

G53MDP

Mobile Device Programming

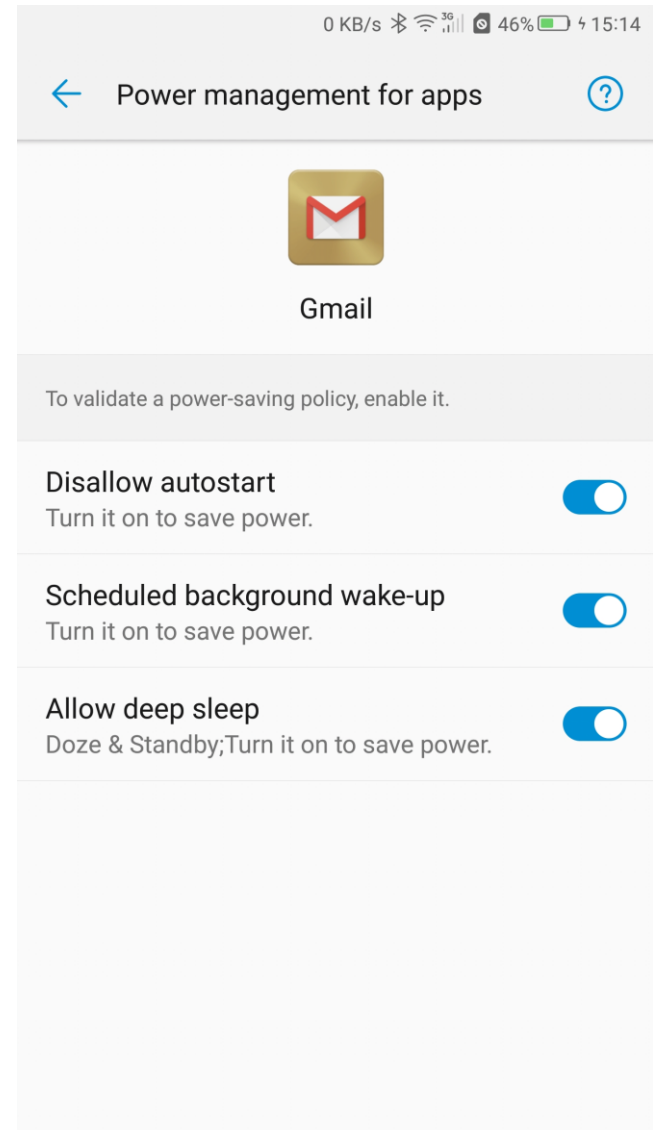
Lecture 18 – Power (2)

Learning Outcomes

- Knowledge about different modes for battery life enhancement in Android (App Standby & Doze)
- Knowledge about firebase cloud messaging
- Effective use of AlarmManager & JobScheduler

Battery Life Enhancement in Android (Android 6.0 onwards)

- **App Standby:** defer background activity for apps with no recent user interaction.
- **Doze:** deep sleep if user has not actively used the device for extended periods of time
- **Exemptions:** system apps and cloud messaging services preloaded on phone are exempted from App Standby & Doze.
- Test apps in App standby & Doze mode for the desired performance

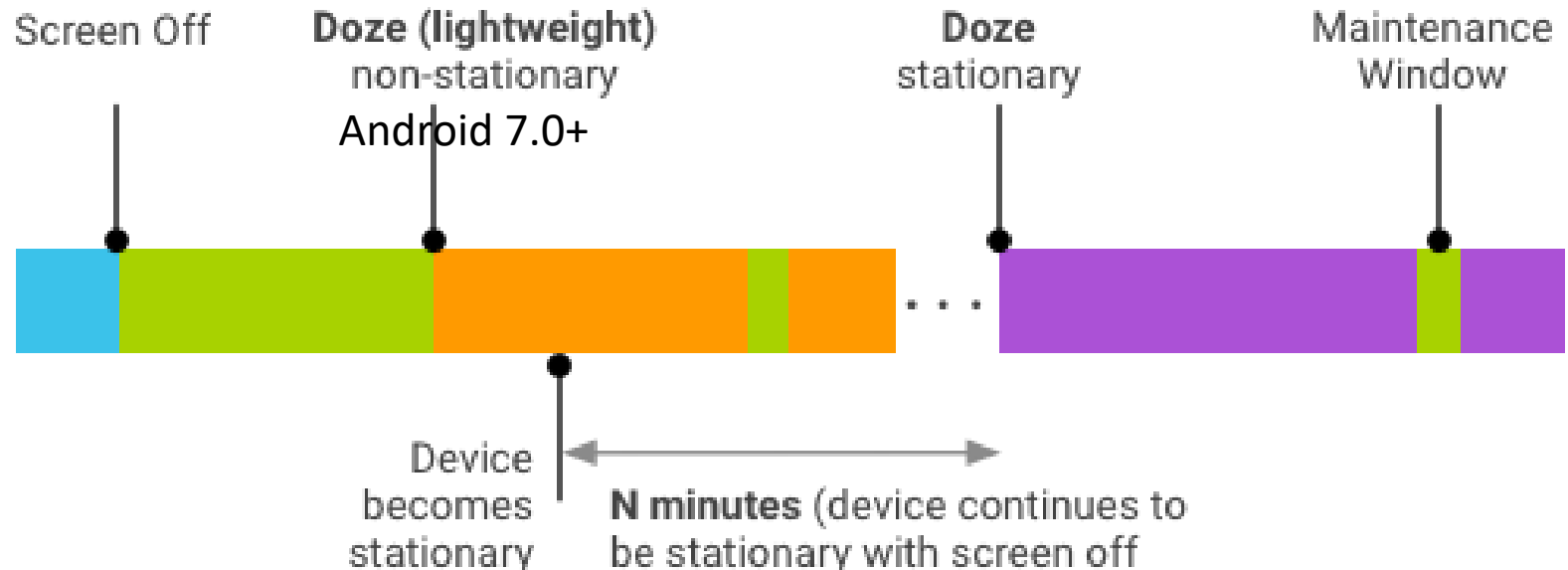


App Standby

- **Start conditions:** an app is not actively used for a certain time will be placed in an idle mode
 - Not doing foreground work (activities/service, pending notifications)
 - Hasn't been explicitly launched for certain time (days).
- **Actions:** No network access, no background jobs, can set Alarms, can use wake locks, allow network access once per day
- **Exists conditions:** plug in the device, do some foreground tasks

Doze

- **Starts Doze:** when device is in idle - screen off, on battery & stationary.
- **In Doze:** no network access; no CPU-intensive work; wakelocks ignored; no wifi scan; deferred alarm manager alarms; only high priority notification received; no job scheduler; no sync adapters.
- **Exits Doze:** user interaction, device motion, screen on, or AlarmClock alarm. Notification do not cause Doze exits.
- **Maintenance window:** complete pending activities (syncs, jobs, etc).
- MMS/SMS/Telephony services are **excluded** from Doze



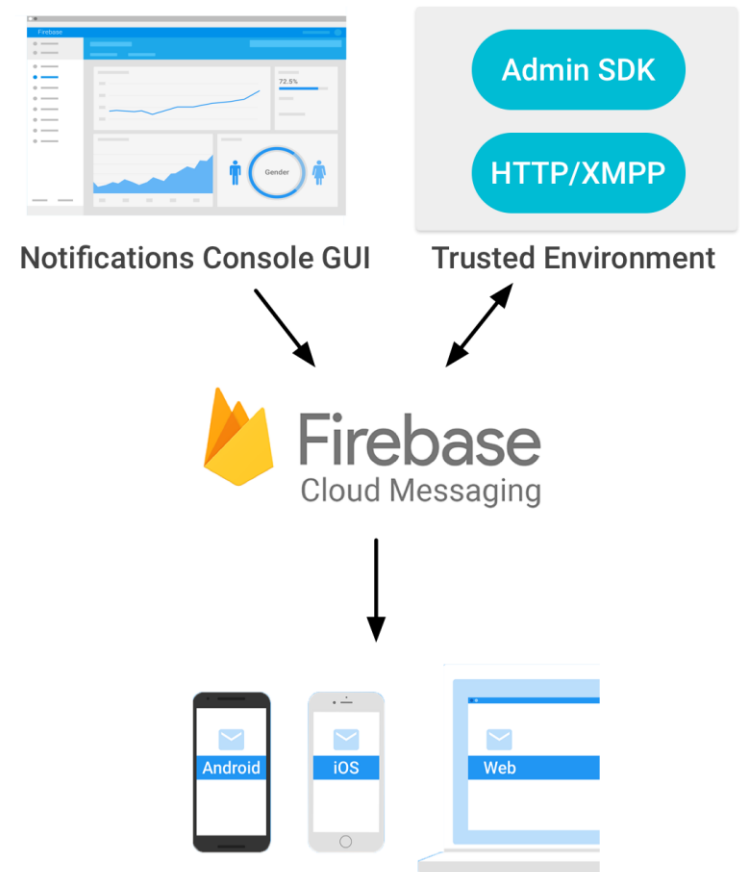
Exemptions

- System apps and cloud messaging services preloaded on phone are exempted from App Standby & Doze.
- Use whitelist for apps to be partially exempt from Doze & App Standby
 - `isIgnoringBatteryOptimiztions()` to check if in the whitelist;
 - `ACTION_IGNORE_BATTERY_OPTIMIZATION_SETTINGS` intent to direct user to battery optimization options
 - `REQUEST_IGNORE_BATTERY_OPTIMIZATIONS` allow user to add app to whitelist directly
- Whitelisted apps can use network and hold partial wake locks during Doze & App Standby, but jobs & syncs are still deferred.
- App should not be on the whitelist unless can't use FCM high-priority messages or App's core function is affected

Firebase Cloud Messaging (FCM)

(Replaced Google Cloud Messaging)

- A cross-platform reliable battery-efficient messaging solution that allows deliver message between server and client
- Provide single and persistent connection to the server
- Can notify a client app that new email or other data is available to sync.
- Can deliver to single device, groups of devices or devices subscribed to topics
- Send messages from client apps to server (e.g. chats, messages, etc.)



<https://firebase.google.com/docs/cloud-messaging/>

Whitelisted from Doze?

- Does the app need to run when screen off, stationary & on battery?
- Does the app can use FCM/FCM high priority messaging?
- Does the core functionality affected by Doze/Standby?
- Does the core functions need persistently requires a peripheral device for internet access?
- *WhatsApp?*
- The *activity tracker* for CW2?

Sustained Performance Mode (new API in Android 7.0)

- Thermal throttling prevents a long running apps maintain its performance (e.g. game, camera, virtual reality application etc.)
- App can request the platform to enter a SPM, and keep a consistent level of performance
 - Only tests on Android 7.0 on Nexus 6P devices
 - Set using
`Window.setSustainedPerformanceMode()`
 - System automatically disables the mode when no longer in focus

Schedule Jobs in Android

- AlarmManager (outdated)
 - Based on time
- JobScheduler (preferred)
 - Based on conditions
 - Run on the main thread! Need to be simple or carefully use Thread or AsyncTask

What is Efficient Scheduling?

- Multiple scheduled alarms waking the phone
 - Suspending and waking the phone takes power
- More efficient to schedule multiple alarms at the same time
 - Wake once, do several tasks, sleep once
 - Wake, task, sleep, wake, task, sleep, wake...

AlarmManager

- Schedule a task run at a specific time point/ time interval
- **For normal time operations (i.e. ticks, timeout), it is better to use *Handler* rather than AlarmManager**
- AlarmManager holds a CPU wake lock, when alarm receiver's onReceive() is executing
- Android possibly go to sleep even when checking alarms before the requested service is launched.
 - Requires a separate wake lock to ensure the service is launched.
- Alarm delivery is inexact (Android 5.0+); use setWindow and setExact for exact delivery.

AlarmManager Usage

- Specify an Intent to be broadcast at some time
 - `setRepeating(int type, long triggerAtMillis, long intervalMillis, PendingIntent operation)`
 - `setExact(int type, long triggerAtMillis, PendingIntent operation)`
- Extend Broadcast Receiver
 - `onReceive` method is called when the alarm goes off
 - Start a service to actually do the work

WAKE_LOCK

- Request the WAKE_LOCK permission in the manifest.
 - `<uses-permission android:name="android.permission.WAKE_LOCK"/>`
- Use `newWakeLock()` to create a `PowerManager.WakeLock` object

```
PowerManager pm = (PowerManager) getSystemService(Context.POWER_SERVICE);
PowerManager.WakeLock wl = pm.newWakeLock(PowerManager.SCREEN_DIM_WAKE_LOCK, "My Tag");
wl.acquire();
    ..screen will stay on during this section..
wl.release();
```

Flag Value	CPU	Screen	Keyboard
PARTIAL_WAKE_LOCK	On* (don't sleep even press power button)	Off	Off
SCREEN_DIM_WAKE_LOCK	On (sleep when press power button)	Dim	Off
SCREEN_BRIGHT_WAKE_LOCK	On (sleep when press power button)	Bright	Off
FULL_WAKE_LOCK	On (sleep when press power button)	Bright	Bright

WakefulBroadcastReceiver

- Broadcast receiver that handles `PARTIAL_WAKE_LOCK` in a Service
 - To ensure the device is not in sleep while transitioning the work to a service.
 - Add the receiver in manifest: `<receiver android:name=".MyWakefulReceiver"></receiver>`
 - Use `startWakefulService()` to start an intent service

Demo

- Used Partial Wake Lock (two methods) to make sure the alarm broadcast receiver is awake when calling
- App frequently output information with inexact execution time



JobScheduler

- Many apps perform tasks asynchronously outside the main activity. (e.g download files, sync database to cloud etc.)
- Job Scheduler collects pending jobs across all apps, and schedule them to run at about the same time-> sleep for longer-> save power
- Specify requirements for network and timing for each job, then the JS robustly optimise the execution time.
- May defer jobs that comply with Doze & App Standby
- **JobService will run on the main thread.** Need to manage any asynchronous tasks yourself (e.g. Threads).

JobScheduler Usage

- Construct *JobInfo* objects using *JobInfo.Builder* using *schedule conditions*
 - *Network type (metered/unmetered)*
 - *Charging and Idle*
 - *Content Provider update*
 - *Backoff (retry) criteria*
 - *Minimum latency and override deadline*
 - *Periodic*
 - *Persistent*
 - *Extras (customised information from app)*
- Pass it to JobScheduler using *schedule(JobInfo)*
- Jobs implemented in app's JobService
- Jobs will be executed (batch & defer jobs smartly) at certain time but not exact
- Different job can be in different JobServices.

JobScheduler Demo



Summary

- Battery and power consumption calculation
 - Calculate power cost by tacking time & use of power profile
- Android Power Management
 - Wake locks, early suspend/late resume
- App Standby & Doze
 - Start/exit conditions & mode behaviours
 - What apps should be exemption from them?
- Firebase cloud messaging
 - Reliable battery-efficient messaging solution that allows deliver message between server and client
- Alarm manager/Job scheduler
 - Used for inexact task execution. Job Scheduler is preferred for most cases
- **Do not over think the activity tracking coursework**

References

- <https://developer.android.com/training/scheduling/wakelock.html>
- <https://developer.android.com/training/scheduling/alarms.html>
- <https://developer.android.com/reference/android/app/AlarmManager.html>
- <https://developer.android.com/topic/performance/scheduling.html>