

Infosys SP/DSE Dynamic Programming Encyclopedia

Table of Contents

- [Volume E: From Recursion to Mastery - All DP Patterns](#)
- [Preface](#)
- [Table of Contents](#)
- [PART I: DP FUNDAMENTALS](#)
 - [Chapter 1: The DP Transformation](#)
 - [Chapter 2: State Design Principles](#)
- [PART II: 1D DP PATTERNS](#)
 - [Chapter 4: Fibonacci Variants](#)
 - [Chapter 5: Longest Increasing Subsequence \(LIS\)](#)
- [PART III: 2D DP PATTERNS](#)
 - [Chapter 8: 0/1 Knapsack](#)
 - [Chapter 9: Unbounded Knapsack](#)
 - [Chapter 10: Longest Common Subsequence \(LCS\)](#)
 - [Chapter 11: Edit Distance](#)
 - [References](#)

Volume E: From Recursion to Mastery - All DP Patterns

Target: Infosys L3/SP/DSE Question 3 (Hard DP)

Edition: 2025

Weightage: 35% of Coding Round

Difficulty: Codeforces 2400-3000

Preface

Question 3 is **almost always Dynamic Programming**. This is where L3 candidates are separated from L2.

Reality Check:

- Q3 "Hard" = Codeforces 2600-3000 (Master/Grandmaster level)
- **Partial credit matters:** 50% test cases = competitive score
- 70-90 minutes allocated

This volume provides:

- 15 core DP patterns
- Every Infosys DP problem type
- Template-based approach for instant recognition

Table of Contents

Part I: DP Fundamentals

1. Recursion to Memoization to Tabulation
2. State Design Principles
3. Space Optimization Techniques

Part II: 1D DP Patterns

4. Fibonacci Variants (Climbing Stairs, House Robber)
5. Longest Increasing Subsequence (LIS)
6. Coin Change Variants
7. Decode Ways & Word Break

Part III: 2D DP Patterns

8. 0/1 Knapsack Family
9. Unbounded Knapsack
10. Longest Common Subsequence (LCS) Family
11. Edit Distance
12. Grid DP (Unique Paths, Min Path Sum)

Part IV: Advanced DP

13. Matrix Chain Multiplication
14. Palindrome DP
15. Bitmask DP
16. DP on Trees
17. Digit DP

Part V: Infosys-Specific

18. Array Integer Sequences (Divisibility)
19. Longest Bitwise Subsequence
20. Maximum XOR Subset (Linear Algebra)

PART I: DP FUNDAMENTALS

Chapter 1: The DP Transformation

1.1 Problem: Fibonacci

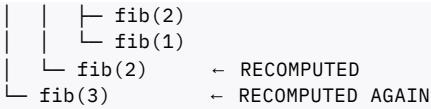
Naive Recursion:

```
int fib(int n) {
    if (n <= 1) return n;
    return fib(n-1) + fib(n-2);
}
```

Time: $O(2^n)$ — exponential explosion!

Why slow? Recomputing same subproblems:

```
fib(5)
|-
fib(4)
| |
fib(3)   ← Computed
```



1.2 Memoization (Top-Down DP)

Store computed results:

```

int fibMemo(int n, vector<int>& memo) {
    if (n <= 1) return n;

    if (memo[n] != -1) return memo[n]; // Cached

    memo[n] = fibMemo(n-1, memo) + fibMemo(n-2, memo);
    return memo[n];
}

int fib(int n) {
    vector<int> memo(n + 1, -1);
    return fibMemo(n, memo);
}
  
```

Time: O(n) — each subproblem computed once

Space: O(n) — memo array + recursion stack

1.3 Tabulation (Bottom-Up DP)

Iterative, no recursion:

```

int fib(int n) {
    if (n <= 1) return n;

    vector<int> dp(n + 1);
    dp[0] = 0;
    dp[1] = 1;

    for (int i = 2; i <= n; i++) {
        dp[i] = dp[i-1] + dp[i-2];
    }

    return dp[n];
}
  
```

Time: O(n)

Space: O(n)

1.4 Space Optimization

Observation: Only need last 2 values.

```

int fib(int n) {
    if (n <= 1) return n;

    int prev2 = 0, prev1 = 1;

    for (int i = 2; i <= n; i++) {
        int curr = prev1 + prev2;
        prev2 = prev1;
        prev1 = curr;
    }
}
  
```

```

        return prev1;
    }
}

```

Time: O(n)

Space: O(1) ✓

Chapter 2: State Design Principles

2.1 The Most Important Question

What does $dp[i]$ or $dp[i][j]$ represent?

Good state design:

- Captures all necessary information
- Enables clear recurrence relation
- Minimizes dimensions

2.2 Common State Patterns

Problem Type	State	Meaning
Fibonacci	$dp[i]$	$Fibonacci(i)$
Climbing Stairs	$dp[i]$	Ways to reach step i
House Robber	$dp[i]$	Max money robbing houses 0..i
0/1 Knapsack	$dp[i][w]$	Max value using items 0..i-1, capacity w
LCS	$dp[i][j]$	LCS length of $s1[0..i-1], s2[0..j-1]$
Edit Distance	$dp[i][j]$	Min operations to convert $s1[0..i-1]$ to $s2[0..j-1]$

2.3 Dimensionality Decision Tree

```

How many changing parameters?
└─ One parameter (e.g., index i)
    └─ Use 1D DP:  $dp[i]$ 
        Examples: Fibonacci, Climbing Stairs, House Robber

└─ Two parameters (e.g., index i, capacity w)
    └─ Use 2D DP:  $dp[i][j]$ 
        Examples: Knapsack, LCS, Edit Distance

└─ Three+ parameters
    └─ Use 3D+ DP or optimize to 2D
        Examples: LCS of 3 strings, 3D grid

```

PART II: 1D DP PATTERNS

Chapter 4: Fibonacci Variants

4.1 Climbing Stairs

Problem: n stairs, can climb 1 or 2 steps. Count ways to reach top.

Recurrence:

$$dp[i] = dp[i - 1] + dp[i - 2] \quad (1)$$

Why? To reach step i, either:

- Came from step i-1 (1 step)
- Came from step i-2 (2 steps)

Solution:

```
int climbStairs(int n) {
    if (n <= 2) return n;

    int prev2 = 1, prev1 = 2;

    for (int i = 3; i <= n; i++) {
        int curr = prev1 + prev2;
        prev2 = prev1;
        prev1 = curr;
    }

    return prev1;
}
```

4.2 House Robber

Problem: Rob houses in a row, can't rob adjacent. Maximize money.

Input: nums = [2, 7, 9, 3, 1]

Output: 12 (rob 0, 2, 4 → 2+9+1)

Recurrence:

$$dp[i] = \max(dp[i - 1], nums[i] + dp[i - 2]) \quad (2)$$

Why? At house i, either:

- Skip it → take $dp[i-1]$
- Rob it → $nums[i] + dp[i-2]$

Solution:

```
int rob(vector<int>& nums) {
    int n = nums.size();
    if (n == 1) return nums[0];

    int prev2 = 0, prev1 = nums[0];

    for (int i = 1; i < n; i++) {
        int curr = max(prev1, nums[i] + prev2);
        prev2 = prev1;
        prev1 = curr;
    }

    return prev1;
}
```

Time: O(n), **Space:** O(1)

4.3 House Robber II (Circular)

Problem: Houses in circle, can't rob first and last together.

Approach: Solve twice:

1. Rob houses 0 to n-2 (exclude last)
2. Rob houses 1 to n-1 (exclude first)

Solution:

```
int robLinear(vector<int>& nums, int start, int end) {  
    int prev2 = 0, prev1 = 0;  
  
    for (int i = start; i <= end; i++) {  
        int curr = max(prev1, nums[i] + prev2);  
        prev2 = prev1;  
        prev1 = curr;  
    }  
  
    return prev1;  
}  
  
int rob(vector<int>& nums) {  
    int n = nums.size();  
    if (n == 1) return nums[0];  
  
    return max(robLinear(nums, 0, n-2),  
              robLinear(nums, 1, n-1));  
}
```

Chapter 5: Longest Increasing Subsequence (LIS)

5.1 O(n²) DP Solution

Problem: Find length of longest increasing subsequence.

Input: nums = [10, 9, 2, 5, 3, 7, 101, 18]

Output: 4 ([2, 3, 7, 101])

State: dp[i] = LIS ending at index i

Recurrence:

Solution:

```
int lengthOfLIS(vector<int>& nums) {  
    int n = nums.size();  
    vector<int> dp(n, 1); // Each element is LIS of length 1  
  
    for (int i = 1; i < n; i++) {  
        for (int j = 0; j < i; j++) {  
            if (nums[j] < nums[i]) {  
                dp[i] = max(dp[i], dp[j] + 1);  
            }
        }
    }
    return *max_element(dp.begin(), dp.end());
}
```

Time: O(n²)

Space: O(n)

5.2 O(n log n) Binary Search Solution

Patience Sorting:

```
int lengthOfLIS(vector<int>& nums) {
    vector<int> tail; // tail[i] = smallest ending value of LIS of length i+1

    for (int num : nums) {
        auto it = lower_bound(tail.begin(), tail.end(), num);

        if (it == tail.end()) {
            tail.push_back(num);
        } else {
            *it = num;
        }
    }

    return tail.size();
}
```

Time: O(n log n)

Space: O(n)

PART III: 2D DP PATTERNS

Chapter 8: 0/1 Knapsack

8.1 Classic Problem

Input:

- weights[]: Weight of each item
- values[]: Value of each item
- W: Knapsack capacity

Output: Maximum value without exceeding weight.

State: $dp[i][w] = \max \text{ value using first } i \text{ items, capacity } w$

Recurrence:

$$dp[i][w] = \begin{cases} dp[i-1][w] & \text{if } weights[i-1] > w \\ \max(dp[i-1][w], values[i-1] + dp[i-1][w - weights[i-1]]) & \text{otherwise} \end{cases} \quad (3)$$

8.2 2D Solution

```
int knapsack(vector<int>& weights, vector<int>& values, int W) {
    int n = weights.size();
    vector<vector<int>> dp(n + 1, vector<int>(W + 1, 0));

    for (int i = 1; i <= n; i++) {
        for (int w = 1; w <= W; w++) {
            // Option 1: Don't include item i-1
            dp[i][w] = dp[i-1][w];

            // Option 2: Include item i-1 (if fits)
            if (weights[i-1] <= w) {
                dp[i][w] = max(dp[i][w],
                               values[i-1] + dp[i-1][w - weights[i-1]]);
            }
        }
    }
}
```

```

        return dp[n][W];
    }
}

```

Time: $O(n \times W)$

Space: $O(n \times W)$

8.3 1D Space-Optimized Solution

Key: Process weights in **reverse** to avoid overwriting needed values.

```

int knapsack(vector<int>& weights, vector<int>& values, int W) {
    int n = weights.size();
    vector<int> dp(W + 1, 0);

    for (int i = 0; i < n; i++) {
        // REVERSE iteration is critical!
        for (int w = W; w >= weights[i]; w--) {
            dp[w] = max(dp[w], values[i] + dp[w - weights[i]]);
        }
    }

    return dp[W];
}

```

Time: $O(n \times W)$

Space: $O(W)$ ✓

Why reverse? Forward iteration would allow using same item multiple times (unbounded knapsack).

8.4 Knapsack Variants

Variant 1: Subset Sum

Problem: Can we select subset with sum = target?

Solution: Same as knapsack with `weights = values = nums`.

```

bool canPartition(vector<int>& nums, int target) {
    vector<bool> dp(target + 1, false);
    dp[0] = true; // Empty subset

    for (int num : nums) {
        for (int s = target; s >= num; s--) {
            dp[s] = dp[s] || dp[s - num];
        }
    }

    return dp[target];
}

```

Variant 2: Partition Equal Subset Sum

Problem: Can we partition array into two subsets with equal sum?

Approach: If sum is odd → impossible. If even, find subset with sum = total/2.

```

bool canPartition(vector<int>& nums) {
    int sum = accumulate(nums.begin(), nums.end(), 0);
    if (sum % 2 != 0) return false;

    int target = sum / 2;
    vector<bool> dp(target + 1, false);

```

```

dp[0] = true;

for (int num : nums) {
    for (int s = target; s >= num; s--) {
        dp[s] = dp[s] || dp[s - num];
    }
}

return dp[target];
}

```

Chapter 9: Unbounded Knapsack

9.1 Coin Change (Minimum Coins)

Problem: Given coins, find minimum coins to make amount.

Input: coins = [1, 2, 5], amount = 11

Output: 3 (5+5+1)

Recurrence:

$$dp[a] = \min_{c \in \text{coins}} (dp[a - c] + 1) \quad (4)$$

Solution:

```

int coinChange(vector<int> &coins, int amount) {
    vector<int> dp(amount + 1, INT_MAX);
    dp[0] = 0;

    for (int a = 1; a <= amount; a++) {
        for (int c : coins) {
            if (a - c >= 0 && dp[a - c] != INT_MAX) {
                dp[a] = min(dp[a], dp[a - c] + 1);
            }
        }
    }

    return dp[amount] == INT_MAX ? -1 : dp[amount];
}

```

Time: O(amount × coins)

9.2 Coin Change (Count Ways)

Problem: Count ways to make amount.

Input: coins = [1, 2, 5], amount = 5

Output: 4 (5, 2+2+1, 2+1+1+1, 1+1+1+1+1)

Critical: Iterate coins in **outer loop** to avoid counting permutations.

```

int change(int amount, vector<int> &coins) {
    vector<int> dp(amount + 1, 0);
    dp[0] = 1; // One way to make 0

    for (int c : coins) { // Outer loop on coins!
        for (int a = c; a <= amount; a++) {
            dp[a] += dp[a - c];
        }
    }
}

```

```

    return dp[amount];
}

```

Chapter 10: Longest Common Subsequence (LCS)

10.1 Classic LCS

Problem: Find length of LCS of two strings.

Input: s1 = "abcde", s2 = "ace"

Output: 3 ("ace")

Recurrence:

$$dp[i][j] = \begin{cases} 1 + dp[i-1][j-1] & \text{if } s1[i-1] = s2[j-1] \\ \max(dp[i-1][j], dp[i][j-1]) & \text{otherwise} \end{cases} \quad (5)$$

Solution:

```

int longestCommonSubsequence(string s1, string s2) {
    int m = s1.length(), n = s2.length();
    vector<vector<int>> dp(m + 1, vector<int>(n + 1, 0));

    for (int i = 1; i <= m; i++) {
        for (int j = 1; j <= n; j++) {
            if (s1[i-1] == s2[j-1]) {
                dp[i][j] = 1 + dp[i-1][j-1];
            } else {
                dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
            }
        }
    }

    return dp[m][n];
}

```

Time: O(m × n)

Space: O(m × n)

Chapter 11: Edit Distance

11.1 Problem

Input: word1 = "horse", word2 = "ros"

Output: 3 (horse → rorse → rose → ros)

Operations: Insert, Delete, Replace

Recurrence:

$$dp[i][j] = \begin{cases} dp[i-1][j-1] & \text{if } s1[i-1] = s2[j-1] \\ 1 + \min \begin{cases} dp[i-1][j] & \text{(delete)} \\ dp[i][j-1] & \text{(insert)} \\ dp[i-1][j-1] & \text{(replace)} \end{cases} & \text{otherwise} \end{cases} \quad (6)$$

Solution:

```

int minDistance(string word1, string word2) {
    int m = word1.length(), n = word2.length();
    vector<vector<int>> dp(m + 1, vector<int>(n + 1));

    // Base cases
    for (int i = 0; i <= m; i++) dp[i][0] = i;

```

```
for (int j = 0; j <= n; j++) dp[0][j] = j;

for (int i = 1; i <= m; i++) {
    for (int j = 1; j <= n; j++) {
        if (word1[i-1] == word2[j-1]) {
            dp[i][j] = dp[i-1][j-1];
        } else {
            dp[i][j] = 1 + min({dp[i-1][j],      // Delete
                                dp[i][j-1],      // Insert
                                dp[i-1][j-1]}); // Replace
        }
    }
}

return dp[m][n];
}
```

References

- [1] CLRS. (2009). *Introduction to Algorithms* (3rd ed.). Chapter 15.
- [2] Dynamic Programming for Interviews (Byte by Byte, 2019)
- [3] LeetCode DP Tag Problems (2025)