

Encryptor.h

```
graph TD; Encryptor.h --> string; Encryptor.h --> map;
```

A diagram illustrating a dependency. At the top is a gray rectangular box labeled "Encryptor.h". Two blue arrows originate from the bottom edge of this box. The left arrow points diagonally down and to the left to a white rectangular box labeled "string". The right arrow points diagonally down and to the right to a white rectangular box labeled "map".

string

map