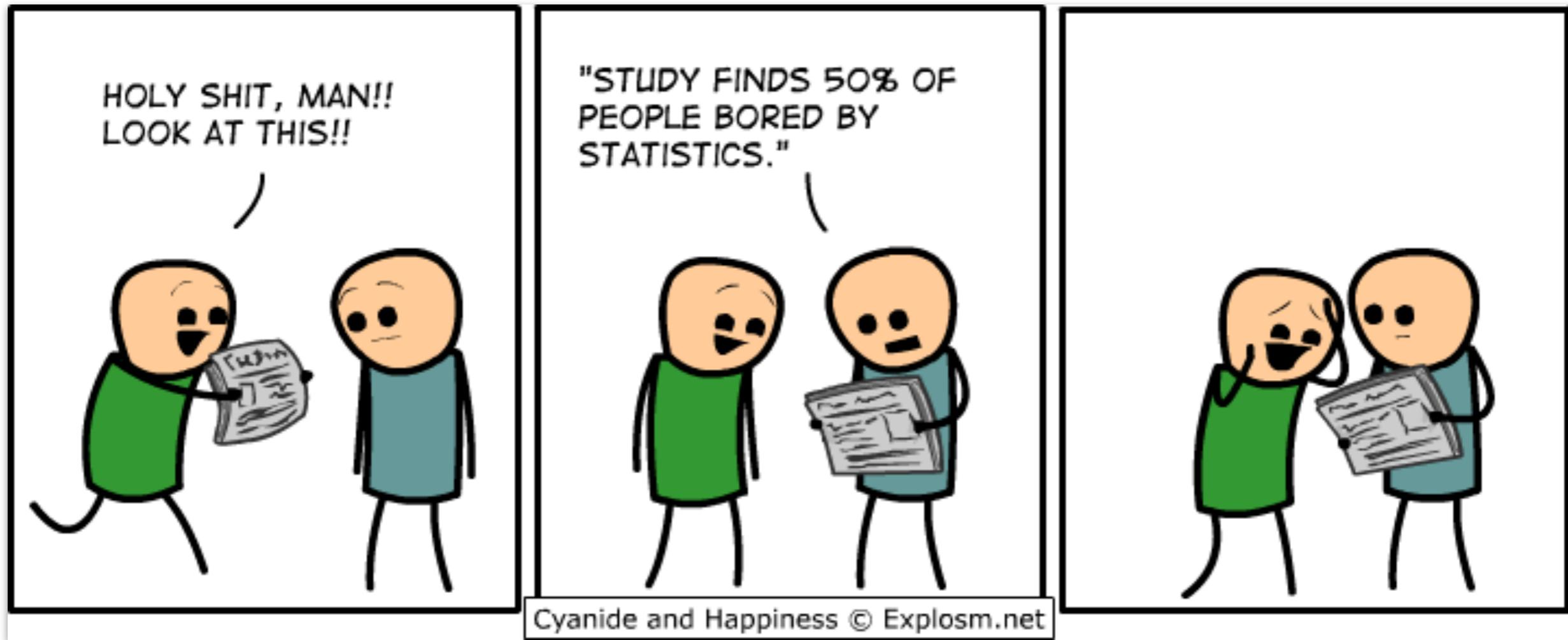


Linear model 4



COLLABORATIVE PLAYLIST

psych252

<https://tinyurl.com/psych252spotify24>

PLAY ...

02/07/2024

Things that came up

Common statistical tests are linear models

Last updated: 28 June, 2019. Also check out the [Python version!](#)

See worked examples and more details at the accompanying notebook: <https://lindeloev.github.io/tests-as-linear>

Common name	Built-in function in R	Equivalent linear model in R	Exact?	The linear model in words	Icon	
Simple regression: $\text{Im}(y \sim 1 + x)$	y is independent of x P: One-sample t-test N: Wilcoxon signed-rank	<code>t.test(y)</code> <code>wilcox.test(y)</code>	$\text{Im}(y \sim 1)$ $\text{Im}(\text{signed_rank}(y) \sim 1)$	✓ for $N > 14$	One number (intercept, i.e., the mean) predicts y . - (Same, but it predicts the <i>signed rank</i> of y .)	
	P: Paired-sample t-test N: Wilcoxon matched pairs	<code>t.test(y1, y2, paired=TRUE)</code> <code>wilcox.test(y1, y2, paired=TRUE)</code>	$\text{Im}(y_2 - y_1 \sim 1)$ $\text{Im}(\text{signed_rank}(y_2 - y_1) \sim 1)$	✓ for $N > 14$	One intercept predicts the pairwise y₂-y₁ differences. - (Same, but it predicts the <i>signed rank</i> of y₂-y₁ .)	
	y ~ continuous x P: Pearson correlation N: Spearman correlation	<code>cor.test(x, y, method='Pearson')</code> <code>cor.test(x, y, method='Spearman')</code>	$\text{Im}(y \sim 1 + x)$ $\text{Im}(\text{rank}(y) \sim 1 + \text{rank}(x))$	✓ for $N > 10$	One intercept plus x multiplied by a number (slope) predicts y . - (Same, but with <i>ranked x</i> and y)	
	y ~ discrete x P: Two-sample t-test P: Welch's t-test N: Mann-Whitney U	<code>t.test(y1, y2, var.equal=TRUE)</code> <code>t.test(y1, y2, var.equal=FALSE)</code> <code>wilcox.test(y1, y2)</code>	$\text{Im}(y \sim 1 + G_2)^A$ $\text{gls}(y \sim 1 + G_2, \text{weights}=\dots^B)^A$ $\text{Im}(\text{signed_rank}(y) \sim 1 + G_2)^A$	✓ ✓ for $N > 11$	An intercept for group 1 (plus a difference if group 2) predicts y . - (Same, but with one variance <i>per group</i> instead of one common.) - (Same, but it predicts the <i>signed rank</i> of y .)	
Multiple regression: $\text{Im}(y \sim 1 + x_1 + x_2 + \dots)$	P: One-way ANOVA N: Kruskal-Wallis	<code>aov(y ~ group)</code> <code>kruskal.test(y ~ group)</code>	$\text{Im}(y \sim 1 + G_2 + G_3 + \dots + G_N)^A$ $\text{Im}(\text{rank}(y) \sim 1 + G_2 + G_3 + \dots + G_N)^A$	✓ for $N > 11$	An intercept for group 1 (plus a difference if $\text{group} \neq 1$) predicts y . - (Same, but it predicts the <i>rank</i> of y .)	
	P: One-way ANCOVA	<code>aov(y ~ group + x)</code>	$\text{Im}(y \sim 1 + G_2 + G_3 + \dots + G_N + x)^A$	✓	- (Same, but plus a slope on x). Note: this is discrete AND continuous. ANCOVAs are ANOVAs with a continuous x.	
	P: Two-way ANOVA	<code>aov(y ~ group * sex)</code>	$\text{Im}(y \sim 1 + G_2 + G_3 + \dots + G_N + S_2 + S_3 + \dots + S_K + G_2*S_2 + G_3*S_3 + \dots + G_N*S_K)$	✓	Interaction term: changing sex changes the y ~ group parameters. Note: $G_{2 \dots N}$ is an indicator (0 or 1) for each non-intercept levels of the group variable. Similarly for $S_{2 \dots K}$ for sex. The first line (with G_i) is main effect of group, the second (with S_i) for sex and the third is the group \times sex interaction. For two levels (e.g. male/female), line 2 would just be "S ₂ " and line 3 would be S ₂ multiplied with each G _i .	[Coming]
	Counts ~ discrete x N: Chi-square test	<code>chisq.test(groupXsex_table)</code>	Equivalent log-linear model <code>glm(y ~ 1 + G_2 + G_3 + \dots + G_N + S_2 + S_3 + \dots + S_K + G_2*S_2 + G_3*S_3 + \dots + G_N*S_K, family=...)^A</code>	✓	Interaction term: (Same as Two-way ANOVA.) Note: Run <code>glm</code> using the following arguments: <code>glm(model, family=poisson())</code> . As linear-model, the Chi-square test is $\log(y_i) = \log(N) + \log(\alpha_i) + \log(\beta_i) + \log(\alpha_i\beta_i)$ where α_i and β_i are proportions. See more info in the accompanying notebook .	Same as Two-way ANOVA
	N: Goodness of fit	<code>chisq.test(y)</code>	<code>glm(y ~ 1 + G_2 + G_3 + \dots + G_N, family=...)^A</code>	✓	(Same as One-way ANOVA and see Chi-Square note.)	1W-ANOVA

List of common parametric (P) non-parametric (N) tests and equivalent linear models. The notation $y \sim 1 + x$ is R shorthand for $y = 1 \cdot b + a \cdot x$ which most of us learned in school. Models in similar colors are highly similar, but really, notice how similar they *all* are across colors! For non-parametric models, the linear models are reasonable approximations for non-small sample sizes (see “Exact” column and click links to see simulations). Other less accurate approximations exist, e.g., Wilcoxon for the sign test and Goodness-of-fit for the binomial test. The signed rank function is `signed_rank = function(x) sign(x) * rank(abs(x))`. The variables G_i and S_i are “[dummy coded](#)” [indicator variables](#) (either 0 or 1) exploiting the fact that when $\Delta x = 1$ between categories the difference equals the slope. Subscripts (e.g., G₂ or y₁) indicate different columns in data. Im requires long-format data for all non-continuous models. All of this is exposed in greater detail and worked examples at <https://lindeloev.github.io/tests-as-linear>.

^A See the note to the two-way ANOVA for explanation of the notation.

^B Same model, but with one variance per group: `gls(value ~ 1 + G_2, weights = varIdent(form = ~1|group), method="ML")`.



Logistics

Midterm

will be available a little bit after class today

Psych 252 Midterm

My name goes here

2024-02-05 19:53:30.354307

Introduction

This is a take-home exam. The exam is open notes and open book (in short, you can use any source of information you like as long as you work on the exam by yourself). The maximum score is 120 points. Please adhere to the honor code. Submit the midterm as a PDF on the canvas ‘midterm’ assignment by **Friday, February 16th, 8pm**.

The late policy submission policy is:

- We will subtract 2% from your points for each hour that the midterm is submitted late but before midnight. For example, 2% will be subtracted if you submit between 8pm and 9pm, or 8% if you submit between 11pm and midnight.
- 20% will be subtracted if you submit after midnight on Friday but before 8pm on Saturday, February 17th.
- No points will be granted if you submit later than 8pm on Saturday, February 17th.

For questions that require written responses, please make sure to show any relevant tables, summaries (e.g. from `lm()` or `anova()`), or visualizations. Some of the code chunks have existing code that you can use to build your code around.

When asked to report results, please do so like you would in a scientific article (see examples from lectures, as well as in ‘**Reporting Results.pdf**’ on Canvas under **Files > papers**).

- Please leave the `\clearpage` commands where they are. This makes sure that each question is printed on a separate page in the pdf.
- Some code chunks are set to `eval=F`, make sure to set these to `eval=T` before knitting the final version.
- We note for each question how many points you can get. You can get up to 120 points in total.
- Good coding style matters! We will add or subtract up to 5 points depending on style.

If you have any questions about the midterm, please post them on Ed Discussion addressed to the instructors only. We will answer your question and check with you whether we can share both your question and our answer with the rest of the group.

Best of luck with the midterm!

Honor Code

The Honor Code is the University’s statement on academic integrity written by students in 1921. It articulates University expectations of students and faculty in establishing and maintaining the highest standards in academic work:

1. The Honor Code is an undertaking of the students, individually and collectively:
 - a. that they will not give or receive aid in examinations; that they will not give or receive unpermitted aid in class work, in the preparation of reports, or in any other work that is to be used by the instructor as the basis of grading;
 - b. that they will do their share and take an active part in seeing to it that others as well as themselves uphold the spirit and letter of the Honor Code.

Part 1: Wash your hands!

A student investigated how effective different methods are for eliminating bacteria. She tested four different methods: (1) washing her hands with water only, (2) with regular soap, (3) with antibacterial soap (ABS), or (4) using an antibacterial spray (AS). She suspected that the number of bacteria on her hands might vary considerably from day to day. To account for this, she generated random numbers to determine on what day she would use which treatment. After each treatment, she placed her right hand on a sterile media plate to measure bacteria growth. She incubated each plate for 2 days after which she counted the bacteria colonies. She replicated this procedure 9 times for each of the four treatments.

Note: For statistical analysis purposes, we make the assumption that the individual measurements are independent from each other.

Part 2: Life satisfaction

In this exercise, we are interested in seeing what affects life satisfaction. We have a (fake) data set with the following variables:

Table 1: Variables in the satisfaction data set.

variable	description
id	participant id
age	age in years
kids	number of kids
jobsatis	job satisfaction (1 = not at all, 7 = very much)
marsatis	marital satisfaction (1 = not at all, 7 = very much)
lifsatis	life satisfaction (1 = not at all, 7 = very much)

Part 3: You’ve got the power!

In this exercise, we’ll take a look at determining what group sample size we would need in order to achieve adequate statistical power to test our research hypothesis of interest. We will be using the data from “`data/power.csv`” and you can see its visualization in “`figure/df_power.png`”.

Tip: We will provide saved checkpoints for each problem. Feel free to look ahead to compare your results with ours.

Midterm

no class on Wednesday next week (more time to work on midterm)

no sections next week

no office hours (at least not for questions about the midterm)

due **Friday 16th before 8pm** (one day later than usual)

Midterm

The late policy submission policy is:

- We will subtract 2% from your points for each hour that the midterm is submitted late but before midnight. For example, 2% will be subtracted if you submit between 8pm and 9pm, or 8% if you submit between 11pm and midnight.
- 20% will be subtracted if you submit after midnight on Friday but before 8pm on Saturday, February 17th.
- No points will be granted if you submit later than 8pm on Saturday, February 17th.

slip days don't apply for the midterm

Plan for today

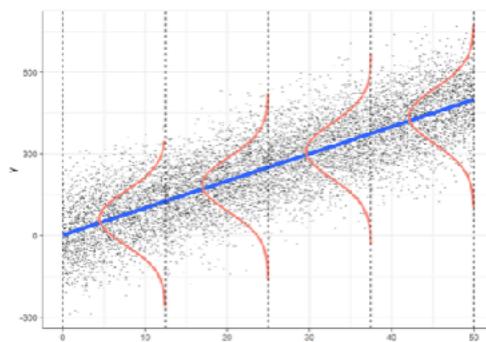
- Quick recap
- Interaction
- `lm()` output
- Analysis of Variance (ANOVA)
 - multiple categorical predictors (N-way ANOVA)
 - interpreting parameters
 - Who is the ANOVA champ?
 - unbalanced designs
- Linear contrasts
 - testing specific hypotheses with linear contrasts
 - emmeans for handling linear contrasts in R

Quick recap

Quick recap: Multiple regression

Assumptions of multiple regression

- independent observations
- Y is continuous
- errors are normally distributed
- errors have constant variance
- error terms are uncorrelated
- **no multicollinearity**



predictors in the model should not be highly correlated with each other

H_0 : Radio ads and sales are not related once we control for TV ads.

H_1 : Radio ads and sales are related even when we control for TV ads.

Model C

$$\text{sales}_i = b_0 + b_1 \cdot \text{tv}_i + e_i$$

```

1 # fit the models
2 fit_c = lm(sales ~ 1 + tv, data = df.ads)
3 fit_a = lm(sales ~ 1 + tv + radio, data = df.ads)
4
5 # do the F test
6 anova(fit_c, fit_a)

```

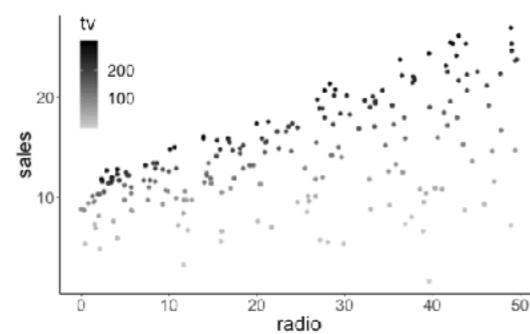
we reject the H_0

Analysis of Variance Table					
Model 1:	sales ~ 1 + tv	Model 2:	sales ~ 1 + tv + radio	F	Pr(>F)
		Res.Df	RSS	Df	Sum of Sq
		1	198	2102.53	
<hr/>					
		2	197	556.91	1 1545.6
<hr/>					
546.74 < 2.2e-16 ***					
<hr/>					
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1					

18

26

Reporting results



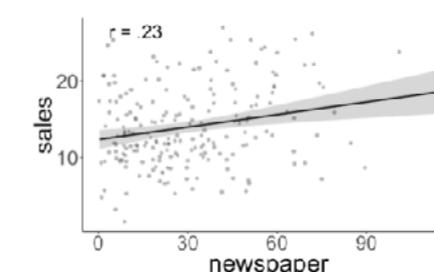
There is a significant relationship between sales and radio ads, controlling for TV ads $F(1, 197) = 546.74, p < .001$.

Holding TV ads fixed, an increase in \$1000 on radio ads is predicted to increase sales by 190 units [170, 200] (95% confidence intervals).

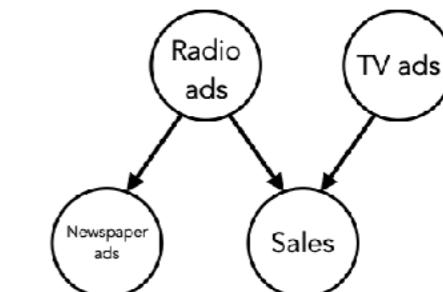
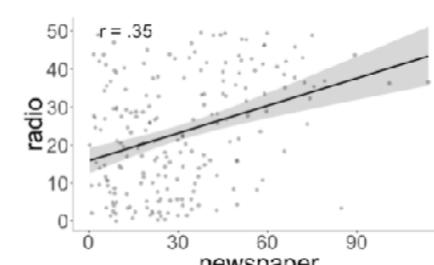
31

Are newspaper ads and sales related when controlling for radio ads and TV ads?

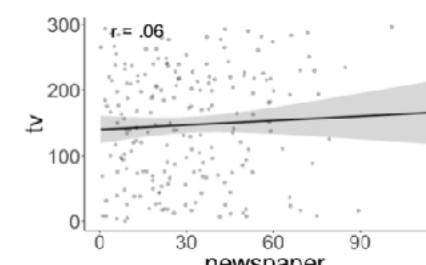
Relationship between newspaper ads and sales



Relationship between newspaper and radio ads



Relationship between newspaper and TV ads



38

10

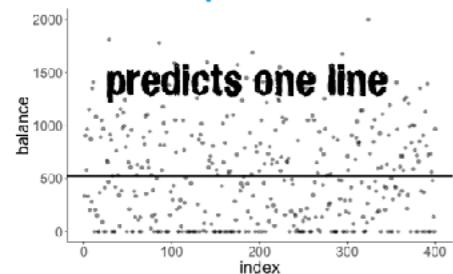
Quick recap: Categorical predictors

H_0 : Students and non-students have the same balance.

Model C

$$Y_i = \beta_0 + \epsilon_i$$

Model prediction



Fitted model

$$Y_i = 520.02 + \epsilon_i$$

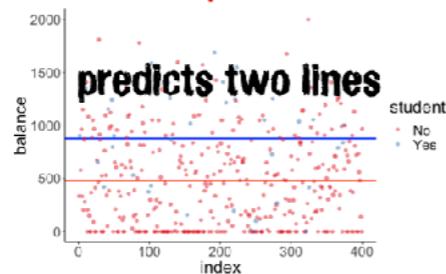
H_1 : Students and non-students have different balances.

Model A

$$Y_i = \beta_0 + \beta_1 X_i + \epsilon_i$$

student

Model prediction



Fitted model

$$Y_i = 480.37 + 396.46 X_i + \epsilon_i$$

Interpreting the model

```
1 fit_a = lm(balance ~ 1 + student, data = df.credit)
2 fit_a %>%
3   summary()
```

```
Call:
lm(formula = balance ~ student, data = df.credit)

Residuals:
    Min      1Q  Median      3Q     Max 
-876.82 -458.82 -40.87  341.88 1518.63 

Coefficients:
            Estimate Std. Error t value Pr(>|t|)    
(Intercept) 480.37     23.43   20.50 < 2e-16 ***
studentYes ? 396.46     74.10    5.35 1.49e-07 ***
---
Signif. codes:  0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 444.6 on 398 degrees of freedom
Multiple R-squared:  0.06709, Adjusted R-squared:  0.06475 
F-statistic: 28.62 on 1 and 398 DF,  p-value: 1.488e-07
```

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45

Dummy coding



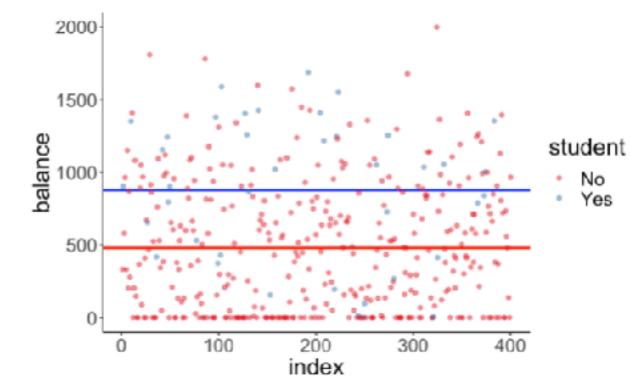
Dummy coding

$$\hat{Y}_i = 480.37 + 396.46 \cdot \text{student_dummy}_i$$

$$\text{if student} = \text{"No"} \quad \hat{Y}_i = 480.37$$

$$\text{if student} = \text{"Yes"} \quad \hat{Y}_i = 480.37 + 396.46 = 876.83$$

student	student_dummy
No	0
Yes	1
No	0
Yes	1



46

48

11

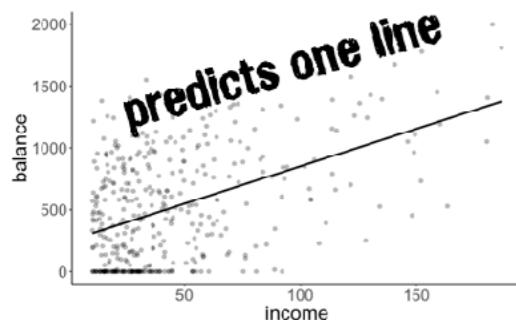
Quick recap: Categorical and continuous predictors

H_0 : Students and non-students have the same balance, when controlling for income.

Model C

$$\text{balance}_i = \beta_0 + \beta_1 \text{income}_i + \epsilon_i$$

Model prediction



Fitted model

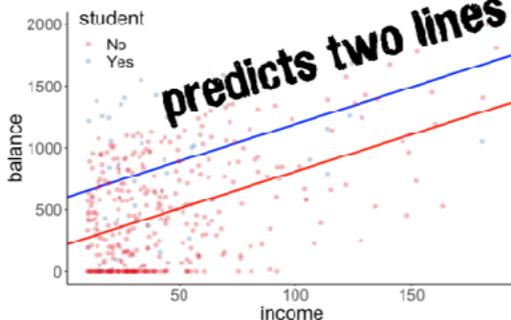
$$\widehat{\text{balance}}_i = 246.515 + 6.048 \cdot \text{income}_i$$

H_1 : Students and non-students have different balances, when controlling for income.

Model A

$$\text{balance}_i = \beta_0 + \beta_1 \text{income}_i + \beta_2 \text{student}_i + \epsilon_i$$

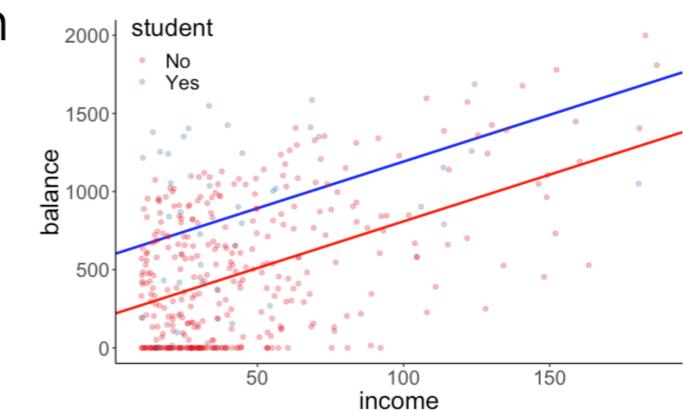
Model prediction



Fitted model

$$\widehat{\text{balance}}_i = 211.14 + 5.98 \cdot \text{income}_i + 382.67 \cdot \text{student}_i$$

Interpretation



$$\widehat{\text{balance}}_i = 211.14 + 5.98 \cdot \text{income}_i + 382.67 \cdot \text{student}_i$$

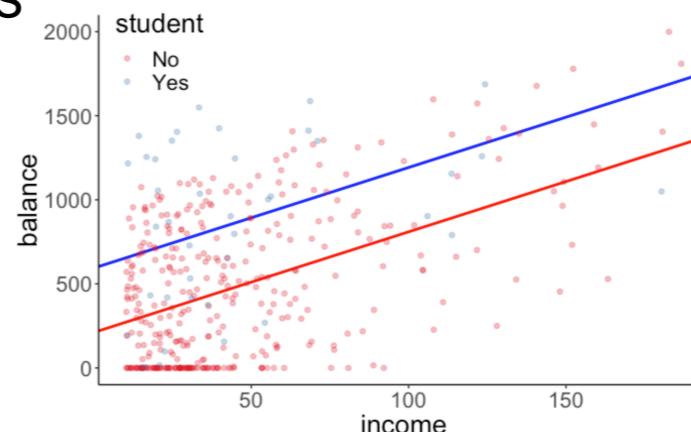
if student = "No" $\widehat{\text{balance}}_i = 211.14 + 5.98 \cdot \text{income}_i$

if student = "Yes" $\widehat{\text{balance}}_i = 211.14 + 5.98 \cdot \text{income}_i + 382.67$
 $= 211.14 + 382.67 + 5.98 \cdot \text{income}_i$
 $= 593.81 + 5.98 \cdot \text{income}_i$

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Reporting the results



Controlling for income, students have a significantly higher average credit card balance ($\text{Mean} = 876.83, SD = 490.00$) than non-students ($\text{Mean} = 480.37, SD = 439.41$), $F(1, 397) = 34.331, p < .001$.

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Interactions

Is the relationship between level of income and balance different for students than it is for non-students?

Compact Model

$$\widehat{\text{balance}}_i = b_0 + b_1 \text{income}_i + b_2 \text{student}_i$$

Augmented Model

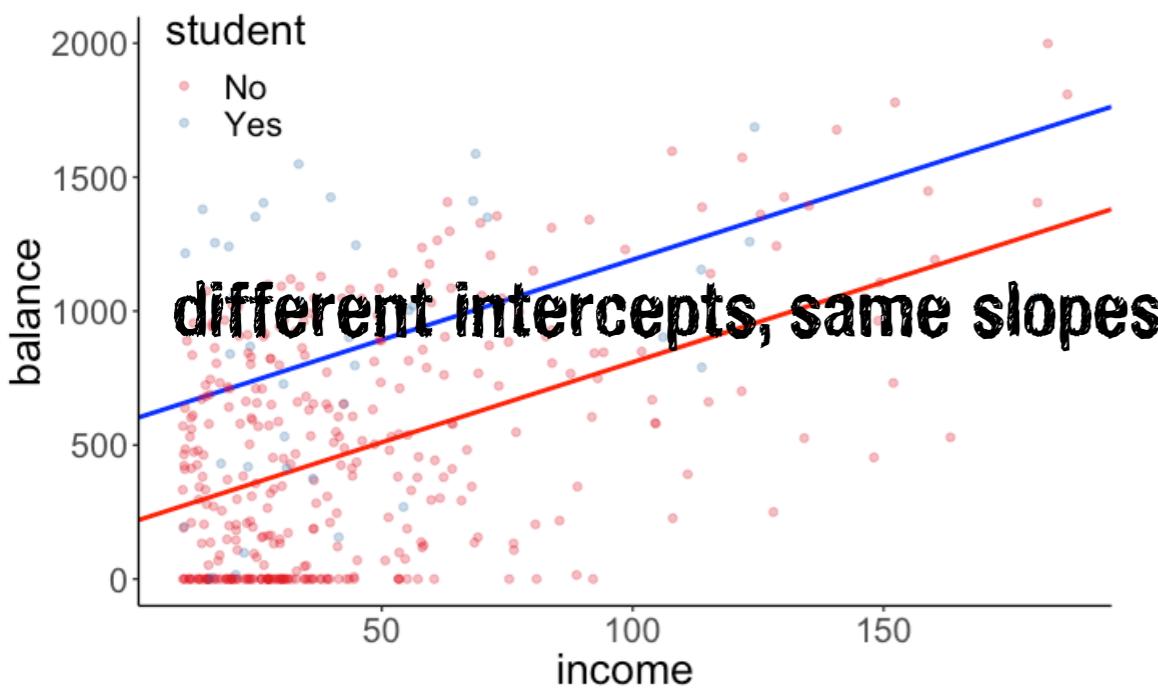
$$\widehat{\text{balance}}_i = b_0 + b_1 \text{income}_i + b_2 \text{student}_i + b_3 (\text{income}_i \times \text{student}_i)$$

H_0 : The relationship between income and balance is the same for students and non-students.

Model C

$$\text{balance}_i = \beta_0 + \beta_1 \text{income}_i + \beta_2 \text{student}_i + \epsilon_i$$

Model prediction



Fitted model

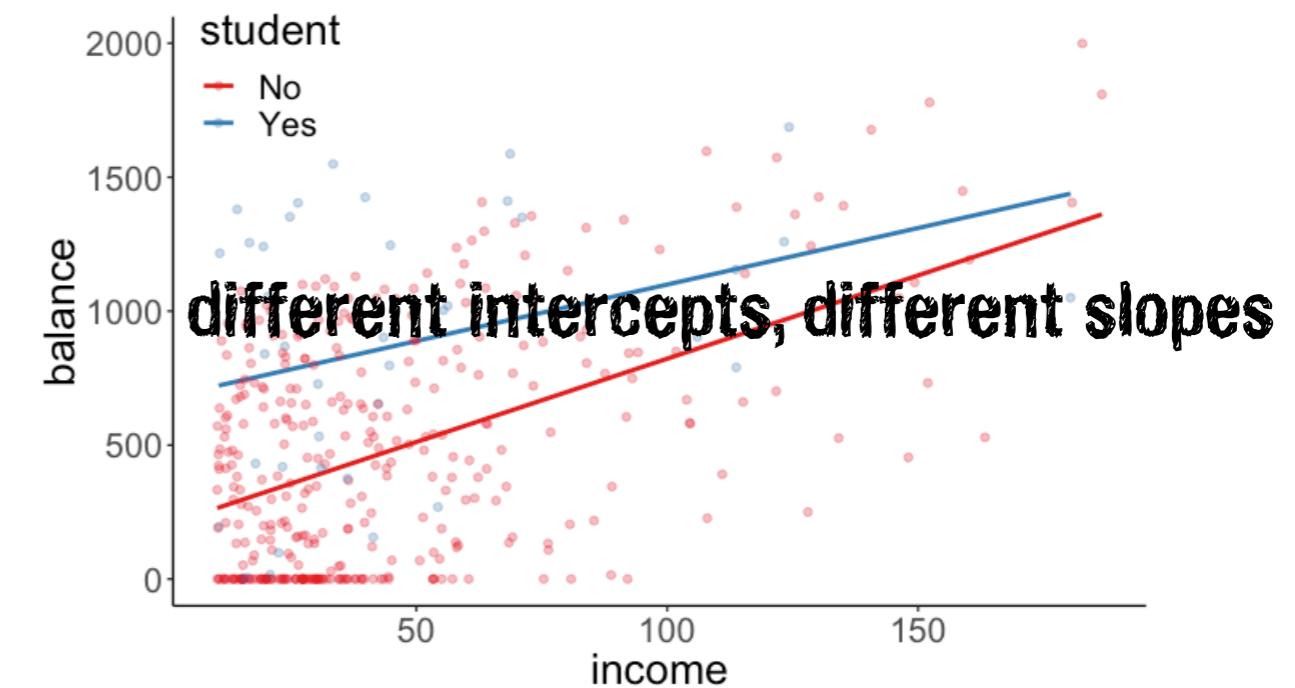
$$\widehat{\text{balance}}_i = 211.14 + 5.98 \cdot \text{income}_i + 382.67 \cdot \text{student}_i$$

H_1 : The relationship between income and balance differs between students and non-students.

Model A

$$\widehat{\text{balance}}_i = b_0 + b_1 \text{income}_i + b_2 \text{student}_i + b_3 (\text{income}_i \times \text{student}_i)$$

Model prediction



Fitted model

$$\widehat{\text{balance}}_i = 200.62 + 6.22 \cdot \text{income}_i + 476.68 \cdot \text{student}_i - 2.00 \cdot (\text{income}_i \times \text{student}_i)$$

Worth it?

Is the relationship between level of income and balance different for students than it is for non-students?

```
1 # fit models
2 fit_c = lm(formula = balance ~ income + student, data = df.credit)
3 fit_a = lm(formula = balance ~ income * student, data = df.credit)
4
5 # F-test
6 anova(fit_c, fit_a)
```

Analysis of Variance Table

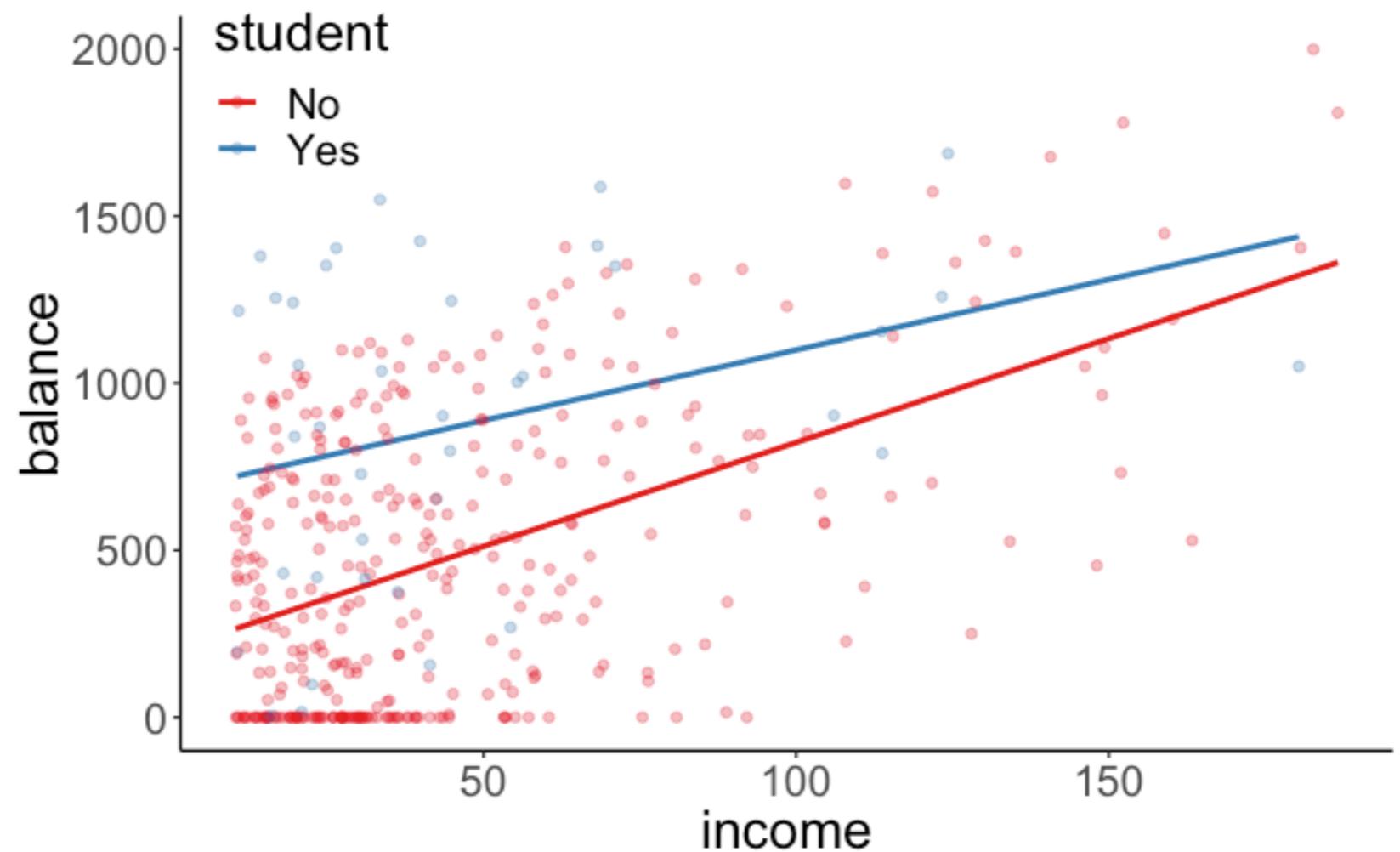
not worth it!

Model 1: balance ~ income + student

Model 2: balance ~ income * student

	Res.Df	RSS	Df	Sum of Sq	F	Pr (>F)
1	397	60939054				
2	396	60734545	1	204509	1.3334	0.2489

Interpretation



$$\widehat{\text{balance}}_i = 200.62 + 6.22 \cdot \text{income}_i + 476.68 \cdot \text{student}_i - 2.00 \cdot (\text{income}_i \times \text{student}_i)$$

if student = "No" $\widehat{\text{balance}}_i = 200.62 + 6.22 \cdot \text{income}_i$

if student = "Yes"

$$\begin{aligned}\widehat{\text{balance}}_i &= 200.62 + 6.22 \cdot \text{income}_i + 476.68 \cdot 1 - 2.00 \cdot (\text{income}_i \times 1) \\ &= 677.3 + 6.22 \cdot \text{income}_i - 2.00 \cdot \text{income}_i \\ &= 677.3 + 4.22 \cdot \text{income}_i\end{aligned}$$

Interpretation

```
fit1 = lm(formula = balance ~ income + student + income:student, data = df.credit)
```

Explicitly encode the interaction

```
1 df.credit %>%
2   mutate(student_dummy = ifelse(student == "No", 0, 1)) %>%
3   mutate(income_student = income * student_dummy) %>%
4   select(balance, income, student, student_dummy, income_student)
```

balance	income	student	student_dummy	income_student
333	14.89	No	0	0.00
903	106.03	Yes	1	106.03
580	104.59	No	0	0.00
964	148.92	No	0	0.00
331	55.88	No	0	0.00
1151	80.18	No	0	0.00
203	21.00	No	0	0.00
872	71.41	No	0	0.00
279	15.12	No	0	0.00
1350	71.06	Yes	1	71.06

```
fit2 = lm(formula = balance ~ income + student + income_student, data = df.credit)
```

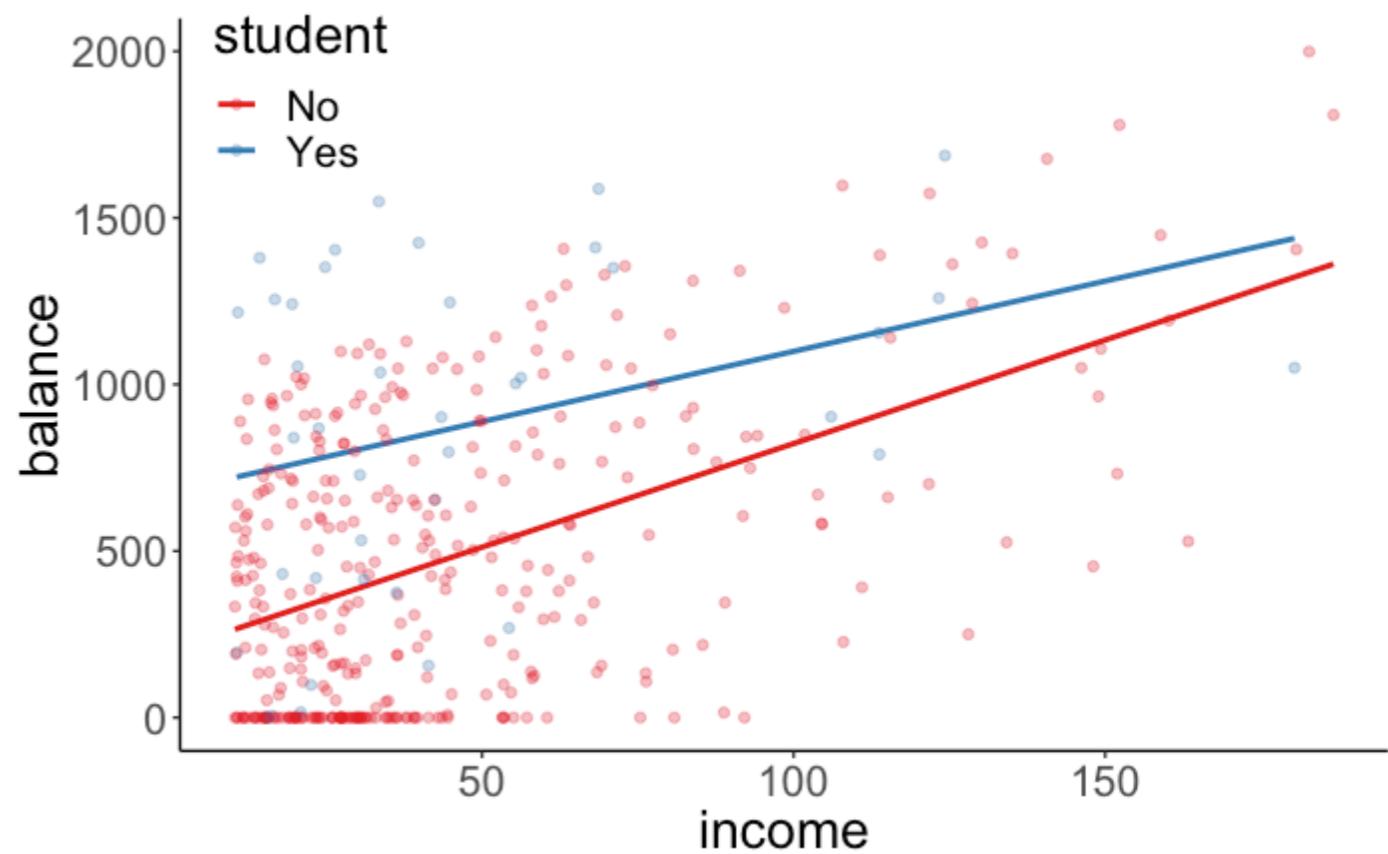
fit1 and fit2 are identical!

How to report results of interaction

There is no significant difference in the relationship between income and balance for students versus non-students, $F(1, 396) = 1.33, p = 0.25$.

For *students*, an increase in \$1000 income is associated with an increase in \$4.21 of average credit card balance.

For *non-students*, an increase in \$1000 income is associated with an increase in \$6.22 of average credit card balance.



lm () output

lm() output

```
1 lm(formula = balance ~ income + student + income:student, data = df.credit) %>%
2   summary()
```

```
Call:
lm(formula = balance ~ income + student + income:student,
data = df.credit)
```

```
Residuals:
```

Min	1Q	Median	3Q	Max
-773.39	-325.70	-41.13	321.65	814.04

```
Coefficients:
```

	Estimate	Std. Error	t value	Pr(> t)
(Intercept)	200.6232	33.6984	5.953	5.79e-09 ***
income	6.2182	0.5921	10.502	< 2e-16 ***
studentYes	476.6758	104.3512	4.568	6.59e-06 ***
income:studentYes	-1.9992	1.7313	-1.155	0.249

```
---
```

```
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' '
```

```
Residual standard error: 391.6 on 396 degrees of freedom
```

```
Multiple R-squared: 0.2799, Adjusted R-squared: 0.2744
```

```
F-statistic: 51.3 on 3 and 396 DF, p-value: < 2.2e-16
```



```
1 fit_c = lm(formula = balance ~ student + income:student, data = df.credit)
2 fit_a = lm(formula = balance ~ income + student + income:student, data = df.credit)
3
4 anova(fit_c, fit_a)
```

```
1 fit_c = lm(formula = balance ~ income + student, data = df.credit)
2 fit_a = lm(formula = balance ~ income + student + income:student, data = df.credit)
3
4 anova(fit_c, fit_a)
```

lm() output

```
1 lm(formula = balance ~ income + student + income:student, data = df.credit) %>%
2   summary()
```

```
Call:
lm(formula = balance ~ income + student + income:student,
data = df.credit)
```

Residuals:

Min	1Q	Median	3Q	Max
-773.39	-325.70	-41.13	321.65	814.04

Coefficients:

	Estimate	Std. Error	t value	Pr(> t)
(Intercept)	200.6232	33.6984	5.953	5.79e-09 ***
income	6.2182	0.5921	10.502	< 2e-16 ***
studentYes	476.6758	104.3512	4.568	6.59e-06 ***
income:studentYes	-1.9992	1.7313	-1.155	0.249

Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' '

Residual standard error: 391.6 on 396 degrees of freedom

Multiple R-squared: 0.2799, Adjusted R-squared: 0.2744

F-statistic: 51.3 on 3 and 396 DF, p-value: < 2.2e-16

```
1 fit_c = lm(formula = balance ~ 1, data = df.credit)
2 fit_a = lm(formula = balance ~ income + student + income:student, data = df.credit)
3
4 anova(fit_c, fit_a)
```

Analysis of Variance Table

```
Model 1: balance ~ 1
Model 2: balance ~ 1 + income
  Res.Df   RSS Df Sum of Sq    F    Pr(>F)
1     399 84339912
2     398 66208745  1  18131167 108.99 < 2.2e-16 ***
---
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05
'.' 0.1 ' ' 1
```

**deterministic mapping
between t and F**

$$t^2 = F$$

$$10.44^2 = 108.99$$

anova () gives me F s ?
but lm () gives me ts ?

```
Call:
lm(formula = balance ~ 1 + income, data = df.credit)

Residuals:
    Min      1Q  Median      3Q      Max 
-803.64 -348.99 -54.42  331.75 1100.25 

Coefficients:
            Estimate Std. Error t value Pr(>|t|)    
(Intercept) 246.5148    33.1993   7.425 6.9e-13 ***
income       6.0484     0.5794 10.440 < 2e-16 ***
---
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 407.9 on 398 degrees of freedom
Multiple R-squared:  0.215,    Adjusted R-squared:  0.213 
F-statistic: 109 on 1 and 398 DF,  p-value: < 2.2e-16
```

lm() output

very important

```
Call:  
lm(formula = balance ~ income + student + income:student,  
data = df.credit)  
  
Residuals:  
    Min      1Q  Median      3Q     Max  
-773.39 -325.70 -41.13  321.65  814.04  
  
Coefficients:  
              Estimate Std. Error t value Pr(>|t|)  
(Intercept) 200.6232   33.6984   5.953 5.79e-09 ***  
income       6.2182    0.5921  10.502 < 2e-16 ***  
studentYes  476.6758  104.3512   4.568 6.59e-06 ***  
income:studentYes -1.9992    1.7313  -1.155   0.249  
---  
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 '  
1  
  
Residual standard error: 391.6 on 396 degrees of freedom  
Multiple R-squared:  0.2799, Adjusted R-squared:  0.2744  
F-statistic: 51.3 on 3 and 396 DF,  p-value: < 2.2e-16
```

what does this mean?

not the overall effect
of income!

instead the predicted
effect of income for
non-students

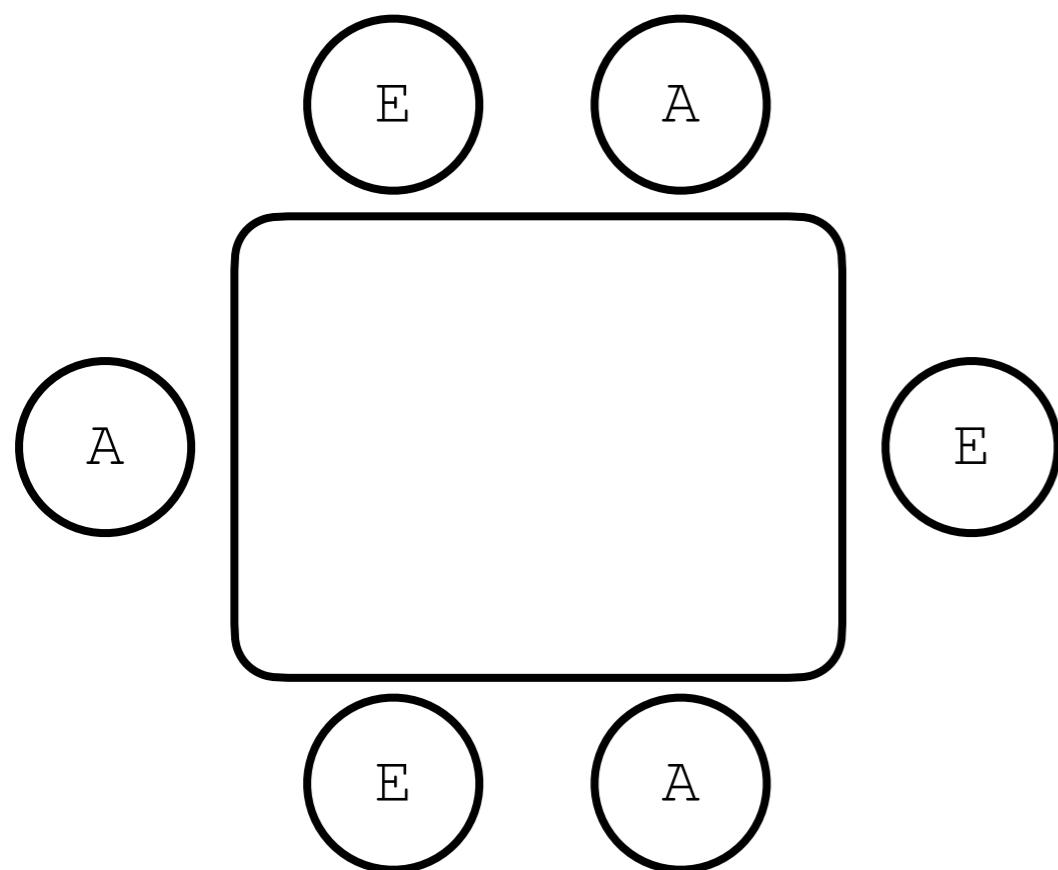
we'll talk more about the difference between simple/conditional
effects and main effects soon!

Categorical predictor with more than two levels

What's the role of skill vs. chance in poker?

Abstract

Adopting a quasi-experimental approach, the present study examined the extent to which the influence of poker playing skill was more important than card distribution. Three average players and three experts sat down at a six-player table and played **60 computer-based** hands of the poker variant "Texas Hold'em" for money. In each hand, one of the average players and one expert received (a) better-than-average cards (winner's box), (b) average cards (neutral box) and (c) worse-than-average cards (loser's box). The standardized manipulation of the card distribution controlled the factor of chance to determine differences in performance between the average and expert groups. Overall, 150 individuals participated in a "fixed-limit" game variant, and 150 individuals participated in a "no-limit" game variant.



- During the game, one expert player and one average player received
- (a) the winning hand 15 times and the losing hand 5 times (winner's box condition)
 - (b) the winning hand 10 times and the losing hand 10 times (neutral box condition)
 - (c) the winning hand 5 times and the losing hand 15 times (loser's box condition)

Data set for today

participant	skill	hand	limit	balance
1	expert	bad	fixed	4.00
2	expert	bad	fixed	5.55
26	expert	bad	none	5.52
27	expert	bad	none	8.28
51	expert	neutral	fixed	11.74
52	expert	neutral	fixed	10.04
76	expert	neutral	none	21.55
77	expert	neutral	none	3.12
101	expert	good	fixed	10.86
102	expert	good	fixed	8.68

skill = expert/average

hand = bad/neutral/good

limit = fixed/none

balance = final balance in Euros

2 (skill) x 3 (hand) x 2 (limit) design

25 participants per condition

n = 300

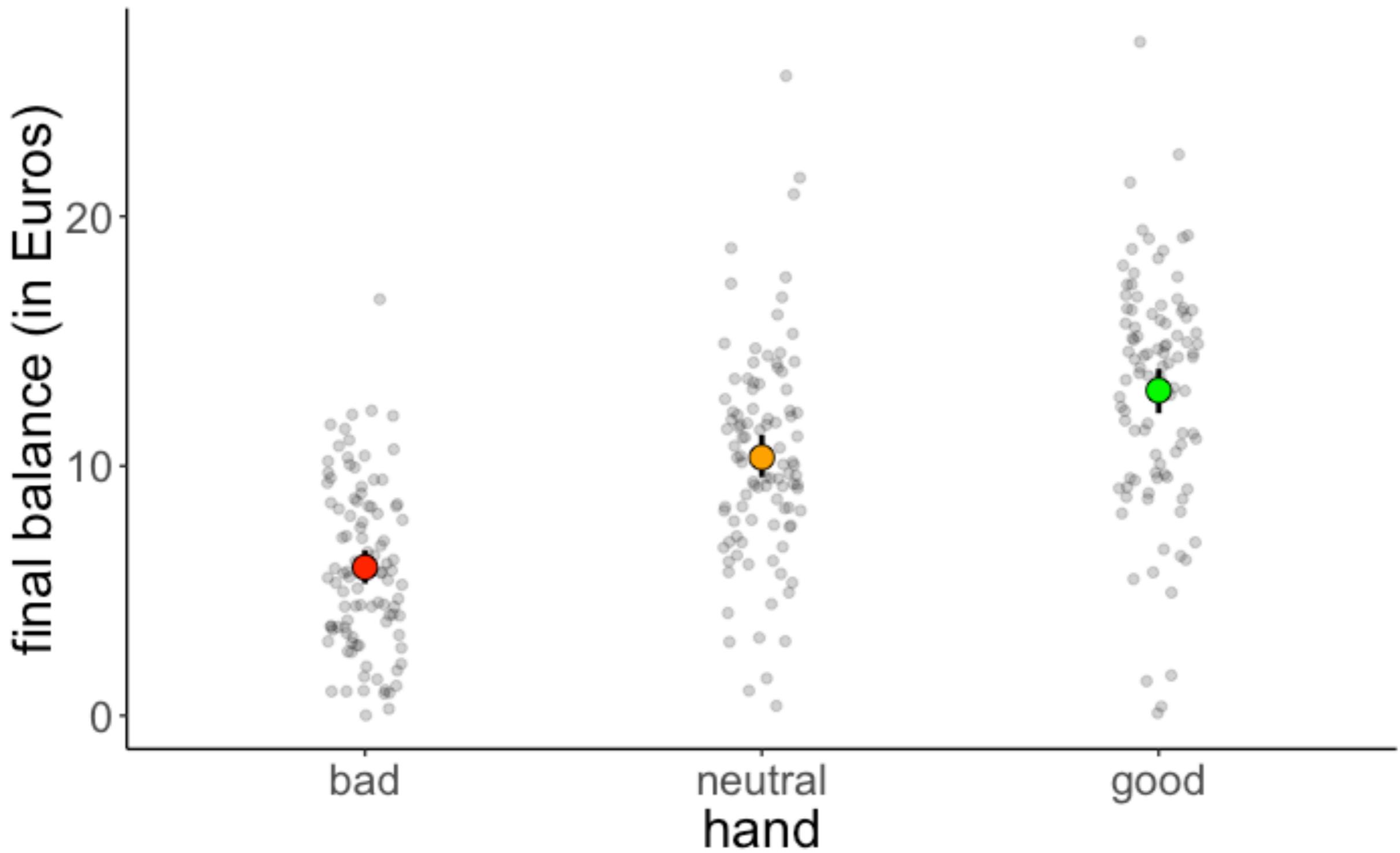
Meyer, G., von Meduna, M., Brosowski, T., & Hayer, T. (2012). Is poker a game of skill or chance? A quasi-experimental study. *Journal of Gambling Studies*

Do better hands win more money?

participant	skill	hand	limit	balance
1	expert	bad	fixed	4.00
2	expert	bad	fixed	5.55
26	expert	bad	none	5.52
27	expert	bad	none	8.28
51	expert	neutral	fixed	11.74
52	expert	neutral	fixed	10.04
76	expert	neutral	none	21.55
77	expert	neutral	none	3.12
101	expert	good	fixed	10.86
102	expert	good	fixed	8.68

hand = {bad, neutral, good}

Visualize the data first

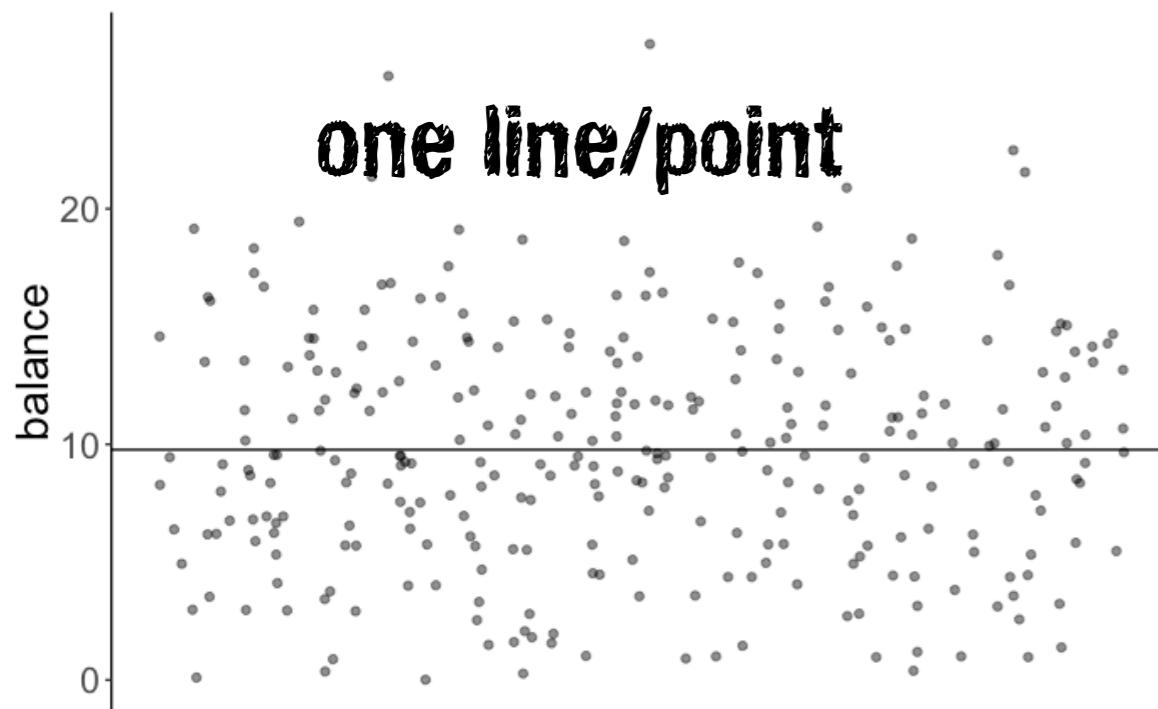


H_0 : Card quality does not affect the final balance.

Model C

$$\text{balance}_i = \beta_0 + \epsilon_i$$

Model prediction



Fitted model

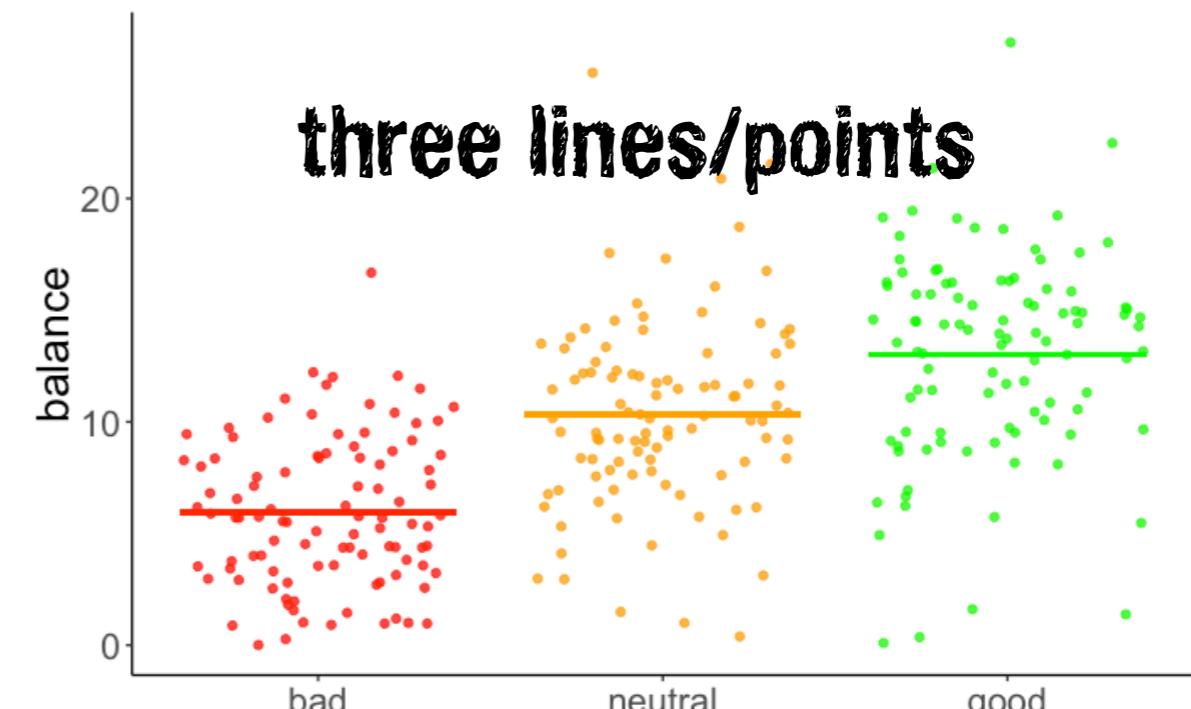
$$\widehat{\text{balance}}_i = 9.77$$

H_1 : Card quality affects the final balance.

Model A

$$\text{balance}_i = \beta_0 + \beta_1 \text{hand_neutral}_i + \beta_2 \text{hand_good}_i + \epsilon$$

Model prediction



Fitted model

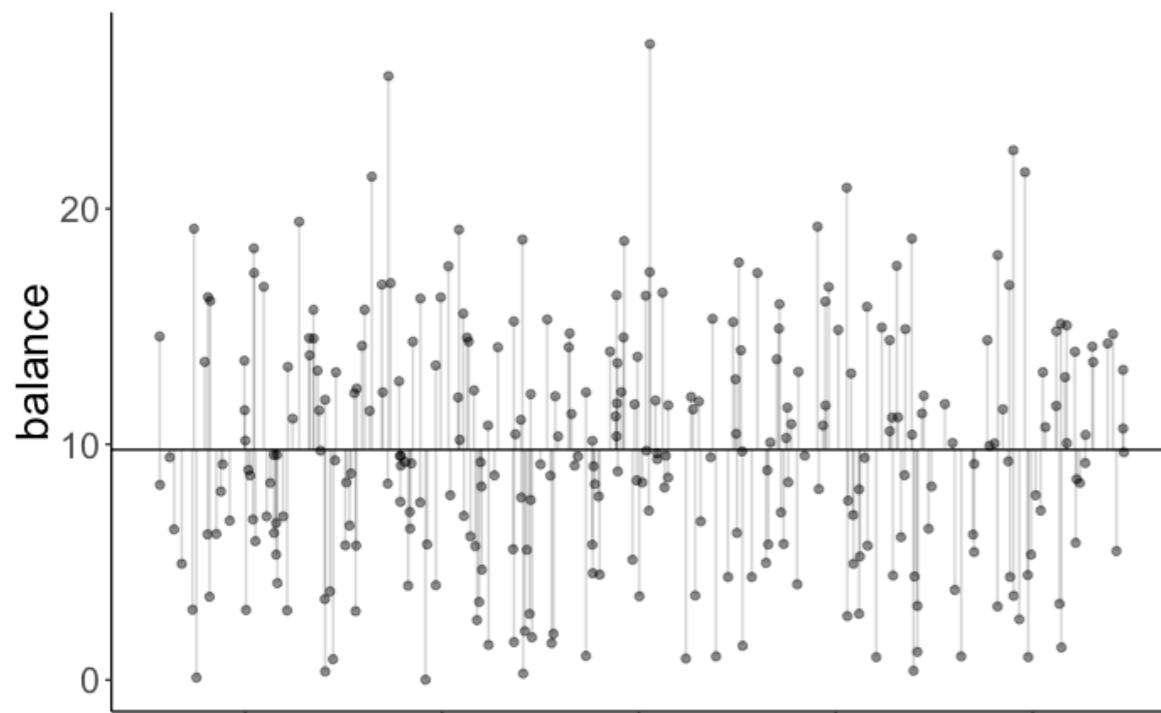
$$\widehat{\text{balance}}_i = 5.94 + 4.41 \cdot \text{hand_neutral}_i + 7.08 \cdot \text{hand_good}_i$$

H_0 : Card quality does not affect the final balance.

Model C

$$\text{balance}_i = \beta_0 + \epsilon_i$$

Model prediction



$$\text{SSE}(C) = 7580$$

Fitted model

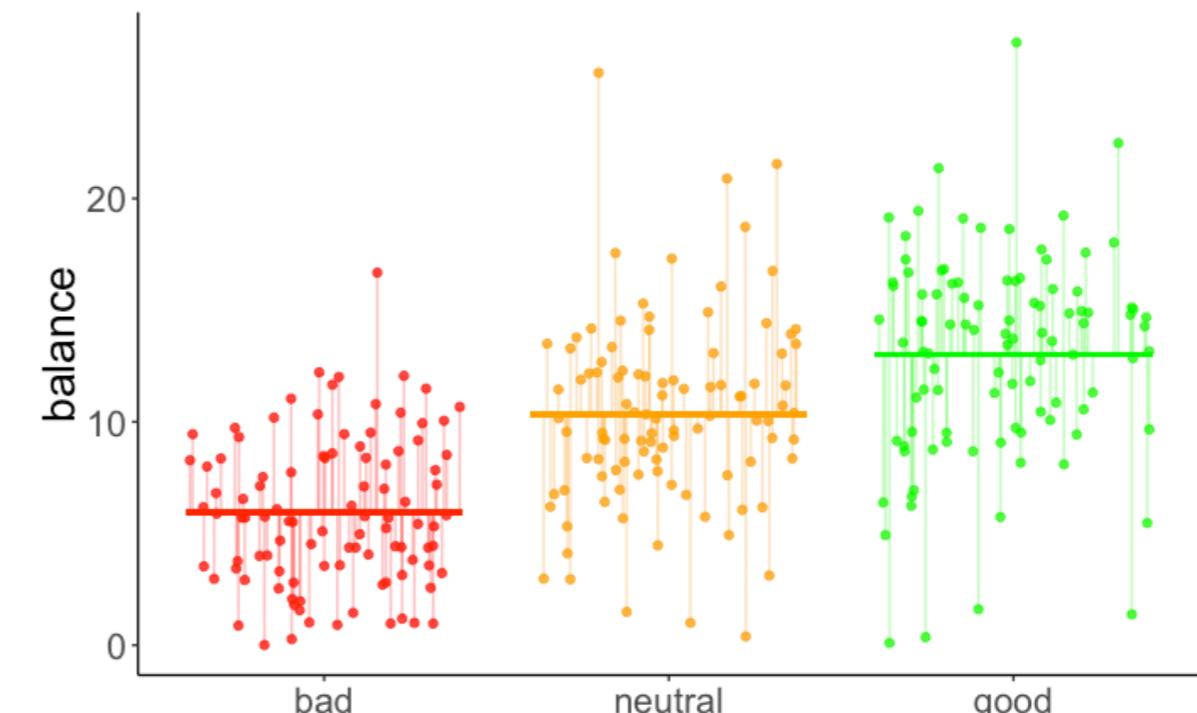
$$\widehat{\text{balance}}_i = 9.77$$

H_1 : Card quality affects the final balance.

Model A

$$\text{balance}_i = \beta_0 + \beta_1 \text{hand_neutral}_i + \beta_2 \text{hand_good}_i + \epsilon$$

Model prediction



$$\text{SSE}(A) = 5021$$

Fitted model

$$\widehat{\text{balance}}_i = 5.94 + 4.41 \cdot \text{hand_neutral}_i + 7.08 \cdot \text{hand_good}_i$$

Does card quality affect the final balance?

$$SSE(C) = 7580$$

$$PRE = 1 - \frac{SSE(A)}{SSE(C)}$$

worth it?

$$SSE(A) = 5021$$

$$= 1 - \frac{5021}{7580} \approx 0.34$$

```
1 # fit the models
2 fit_c = lm(formula = balance ~ 1, data = df.poker)
3 fit_a = lm(formula = balance ~ 1 + hand, data = df.poker)
4
5 # compare via F-test
6 anova(fit_c, fit_a)
```

Analysis of Variance Table

Model 1: balance ~ 1

Model 2: balance ~ hand

	Res.Df	RSS	Df	Sum of Sq	F	Pr(>F)	
1	299	7580.0					
2	297	5020.6	2	2559.4	75.703 < 2.2e-16	***	
<hr/>							
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1							

One-way ANOVA

```
lm(formula = balance ~ 1 + hand, data = df.poker) %>%  
  anova()
```

Analysis of Variance Table

Response: balance

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
hand	2	2559.4	1279.7	75.703	< 2.2e-16 ***
Residuals	297	5020.6	16.9		

Signif. codes: 0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

What do these mean?

```
1 # fit the models  
2 fit_c = lm(formula = balance ~ 1, data = df.poker)  
3 fit_a = lm(formula = balance ~ hand, data = df.poker)  
4  
5 # compare via F-test  
6 anova(fit_c, fit_a)
```

Analysis of Variance Table

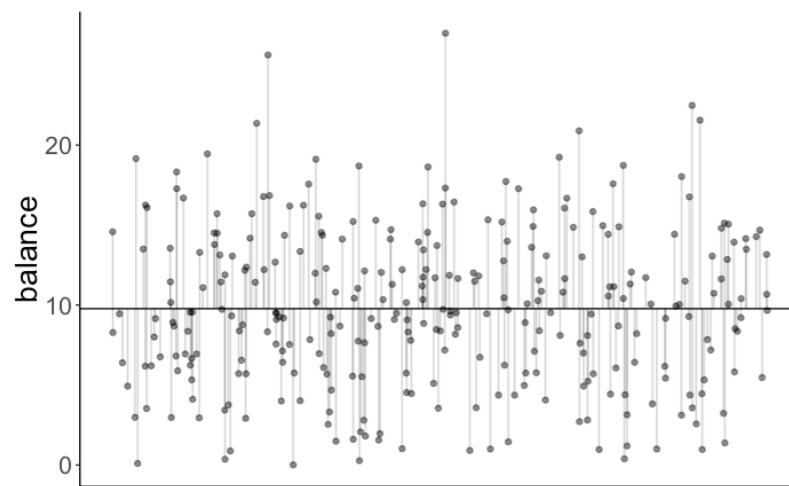
Model 1: balance ~ 1	Model 2: balance ~ hand				
Res.Df	RSS	Df	Sum of Sq	F	Pr(>F)
1	299	7580.0			
2	297	5020.6	2	2559.4	75.703 < 2.2e-16 ***

Signif. codes: 0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

One-way ANOVA

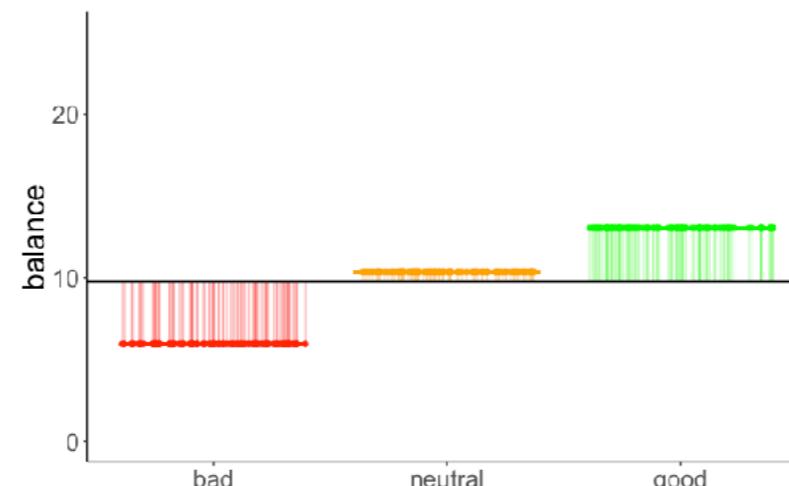
Variance decomposition

Total variance



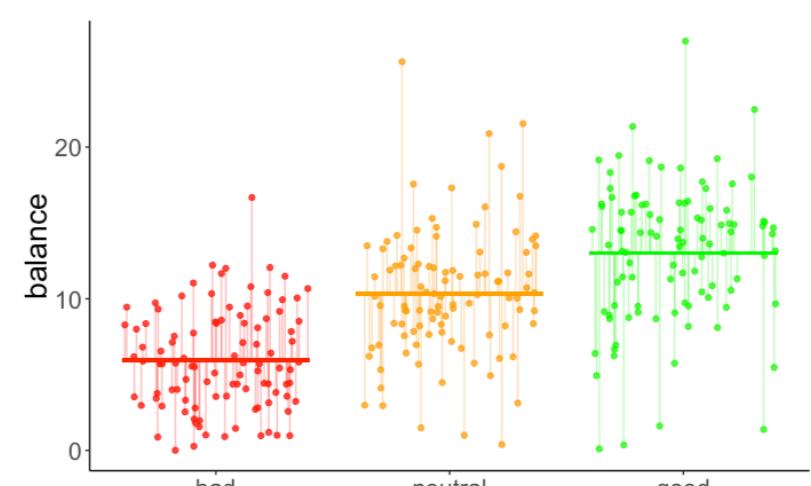
SS_{total}

Model variance



SS_{model}

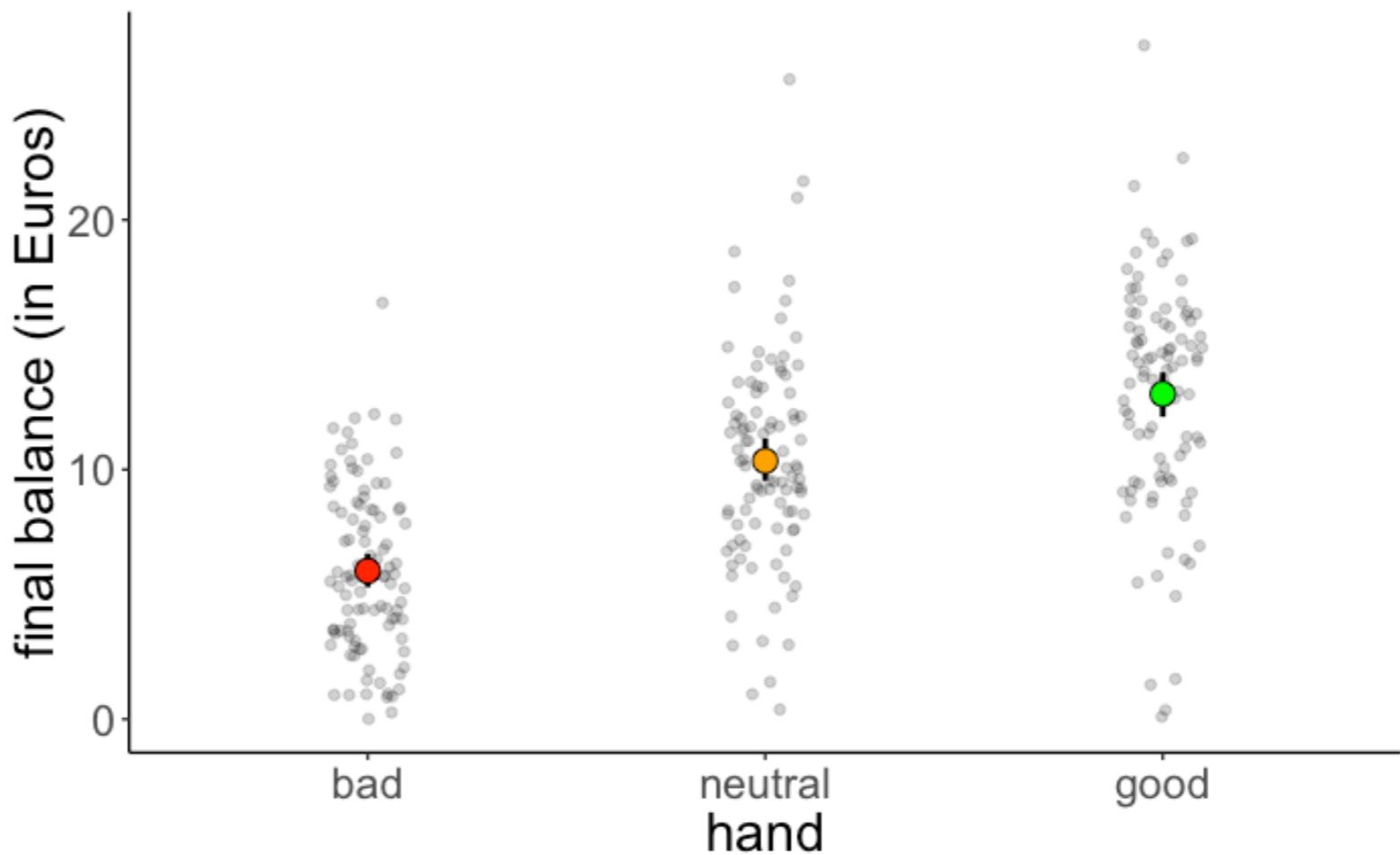
Residual variance



SS_{residual}

variance_total	variance_model	variance_residual
7580	2559	5021

Reporting an ANOVA



The final balance differed significantly as a function of the quality of a player's hand (i.e. whether the hand was bad, neutral, or good), $F(2, 297) = 75.703$, $p < .001$.

Multiple categorical predictors

Do skill level and quality of cards affect the final balance?

participant	skill	hand	limit	balance
1	expert	bad	fixed	4.00
2	expert	bad	fixed	5.55
26	expert	bad	none	5.52
27	expert	bad	none	8.28
51	expert	neutral	fixed	11.74
52	expert	neutral	fixed	10.04
76	expert	neutral	none	21.55
77	expert	neutral	none	3.12
101	expert	good	fixed	10.86
102	expert	good	fixed	8.68

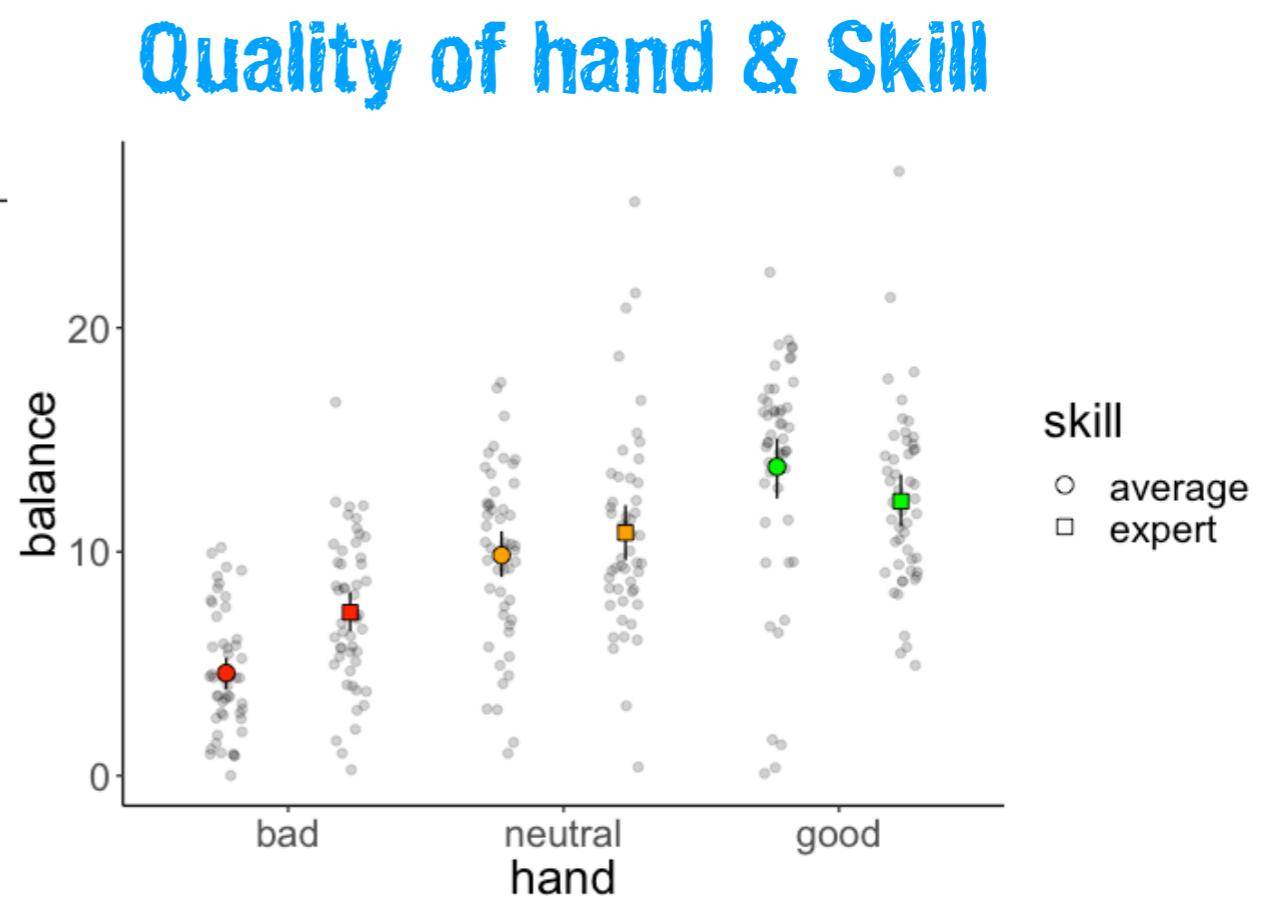
Why not just fit separate models?

One testing whether skill level affects the final balance, and one testing whether quality of cards affects the final balance?

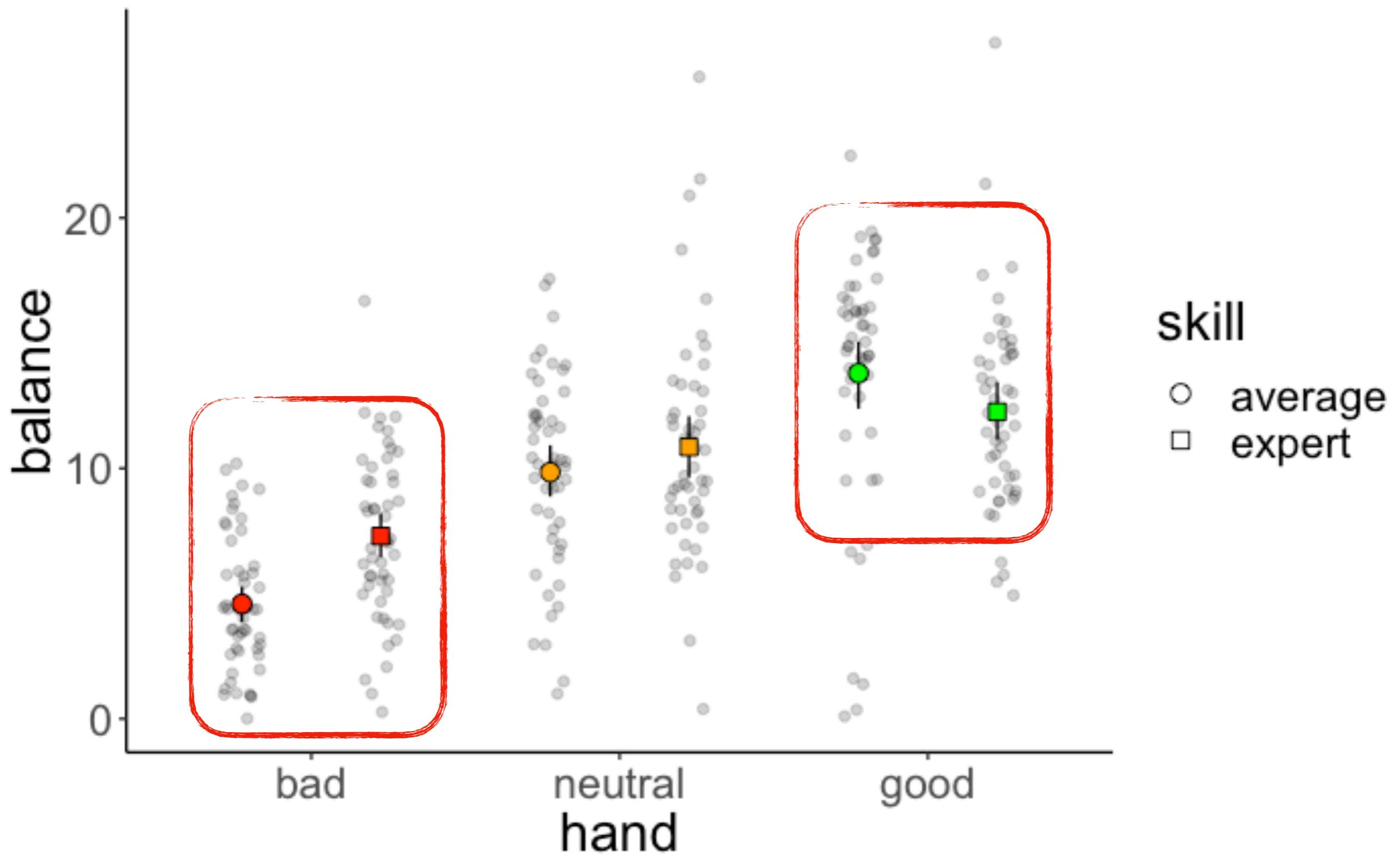
Interested in interactions!

Does the effect of one variable depend on the other?

Visualize the data



Visualize the data



Analysis of variance

```
lm(formula = balance ~ hand * skill, data = df.poker) %>%  
  anova()
```

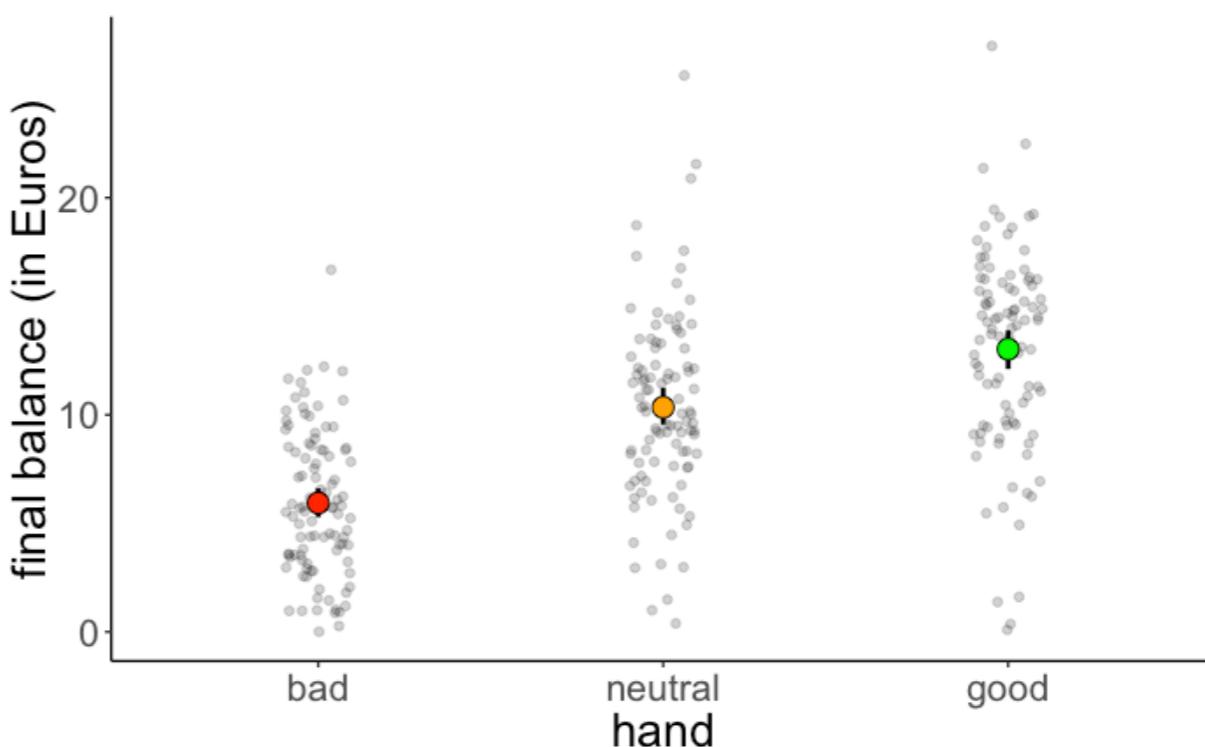
Analysis of Variance Table

Response: balance

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
hand	2	2559.4	1279.70	79.1692	< 2.2e-16 ***
skill	1	39.3	39.35	2.4344	0.1197776
hand:skill	2	229.0	114.49	7.0830	0.0009901 ***
Residuals	294	4752.3	16.16		

Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

main effect of hand



Analysis of variance

```
lm(formula = balance ~ hand * skill, data = df.poker) %>%  
  anova()
```

Analysis of Variance Table

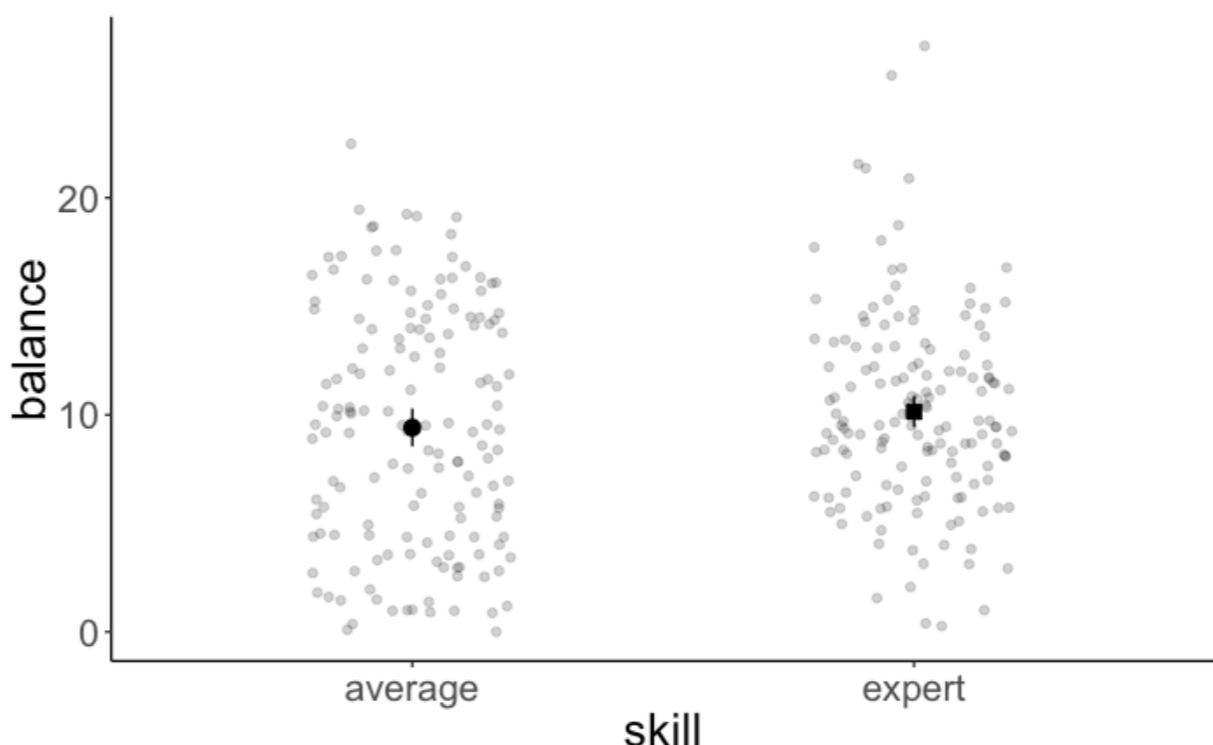
Response: balance

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
hand	2	2559.4	1279.70	79.1692	< 2.2e-16 ***
skill	1	39.3	39.35	2.4344	0.1197776
hand:skill	2	229.0	114.49	7.0830	0.0009901 ***
Residuals	294	4752.3	16.16		

Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

main effect of hand

no main effect of skill



Analysis of variance

```
lm(formula = balance ~ hand * skill, data = df.poker) %>%  
  anova()
```

Analysis of Variance Table

Response: balance

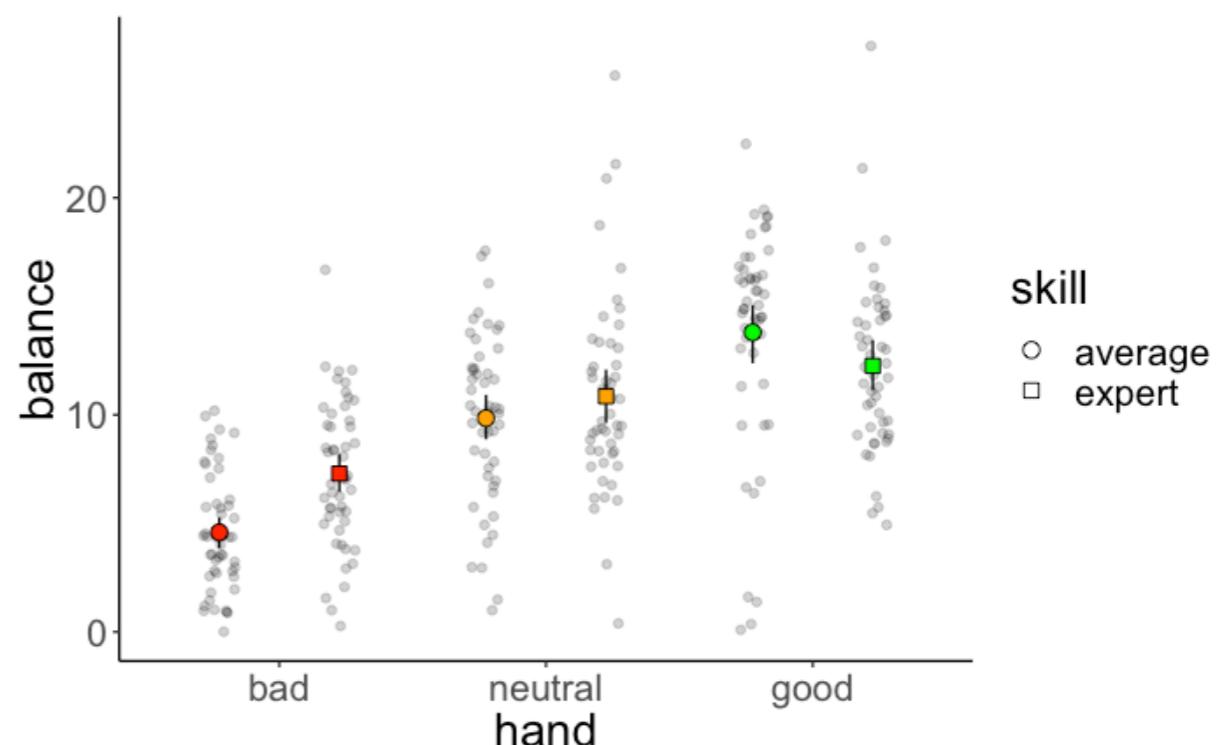
	Df	Sum Sq	Mean Sq	F value	Pr (>F)
hand	2	2559.4	1279.70	79.1692	< 2.2e-16 ***
skill	1	39.3	39.35	2.4344	0.1197776
hand:skill	2	229.0	114.49	7.0830	0.0009901 ***
Residuals	294	4752.3	16.16		

Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

main effect of hand

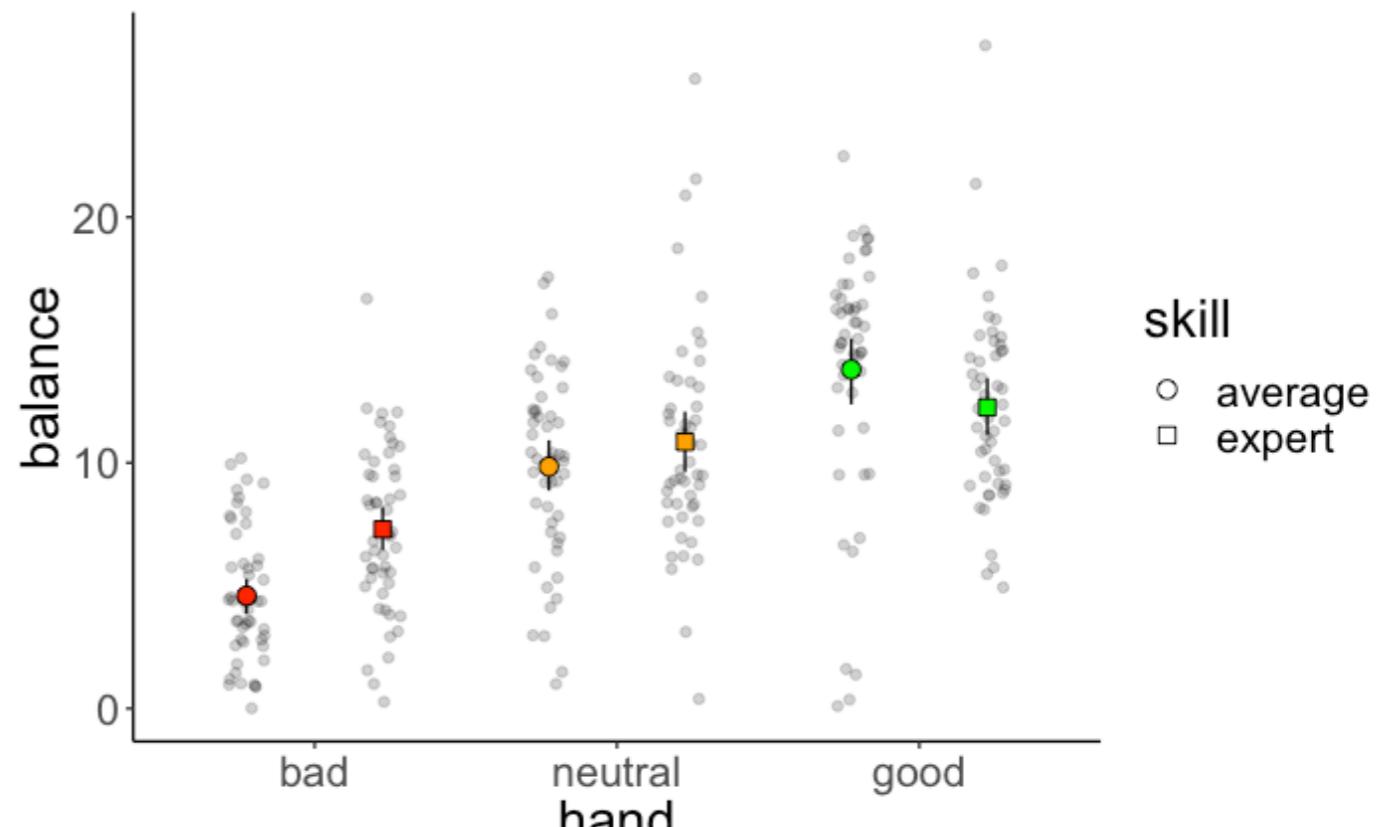
no main effect of skill

interaction between hand
and skill



Reporting the results

There was no main effect of skill $F(1, 294) = 2.43, p = .12$. The final balance of average ($M = 9.41, SD = 5.51$) and expert poker players ($M = 10.13, SD = 4.50$) did not differ significantly.



However, the quality of a player's hand significantly affected the final balance $F(2, 294) = 79.17, p < .001$. The final balance for good hands ($M = 13.03, SD = 4.65$) was significantly greater than for neutral hands ($M = 10.35, SD = 4.24$), and the balance for neutral hands was significantly higher than for bad hands ($M = 5.94, SD = 3.34$).

There was also a significant interaction between the quality of a player's hand and the player's skill level $F(2, 294) = 7.08, p < .001$. Whereas for bad hands, average players had a lower final balance than experts, for good hands, average players had a higher final balance than experts.

Interpreting parameters

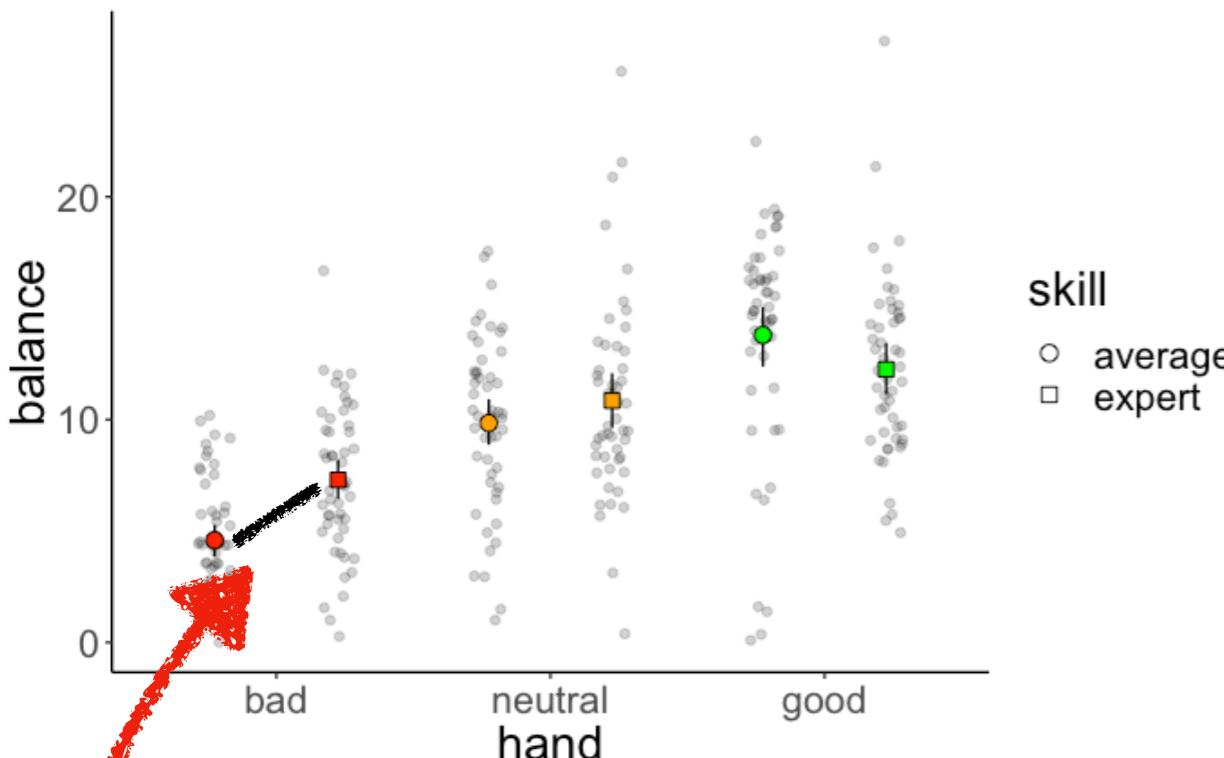
Parameter interpretation

```
lm(formula = balance ~ hand * skill, data = df.poker) %>%  
  summary()
```

```
Call:  
lm(formula = balance ~ hand * skill, data = df.poker)  
  
Residuals:  
    Min      1Q  Median      3Q     Max  
-13.6976 -2.4740  0.0348  2.4644 14.7806  
  
Coefficients:  
              Estimate Std. Error t value Pr(>|t|)  
(Intercept) 4.5866    0.5686   8.067 1.85e-14 ***  
handneutral 5.2572    0.8041   6.538 2.75e-10 ***  
handgood    9.2110    0.8041  11.455 < 2e-16 ***  
skillexpert 2.7098    0.8041   3.370 0.000852 ***  
handneutral:skillexpert -1.7042   1.1372  -1.499 0.135038  
handgood:skillexpert -4.2522   1.1372  -3.739 0.000222 ***  
---  
Signif. codes:  '***' 1  
  
Residual standard error: 4.02 on 294 degrees of freedom  
Multiple R-squared:  0.3731, Adjusted R-squared:  0.3624  
F-statistic: 34.99 on 5 and 294 DF,  p-value: < 2.2e-16
```

there was a significant effect of skill

Parameter interpretation



```

Call:
lm(formula = balance ~ hand * skill, data = df.poker)

Residuals:
    Min      1Q  Median      3Q     Max 
-13.6976 -2.4740  0.0348  2.4644 14.7806 

Coefficients:
            Estimate Std. Error t value Pr(>|t|)    
(Intercept) 4.5866    0.5686   8.067 1.85e-14 ***
handneutral 5.2572    0.8041   6.538 2.75e-10 ***
handgood    9.2110    0.8041  11.455 < 2e-16 ***
skillexpert 2.7098    0.8041   3.370 0.000852 ***
handneutral:skillexpert -1.7042   1.1372  -1.499 0.135038  
handgood:skillexpert -4.2522   1.1372  -3.739 0.000222 *** 
---
Signif. codes:  0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 4.02 on 294 degrees of freedom
Multiple R-squared:  0.3731, Adjusted R-squared:  0.3624 
F-statistic: 34.99 on 5 and 294 DF,  p-value: < 2.2e-16

```

```

lm(formula = balance ~ hand * skill,
  data = df.poker) %>%
  anova()

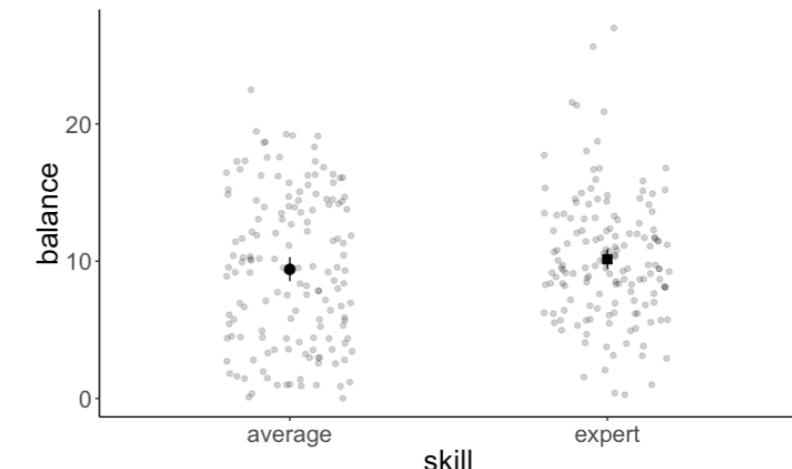
```

Analysis of Variance Table

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
hand	2	2559.4	1279.70	79.1692	< 2.2e-16 ***
skill	1	39.3	39.35	2.4344	0.1197776
hand:skill	2	229.0	114.49	7.0830	0.0009901 ***
Residuals	294	4752.3	16.16		

Signif. codes: 0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

there was no main effect of skill!



is this difference significantly different from 0?

hand	average	expert	difference
bad	4.59	7.3	2.71

Different effect terms

- **main effect:** effect of one independent variable on the dependent variable
- **interaction effect:** when the effect of one independent variable depends on the level of another
- **simple effect:** comparison between two specific cell means

Interpreting parameters

lm() gives simple effects

lm(formula = balance ~ hand * skill,
data = df.poker)

```
Call:  
lm(formula = balance ~ hand * skill, data = df.poker)  
  
Residuals:  
    Min      1Q  Median      3Q     Max  
-13.6976 -2.4740  0.0348  2.4644 14.7806  
  
Coefficients:  
              Estimate Std. Error t value Pr(>|t|)  
(Intercept) 4.5866    0.5686  8.067 1.85e-14 ***  
handneutral 5.2572    0.8041  6.538 2.75e-10 ***  
handgood    9.2110    0.8041 11.455 < 2e-16 ***  
skillexpert 2.7098    0.8041  3.370 0.000852 ***  
handneutral:skillexpert -1.7042   1.1372 -1.499 0.135038  
handgood:skillexpert   -4.2522   1.1372 -3.739 0.000222 ***  
---  
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1  
  
Residual standard error: 4.02 on 294 degrees of freedom  
Multiple R-squared:  0.3731,    Adjusted R-squared:  0.3624  
F-statistic: 34.99 on 5 and 294 DF,  p-value: < 2.2e-16
```

anova() gives main effects,
and interactions

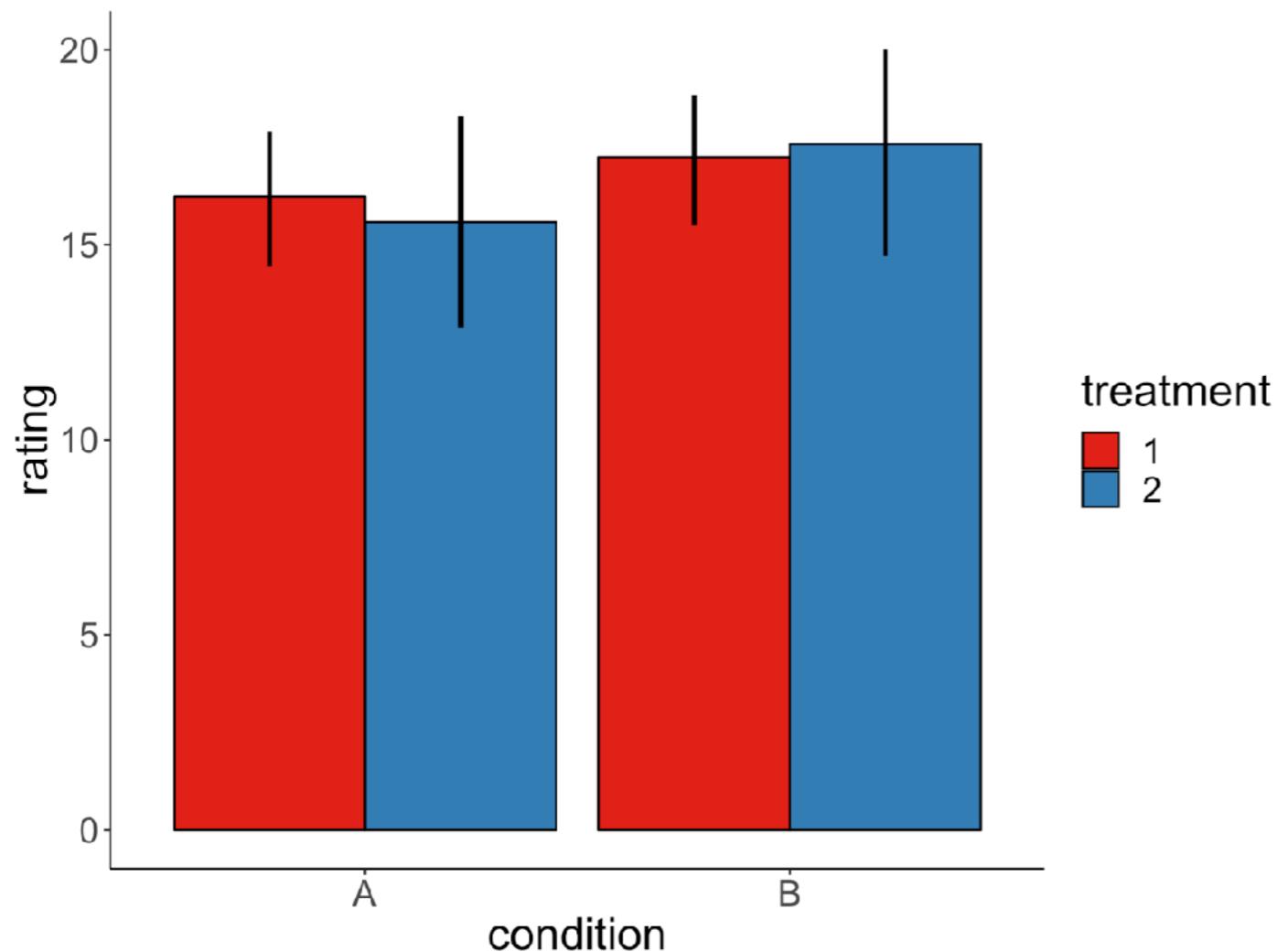
lm(formula = balance ~ hand * skill,
data = df.poker) %>%
 anova()

```
Analysis of Variance Table  
  
Response: balance  
              Df Sum Sq Mean Sq F value Pr(>F)  
hand          2 2559.4 1279.70 79.1692 < 2.2e-16 ***  
skill         1   39.3   39.35  2.4344 0.1197776  
hand:skill   2   229.0  114.49  7.0830 0.0009901 ***  
Residuals  294 4752.3   16.16  
---  
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1  
' ' 1
```

Who is the ANOVA champ?

Who is the ANOVA champ?

Which effects are significant?



Condition

Treatment

Condition x Treatment **interaction effect**

treatment

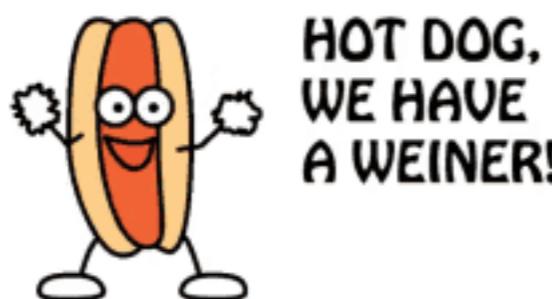


Condition, Treatment **two main effects**

Condition, Condition x Treatment

Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

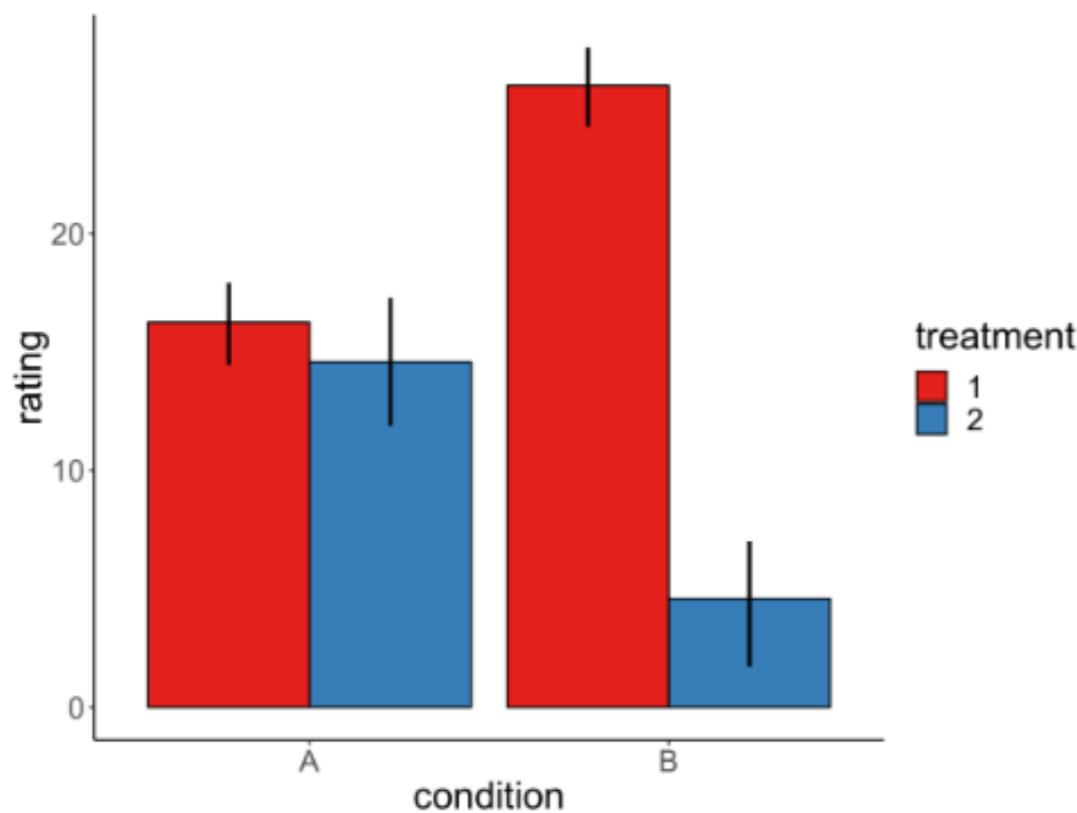


The winner gets chocolate!

Who is the ANOVA champ?

Get ready to compete!

Which effects are significant?



Condition

Treatment

Condition x Treatment

Condition, Treatment

Condition, Condition x Treatment

Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

Which effects are significant?

Condition

Treatment

Condition x Treatment

Condition, Treatment

Condition, Condition x Treatment

Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

Which effects are significant?

Condition

Treatment

Condition x Treatment

Condition, Treatment

Condition, Condition x Treatment

Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

Leaderboard

Which effects are significant?

Condition

Treatment

Condition x Treatment

Condition, Treatment

Condition, Condition x Treatment

Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

Which effects are significant?

Condition

Treatment

Condition x Treatment

Condition, Treatment

Condition, Condition x Treatment

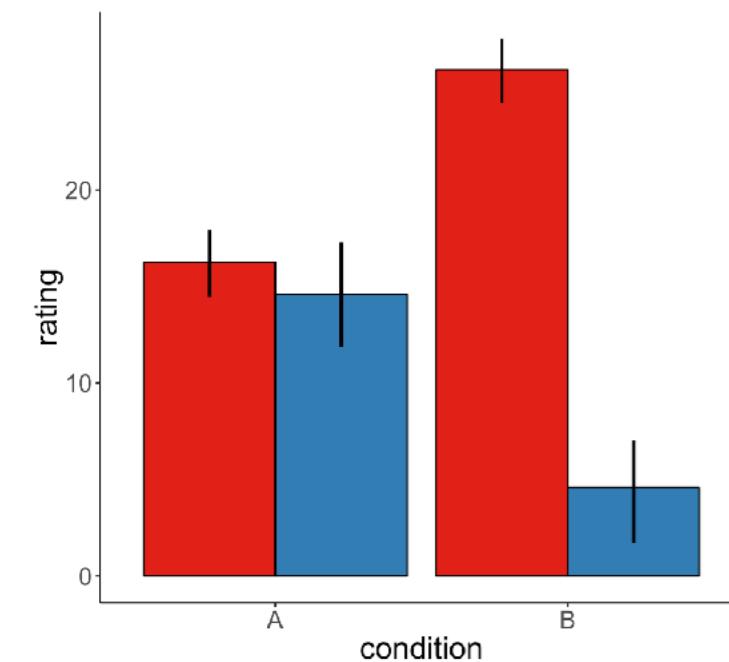
Treatment, Condition x Treatment

Condition, Treatment, Condition x Treatment

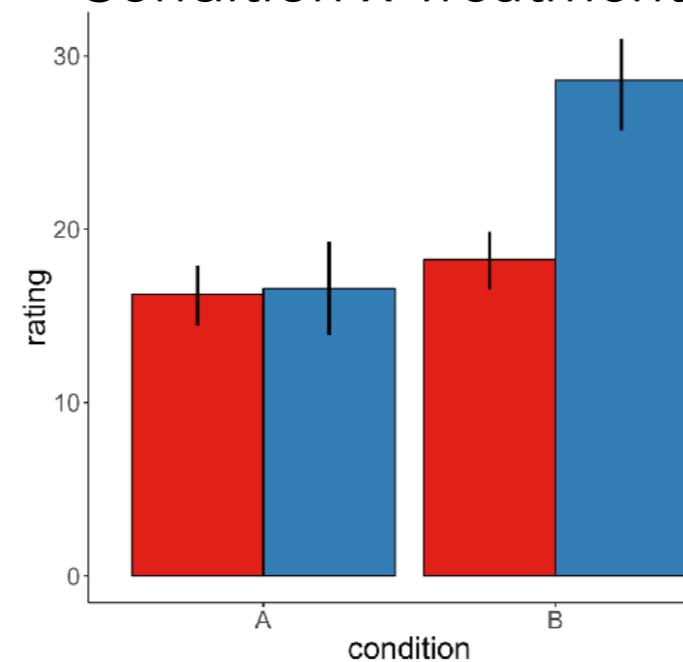
Leaderboard

Solution

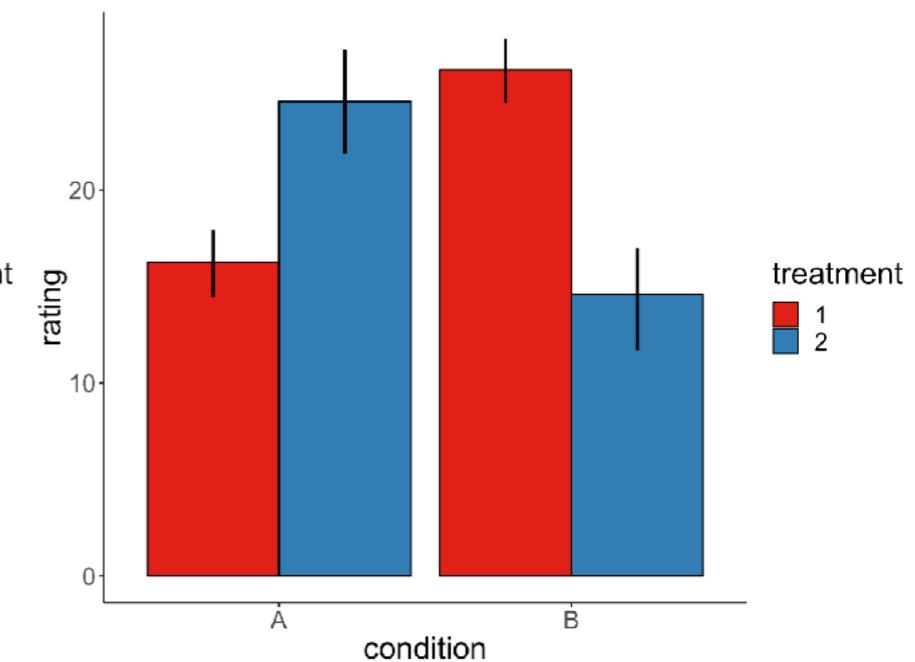
Treatment
Condition x Treatment



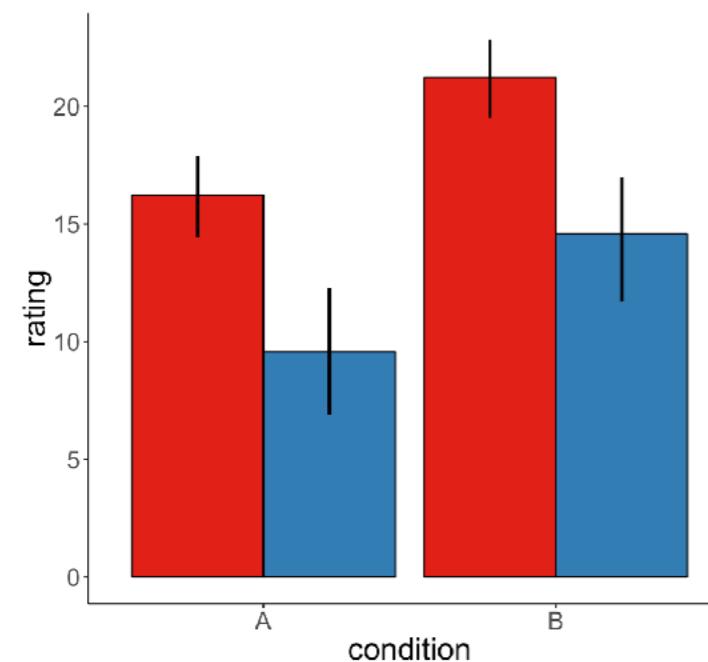
Condition,
Treatment,
Condition x Treatment



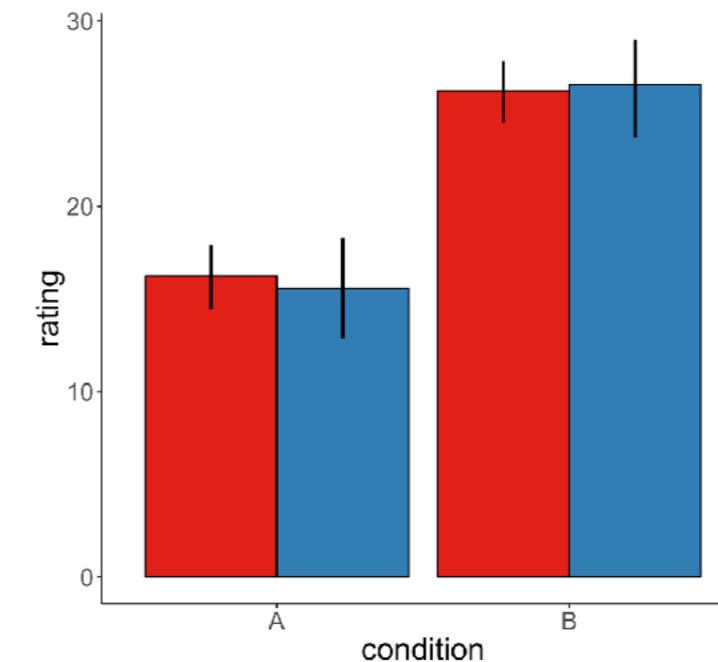
Condition x Treatment



Condition
Treatment

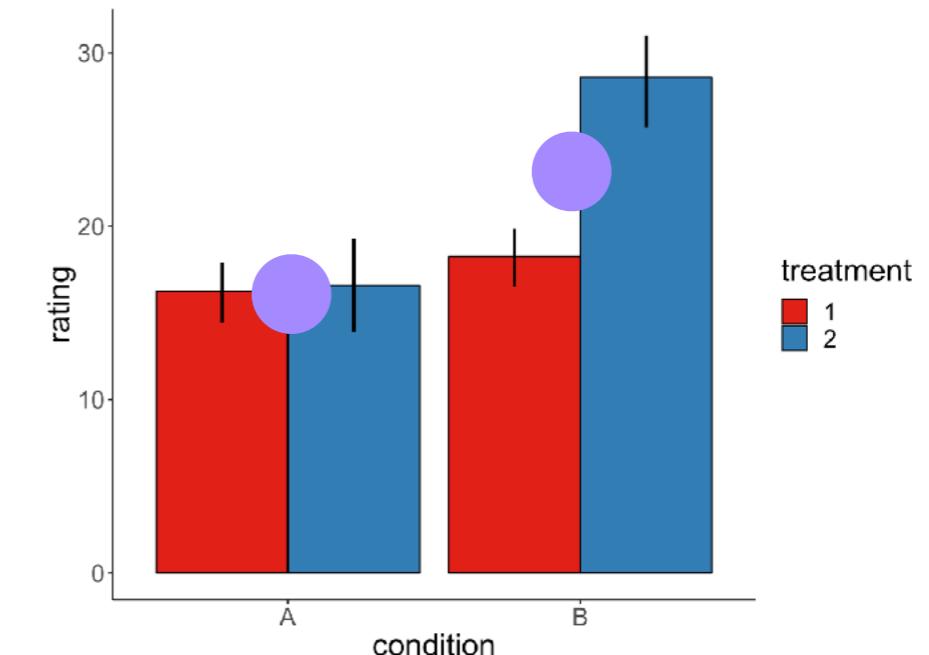


Condition



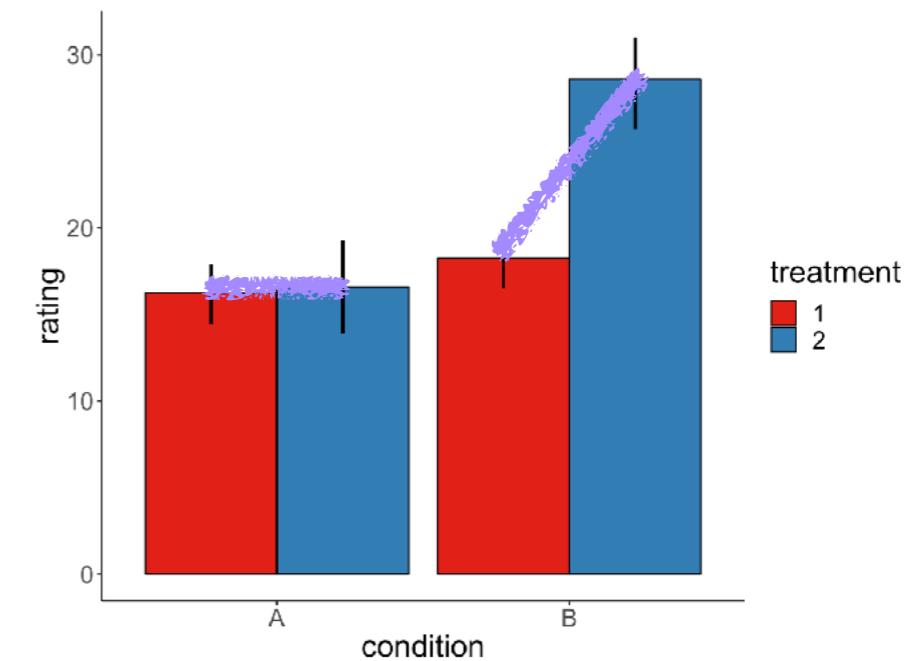
Solution

to detect main effects, try to visualize what the averaged group means would look like



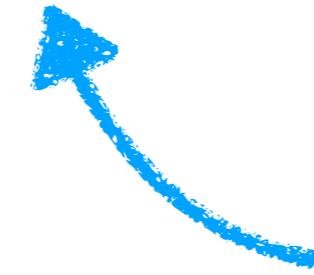
main effect of condition

to detect interaction effects, try to visualize whether the slopes are different from each other



interaction effect

Unbalanced designs



not the same number of participants in each cell

ANOVA

- for all the examples so far, I've assumed a balanced design (i.e. the same number of observations in each of the different factor levels)
- things get *funky* when we have an unbalanced design



<https://towardsdatascience.com/anovas-three-types-of-estimating-sums-of-squares-don-t-make-the-wrong-choice-91107c77a27a>

Beware of unbalanced designs

```
1 lm(formula = balance ~ skill + hand, data = df.poker.unbalanced) %>%
2   anova()
```

Analysis of Variance Table						
Response: balance						
	Df	Sum Sq	Mean Sq	F value	Pr(>F)	
skill	1	74.3	74.28	4.2904	0.03922	*
hand	2	2385.1	1192.57	68.8827	< 2e-16	***
Residuals	286	4951.5	17.31			

Signif. codes:	0	'***'	0.001	'**'	0.01	'*'
	0.05	'. '	0.1	' '	1	

flipped the order

```
1 lm(formula = balance ~ hand + skill, data = df.poker.unbalanced) %>%
2   anova()
```

Analysis of Variance Table						
Response: balance						
	Df	Sum Sq	Mean Sq	F value	Pr(>F)	
hand	2	2419.8	1209.92	69.8845	<2e-16	***
skill	1	39.6	39.59	2.2867	0.1316	
Residuals	286	4951.5	17.31			

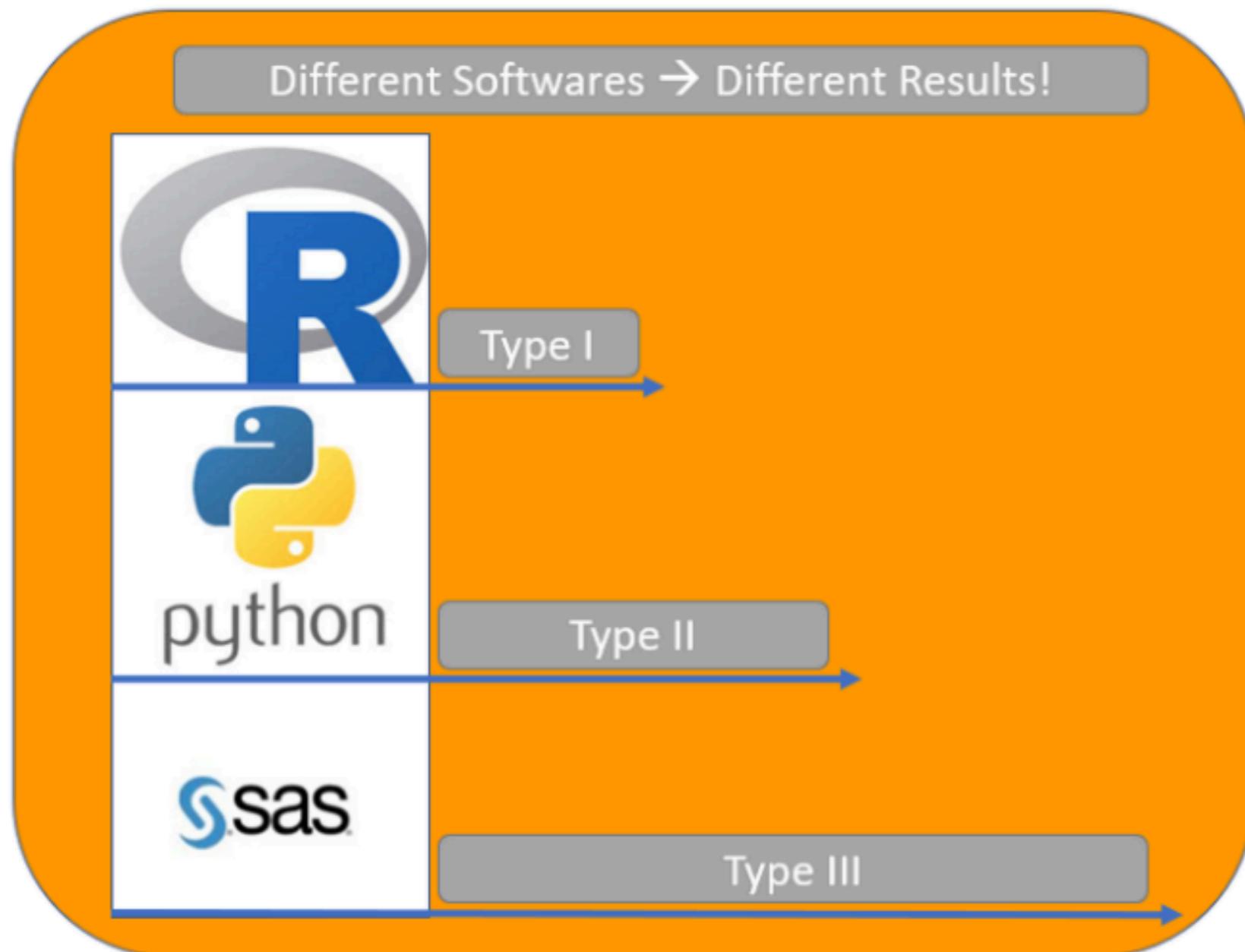
Signif. codes:	0	'***'	0.001	'**'	0.01	'*'
	0.05	'. '	0.1	' '	1	

The different sums of squares

Three different methodologies for splitting variation exist: Type I, Type II and Type III Sums of Squares. They do not give the same result in case of unbalanced data.

Type I, Type II and Type III ANOVA have different outcomes!

Default sums of squares ...



Default Types of Sums of Squares for different programming languages

not great for reproducibility ...

Type I Sums of Squares

Type I Sums of Squares are Sequential, so the order of variables in the models makes a difference. This is rarely what we want in practice!

Sums of Squares are Mathematically defined as:

- $SS(A)$ for independent variable A
- $SS(B | A)$ for independent variable B
- $SS(AB | B, A)$ for the interaction effect

caution: this is what `anova()` uses by default

Type II Sums of Squares

Type II Sums of Squares should be used if there is no
interaction between the independent variables.

Sums of Squares are Mathematically defined as:

- $SS(A | B)$ for independent variable A
- $SS(B | A)$ for independent variable B
- No interaction effect

**however, often not used in practice ...
(mostly because we are interested in interaction effects)**

Type III Sums of Squares

The Type III Sums of Squares are also called partial sums of squares again another way of computing Sums of Squares:

- Like Type II, the Type III Sums of Squares are not sequential, so the order of specification does not matter.
- Unlike Type II, the Type III Sums of Squares do specify an interaction effect.

Sums of Squares are Mathematically defined as:

- $SS(A | B, AB)$ for independent variable A
- $SS(B | A, AB)$ for independent variable B

this is the default in the literature (e.g. SPSS uses it)

Route I: Using "afex"

```
1 library("afex")
2
3 fit = aov_ez(id = "participant",
4                 dv = "balance",
5                 data = df.poker.unbalanced,
6                 between = c("hand", "skill"))
7 fit$Anova
```

Contrasts set to contr.sum for the following variables: hand, skill
Anova Table (Type III tests)

Response: dv

	Sum Sq	Df	F value	Pr(>F)	
(Intercept)	27781.3	1	1676.9096	< 2.2e-16	***
hand	2285.3	2	68.9729	< 2.2e-16	***
skill	48.9	1	2.9540	0.0867525	.
hand:skill	246.5	2	7.4401	0.0007089	***
Residuals	4705.0	284			

Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

Route II: Using "emmeans"

preferred
route!!

```
1 library("emmeans")
2
3 lm(formula = balance ~ hand * skill,
4     data = df.poker.unbalanced) %>%
5 joint_tests()
```

very handy function

model	term	df1	df2	F.ratio	p.value
	hand	2	284	68.973	<.0001
	skill	1	284	2.954	0.0868
	hand:skill	2	284	7.440	0.0007

Same same ...

Route I: Using "afex"

```
1 library("afex")
2
3 fit = aov_ez(id = "participant",
4                dv = "balance",
5                data = df.poker.unbalanced,
6                between = c("hand", "skill"))
7 fit$Anova
```

```
Contrasts set to contr.sum for the following variables: hand, skill
Anova Table (Type III tests)

Response: dv
  Sum Sq Df F value Pr(>F)
(Intercept) 27781.3 1 1676.9096 < 2.2e-16 ***
hand        2285.3 2   68.9729 < 2.2e-16 ***
skill       48.9  1    2.9540 0.0867525 .
hand:skill  246.5 2    7.4401 0.0007089 ***
Residuals   4705.0 284
---
Signif. codes:  0 '****' 0.001 '***' 0.01 '**' 0.05 '*' 0.1 '.' 1
```

Route II: Using "emmeans"

```
1 library("emmeans")
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3 lm(formula = balance ~ hand * skill,
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route!!

very handy function

model	term	df1	df2	F.ratio	p.value
	hand	2	284	68.973	<.0001
	skill	1	284	2.954	0.0868
	hand:skill	2	284	7.440	0.0007

... but different

can come apart when we deal with repeated observations, but we'll deal with that later!

Unbalanced design

- There are different kinds of ANOVAs, for which the sums of squares are calculated differently.
- This makes a difference when we have an unbalanced design (i.e. the number of participants is not the same for each cell in our design).

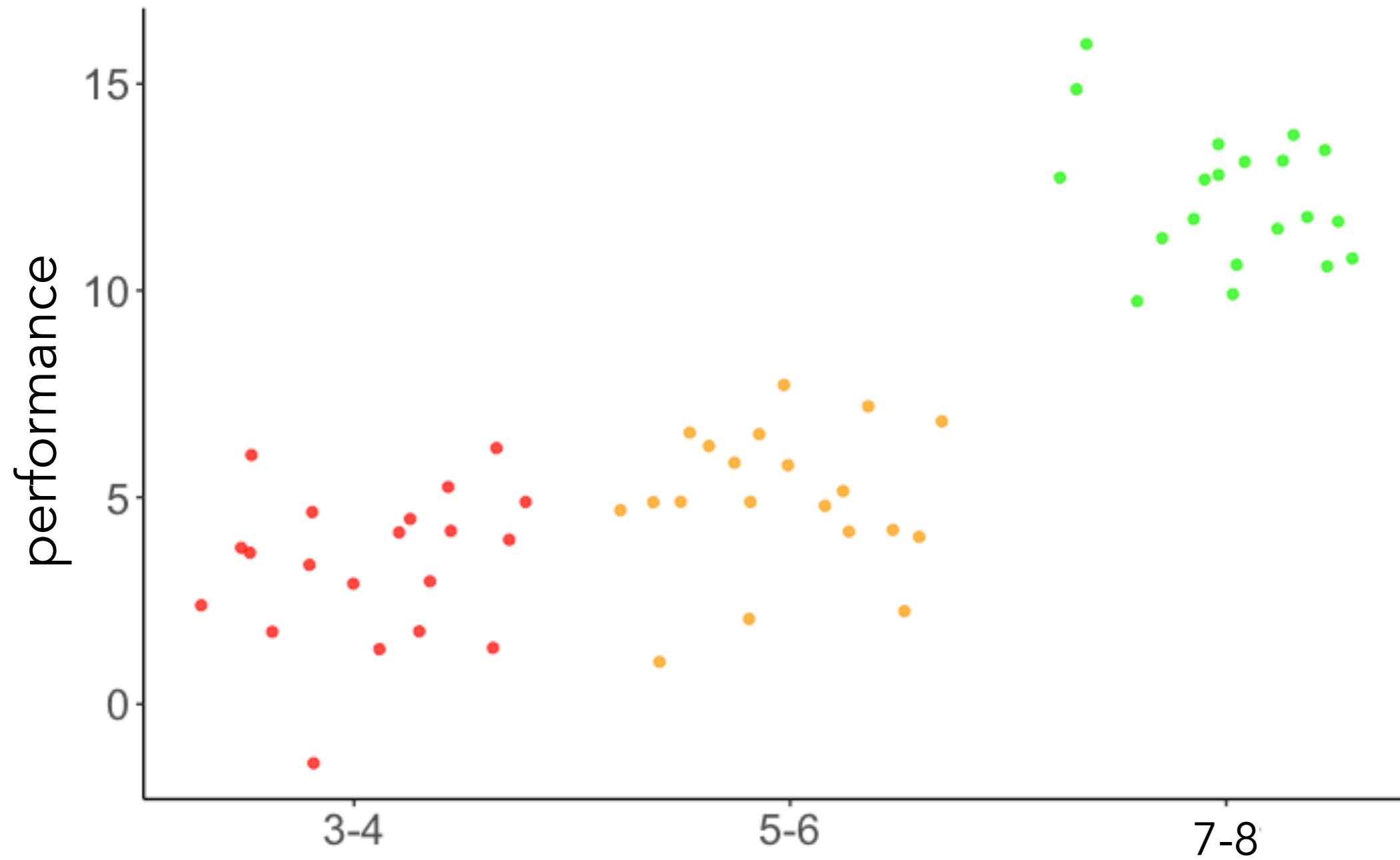
joint_tests() is your friend!

Linear contrasts

Testing (more) specific hypotheses with linear contrasts

Contrasts

Does performance increase with age?



Data from a hypothetical developmental study

Does performance increase with age?



ANOVA

Does performance differ between age groups?

post-hoc tests

3-4 vs. 5-6

5-6 vs. 7-8



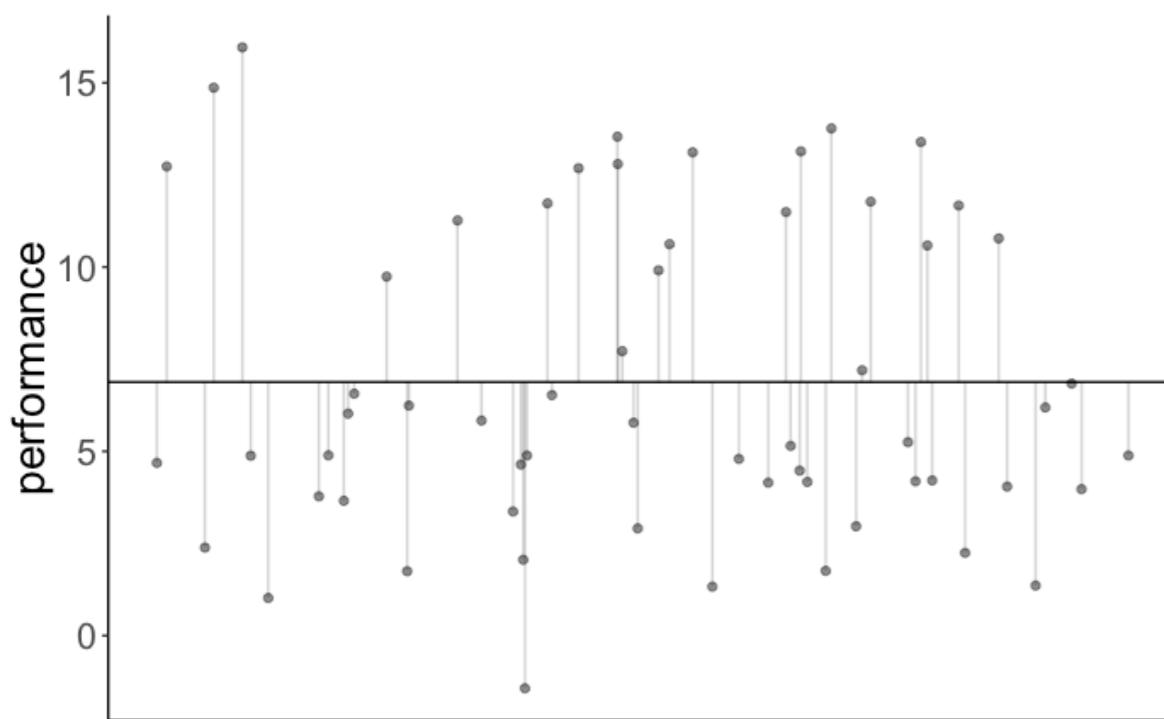
Is there are more direct way of asking this question with a statistical model?

Contrasts

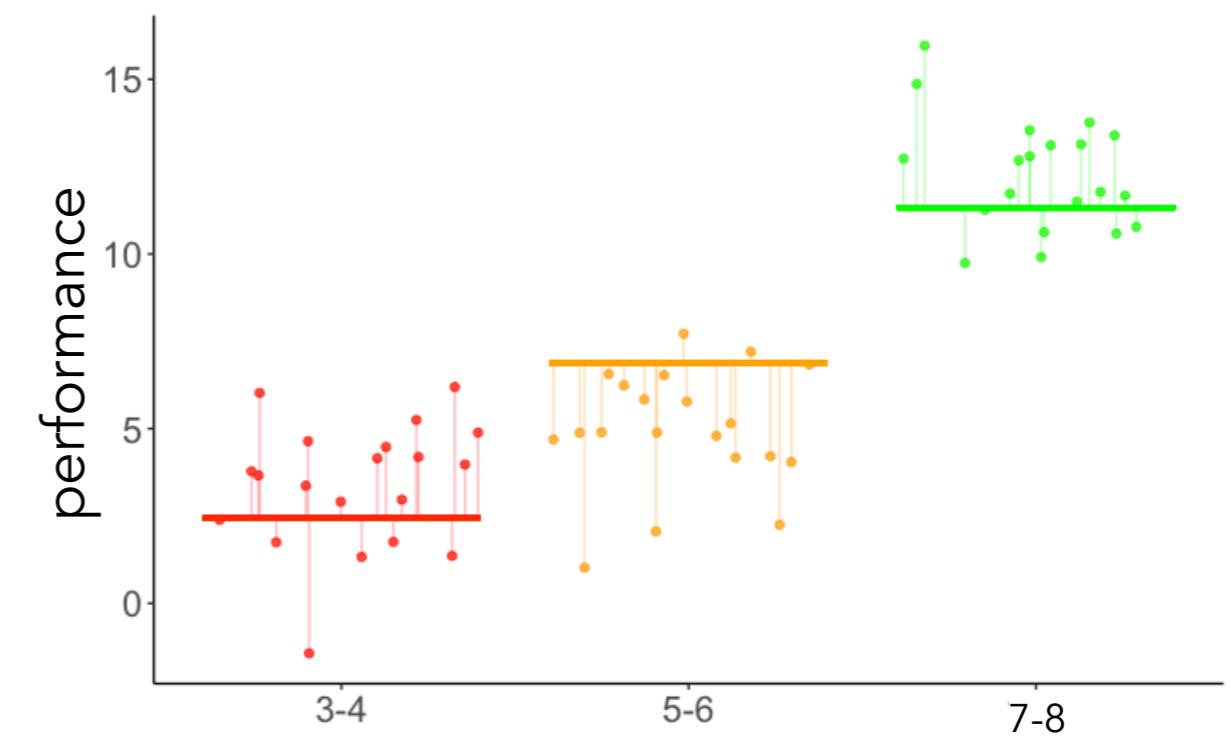
Does performance increase with age?

contrasts = c(-1, 0, 1)

Compact model



Augmented model



Model comparison

$p < .001$

emmeans for handling linear contrasts in R

Linear contrasts

~~How to use contrasts in R~~

In short: don't bother.¹

Like many before me, one of my stats classes technically “taught” me contrasts. But I didn’t get the point and using them was cumbersome, so I promptly ignored them for years.

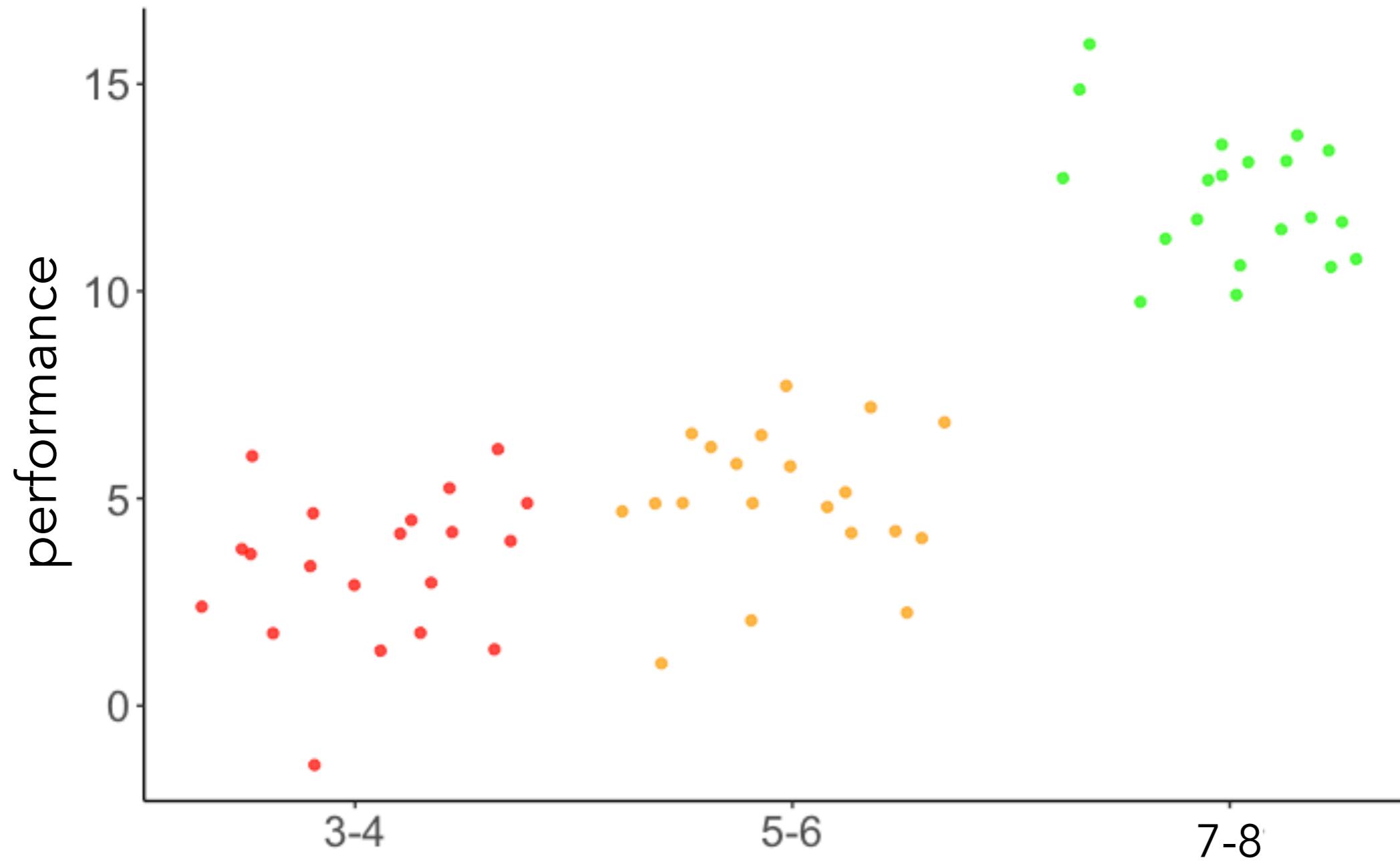
Luckily for me, someone came along and fixed the situation: [emmeans](#). emmeans frames contrasts as a question you pose to a model: you can ask for all pairwise comparisons and get back that. `lm` and `summary` treat the same problem as fitting abstract coefficients, and you are left to answer your own question.

`emmeans` works with `lm`, `glm`, and the Bayesian friends in [brms](#) and [rstanarm](#), so the process is applicable no matter the tool.

And you don't have to learn (much) about contrasts to take advantage of it.

Contrasts

Does performance increase with age?



Data from a hypothetical developmental study

Linear contrasts in R

```
1 library("emmeans") # for calculating contrasts  
2  
3 # fit the linear model  
4 fit = lm(formula = performance ~ group,  
5           data = df.development)
```

fit linear model

Linear contrasts in R

```
1 library("emmeans") # for calculating contrasts  
2  
3 # fit the linear model  
4 fit = lm(formula = performance ~ group,  
5           data = df.development)  
6  
7 # check factor levels  
8 levels(df.development$group) [1] "3-4" "5-6" "7-8"
```

check factor levels before
defining contrasts

Linear contrasts in R

```
1 library("emmeans") # for calculating contrasts
2
3 # fit the linear model
4 fit = lm(formula = performance ~ group,
5           data = df.development)
6
7 # check factor levels
8 levels(df.development$group) [1] "3-4" "5-6" "7-8"
9
10 # define the contrasts of interest
11 contrasts = list(young_vs_old = c(-0.5, -0.5, 1),
12                   three_vs_five = c(-0.5, 0.5, 0)))
```

set up linear contrasts

Linear contrasts in R

```
1 library("emmeans") # for calculating contrasts
2
3 # fit the linear model
4 fit = lm(formula = performance ~ group,
5           data = df.development)
6
7 # check factor levels
8 levels(df.development$group) [1] "3-4" "5-6" "7-8"
9
10 # define the contrasts of interest
11 contrasts = list(young_vs_old = c(-0.5, -0.5, 1),
12                   three_vs_five = c(-0.5, 0.5, 0))
13
14 # compute significance test on contrasts
15 fit %>%
16   emmeans("group",
17           contr = contrasts,
18           adjust = "bonferroni") %>%
19   pluck("contrasts")
```

compute the results

	[1] "3-4" "5-6" "7-8"	contrast	estimate	SE	df	t.ratio	p.value
young_vs_old	16.093541	young_vs_old	0.4742322	57	33.936	<.0001	
three_vs_five	1.606009	three_vs_five	0.5475962	57	2.933	0.0097	

P value adjustment: bonferroni method for 2 tests

Linear contrasts in R

```
1 library("emmeans") # for calculating contrasts
2
3 # fit the linear model
4 fit = lm(formula = performance ~ group,
5           data = df.development)
6
7 # check factor levels
8 levels(df.development$group)
9
10 # define the contrasts of interest
11 contrasts = list(young_vs_old = c(-1, -1, 2),
12                   three_vs_five = c(-1, 1, 0))
13
14 # compute significance test on contrasts
15 fit %>%
16   emmeans("group",
17           contr = contrasts,
18           adjust = "bonferroni") %>%
19   pluck("contrasts")
```

hypothesis tests
are the same!

[1] "3-4" "5-6" "7-8"	contrast	estimate	SE	df	t.ratio	p.value
	young_vs_old	32.187	0.948	57	33.936	<.0001
	three_vs_five	0.803	0.274	57	2.933	0.0097

P value adjustment: bonferroni method for 2 tests

Defining contrasts

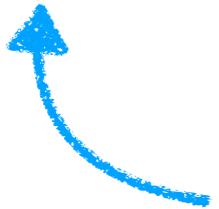
- groups that we don't want to include in the comparison get a 0
- groups that we want to compare with one another should sum to 0
- this also means that all the contrasts together should sum to 0

Example:

```
contrasts = list(young_vs_old = c(-1, -1, 2),  
                 three_vs_five = c(-1, 1, 0))
```

Post hoc tests

```
1 fit = lm(formula = performance ~ group,  
2           data = df.development)  
3  
4 # pairwise differences between all the groups  
5 fit %>%  
6   emmeans(pairwise ~ group) %>%  
7   pluck("contrasts")
```



all pairwise tests between groups

contrast	estimate	SE	df	t.ratio	p.value
3-4 - 5-6	-1.606009	0.5475962	57	-2.933	0.0145
3-4 - 7-8	-16.896546	0.5475962	57	-30.856	<.0001
5-6 - 7-8	-15.290537	0.5475962	57	-27.923	<.0001

P value adjustment: bonferroni method for 3 tests

Post hoc tests

```
1 # fit the model  
2 fit = lm(formula = balance ~ hand + skill,  
3           data = df.poker)  
4  
5 # post hoc tests  
6 fit %>%  
7   emmeans(pairwise ~ hand + skill,  
8             adjust = "bonferroni") %>%  
9   pluck("contrasts")
```

the poker data

contrast	estimate	SE	df	t.ratio	p.value
bad,average - neutral,average	-4.381023	0.6051766	286	-7.239	<.0001
bad,average - good,average	-7.060823	0.6051766	286	-11.667	<.0001
bad,average - bad,expert	-0.740385	0.4896119	286	-1.512	1.0000
bad,average - neutral,expert	-5.121408	0.7611327	286	-6.729	<.0001
bad,average - good,expert	-7.801208	0.7611327	286	-10.249	<.0001
neutral,average - good,average	-2.679800	0.5884403	286	-4.554	0.0001
neutral,average - bad,expert	3.640638	0.7953578	286	4.577	0.0001
neutral,average - neutral,expert	-0.740385	0.4896119	286	-1.512	1.0000
neutral,average - good,expert	-3.420185	0.7654945	286	-4.468	0.0002
good,average - bad,expert	6.320438	0.7953578	286	7.947	<.0001
good,average - neutral,expert	1.939415	0.7654945	286	2.534	0.1774
good,average - good,expert	-0.740385	0.4896119	286	-1.512	1.0000
bad,expert - neutral,expert	-4.381023	0.6051766	286	-7.239	<.0001
bad,expert - good,expert	-7.060823	0.6051766	286	-11.667	<.0001
neutral,expert - good,expert	-2.679800	0.5884403	286	-4.554	0.0001

that's a lot of tests!

... not

P value adjustment: bonferroni method for 15 tests

all pairwise tests between groups

Contrasts

- linear contrasts allow us to ask more specific questions of our data
- rather than asking whether any of the group means are significantly different from each other (ANOVA), we can ask questions such as:
 - Does performance increase with age?
 - Is the overall performance in Condition B and C better from the performance in Condition A?

Plan for today

- Quick recap
- Interaction
- `lm()` output
- Analysis of Variance (ANOVA)
 - multiple categorical predictors (N-way ANOVA)
 - interpreting parameters
 - Who is the ANOVA champ?
 - unbalanced designs
- Linear contrasts
 - testing specific hypotheses with linear contrasts
 - emmeans for handling linear contrasts in R

Feedback

How was the pace of today's class?

much a little just a little much
too too right too too
slow slow

How happy were you with today's class overall?



What did you like about today's class? What could be improved next time?

Thank you!