



Branislav Bosančić

Web Developer

📍 Belgrade, Serbia ✉ bbosancic4@gmail.com ☎ +381645623899

🖱 <https://bosancic.netlify.app/> 🔄 <https://github.com/psyllusionist>

🏆 Objective

My goal is to become a part of the collaborative and creative web development team and use my skills to build software with a focus on great user experience, performance, and efficiency. My main focus is on implementing creative front-end solutions with React.

💡 Skills

JavaScript | React | Node.js | JSON
AJAX | REST APIs | PostgreSQL | Git
HTML5 | CSS3

📖 Courses

The Complete Web Developer in 2021
Zero to Mastery,
Zero to Mastery Academy
2021

🎓 Education

University of Belgrade Faculty of Orthodox Theology, *Graduated Theologian*
2011 - 2019 | Belgrade, Serbia

High School of Theology, *Theologian*
2006 - 2011 | Kragujevac, Serbia

🔗 Project Experience

SmartBrain, *Facial Recognition app*

<https://github.com/psyllusionist/smartbrain> 🔗

- Used React for front-end and Node.js for back-end
- Improved functionality of the app by adding an option to recognize multiple faces.
- Added another layer of security on the front-end, so it does not communicate with the server unless all the requirements are fulfilled.
- Used Knex.js to handle server data.
- Stored passwords securely using encryption.

MovieBuddy, *App for finding and saving movies* 2021

<https://github.com/psyllusionist/moviebuddy>

- Used React on the front-end and Node.js with Express.js at the back-end.
- Added pagination that communicates with API, so every page is requested separately.
- Made watchlist component that communicates to the database created in PostgreSQL.

Candy Police, *2D Game*

<https://github.com/psyllusionist/candypolice> 🔗

- Used HTML Canvas for animations.
- Game Mechanics are made with Vanilla Javascript.
- Connected to the back-end using Node.js so it can keep track of the top ten scores.

👜 Professional Experience

Social Media Manager, *TrioSol Travel*

2016 - 2020 | Belgrade, Serbia