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I'm a **frontend dev** with enough **backend knowledge** to run something not that complicated as well. My main programming language is **Flutter/Dart**, but I'm also very comfortable with **TypeScript** + **HTML/CSS** or **React** + **Redux**. In fact I actually would rather work with a frameworkless TS project, such as the one I did for my Go (Board Game) Ranking simple project (see the other projects section below). I also know a fair bit of Firebase and NoSQL.

WORK EXPERIENCE

Open Source Developer

Co-developed (remote) a data structure package for Dart (Flutter) called Fast Immutable Collections.

Fast Immutable Collections (FIC) •

Oct 2020 - Jan 2021 🗯

Data Scientist

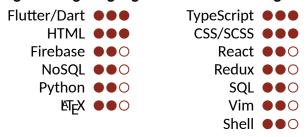
Data extraction, preprocessing, and modeling.

Zanthus •

Feb 2019 - Oct 2019 🗯

SKILLS & LANGUAGES

Programming Languages & Other Technologies



Other Tools and Skills

- Agile/Scrum/KanbanOOPRESTLinuxDockerAdobe XD
 - Adobe Illustrator

Languages

Portuguese ••• English ••• French •••

PERSONAL INTERESTS

Playing Go (Board Game) Psychology

EDUCATION

BSc Electrical Engineering

With telecommunications specialization. (Engineering degrees take 5 years in Brazil.)

- Universidade de São Paulo (USP)
- **=** 2011 2016

International Exchange

One year abroad in Brussels, Belgium, studying engineering, and perfecting my English, while also learning French, through a government scholarship.

- Université Libre de Bruxelles (ULB)
- **=** 2015 2016

OTHER PROJECTS

Brazilian Go Ranking

An SPA with no framework, using pure TS/HTML/SCSS and Firebase.

- github.com/psygo/go-brasil-ranking
- **a** Aug 2022 Sep 2022

YouTube KBD Nav

A browser extension for navigating YouTube solely through the keyboard.

- github.com/psygo/youtube kbd nav
- **■** Sep 2021 Oct 2021

Go (Board Game) Teacher

Taught Go (Baduk or Weiqi), also streamed events, and managed an online school for a while.

- Online or Privately
- **b** Jun 2021 Aug 2022

Go Book Translation

Official translation and editing (MEX) of an introductory book on Go, from EN to PT.

- github.com/psygo/traducao_como_jogar_go
- **a** Aug 2021 Sep 2021