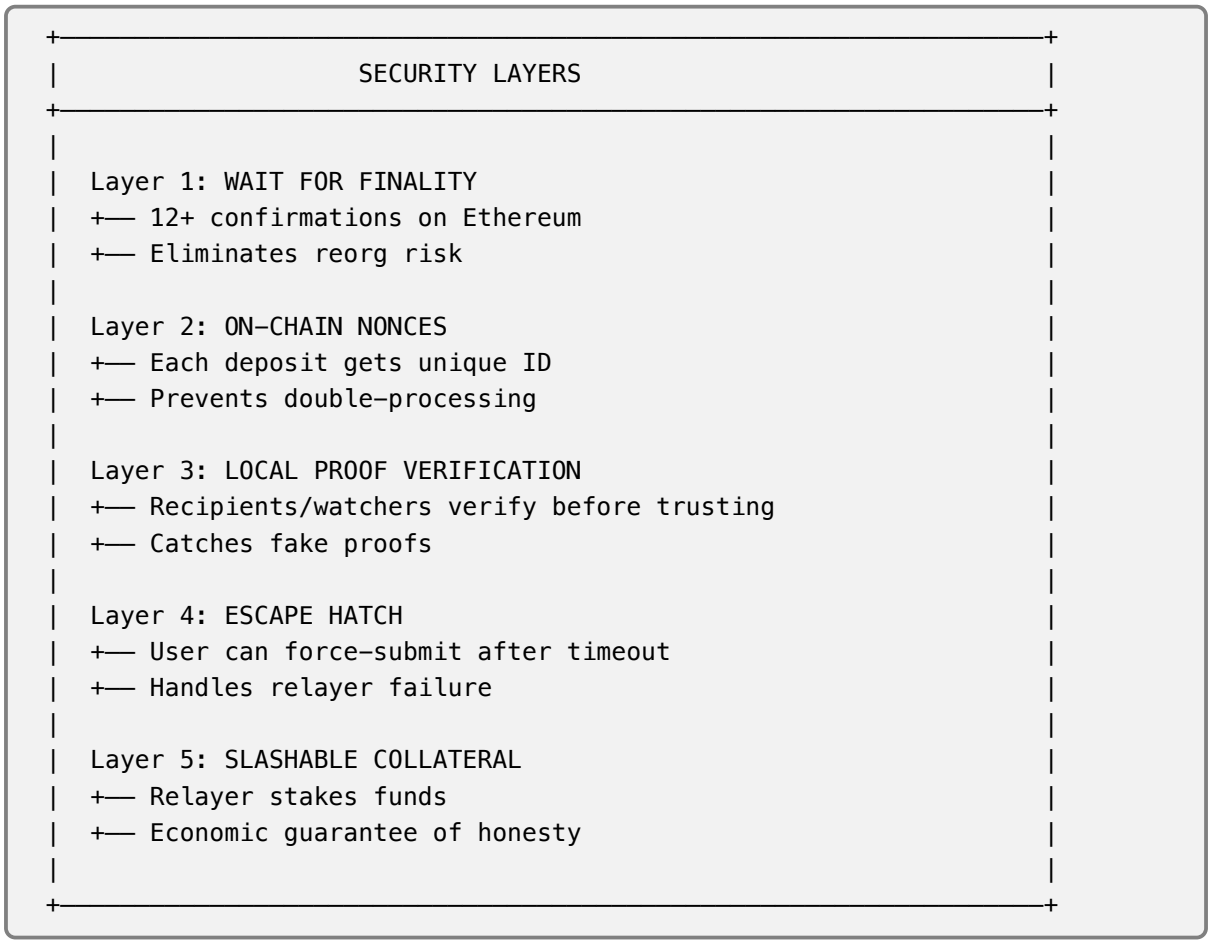
Verdict: Simple, battle-tested pattern used by MEV bots and liquidation systems.

12.5.3 Double-Spend Solution Summary

Approach	Safe?	Latency	Decentralized?
Single relayer	Yes	0 sec	No
On-chain claim first	Yes	+12-15 sec	Yes
Leader election	Yes	+1-2 sec	Yes
On-chain nonce	Yes	0 sec*	Yes

*Nonce requires claim TX before SOL send, but adds no user-perceived latency.

12.6 Defense in Depth



12.7 Complete Risk Matrix

Risk	Prob.	Impact	Who Loses	Mitigation
Relayer offline	Low	Medium	Relayer	Escape hatch, collateral
Ethereum reorg	Low	High	Relayer	Wait for finality
Fake proof	Low*	Critical	Everyone	Local verification
Double spend	Medium	Critical	System	On-chain nonces
Solana failure	Low	Medium	User	Retry logic
DA layer down	Very Low	Low	History	Multi-DA redundancy

*Low if relayer is honest; higher if adversarial.

12.8 Recommended Production Configuration

Safe Instant Model

1. Wait for 2-3 Ethereum confirmations (30-45 sec)
   - Reduces reorg risk to near-zero
2. Generate ZK proof
   - Cryptographic validity established
3. Publish proof hash publicly (IPFS/API)
   - Anyone can verify before trusting
4. Send SOL to recipient
   - Recipient can verify proof first if paranoid
5. Batch proofs to chain within 5 minutes
   - Short window = minimal risk exposure

Result: "Near-instant" (45 sec) with minimal risk.

Phased Decentralization

MVP: Single trusted relayer with on-chain nonce safety net. Fast, simple.
Production: Primary relayer cluster with backup set using leader election.
Mature: Open relayer network with consensus protocol, slashing, and reputation.

13 Business Model: Three Strategic Paths

Ghost Protocol can operate with three distinct liquidity strategies. Each can work standalone or in combination.

13.1 Path 1: Native Ghost Pools (Decentralized)

Ghost Pool Model

Build and maintain proprietary liquidity pools on each supported chain.

13.1.1 How It Works

1. LPs deposit native assets (ETH, SOL, etc.) into Ghost pools
2. Users pay into source pool, receive from destination pool
3. ZK proofs verify each transaction
4. Fees distributed to LPs proportionally

13.1.2 Revenue Model

Fee Type	Rate	Recipient	Purpose
Transaction Fee	0.30%	Split	Total fee charged
→ Protocol	0.10%	Ghost Treasury	Operations, dev
→ LP Rewards	0.20%	Liquidity Providers	Yield for LPs
Insurance Fund	0.02%	Reserve	Risk coverage

13.1.3 Unit Economics

```
MONTHLY VOLUME: $10M

Revenue Breakdown:
  Transaction fees (0.30%):     $30,000
  - Protocol share (0.10%):     $10,000  <- Ghost revenue
  - LP rewards (0.20%):         $20,000  <- To depositors
  - Insurance (0.02%):          $2,000   <- Reserve

LP Returns (assuming $2M TVL):
  Annual yield: ($20,000 × 12) / $2M = 12% APY

Break-even Analysis:
  Minimum monthly volume for sustainability: ~$3M
```

13.1.4 Pros and Cons

Advantages	Challenges
Full control over liquidity	Requires active management
All fees stay in ecosystem	Multi-chain coordination
Truly decentralized	Pool rebalancing needed
Scales to any trade size	
Best UX (fastest)	Requires active LP management

Best For

Any trade size with sufficient pool depth, maximum speed and control, keeping all revenue in-protocol.

13.2 Path 2: DEX Aggregation (Leverage Existing Liquidity)

DEX Router Model

Route through existing DEX liquidity (Uniswap, Jupiter, etc.) instead of maintaining own pools.

13.2.1 How It Works

1. User initiates cross-chain payment

2. Ghost bridges wrapped asset to destination chain
3. Jupiter/Uniswap swaps to native asset
4. Recipient receives desired token

13.2.2 Revenue Model

Fee Type	Rate	Recipient	Notes
Routing Fee	0.05-0.10%	Ghost Protocol	Our cut
DEX Swap Fee	0.30%	DEX LPs	Uniswap/Jupiter
Bridge Fee	0.10%	Bridge protocol	Wormhole/etc
Total User Cost	**0.45-0.50%**	Various	Higher than Pool

13.2.3 Unit Economics

```
MONTHLY VOLUME: $10M

Revenue (Ghost keeps routing fee only):
  Routing fee (0.08%):          $8,000   <- Ghost revenue

Comparison to Pool Model:
  Pool model revenue:           $10,000
  DEX model revenue:            $8,000
  Difference:                   -20% revenue

BUT: No capital requirements!
  Pool model needs $2M+ TVL
  DEX model needs $0 TVL

Capital Efficiency:
  Pool: $10K revenue / $2M capital = 0.5% monthly return on capital
  DEX:  $8K revenue / $0 capital = infinite return on capital
```

13.2.4 Pros and Cons

Advantages	Challenges
No capital requirements	Lower margins
Infinite liquidity depth	Slower (30-120 sec)
Proven DEX security	Dependent on external protocols
Easy to launch	Variable slippage
Handles large trades	Multiple failure points

Best For

Large trades ($50K+), capital-light launch, maximum liquidity depth, price-sensitive users.

13.3 Path 3: Circle Partnership (USDC Settlement)

Circle CCTP Model

Partner with Circle to use USDC as settlement layer with mint/burn capabilities.

13.3.1 How It Works

1. User pays in any asset
2. Ghost converts to USDC (via DEX if needed)
3. Circle CCTP burns USDC on source chain
4. Circle mints USDC on destination chain
5. Ghost converts USDC to recipient's desired asset

13.3.2 Revenue Model

Fee Type	Rate	Recipient	Notes
Conversion Fee	0.10%	Ghost Protocol	In/out of USDC
Circle CCTP	0.00%	Circle	Currently free
Swap fees (if any)	0.30%	DEX LPs	Only if not USDC

13.3.3 Unit Economics

```
MONTHLY VOLUME: $10M (assume 50% already USDC)

USDC-to-USDC transfers ($5M):
  Conversion fee:               $0       (no conversion needed)
  Protocol fee (0.05%):         $2,500   <- Ghost revenue

Non-USDC transfers ($5M):
  Conversion fee (0.10%):       $5,000   <- Ghost revenue
  DEX fees:                     $15,000  <- To external LPs

Total Ghost Revenue:            $7,500

Advantage: Institutional trust
  - Circle is regulated (NYDFS, etc.)
  - Banks can participate
  - Compliance-friendly
```

13.3.4 Pros and Cons

Centralization Trade-off

Circle can freeze USDC addresses. This path trades decentralization for institutional access and regulatory clarity.

Advantages	Challenges
No liquidity needed	Centralized (Circle controls)
Institutional trust	USDC can be frozen
Regulatory compliance	Requires partnership
Unlimited scale	Limited to Circle-supported chains
Stablecoin focus	Extra swap for non-USDC

Best For

Institutional clients, regulated environments, stablecoin-heavy use cases, enterprise integrations.

13.4 Path 4: Hybrid Model (Recommended)

Smart Routing Hybrid

Combine all three paths with intelligent routing based on trade characteristics.

13.4.1 Routing Logic

```
SMART ROUTER DECISION TREE:

Input: trade_amount, speed_preference, user_type

if (trade_amount < $10K AND speed_preference == "instant"):
    -> GHOST POOL (fastest, 10-30 sec)

elif (trade_amount > $50K):
    -> DEX ROUTE (deepest liquidity)

elif (user_type == "institutional" OR compliance_required):
    -> CIRCLE USDC (regulated path)

elif (asset == USDC AND destination_has_CCTP):
    -> CIRCLE USDC (native, no conversion)

else:
    -> Compare Pool vs DEX, pick best rate

User can always override with manual path selection.
```

13.4.2 Revenue Optimization

Trade Type	Path	Ghost Fee	Speed	Why
$500 ETH→SOL	Pool	0.10%	15 sec	Fast, simple
$100K ETH→SOL	DEX	0.08%	90 sec	Depth needed
$50K USDC→USDC	Circle	0.05%	60 sec	Native path
$25K institutional	Circle	0.10%	60 sec	Compliance

13.4.3 Hybrid Unit Economics

```
MONTHLY VOLUME: $10M (distributed across paths)

Volume Distribution (optimized):
  Ghost Pool (40%):    $4M   @ 0.10% = $4,000
  DEX Route (35%):     $3.5M @ 0.08% = $2,800
  Circle USDC (25%):   $2.5M @ 0.07% = $1,750

Total Ghost Revenue:   $8,550/month

Compared to single-path:
  Pool-only:           $10,000 (but needs $2M+ capital)
  DEX-only:            $8,000  (no capital needed)
  Circle-only:         $7,500  (needs partnership)
  HYBRID:              $8,550  (balanced, resilient)

Key Advantage: Resilience
  - Pool drained? Fall back to DEX
  - DEX congested? Use Pool or Circle
  - Circle issues? Decentralized paths available
```

13.5 Strategic Recommendation

Phased Approach

Phase 1 (Launch): Ghost Pool only

- Simplest to implement
- Full control
- Bootstrap with protocol-owned liquidity

Phase 2 (Scale): Add DEX routing

- Handle overflow volume
- Large trade support
- No additional capital needed

Phase 3 (Scale): Deep liquidity pools + smart routing

- Scale native pools to handle any trade size
- Smart routing to DEX when optimal
- Multi-chain pool coordination

Phase 4 (Optional): Circle partnership

- For institutional clients requiring regulated path
- Stablecoin optimization for USDC flows
- Not required—fully optional addition

Phase 4 (Mature): Full hybrid with smart routing

- Automatic path optimization
- Maximum resilience
- Best user experience

13.6 Standalone Path Viability

Each path can work independently:

Path	Viable Alone?	Min Volume	Capital Needed
Ghost Pool	Yes	$3M/month	$1-5M TVL
DEX Route	Yes	$5M/month	$0
Circle USDC	Yes	$10M/month	Partnership
Hybrid	Best	$2M/month	Flexible

14 LP Economics Deep Dive

14.1 Revenue for Ghost Pool LPs

- 0.2% of Ghost Pool transactions
- Priority for small/fast trades
- Liquidity mining rewards (optional)
- Auto-compounding fees

14.2 LP Yield Scenarios

```
YIELD BY VOLUME (assuming $2M TVL):

Monthly Volume    LP Fees (0.2%)    Annual APY
------------------------------------------------
$5M               $10,000           6.0%
$10M              $20,000           12.0%
$20M              $40,000           24.0%
$50M              $100,000          60.0%

Comparison to DeFi yields:
  Aave USDC:      3-5% APY
  Uniswap ETH:    5-15% APY
  Ghost Pool:     6-60% APY (volume dependent)
```

14.3 TradFi Integration Path

```
INSTITUTIONAL ONBOARDING:

1. CUSTODY SETUP
   Bank Treasury -> Qualified Custodian (Fireblocks/Anchorage)

2. LIQUIDITY DEPLOYMENT
   Option A: Ghost LP Pool (earn 6-24% yield)
   Option B: Circle Partnership (regulatory comfort)
   Option C: Both (diversified exposure)

3. COMPLIANCE LAYER
   - KYC/AML on large deposits
   - Jurisdiction restrictions
   - Audit trail via ZK proofs

4. REPORTING
   - Real-time dashboard
   - Monthly statements
   - Tax documentation
```

14.4 LP Tiers

Tier	Minimum	Fee Share	Benefits
Retail	0.1 ETH	0.20%	Standard access
Professional	10 ETH	0.22%	Governance voting
Institutional	100 ETH	0.25%	Priority support, API
Strategic	1000 ETH	0.30%	Revenue share, board seat

15 Competitive Analysis

Protocol	Speed	Trust	Liquidity	Native
Ghost	10-30s	Trustless	Multi-source	Yes
Wormhole	15-20s	19 guardians	Own pools	No
LayerZero	1-5min	Oracle	Partner	No
Across	Instant*	7-day	Own pools	Yes
Circle CCTP	Minutes	Circle	Mint/burn	USDC only

15.1 Ghost Advantages

1. **Multi-source liquidity:** Not limited to own pools
2. **Native ZK proofs:** Trustless, not optimistic
3. **Flexible paths:** Trustless or regulated (user choice)
4. **Chain-agnostic:** Add chains with adapters

16 Circle Partnership Path

16.1 How to Partner with Circle

1. **Apply:** Circle Partner Program application
2. **Compliance:** KYC/AML program, legal review
3. **Technical:** API integration, security audit
4. **Business:** Volume commitments, fee structure
5. **Launch:** Staged rollout with monitoring

16.2 What Circle Partnership Enables

- Native USDC on 15+ chains (no wrapping)
- Cross-Chain Transfer Protocol (CCTP)
- Fiat on/off ramps for institutional clients
- Regulatory cover for compliant path
- Marketing co-promotion

Circle is Not Trustless

Circle partnership adds a **regulated, centralized** option. Users who want fully trustless can use Ghost Pools or DEX routes. Transparency about trade-offs is key.

17 Running the System

```
# Relayer (with DEX routing)
node scripts/instant-relayer.mjs

# Dashboard
```

```
cd dashboard && npm run dev

# Deploy
npx hardhat compile
node scripts/deploy-pools.mjs --seed
```

18 Roadmap

1. Mainnet launch (ETH + SOL)
2. Scale native pools (target: $10M+ TVL per chain)
3. DEX integration (Uniswap, Jupiter) for smart routing
4. Bidirectional flows (SOL to ETH)
5. Multi-asset support (USDC, USDT, wBTC)
6. Bitcoin integration
7. zkVM migration (Risc0/SP1) for unified architecture
8. Circle partnership (optional, for institutional clients)

19 Summary

Ghost Protocol: Architecture Summary

Core Design Decisions:

- **Validium Model:** Off-chain data, on-chain state roots (99% cost reduction)
- **Recursive Batching:** 10-50 proofs aggregated (90-98% gas savings)
- **Soft Finality:** Proof exists before funds move (NOT optimistic)

Liquidity Sources:

- **Ghost Pools:** Fast, trustless, for small trades
- **DEX Routing:** Deep liquidity, best prices for large trades
- **Circle (optional):** Regulated path, institutional stablecoins

Security Model:

- **On-chain nonces:** Prevent double-spend attacks
- **Confirmation waiting:** Eliminate reorg risk
- **Escape hatch:** Users can force-submit if relayer fails
- **Slashable collateral:** Economic guarantees

Honest Claims:

- “Instant ZK” = Proof exists before funds move, batched later
- User-perceived: 30-45 seconds
- Cryptographic finality: 2-5 minutes
- This is NOT optimistic (proof is generated, not assumed)

Version 3.0 — December 2025

20 Technical Critique & FAQ

This section addresses common questions and critiques from security researchers and engineers reviewing the Ghost Protocol architecture.

20.1 Novelty Assessment

Component	Novelty Level	Rationale
SNARK+STARK Hybrid	High	First chain-specific ZK optimization
Ghost ID Binding	High	Novel cross-primitive commitment
Liquidity Meta-Routing	Medium	Trust-model routing, not just price
Instant Settlement	Medium	UX instant, crypto finality delayed
Pool + DEX + Circle	Medium	Solves cold-start problem

20.2 Why SNARK for Ethereum, STARK for Solana?

Chain-Specific Optimization

Most ZK bridges force one proof system everywhere. Ghost Protocol treats chains **asymmetrically** based on their constraints:

Chain	Constraint	Our Solution
Ethereum	Gas-constrained	Groth16 SNARK (192 bytes, 200K gas)
Solana	Compute-capable, storage-expensive	STARK (no trusted setup, hash-based)

The Innovation:

- Ethereum verification must be cheap $\rightarrow$ SNARKs have O(1) verification
- Solana can handle hashing throughput $\rightarrow$ STARKs leverage this
- No single "Trusted Setup Ceremony" controls both chains
- Each chain uses its optimal proof system

20.3 Q&A: Hard Questions

20.3.1 Q: Is 10-30 Second Settlement Actually Possible?

Honest Answer

User-perceived: Yes, 10-30 seconds.
Cryptographic finality: No, 2-5 minutes.

```
WHAT "INSTANT" ACTUALLY MEANS:

User Timeline:
  0 sec   - User pays ETH
  12 sec  - Relayer detects (1 Ethereum block)
  25 sec  - User receives SOL
  [USER IS DONE - "INSTANT" FROM THEIR POV]

Background Settlement:
  +30 sec - SNARK proof generated
  +60 sec - STARK proof generated
  +90 sec - Proofs submitted to contracts
  +120 sec - On-chain verification
  [CRYPTOGRAPHIC FINALITY ACHIEVED]

Analogy: Credit cards
  - You get coffee immediately
  - Actual settlement takes 2-3 days
  - Ghost: User gets SOL immediately
  - ZK settlement takes 2-5 minutes
```

20.3.2 Q: What About Ethereum Re-orgs?

Valid Concern

If Ethereum re-orgs after the relayer sends SOL, the source transaction disappears. Who loses money?

Answer: The relayer, not the user.

- Relayer waits for 2-3 block confirmations (not true finality)
- Relayer accepts re-org risk in exchange for speed
- Insurance fund covers catastrophic re-orgs
- User experience is protected

Risk mitigation:

1. Conservative block confirmation (3+ blocks for large amounts)
2. Dynamic confirmation based on transaction size
3. Insurance fund sized to cover 99.9% of re-org scenarios

20.3.3 Q: Unit Economics Don't Work for Small Transactions?

The Hard Truth

Correct. Per-transaction ZK proofs on Ethereum Mainnet are not economically viable for retail-sized transactions.

```
MAINNET COST ANALYSIS:

Transaction: $50 ETH -> SOL
Fee revenue (0.3%):           $0.15
SNARK verification (200K gas):
  @ 20 gwei:                  $4.00
  @ 50 gwei:                  $10.00

RESULT: Significant loss on small txs

BREAK-EVEN ANALYSIS:
  @ 20 gwei: Transaction must be > $1,300
  @ 50 gwei: Transaction must be > $3,300

SOLUTIONS:
1. Target L2s (Arbitrum, Base, Optimism)
   - Gas is 10-100x cheaper
   - $50 tx becomes profitable

2. Proof Aggregation (batch mode)
   - 100 txs in 1 proof
   - Gas per tx: $10 -> $0.10
   - Trade-off: 5-10 min batching delay

3. High-value focus (institutional)
   - $10K+ transactions
   - $30 fee is 0.3% - acceptable

4. Hybrid: Instant for users, batch proofs
   - User gets SOL in 30 sec
   - Proof submitted in batch later
   - Best of both worlds
```

Recommended Deployment Strategy

- **Phase 1:** L2 $\leftrightarrow$ Solana (cheap gas, per-tx proofs work)
- **Phase 2:** Mainnet with proof aggregation (batched)
- **Phase 3:** Mainnet per-tx for high-value ($>$\$5K)

20.3.4 Q: What If Circle Blacklists Ghost Protocol?

Risk: Circle can freeze USDC addresses. If they blacklist Ghost contracts, the Circle path fails.

Mitigation:

1. Circle path is **optional**, not required
2. Traffic automatically routes to Pool or DEX
3. No user funds ever held in Circle's custody
4. Disclosed as centralization trade-off

Residual risk: If 25% of volume relies on Circle and they act adversarially, that volume is lost. This is accepted in exchange for institutional access.

20.3.5 Q: How Is the Ghost ID Cryptographically Secure?

The `ghost_id` prevents double-spending across two different cryptographic primitives:

$$\texttt{ghost\_id} = \text{Poseidon}(\texttt{snark\_commitment} \| \texttt{stark\_commitment} \| \texttt{nonce}) \tag{15}$$

Security properties:

- **Collision resistance:** 2^{-256} probability of collision (Poseidon)
- **Binding:** Changing either commitment changes the ghost_id
- **Uniqueness:** Each payment has a unique nonce
- **Atomicity:** Both proofs must reference the same ghost_id

```
ATTACK SCENARIO: Double-Spend Attempt

Attacker tries to:
1. Create valid SNARK for deposit X
2. Create two STARKs for transfer Y and transfer Z
3. Claim both Y and Z on Solana

Why it fails:
- SNARK commits to: (amount, recipient, block, nonce)
- STARK commits to: (sol_amount, recipient, slot, signature)
- ghost_id = H(snark_commit || stark_commit)

If attacker changes STARK (different recipient):
  -> stark_commitment changes
  -> ghost_id changes
  -> Does not match original SNARK's ghost_id
  -> Verification fails

Result: Each deposit can only claim ONE transfer.
```

20.4 Comparison: Ghost vs. Existing Bridges

Protocol	Proof	Speed	Trust	Liquidity	Cost
Ghost	SNARK+STARK	30s UX	Trustless	Hybrid	Medium
Wormhole	None (multi-sig)	15s	19 guardians	Own pools	Low
LayerZero	None (oracle)	1-5min	Oracle+Relayer	Partner	Low
Across	Optimistic	Instant*	7-day challenge	Own pools	Low
zkBridge	SNARK only	Minutes	Trustless	Limited	High
Succinct	Light client	Minutes	Trustless	None	High

*Across is “instant” but optimistic—funds can be clawed back during challenge period.

20.5 Strategic Positioning

Where Ghost Protocol Wins

1. **Any-size instant transfers**
   With deep liquidity pools + recursive batching, we handle $50 to $50M transfers profitably
2. **Speed-critical payments**
   30-45 second soft finality beats all competitors on user experience
3. **L2-to-Solana corridor**
   Arbitrum/Base/Optimism to Solana with cheap per-tx proofs
4. **Compliance-sensitive flows**
   Circle path for regulated entities needing audit trails
5. **Cold-start scenarios**
   New chains can launch with DEX fallback, no TVL bootstrap needed

Where Ghost Protocol Struggles

1. **Very small retail transactions**
   Sub-$10 transfers may have thin margins even with batching (but still work)
2. **Speed-critical arbitrage**
   MEV bots need sub-second, not 30 seconds
3. **Chains without STARK verifiers**
   Need native STARK support or fallback to SNARK-only

20.6 Conclusion: Is Ghost Protocol Novel?

Verdict

Yes, with specific distinction.

- **High Novelty:** The SNARK+STARK hybrid architecture optimized per-chain is genuinely new. No production bridge uses this approach.
- **Medium Novelty:** Trust-model routing (Pool/DEX/Circle) is a smart combination of existing primitives.
- **Honest Limitation:** "Instant ZK" is UX-instant, not crypto-instant. This is acceptable but should be clearly communicated.
- **Economic Reality:** Per-tx proofs work on L2s and for high-value. Mainnet retail requires batching.

Ghost Protocol is not reinventing bridging. It is **optimizing bridging** by matching proof systems to chain constraints and routing to trust models.

21 Appendix: Quick Reference

21.1 Terminology

Term	Definition
Soft Finality	User receives funds before proof is on-chain
Hard Finality	Proof is verified and recorded on-chain
Validium	Off-chain data, on-chain state roots
Recursive Batching	Combining multiple proofs into one
Ghost ID	Cryptographic binding of SNARK + STARK proofs
Escape Hatch	User ability to force-submit if relayer fails

21.2 Key Metrics

Metric	Value
User-perceived settlement	30-45 seconds
Cryptographic finality	2-5 minutes
SNARK proof size	192 bytes
Circle STARK proof size	50 KB
SNARK proving time	5-10 seconds
Circle STARK proving time	1-3 seconds (M31)
Verification gas (SNARK)	200,000
Verification CU (STARK)	50-100K (M31)
STARK field	Mersenne-31 ($2^{31} - 1$)
Batching savings	90-98%
Fee structure	0.3% (0.1% protocol, 0.2% LP)

21.3 Architecture Decision Record

Decision	Choice	Alternative	Rationale
Data storage	Validium	Rollup	99% cost reduction
EVM proof	Groth16 SNARK	STARK	200K gas vs 2M gas
Solana proof	Circle STARK (M31)	Traditional STARK	7-10x faster proving
STARK field	Mersenne-31	Goldilocks/BN254	Native 32-bit CPU ops
Settlement	Soft finality	Wait for proof	Better UX
Batching	Recursive	Per-tx	Gas efficiency
Double-spend	On-chain nonce	Single relayer	Decentralized

Aspect	Traditional STARK	Circle STARK (M31)
Field	252-256 bit prime	$2^{31} - 1$ (Mersenne)
Arithmetic	Bignum (slow)	Native 32-bit (fast)
Proving	10-30 seconds	1-3 seconds
Verification	500K compute units	50-100K compute units
Memory	4-8 GB	500MB-1GB
SIMD support	Limited	Excellent (8-wide AVX2)
Implementation	Cairo/Stone	Plonky3/Stwo

21.4 Circle STARK vs Traditional STARK

Why Ghost Protocol Uses Circle STARKs

The Mersenne-31 field is not just an optimization—it's what makes "instant ZK" practically achievable. With 1-3 second proof generation:

- Soft finality feels truly instant
- Batching doesn't create noticeable delays
- Commodity hardware can run provers
- The economic model becomes viable

22 Future: zkVM Integration (Risc0/SP1)

This section outlines the planned evolution of Ghost Protocol's proving infrastructure using zero-knowledge virtual machines.

22.1 The Problem: STARK vs SNARK Trade-off

Property	STARK	SNARK
Proving speed	Fast (1-3 sec with M31)	Slower (5-10 sec)
Proof size	Large (50 KB)	Tiny (192 bytes)
EVM verification	Expensive (2M gas, $50+)	Cheap (200K gas, $5)
Trusted setup	None	Required

The dilemma: We want fast STARK proving but cheap EVM verification.

22.2 The Solution: SNARK Wrapper (Recursive Proofs)

What is a Wrapper?

A SNARK "wrapper" is a SNARK proof that says: *"I verified this STARK proof and it is valid."*
The SNARK wraps around the STARK like an executive summary wraps around a detailed report. Ethereum only needs to verify the small summary, not the full report.

```
RECURSIVE PROOF FLOW:

Your Logic: "0.01 ETH deposited, send 0.4 SOL"
                    |
                    v
+-----------------------------------------------------------+
|  STEP 1: Generate STARK Proof                             |
|  - Uses fast M31 field                                    |
|  - Time: 1-3 seconds                                      |
|  - Output: 50KB proof                                     |
|  - Valid but EXPENSIVE to verify on Ethereum              |
+-----------------------------------------------------------+
                    |
                    v
+-----------------------------------------------------------+
|  STEP 2: Generate SNARK Wrapper                           |
|  - SNARK proves: "I verified the STARK, it's valid"       |
|  - Time: 2-4 seconds                                      |
|  - Output: 192 bytes                                      |
|  - This is what goes on Ethereum                          |
+-----------------------------------------------------------+
                    |
                    v
+-----------------------------------------------------------+
|  STEP 3: Verify on Ethereum                               |
|  - Ethereum only sees the tiny SNARK                      |
|  - Cost: 200,000 gas                                      |
|  - Trusts SNARK, which verified the STARK                 |
+-----------------------------------------------------------+

TOTAL: 4-8 seconds proving, 200K gas verification
BEST OF BOTH WORLDS!
```

22.3 What Are zkVMs?

A **zkVM (Zero-Knowledge Virtual Machine)** automates the entire STARK + SNARK wrapper process:

```
TRADITIONAL ZK DEVELOPMENT (Without zkVM):
+-------------------------------------------------------+
|  You must:                                            |
|  - Learn circuit languages (Circom, Cairo)            |
|  - Write STARK circuit manually                       |
|  - Write SNARK wrapper circuit manually               |
|  - Handle serialization between provers               |
|  - Debug constraint systems                           |
|                                                       |
|  Time: 8-12 weeks                                     |
|  Difficulty: Requires ZK expertise                    |
+-------------------------------------------------------+

zkVM DEVELOPMENT (With Risc0/SP1):
+-------------------------------------------------------+
|  You just:                                            |
|  - Write normal Rust code                             |
|  - The zkVM handles everything else                   |
|                                                       |
|  Time: 2-3 weeks                                      |
|  Difficulty: Normal programming                       |
+-------------------------------------------------------+
```

22.4 Risc0 and SP1

Two production-ready zkVMs that Ghost Protocol may integrate with:

Feature	Risc0	SP1 (Succinct)
Language	Rust	Rust
Architecture	RISC-V	RISC-V
License	Apache 2.0	MIT / Apache 2.0
Funding	$40M+	$55M+
SNARK wrapper	Built-in (Groth16)	Built-in (Groth16/Plonk)
Cloud proving	Yes (Bonsai)	Yes
EVM verification	200K gas	250K gas

22.4.1 Example: Ghost Protocol Proof in SP1

```
// THE ENTIRE ZK PROOF LOGIC IN RUST

#![no_main]
sp1_zkvm::entrypoint!(main);

pub fn main() {
    // Read inputs
    let deposit_tx_hash: [u8; 32] = sp1_zkvm::io::read();
    let eth_amount: u64 = sp1_zkvm::io::read();
    let sol_recipient: [u8; 32] = sp1_zkvm::io::read();
    let merkle_proof: Vec<[u8; 32]> = sp1_zkvm::io::read();
    let state_root: [u8; 32] = sp1_zkvm::io::read();

    // Verify deposit exists in Ethereum state
    let computed_root = verify_merkle(&deposit_tx_hash, &merkle_proof);
    assert_eq!(computed_root, state_root);

    // Calculate SOL amount
    let fee = eth_amount * 3 / 1000; // 0.3%
    let sol_amount = (eth_amount - fee) * exchange_rate;

    // Commit outputs (these go on-chain)
    sp1_zkvm::io::commit(&deposit_tx_hash);
    sp1_zkvm::io::commit(&sol_amount);
    sp1_zkvm::io::commit(&sol_recipient);
}

// SP1 automatically:
// 1. Generates STARK proof
// 2. Wraps in SNARK
// 3. Ready for Ethereum verification
```

22.5 Why zkVM Integration Matters

Benefits of zkVM Migration

1. **Faster Development:** 2-3 weeks vs 8-12 weeks for custom circuits
2. **Automatic Wrapper:** STARK-to-SNARK handled automatically
3. **Best Performance:** Fast STARK proving + cheap EVM verification
4. **Maintainability:** Write normal Rust, not circuit languages
5. **Flexibility:** Change logic without new trusted setup

22.6 Vendor Considerations

Dependency Trade-offs

Using Risc0 or SP1 creates some vendor dependency:

- Our proof format ties to their system
- We rely on their continued maintenance

Mitigations:

- Both are open source (Apache 2.0 / MIT)
- Can self-host provers (no cloud dependency)
- Can fork code if vendor disappears
- Our Rust logic is portable between zkVMs
- Both are well-funded ($40-55M+)

22.7 Patent Implications

What's Patentable?

Using a zkVM does NOT affect Ghost Protocol's patent position:
Cannot Patent (public domain / others' IP):

- STARK/SNARK math (academic)
- zkVM prover implementations
- RISC-V instruction set

Can Patent (Ghost Protocol innovations):

- Ghost ID binding mechanism
- Soft finality settlement model
- Hybrid liquidity routing (Pool + DEX + Circle)
- Chain-specific proof optimization architecture
- Double-spend prevention system

Ghost Protocol's innovation is at the **protocol layer**, not the cryptographic layer. The implementation (zkVM vs custom) doesn't change what's patentable.

22.8 Why STARK Inside SNARK (Not Reverse)

The wrapping direction matters:

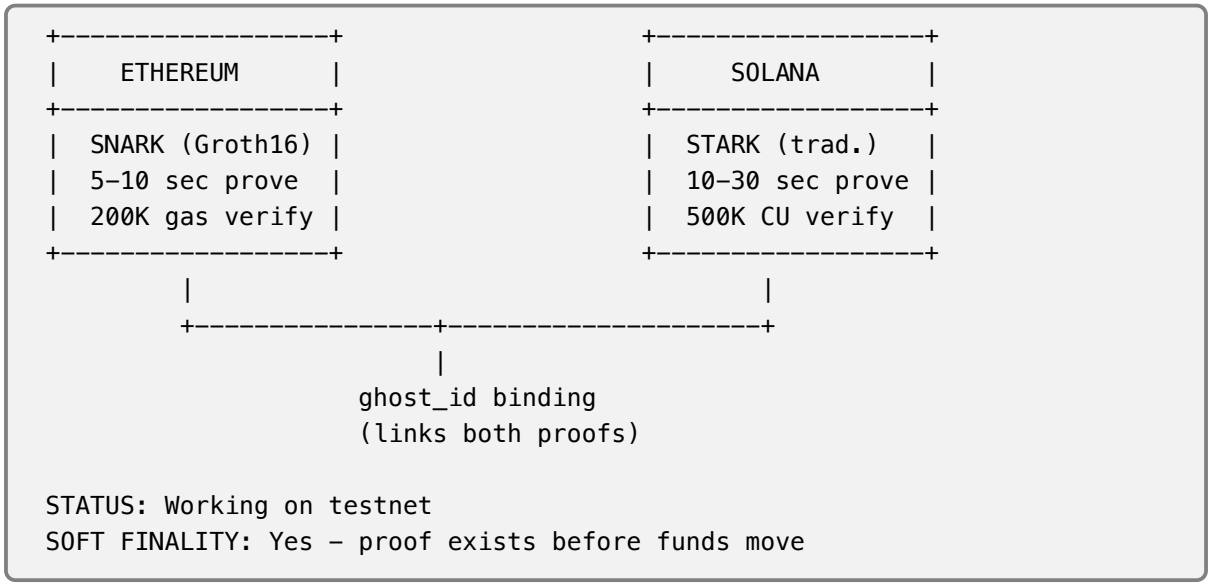
```
STARK INSIDE SNARK (Correct):
+-- STARK is FAST to generate (1-3 sec with M31)
+-- STARK is EXPENSIVE to verify on EVM (2M gas)
+-- SNARK is SLOWER to generate (2-4 sec for wrapper)
+-- SNARK is CHEAP to verify on EVM (200K gas)
|
+-- Solution: Generate fast STARK, wrap in SNARK for cheap verify

SNARK INSIDE STARK (Wrong):
+-- Would need to generate slow SNARK first
+-- Then wrap in STARK
+-- Then verify STARK on EVM (2M gas - expensive!)
|
+-- Defeats the purpose: slow + expensive
```

Remember

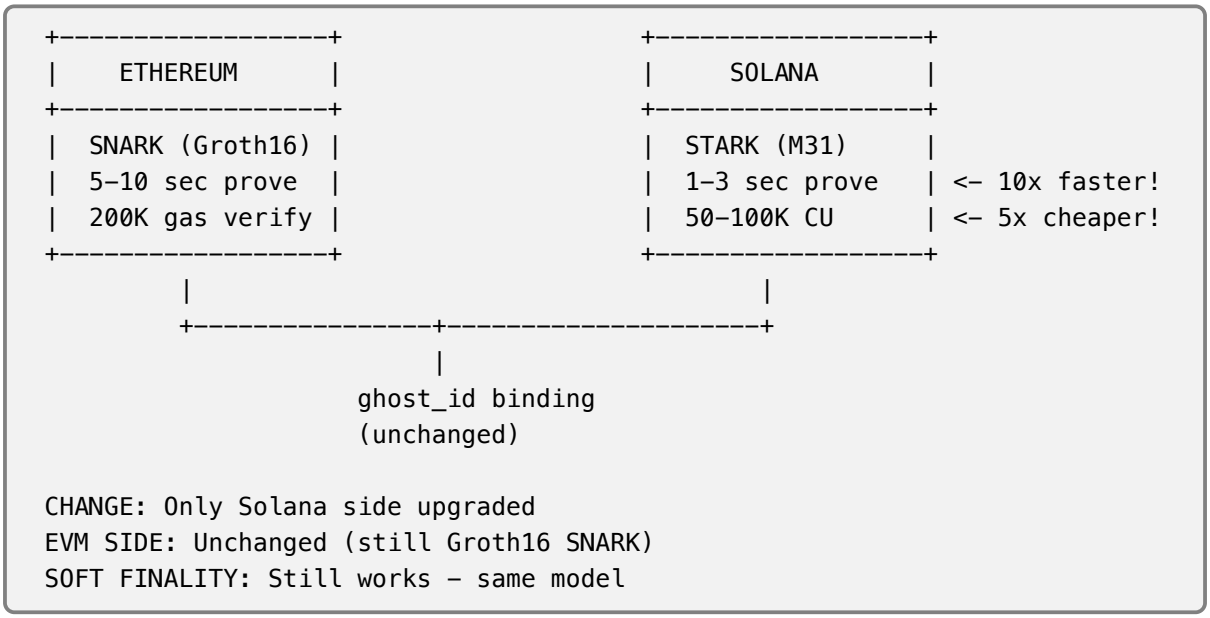
STARK is the inner proof (fast to generate). SNARK is the outer wrapper (cheap to verify on EVM).

22.9 Complete Migration Path

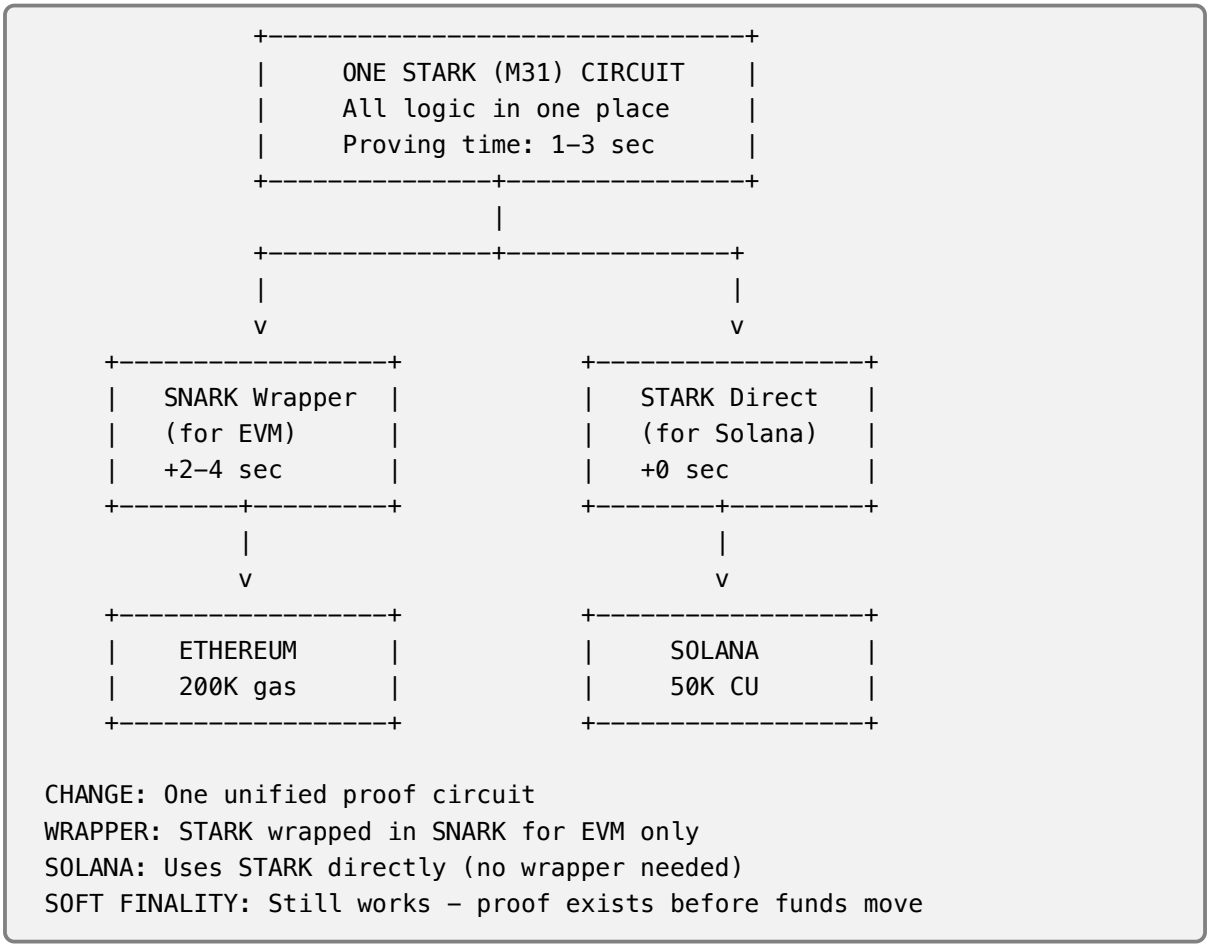
22.9.1 Phase 1: Current System (Working)



22.9.2 Phase 2: Upgrade STARK to M31



22.9.3 Phase 3: Unified Architecture with Wrapper



22.10 Soft Finality Through All Phases

Key Guarantee

Soft finality works identically in ALL phases:

1. T+0s: User deposits ETH
2. T+1-5s: Proof generated (SNARK, STARK, or wrapped—doesn't matter)
3. T+2-6s: **Proof EXISTS** — cryptographically valid
4. T+3-7s: SOL sent to recipient ← **User is done**
5. T+40s: Proof batched and submitted on-chain ← Hard finality

The wrapping approach changes HOW you prove, not WHEN. The proof still exists before funds move.

22.11 Migration Timeline

Phase	Change	Timeline	Soft Finality
1 (Current)	SNARK + STARK (separate)	Now	Works
2 (M31)	Upgrade STARK to M31	When ready	Works
3 (Unified)	STARK + wrapper via zkVM	Later	Works

Recommendation

Current system works. Each phase is an optimization, not a requirement.
Phase 1 → 2: Upgrade when Solana proving speed matters (easy change).
Phase 2 → 3: Upgrade when we want unified codebase (bigger change, use zkVM).
We can ship with Phase 1 and upgrade incrementally. Soft finality works throughout.