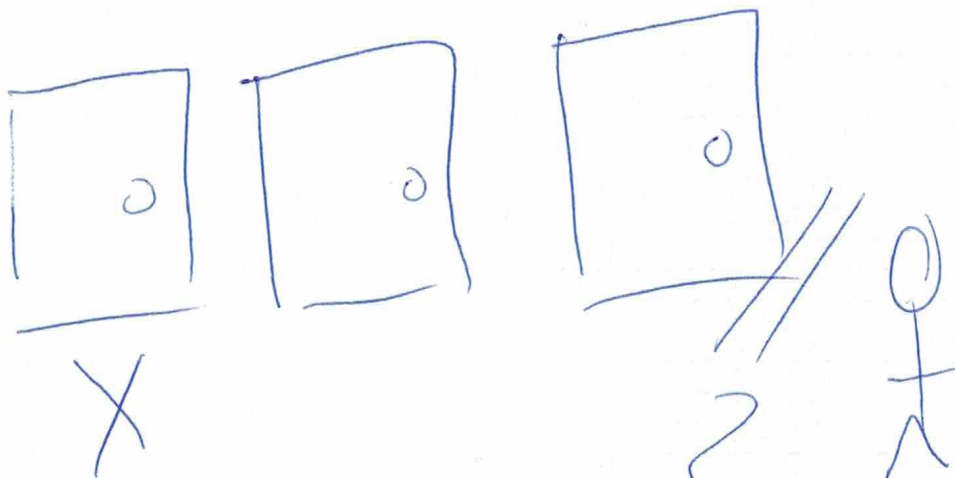


half / half
prize nothing



equal possibilities
50%

bite